

Twitch Chat Fingerprinting

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Conference (TMA), Enschede, The Netherlands, June 2022

Motivation

- » Live streaming accounts for major part of internet activity
- » Live streaming provides first viewer advantage and interaction
- » Users should be able to freely browse the internet
- » The streaming content we choose can reveal much about us
- » An adversary capable of determining our activity presents a privacy threat

Examples: governmental monitoring/censorship

- » Mass surveillance to identify protesters or users with specific opinions

Examples: governmental monitoring/censorship



China censored a top livestreamer on the eve of June 4. Now his fans are asking about the Tiananmen Square massacre



By **Nectar Gan**, CNN

🕒 Updated 0231 GMT (1031 HKT) June 7, 2022

Examples: governmental monitoring/censorship



China censored a top livestreamer 4. Now his fans are asking about Square massacre



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Kazakhstan government is intercepting HTTPS traffic in its capital

This marks the third time since 2015 that the Kazakh government is mandating the installation of a root certificate on its citizens' devices.

Examples: political misinformation

- » Campaigns targeting users with particular interests or biases with advertisements or (mis)information

Examples: political misinformation

Political ads during the 2020 presidential election cycle collected personal information and spread misleading information

[Sarah McQuate](#) and [Rebecca Gourley](#)

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The New York Times

ON POLITICS

Political Campaigns Can Still Target You on Facebook

Meta announced changes to its ad-targeting policies, but they will do little to stop campaigns from reaching specific voters.

Examples: political misinformation

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FINANCIAL TIMES

Amazon's Twitch bans some channels after researchers find pro-Russia propaganda

Livestreaming platform has sought to block 'harmful misinformation' after Moscow's invasion of Ukraine

The New York Times

Ads Can Still Target

ad-targeting policies, but they will reach specific voters.

Contributions

- » First fingerprinting attack against Twitch
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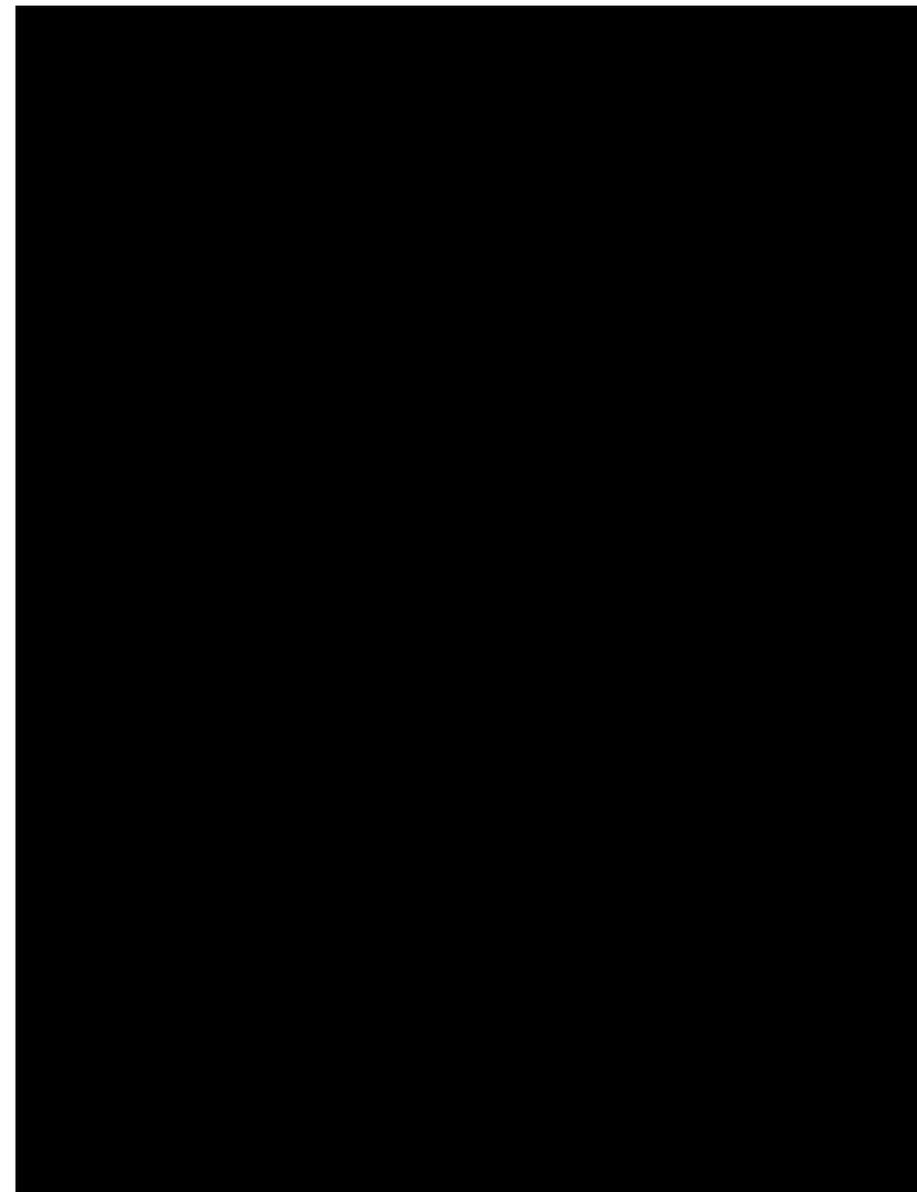
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Fingerprinting

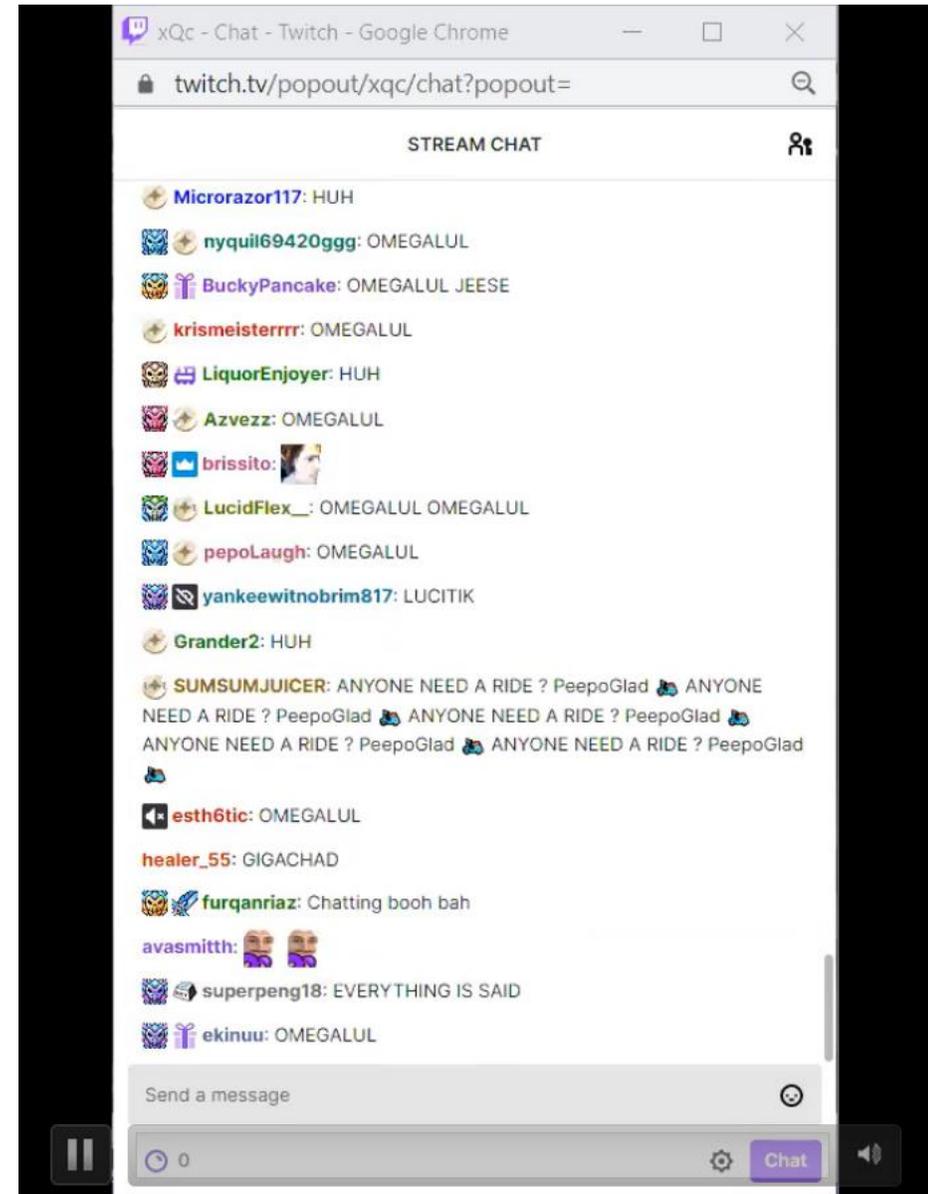
- » Related work has identified on-demand video using Variable Bit Rate (VBR) encoding
- » Twitch uses Constant Bit Rate (CBR) encoding by default
 - » Video patterns does not leak information
- » Encrypted chat messages as a side-channel
 - » Allows interaction with stream

Twitch chat

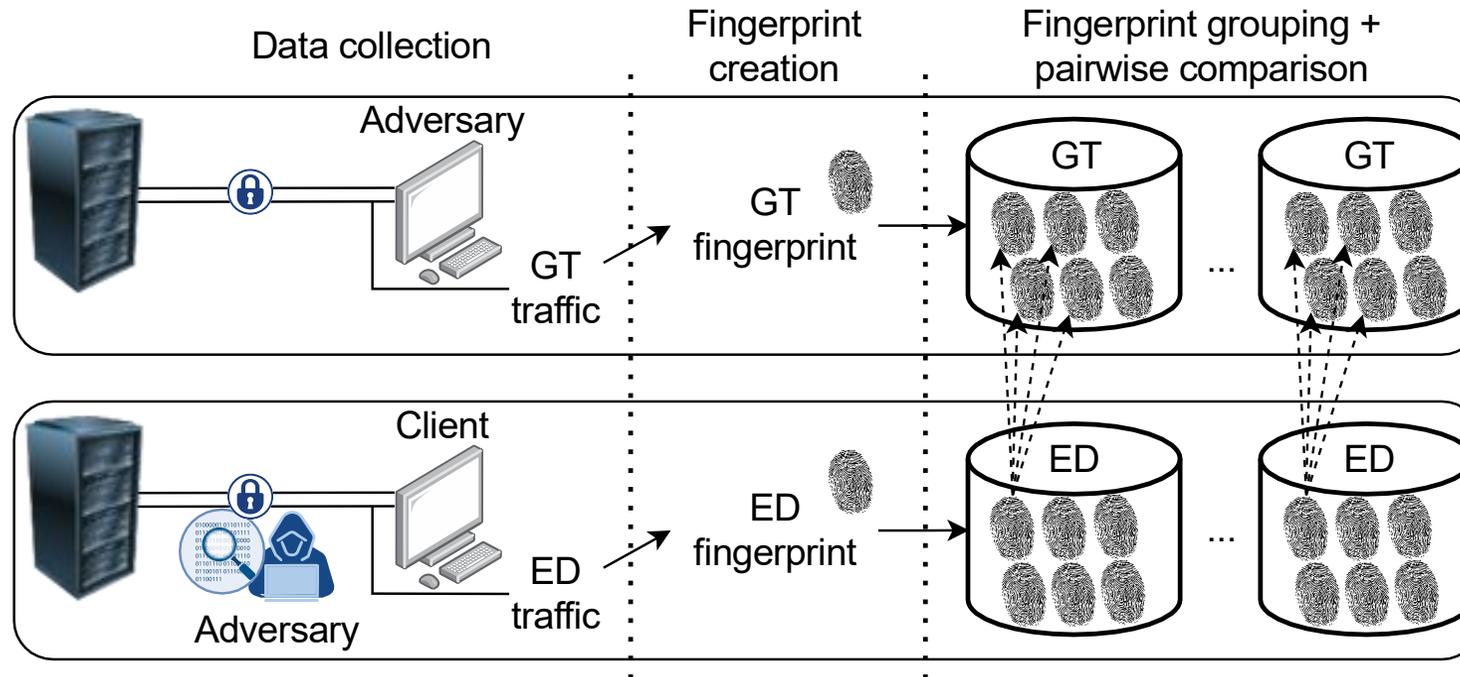


Twitch chat

- » Distinguishable patterns between streams
 - » Packet size
 - » Packet timing (relative)
- » Two users watching the stream have similar network patterns
- » Users identifiable based on their encrypted network patterns

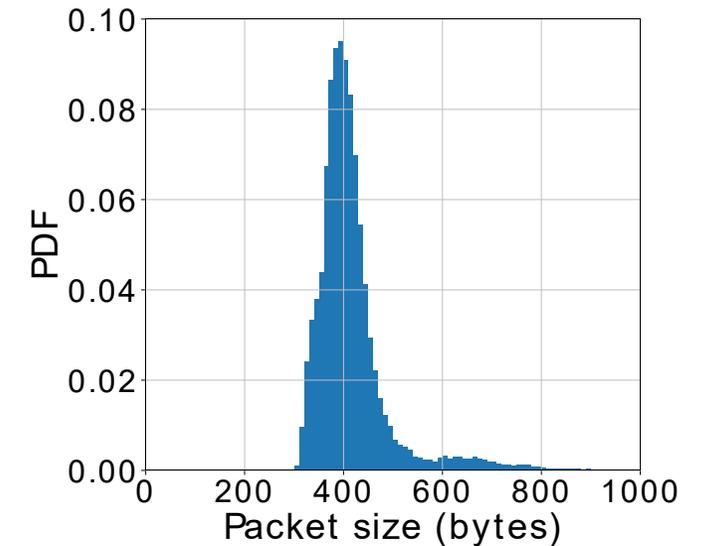


System overview



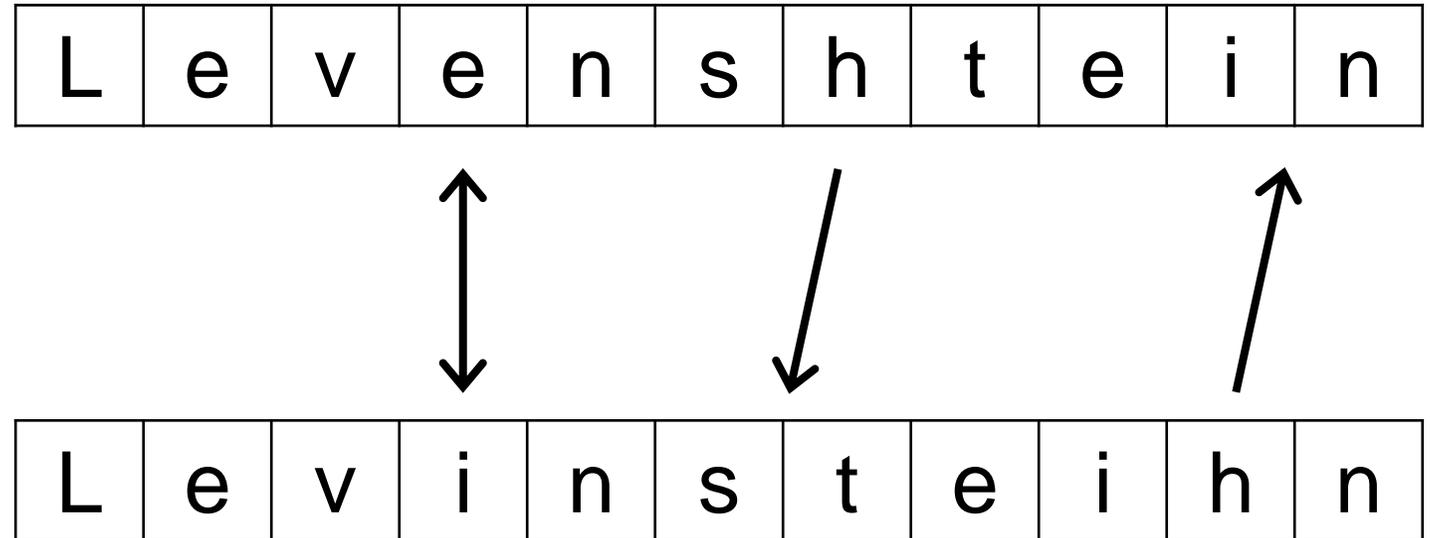
Data extraction: Twitch

- » Video and chat data are delivered separately
- » IP addresses for chat messages resolve to *ec2-[ip].us-west-2.compute.amazonaws.com*
- » Internet Relay Chat and WebSocket Secure protocol with URL *irc-ws.chat.twitch.tv*
- » Periodical resolve request URL
- » Packet size distribution if IP addresses not available



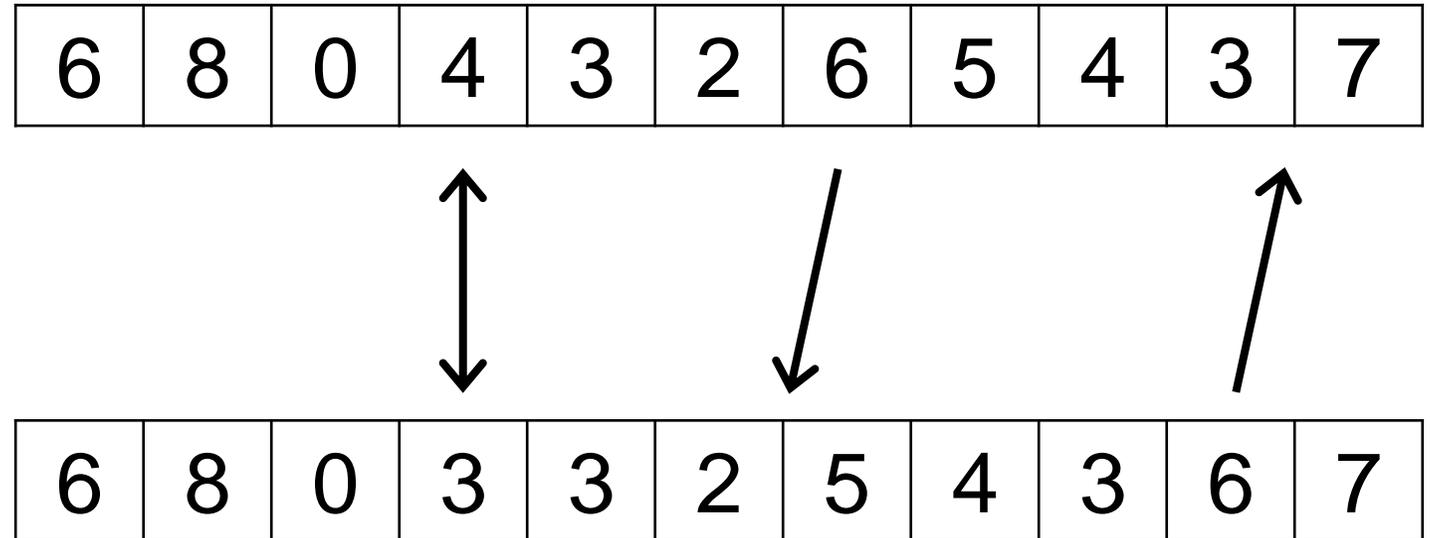
Edit distance

- » 3 operations
 - » Substitution
 - » Insertion
 - » Deletion



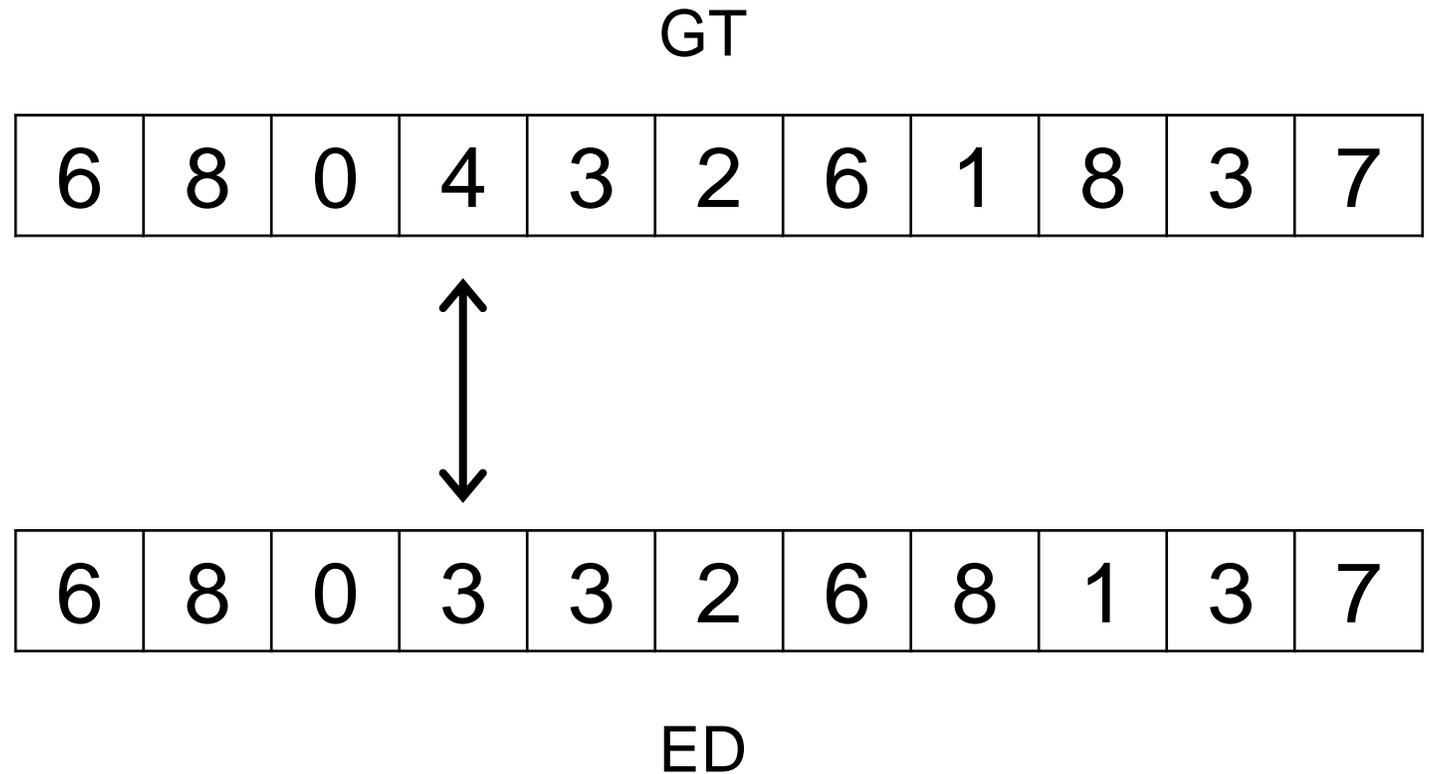
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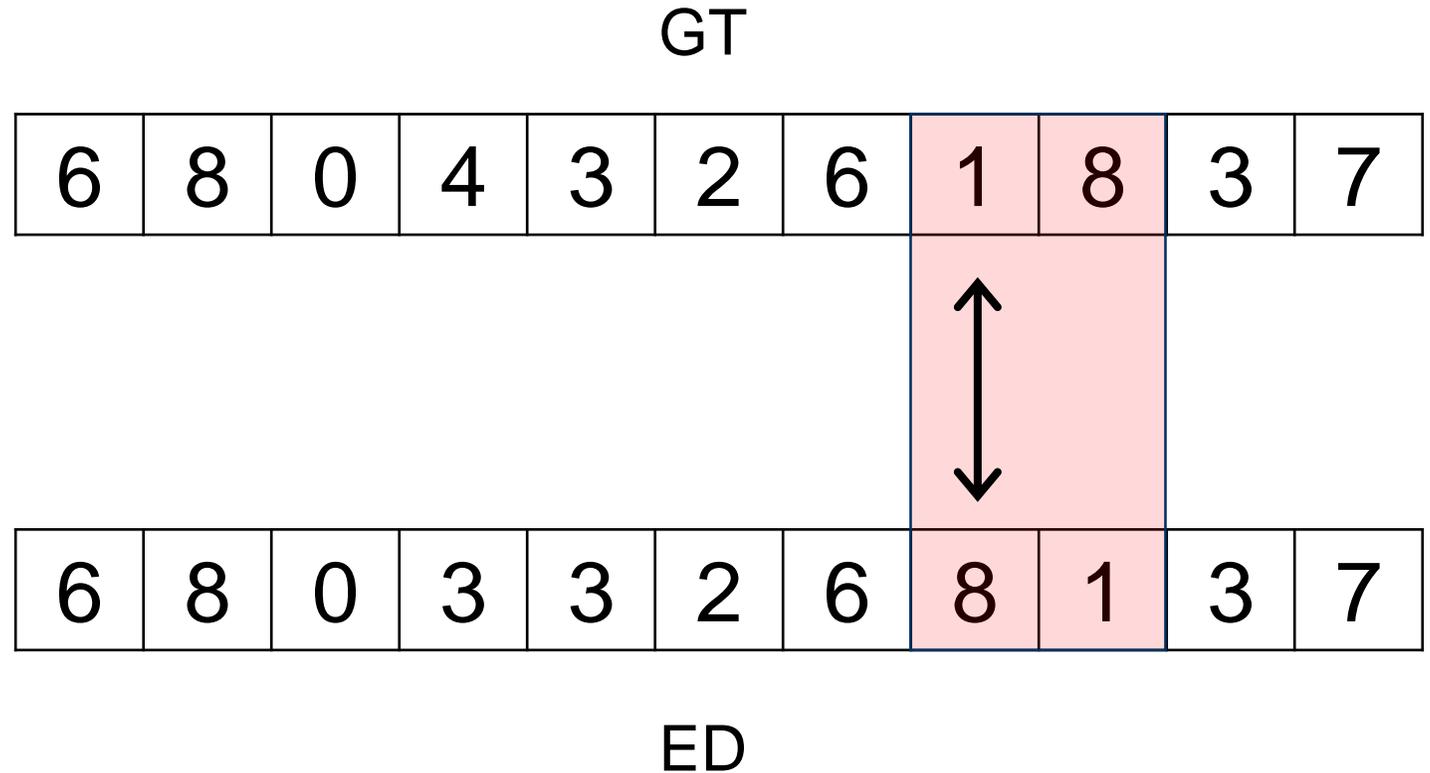
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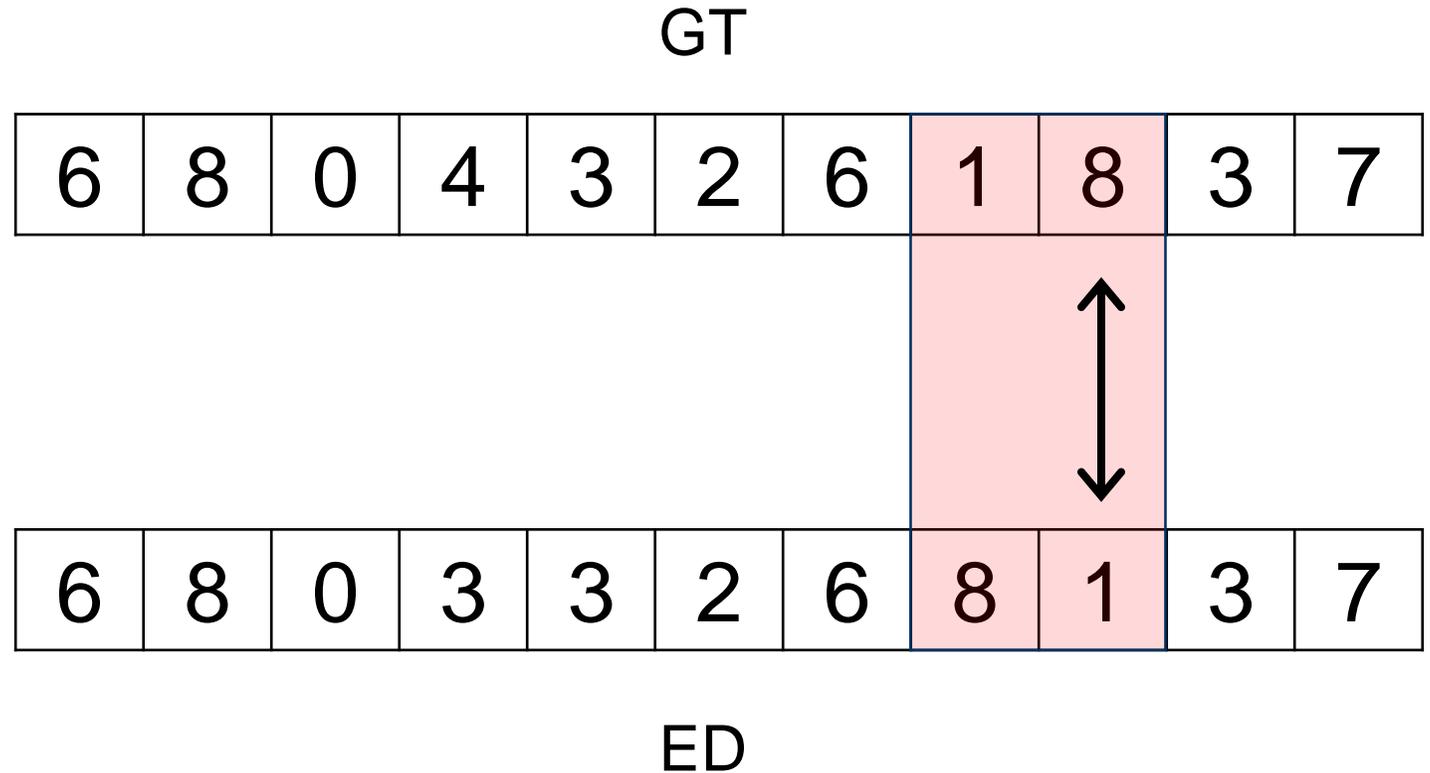
$$C_i = \min(\text{left}, \text{mid}, \text{right})$$



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Offset up to 10 seconds

GT

6	8	0	4	3	2	6	1	8	3	7
---	---	---	---	---	---	---	---	---	---	---

...	6	8	0	3	3	2	6	8	1
-----	---	---	---	---	---	---	---	---	---

ED

Fingerprint comparison

- » Each ED compared to all GT
 - » $d = \{d_1, d_2, \dots, d_{1000}\}$
- » Relative classifier
 - » $d_2/d_1 > \mu$
- » Absolute classifier
 - » $d_1 < \lambda$

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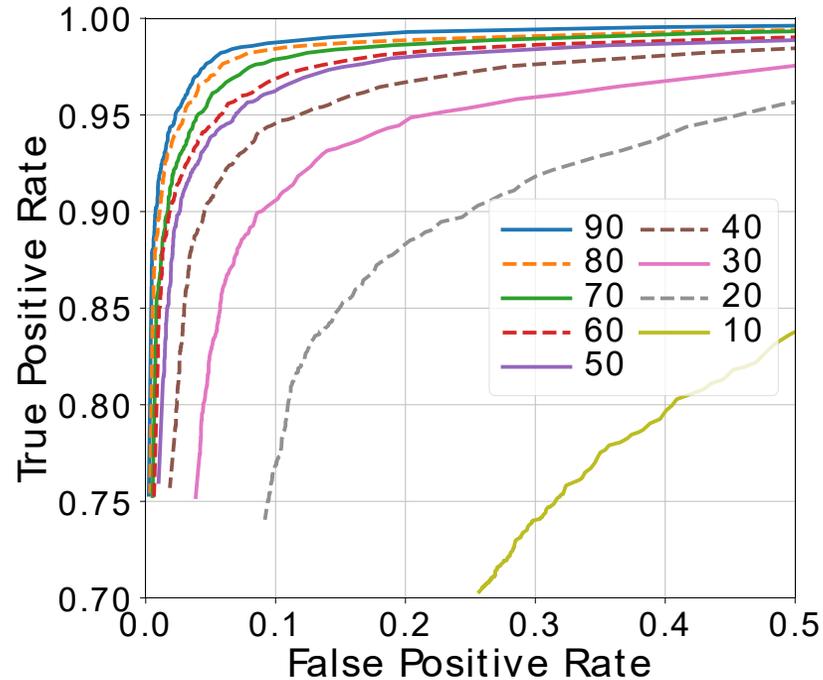
Example:

$$d = \{20, 180, 185, \dots\} \quad \mu = 2.00 \quad \lambda = 10$$

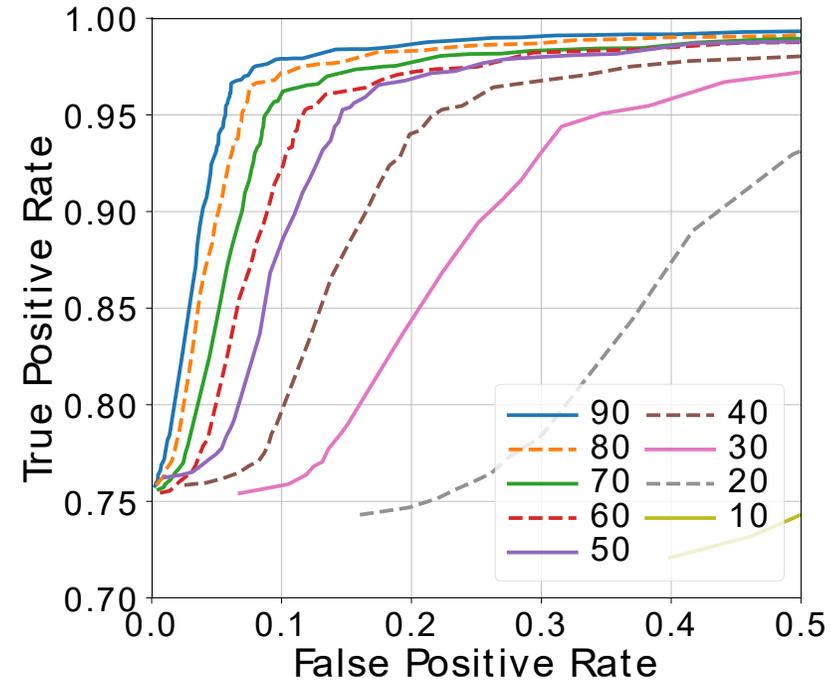
$$\text{Relative: } \frac{180}{20} > 2.00$$

$$\text{Absolute: } 20 \not< 2.00$$

Example results: attack duration



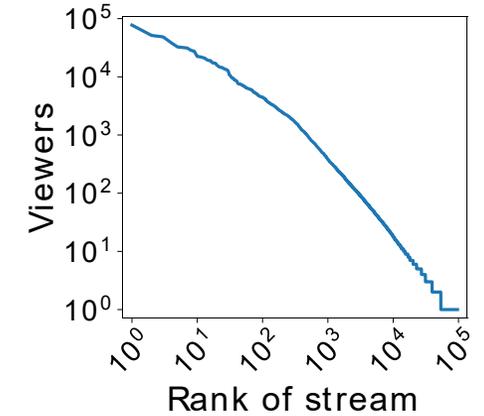
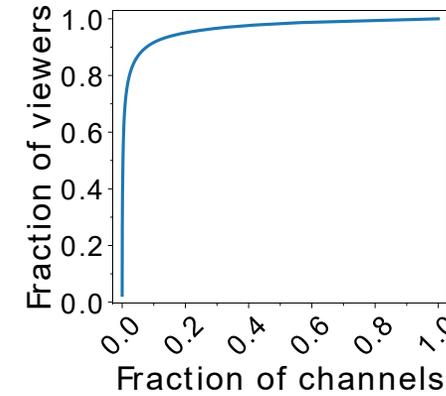
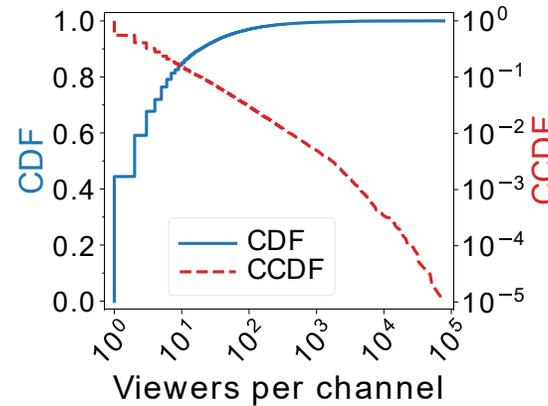
- Relative classifier
- Diminishing improvements
- F1-score 0.966 for 90 seconds



- Absolute classifier
- F1-score 0.953 for 90 seconds

Stream popularity: Twitch

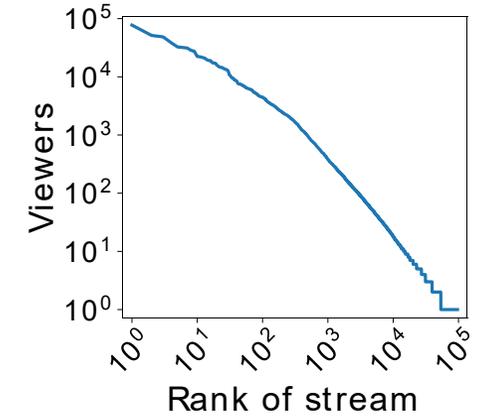
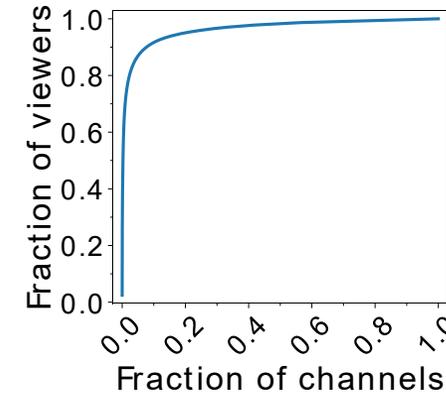
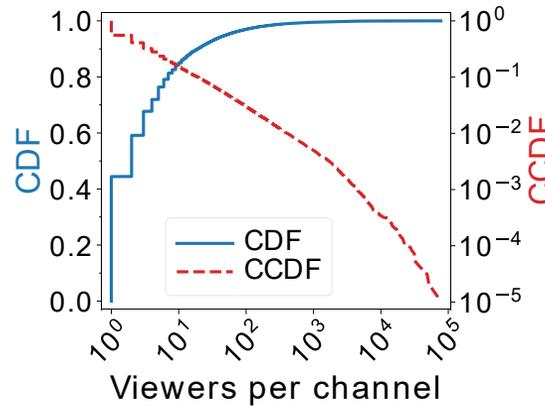
- » Viewer distribution is heavy tailed
 - » Pareto principle



Viewers per stream	≤ 200	201-500	501-1000	1001-5000	>5000
Streams (%)	98.24	0.91	0.35	0.41	0.09
Viewers (%)	22.77	8.59	7.48	26.78	34.38

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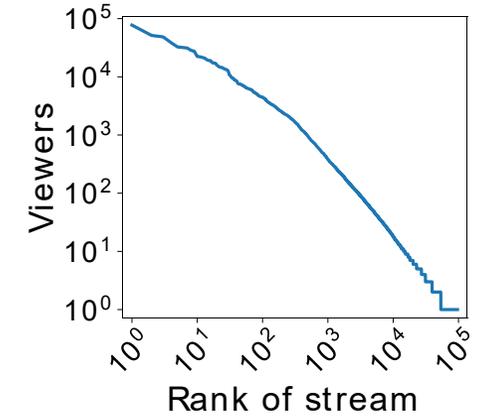
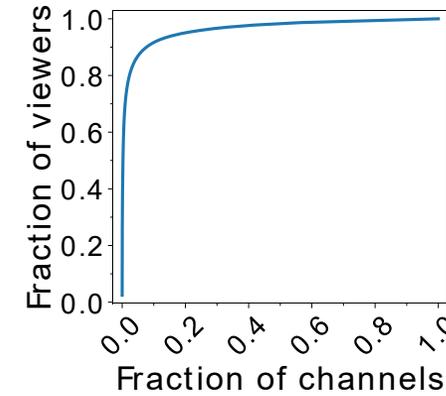
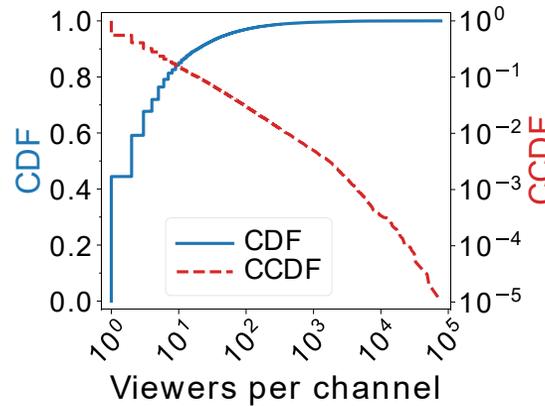
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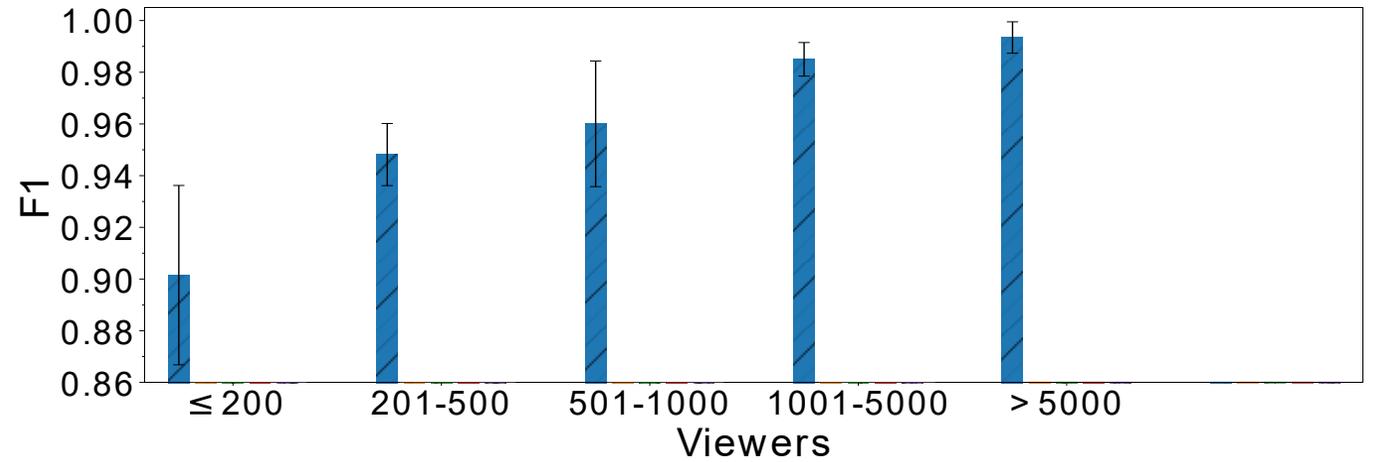
- » Viewer distribution is heavy tailed
 - » Pareto principle
 - » 98% of channels have less than 200 viewers and 23% of viewers
 - » 0.5% of channels have more than 1000 viewers and 61% of all viewers



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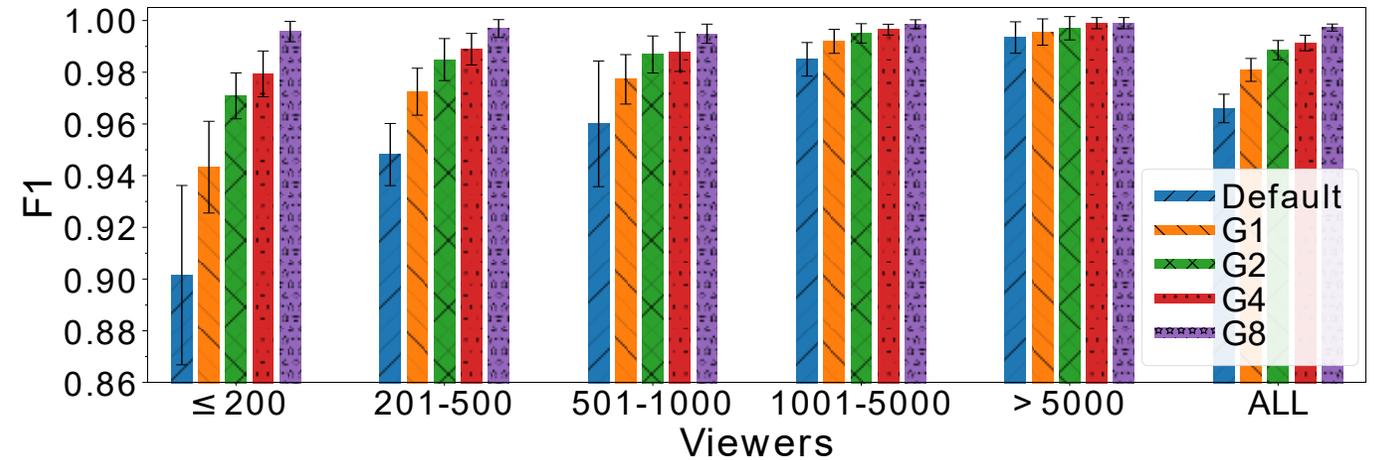
Example results

- » Accuracy much lower for less popular streams



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- » Accuracy much lower for less popular streams
- » Accuracy can be increased by interacting with the stream
- » F1-score improves from 0.90 to 0.97 by inserting two additional chat messages



Countermeasures

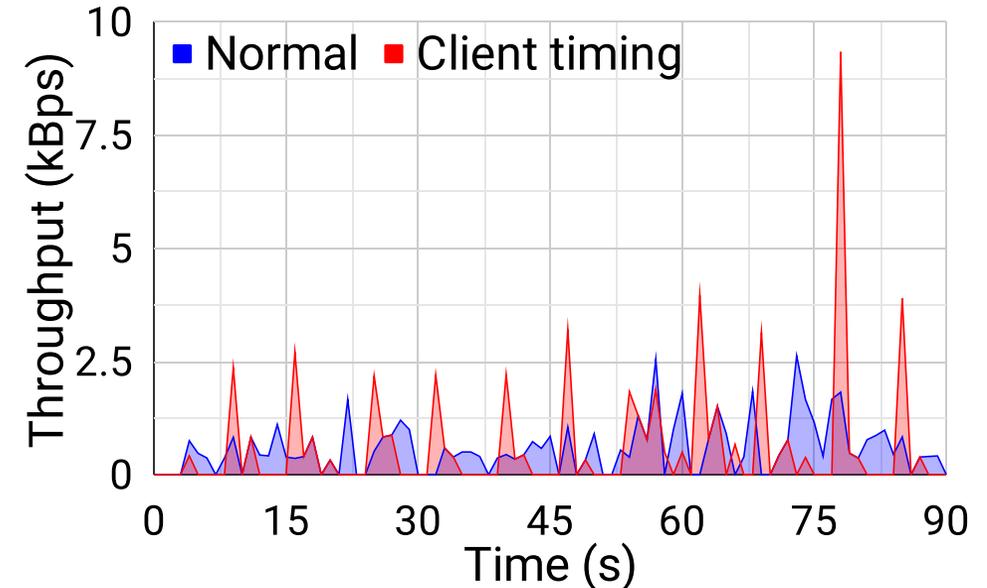
- » Five countermeasures
 - » Campus-based off-the-shelf VPN
 - » OpenVPN
 - » Client timing
 - » OpenVPN + padding
 - » OpenVPN + padding + client timing

Countermeasure: client timing

- » TCP Zero Window packets
 - » Modification of TCP receive window
- » Two random parameters
 - » Silent/zero period t_z
 - » Normal period t_n
- » Burst of packets at start of t_n
- » Larger silent period decreases accuracy at the cost of data freshness and traffic bursts

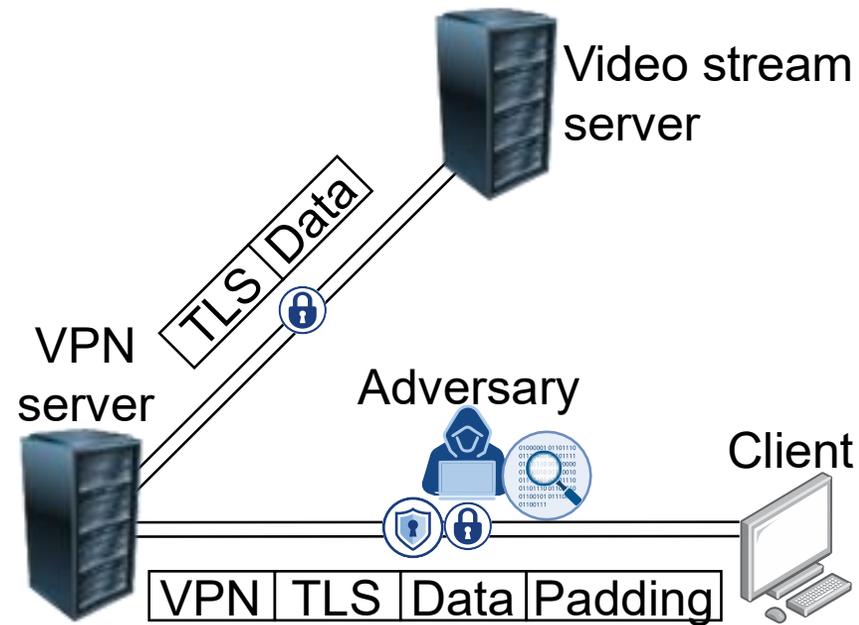
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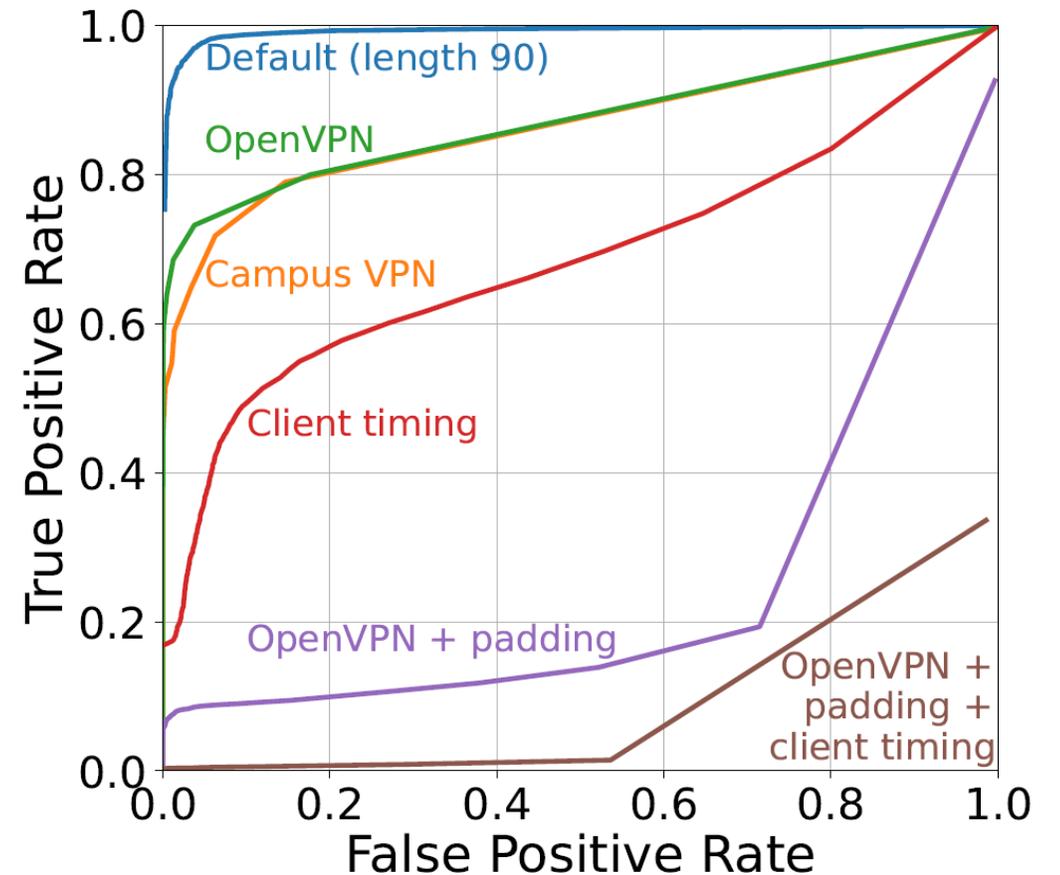
$$t_z = 5 \quad t_n = 2$$

Countermeasure: padding



Countermeasure: results

- » Best F1-scores
 - » Default: 0.966
 - » OpenVPN: 0.826
 - » Campus VPN: 0.810
 - » Client timing (5, 2): 0.637
 - » OpenVPN + padding: 0.152
- » Best protection achieved using a combination of countermeasures



Conclusions

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