

#### The Untold Story of the Clones: Content-agnostic Factors that Impact YouTube Video Popularity

Youmna Borghol Sebastien Ardon **Niklas Carlsson** Derek Eager Anirban Mahanti UNSW & NICTA NICTA **Linköping University** University of Saskatchewan NICTA









expanding reality

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Video dissemination (e.g., YouTube) can have widespread impacts on opinions, thoughts, and cultures



#### Motivation







 Not all videos will reach the same popularity and have the same impact



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## Motivation





 Not all videos will reach the same popularity and have the same impact







- Not all videos will reach the same popularity and have the same impact
- Some popularity differences due to content differences

## Just det att hinle arna med den palthröden OBUERET

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#### Motivation

- Popularity differences arise not only because of differences in video content, but also because of other "content-agnostic" factors
  - The latter factors are of considerable interest but it has been difficult to accurately study them

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#### Motivation

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  - The latter factors are of considerable interest but it has been difficult to accurately study them

In general, existing works **do not** take content differences into account ... (e.g., large number of rich-gets-richer studies)

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Motivation



- Popularity differences arise not only because of differences in video content, but also because of other "content-agnostic" factors
  - The latter factors are of considerable interest but it has been difficult to accurately study them



Motivation



For example, videos uploaded by users with large social networks may tend to be more popular because they tend to have more interesting content, not because social network size has a substantial direct impact on popularity



#### Methodology

Develop and apply a methodology that is able to accurately assess, both qualitatively and quantitatively, the impacts of various content-agnostic factors on video popularity



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- Clones
  - Videos that have "identical" content (e.g., same audio and video track)





#### Clones

Videos that have "identical" content (e.g., same audio and video track)





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Videos that have "identical" content (e.g., same audio and video track)





- Clones
  - Videos that have "identical" content
- Clone set
  - Set of videos that have "identical" content



Clone set 1





- Clones
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You Tube





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#### Methodology

- Analyze how different factors impact the current popularity while accounting for differences in content
  - 1) Baseline: Aggregate video statistics (ignoring clone identity)
  - 2) Individual clone set statistics
  - 3) Content-based statistics



#### Methodology



Some factor of interest



#### Methodology



Some factor of interest





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#### (1) Aggregate model

Some factor of interest

- Ignore clone "identity" (or content)
  - Can be used as a baseline ...







#### Methodology: (3) Content-based model

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#### Methodology: (3) Content-aware model



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#### **Data collection**

- Identified large set of clone sets
  - 48 clone sets with 17 94 videos per clone set (median = 29.5)
  - 1,761 clones in total
- Collect statistics for these sets (API + HTML scraping)
  - Video statistics (2 snapshots  $\Rightarrow$  lifetime + weekly rate statistics)
  - Historical view count (100 snapshots since upload)
  - Influential events (and view counts associated with these)



#### Analysis approach

- Example question: Which content-agnostic factors most influence the current video popularity, as measured by the view count over a week?
- Use standard statistical tools
  - E.g., PCA; correlation and collinearity analysis; multi-linear regression with variable selection; hypothesis testing
- Linearity assumptions validated using range of tests and techniques
  - Some variables needed transformations
  - Others where very weak predictors on their own (but in some cases important when combined with others!!)



 A closer look at correlations between factors and identifying groups of variables that provide redundant information ...



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 A closer look at correlations between factors and identifying groups of variables that provide redundant information ...



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 A closer look at correlations between factors and identifying groups of variables that provide redundant information ...



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#### Which factors matter?

 Using multi-linear regression with variable reduction (e.g., best subset with Mallow's Cp)





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	View count (1 var.)	+ age (2 var.)	+ followers (3 var.)	All (15 var.)
Individual (e.g., 41)	0.861	0.870	0.874	0.895
Content-based	0.792	0.850	0.852	0.855
Aggregate	0.707	0.808	0.808	0.821

- - View count by itself explain a lot of the variation
  - The relative importance of age, followers etc. over estimated if content is not accounted for



	View count (1 var.)	: + age (2 var.)	+ followers (3 var.)	All (15 var.)	
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#### Impact of content identity



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	Slope estimate		Confidenc	Hypothesis testing			
	α	σ	90%	95%	H <sub>0</sub> : α=1	H <sub>0</sub> : α≥1	H <sub>0</sub> :α≤1
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- The probability  $P(v_i)$  that a video *i* with  $v_i$  views will be selected for viewing follows a power law:  $P(v_i) \propto v^{\alpha}$ 
  - Linear:  $\alpha = 1$  (scale-free linear attachment)
  - Sub-linear:  $\alpha$  < 1 (the rich may get richer, but at a slower rate)
  - Super-linear:  $\alpha > 1$  (the rich gets much richer)

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Content-based	1.003	-0.014	0.98-1.027	0.976-1.031	0.81	0.59	0.4
Aggregate	0.932	-0.016	0.906-0.958	0.901-0.963	REJECT	REJECT	1

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#### First-mover advantage



- Significant first-mover advantage
- First-mover often the "winner"; even when not the winner, it is not far behind (e.g., 50% of the first movers are within a factor 10 of the "winner")
- The first video discovered through search have even better success rate

	1st	2nd	3 <sup>rd</sup>	4th	5th	Later
Winner uploaded	27.1	12.5	8.3	6.3	6.3	39.6
Winner searched	66.7	8.3	0.0	8.3	8.3	8.3



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#### Initial popularity

	Aggregate				Content-based				
	1d	3d	7d	14d	1d	3d	7d	14d	
View Count	0.44	0.42	0.50	0.55	0.60	0.59	0.66	0.70	
Keywords	0.04				0.36				
Video quality	0.08				0.35				
Upl. View cnt.		0.45				0.64			
Upl. Followers		0.	40		0.58				
Upl. Contacts	0.19				0.42				
Upl. Video cnt.		0.	08		0.38				

#### Age-based analysis

- Uploader popularity a good initial predictor
  - After about a week, the view count catches up
- Factors such as keywords relatively (much) more
- <sup>57</sup> important when taking into account the content

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#### Contributions

#### Develop and apply a clone set methodology

- Accurately assess (both qualitatively and quantitatively) the impacts of various content-agnostic factors on video popularity
- When controlling for video content, we observe a strong linear ``rich-get-richer'' behavior
  - Except for very young videos, the total number of previous views the most important factor; video age second most important
- Analyze a number of phenomena that may contribute to rich-get-richer, including the first-mover advantage, and search bias towards popular videos
- For young videos, factors other than the total number of previous views become relatively more important
  - E.g., uploader characteristics and number of keywords
- Our findings also confirm that inaccurate conclusions can be reached when not controlling for video content

#### Thank you!

- Youmna Borghol
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- Anirban Mahanti

UNSW & NICTA NICTA Linköping University University of Saskatchewan NICTA









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