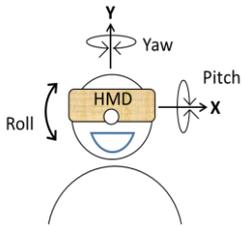
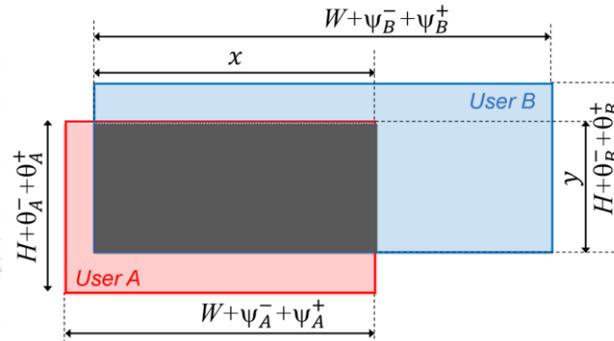
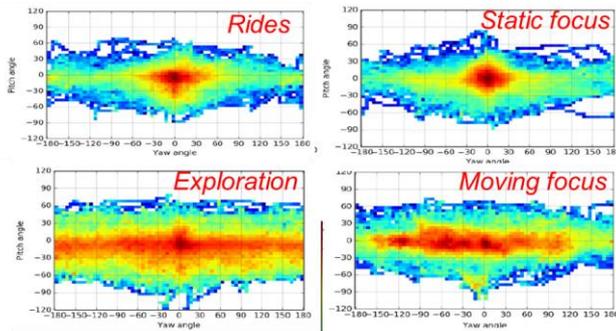
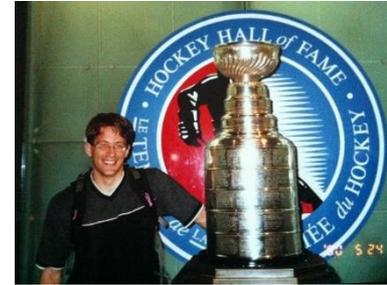


# Had You Looked Where I'm Looking? Cross-user Similarities in Viewing Behavior for 360-degree Video and Caching Implications



- We present the first characterization of
  - the similarities in the viewing directions of users watching the same 360° video,
  - the overlap in viewports of these users (both instantaneously and on a per-chunk basis), and
  - the potential cache hit rates for different video categories and network conditions.