



Data Structures for Symbol Tables

Complement to Lecture 2, pages 80–88

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Symbol table

Set of symbol table items

- searchable by name + scope

Data stored for each entry:

- name
- attributes
 - type
(int, bool, array, ptr, function)
 - address
(block, offset)
 - declared or not, used or not
 - ...

Operations

- lookup (name)
- insert (name)
- put (name, attribute, value)
- get (name, attribute)
- enterscope ()
- exitscope()



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2b.2

Data structures for Symbol tables

For flat symbol tables:
(one block of scope)
 ■ Linear lists
 ■ Hash tables
 ■ ...
 (see data structures for ADT Dictionary)

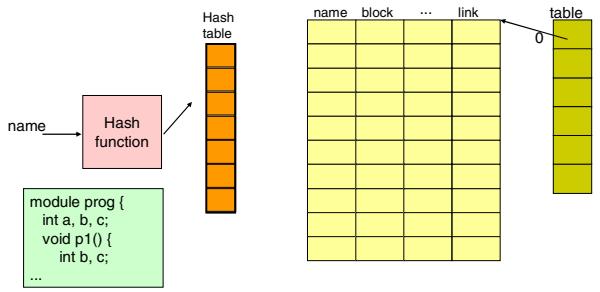
For nested scopes:
 ■ Linear lists with scope control
 ■ Trees of flat symbol tables
 ■ Hash tables with scope control
 (see following slides)

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2b.3

Hash tables with chaining

Current scope block: 0



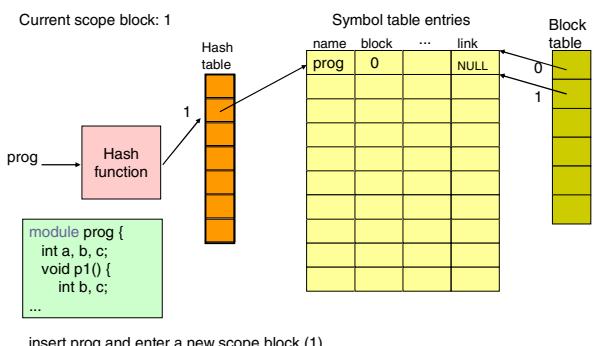
insert p1 and enter a new scope block (2)

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2b.4

Hash tables with chaining

Current scope block: 1



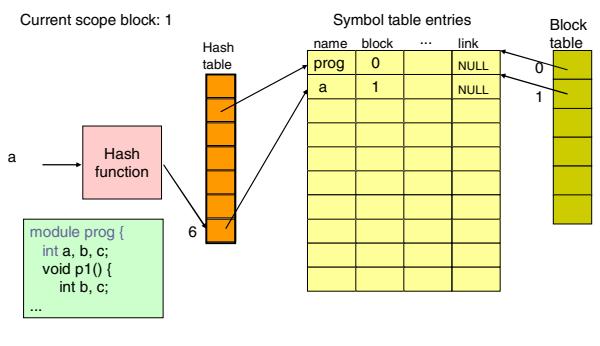
insert prog and enter a new scope block (1)

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2b.5

Hash tables with chaining

Current scope block: 1



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2b.6

