

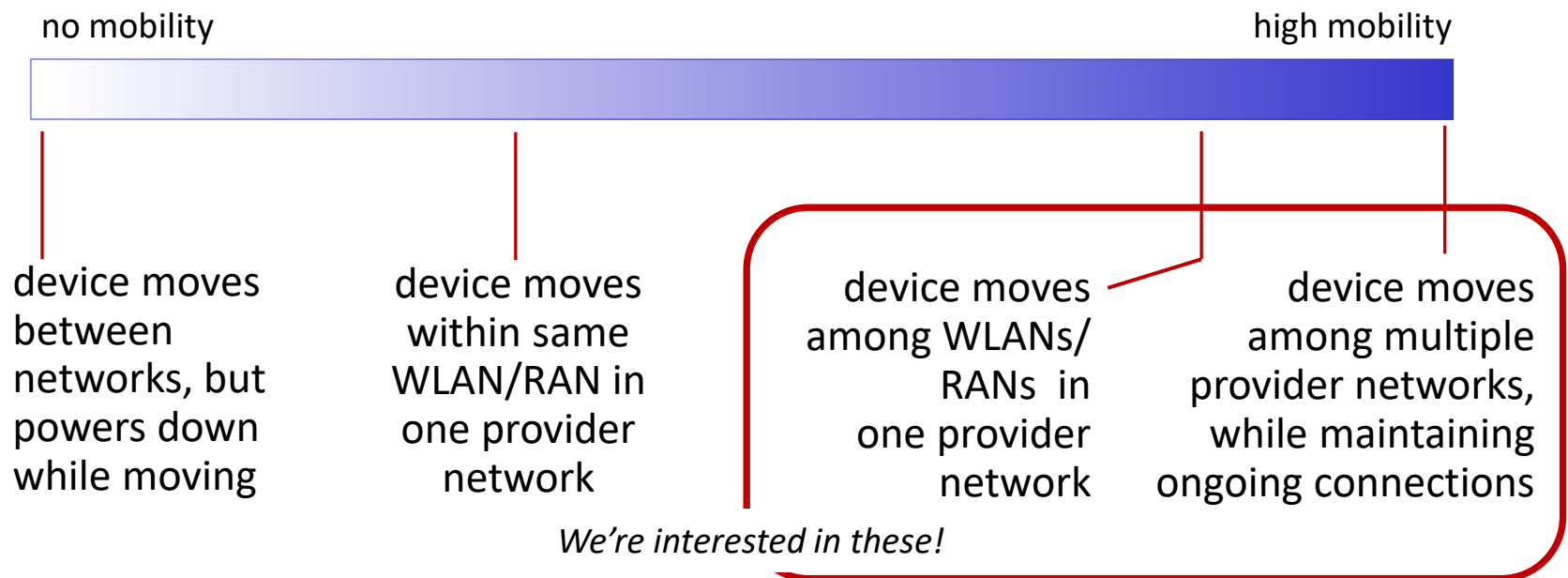
Mobility ...

Slides used in TDDE48 (Mobile Networks) @ LiU, Sweden, Fall 2025
Niklas Carlsson (<https://www.ida.liu.se/~nikca89/>)

Slides for this lecture are adapted or based on various on-line resources, including lectures notes by Jim Kurose and Keith Ross for the recommended book "Computer Networking: A Top-Down Approach")

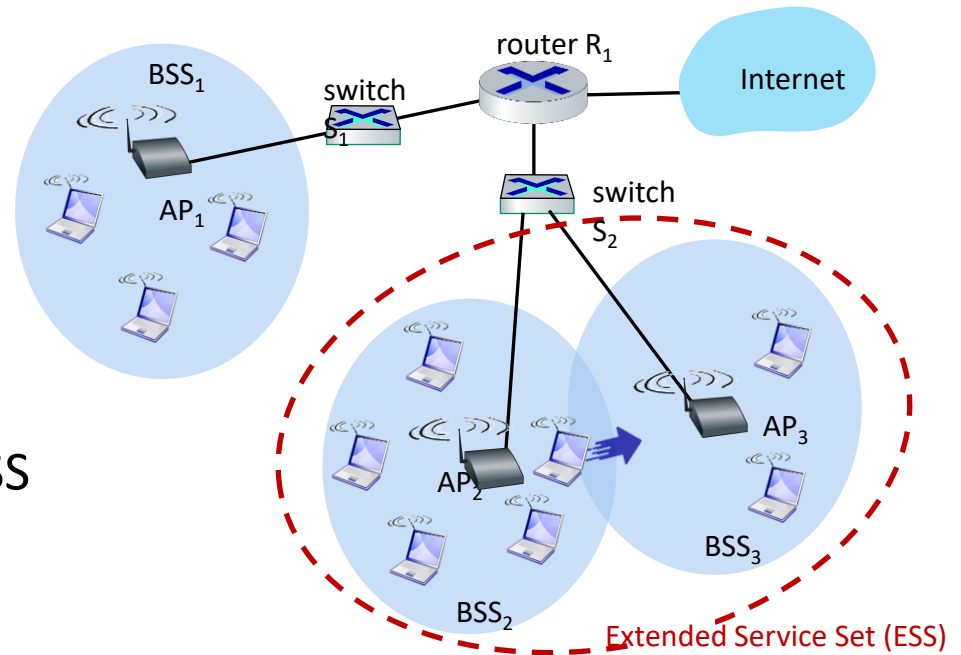
What is mobility?

□ spectrum of mobility, from the **network** perspective:

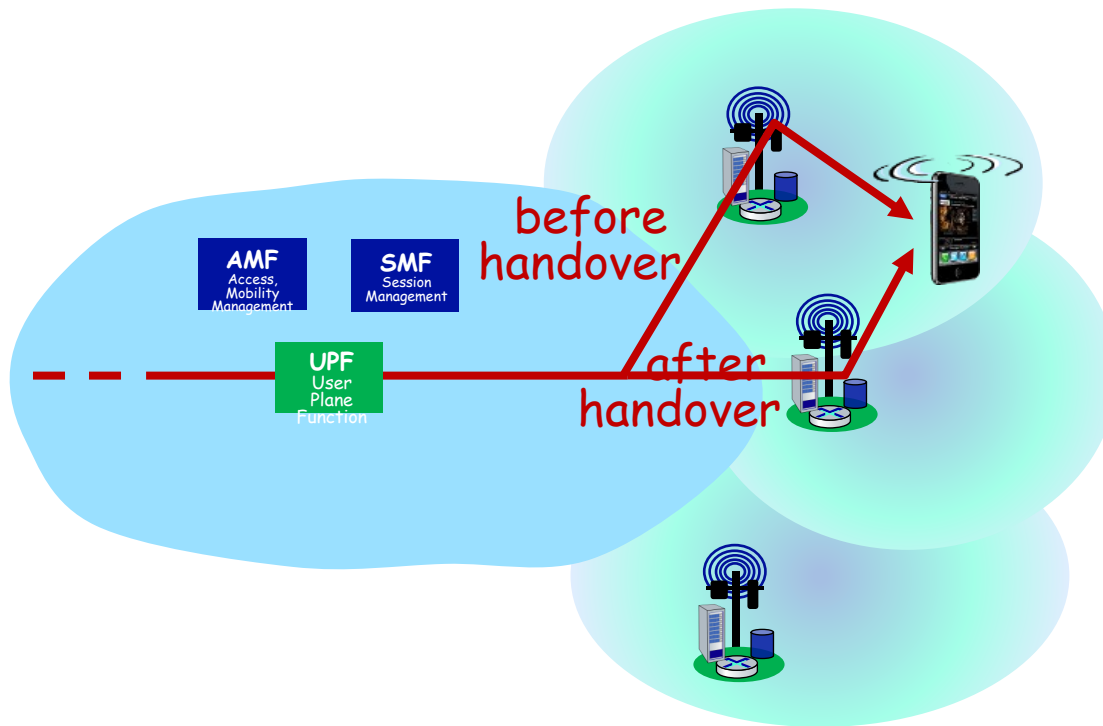


Mobility in a WiFi network

- 802.11: a link-layer standard, takes a link-layer approach towards mobility
- **Extended Service Set (ESS):** multiple BSS's, in same layer-3 subnet, each with same SSID
 - Fast re-authentication
 - AP can suggest new APs to device
- proprietary (vendor) solutions for enhanced mobility



Mobility in 5G networks: handover

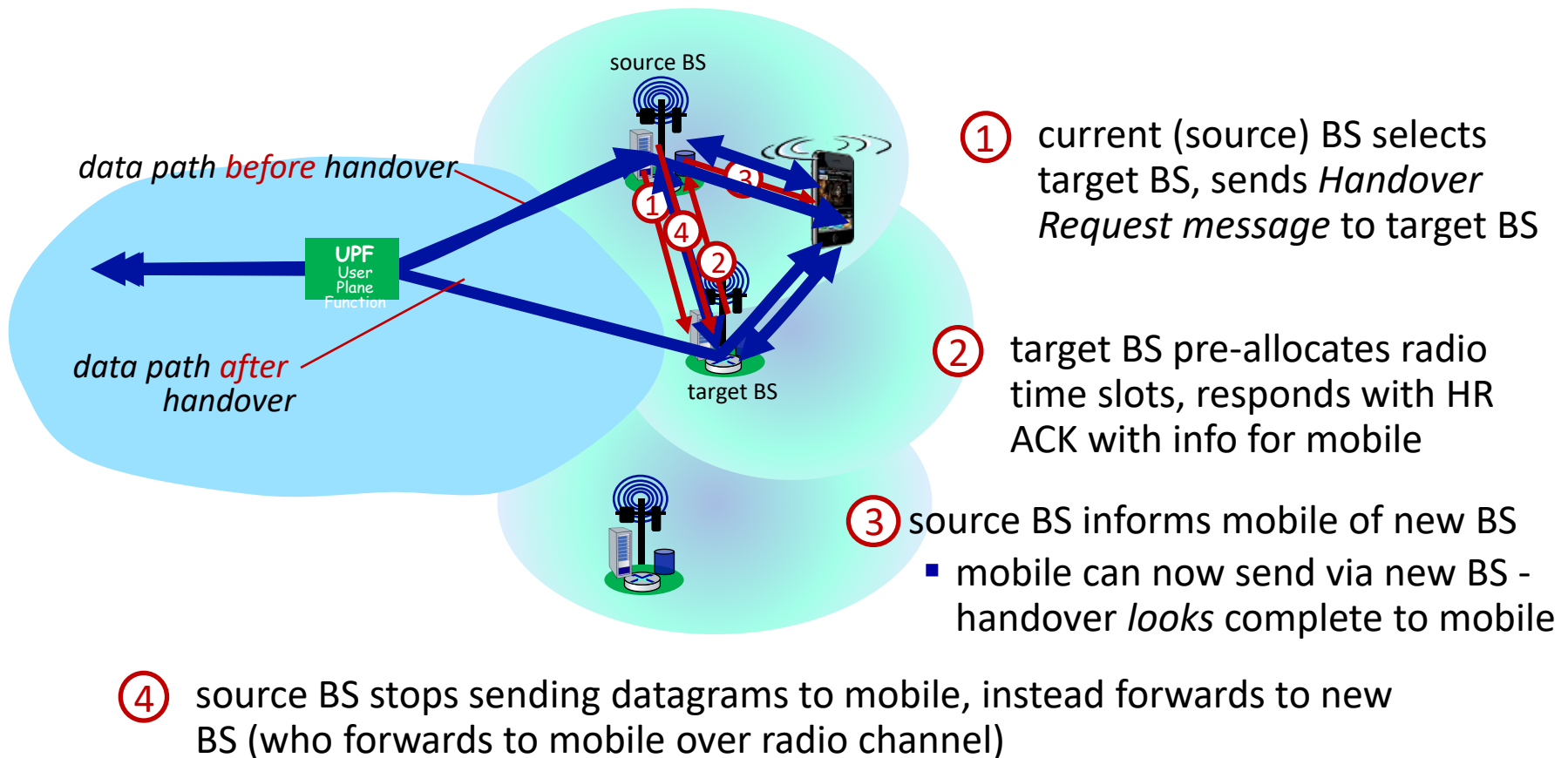


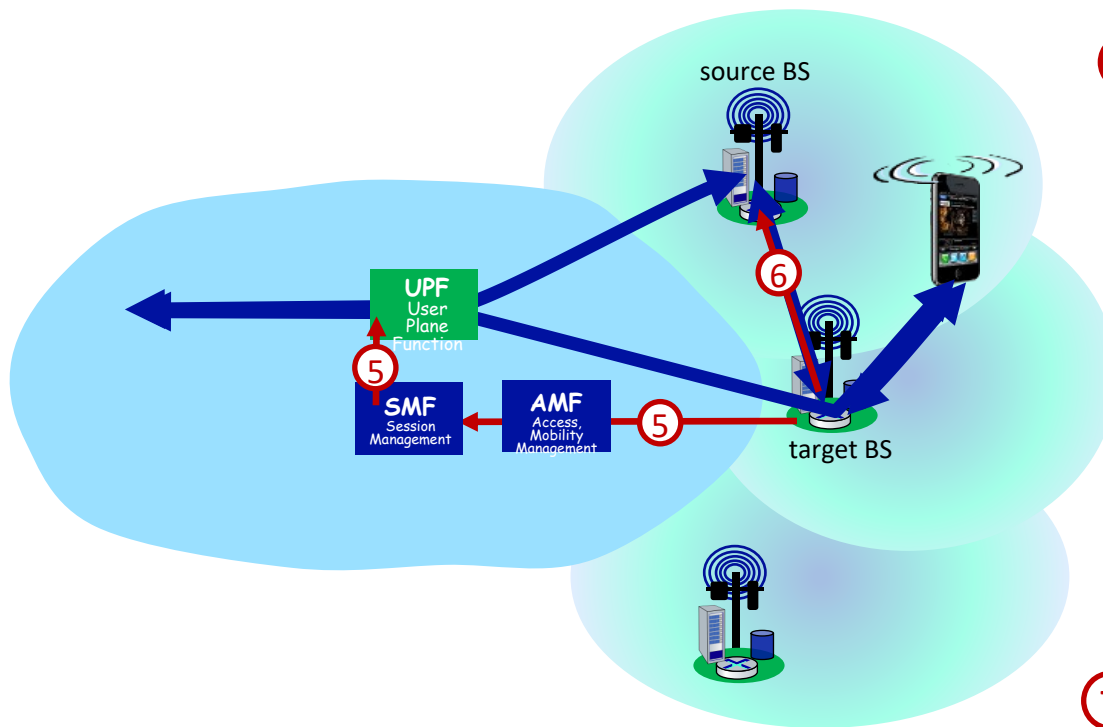
Handover:

- mobile device changes is point of attachment to the network
- data flow to device changes from *source* base station to *target* base station

Why perform handover?

- stronger signal from target base station
- target base station has less devices, less traffic





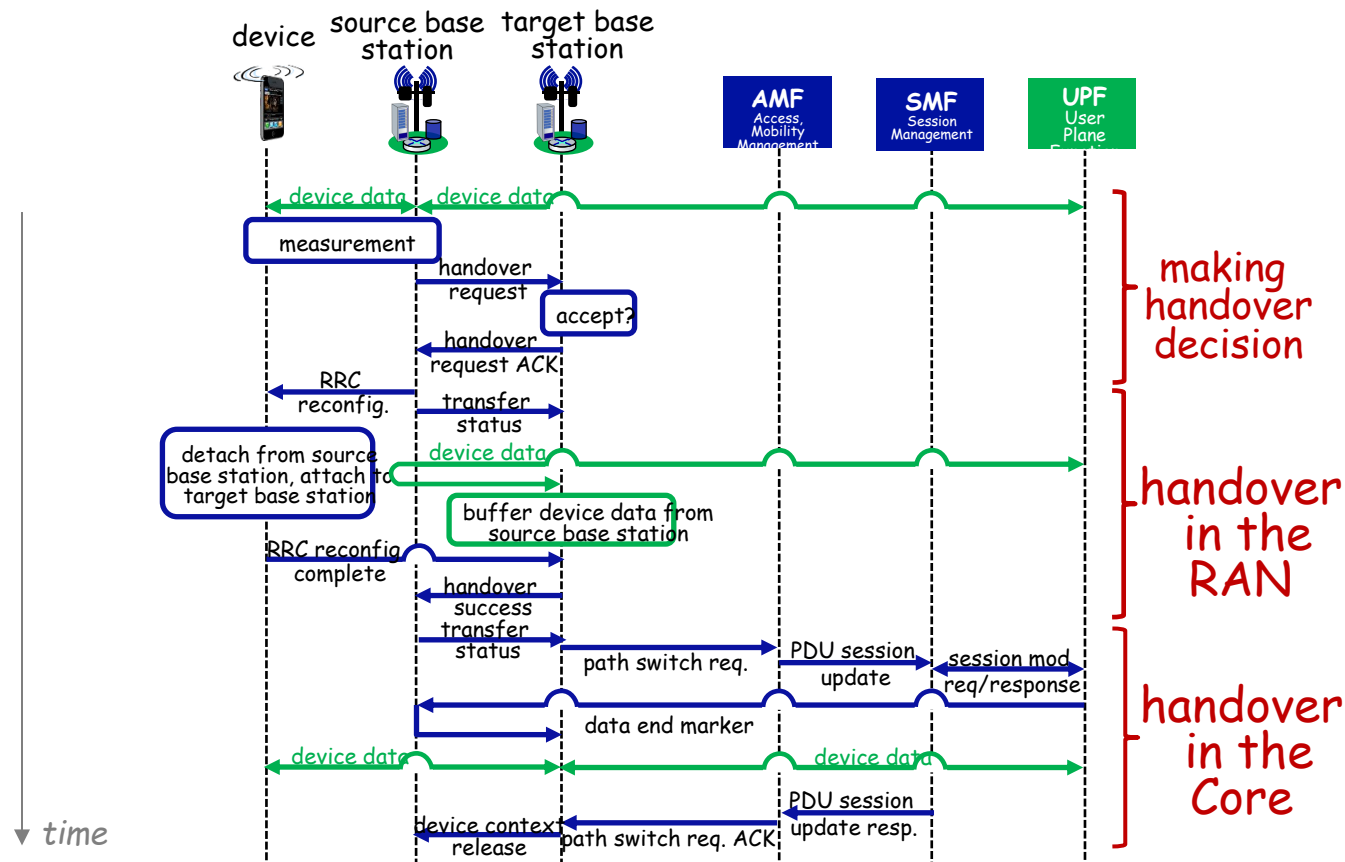
⑤ target BS informs AMF, SMF that it is new BS for mobile

- SMF instructs UPF to change tunnel endpoint to be (new) target BS

⑥ target BS ACKs back to source BS: handover complete, source BS can release resources

⑦ mobile's datagrams now flow through new tunnel from target BS to UPF

Handover: timeline, signaling



More slides ...

What is mobility?

□ spectrum of mobility, from the **network** perspective:

no mobility

high mobility



device moves
between
networks, but
powers down
while moving

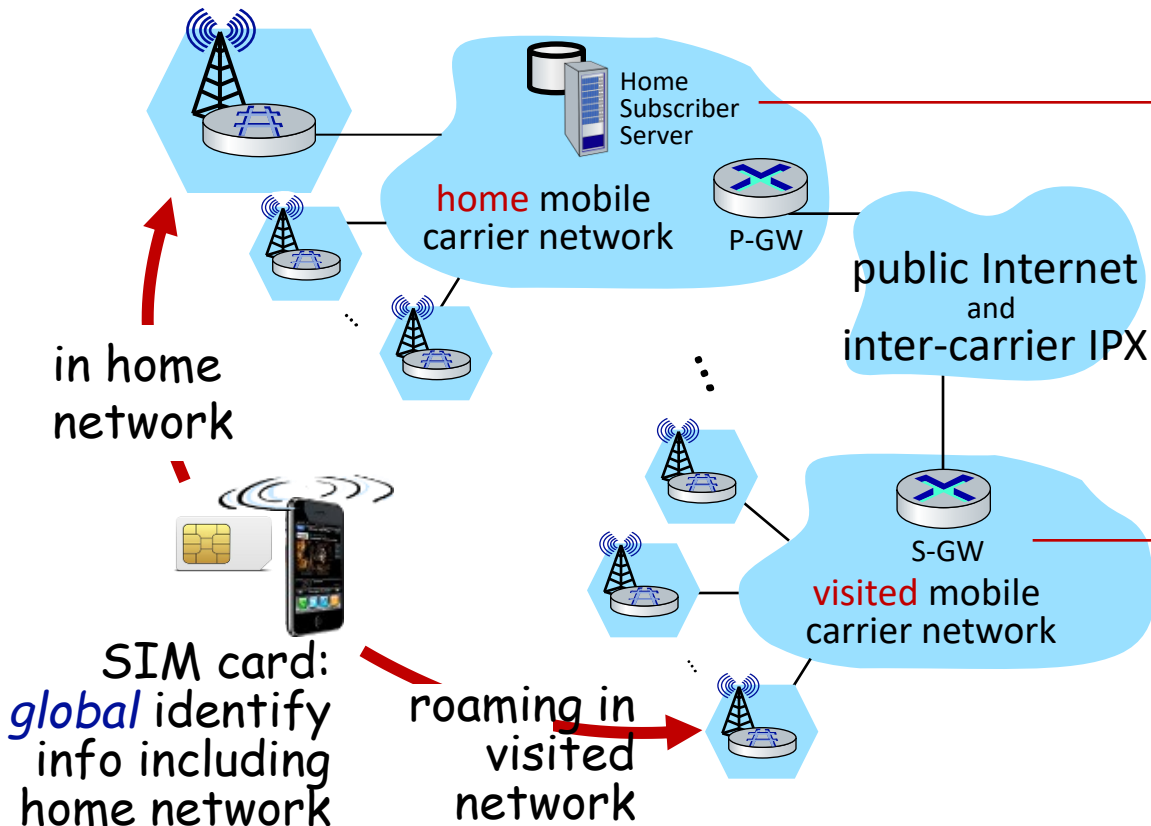
device moves
within same AP in
one provider
network

device moves
among APs in
one provider
network

device moves
among multiple
provider networks,
while maintaining
ongoing connections

We're interested in these!

Home network, visited network: 4G/5G



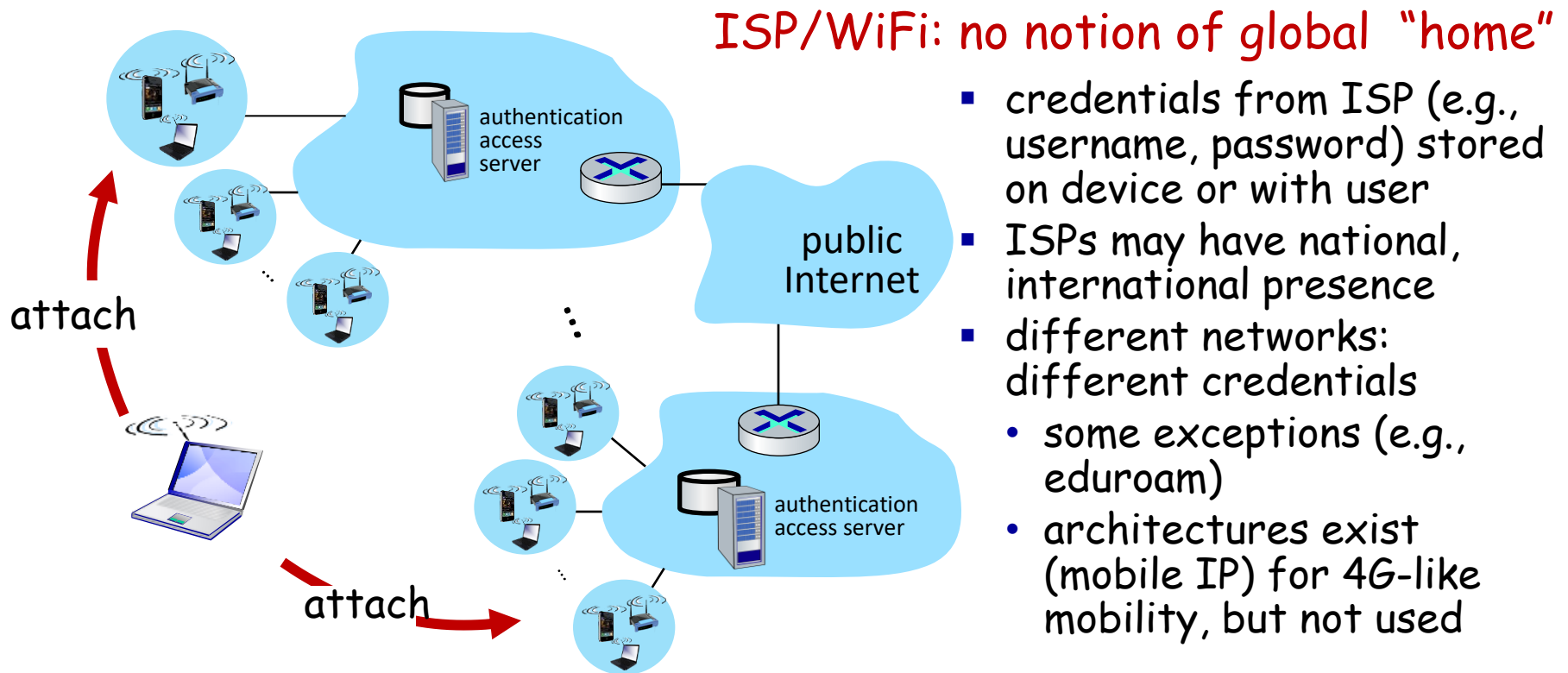
home network:

- (paid) service plan with cellular provider, e.g., Verizon, Orange
- home network HSS stores identify & services info

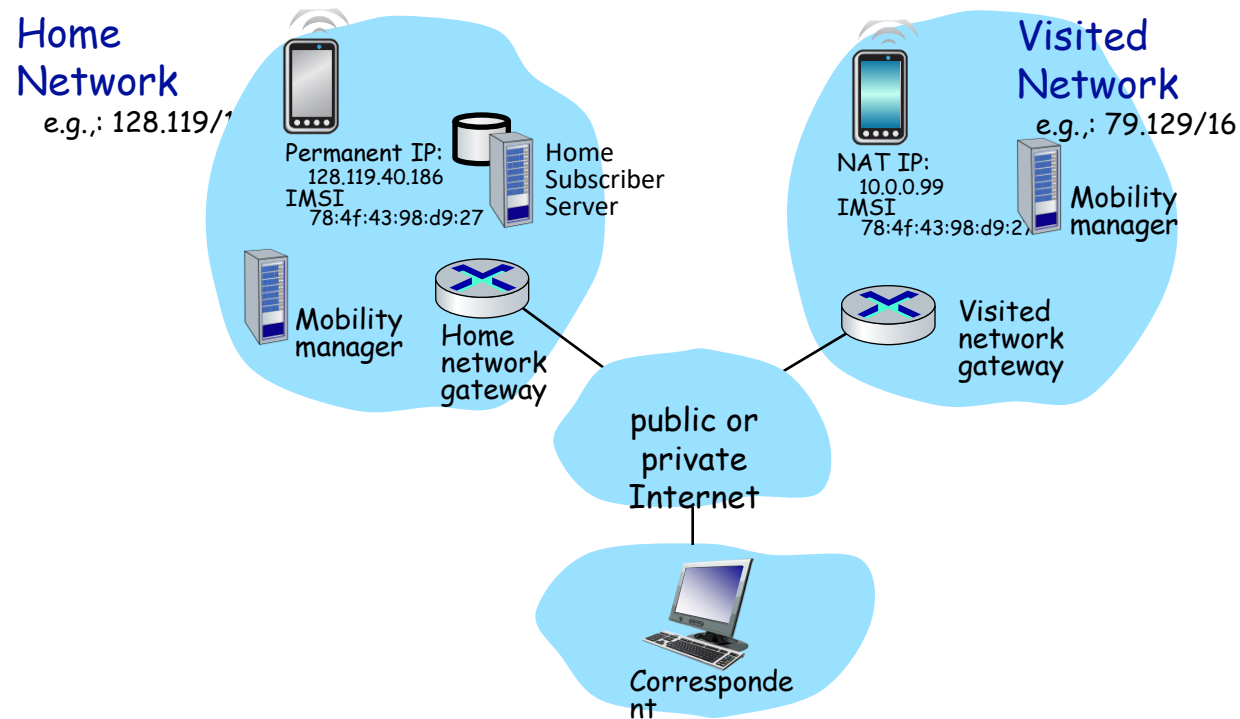
visited network:

- any network other than your home network
- service agreement with other networks: to provide access to visiting mobile

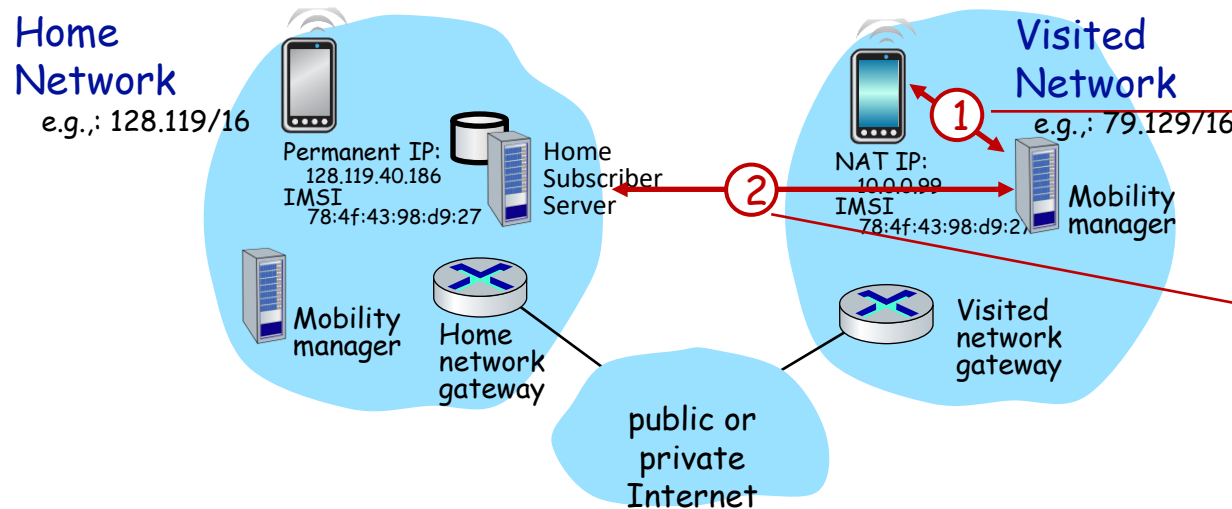
Home network, visited network: ISP/WiFi



Home network, visited network: generic



Registration: home needs to know where you are!

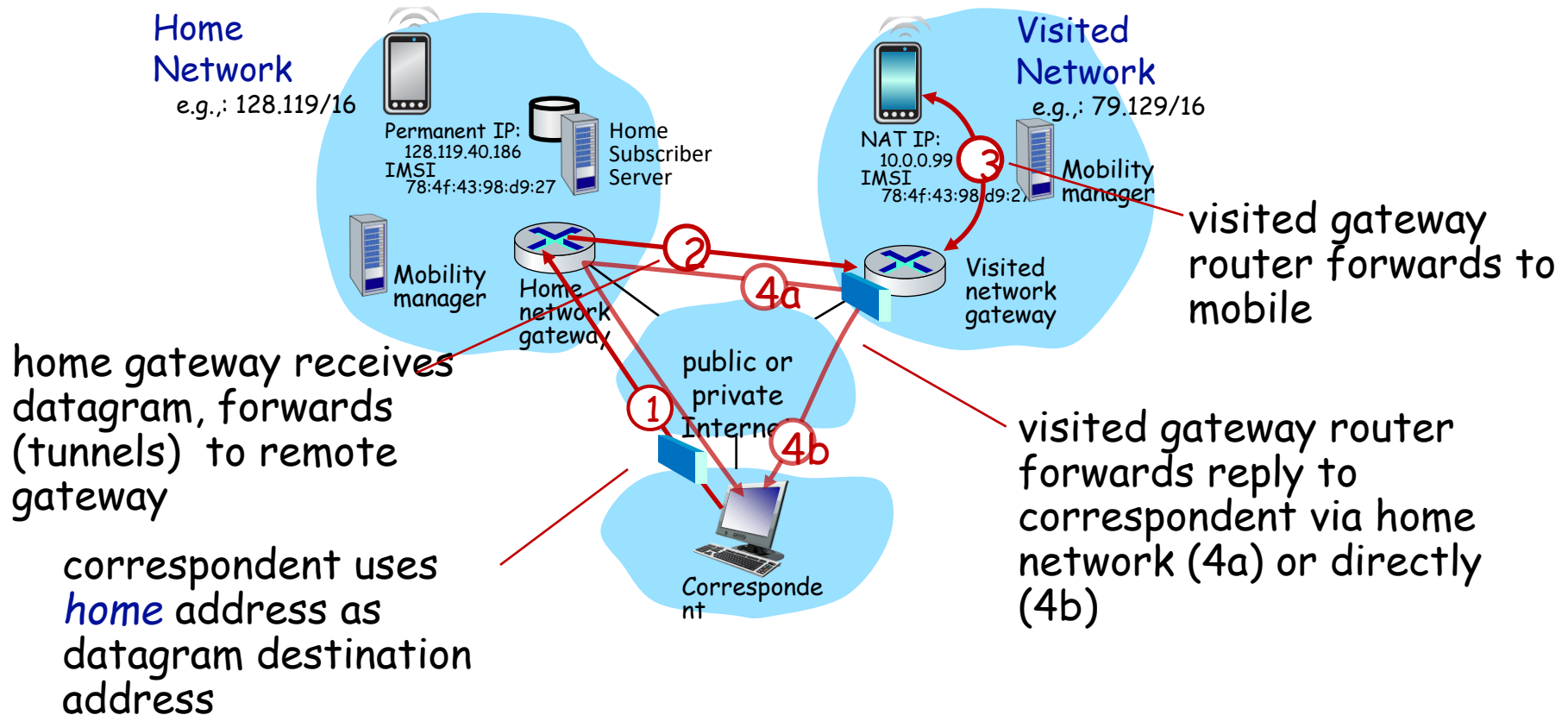


mobile
associates with
visited mobility
manager
visited mobility
manager
registers
mobile's location
with home HSS

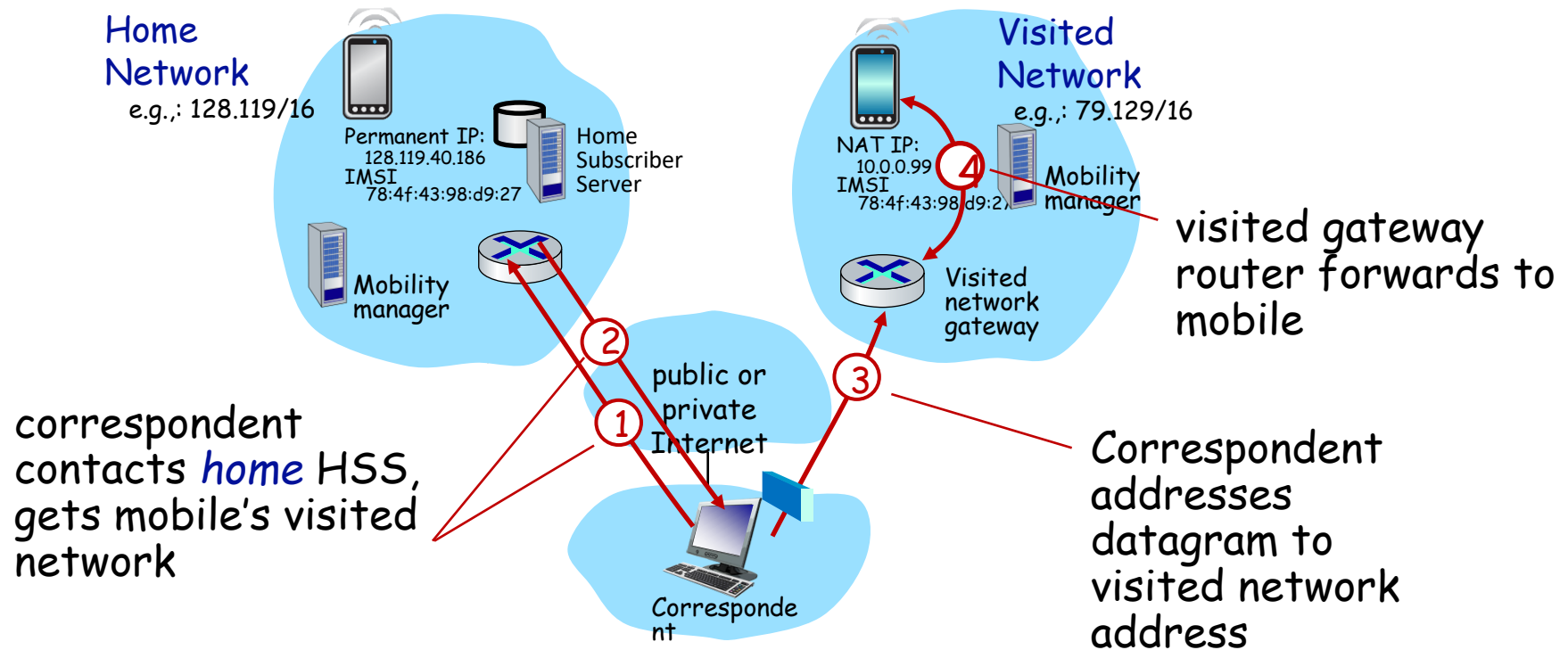
end result:

- visited mobility manager knows about mobile
- home HSS knows location of mobile

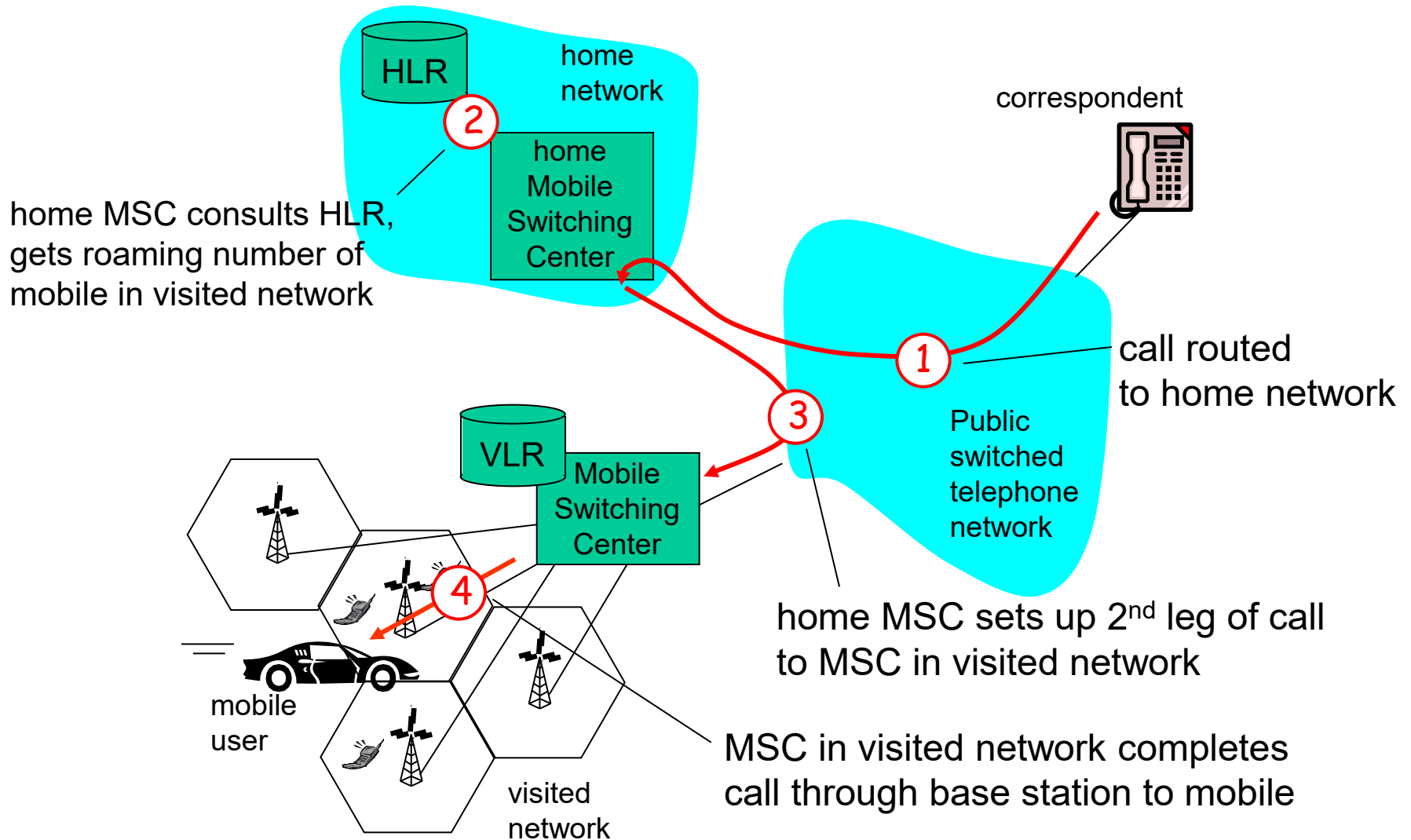
Mobility with indirect routing



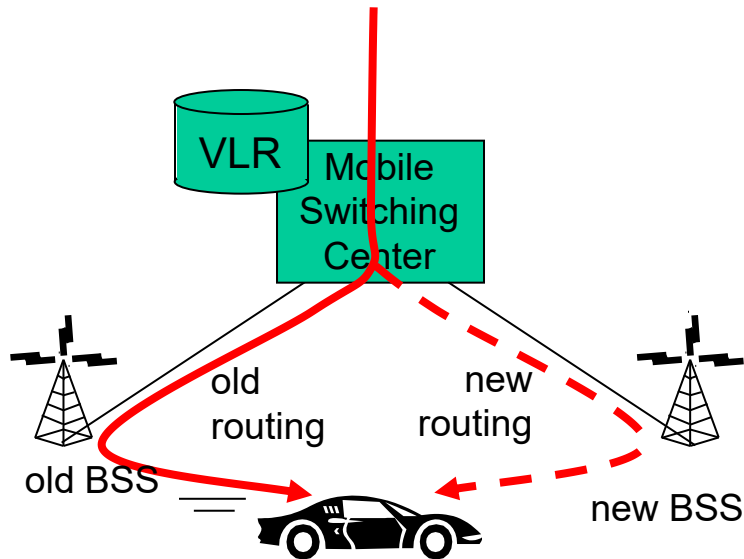
Mobility with direct routing



GSM: indirect routing to mobile

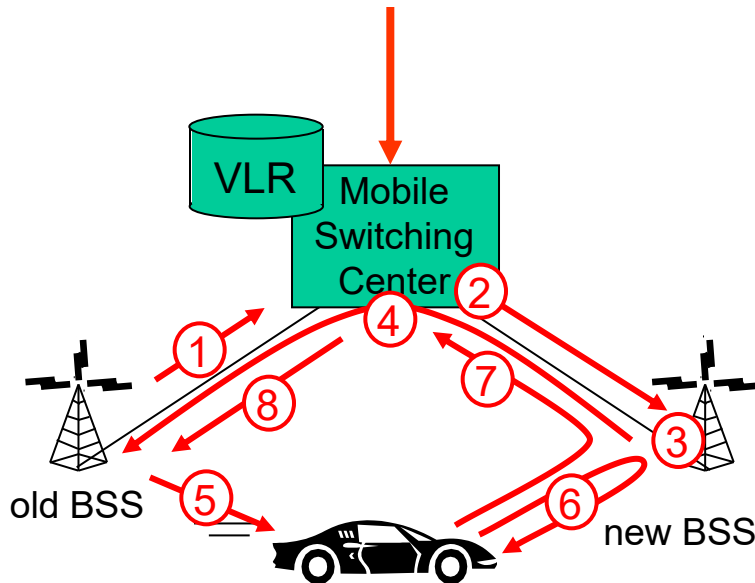


GSM: handoff with common MSC



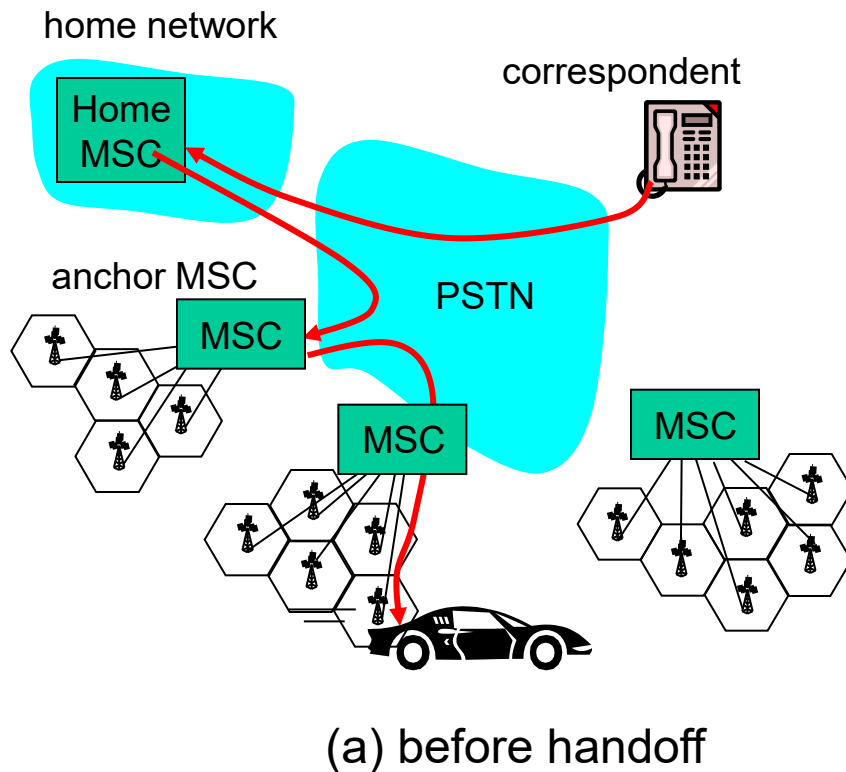
- ❑ Handoff goal: route call via new base station (without interruption)
- ❑ reasons for handoff:
 - stronger signal to/from new BSS (continuing connectivity, less battery drain)
 - load balance: free up channel in current BSS
 - GSM doesn't mandate why to perform handoff (policy), only how (mechanism)
- ❑ handoff initiated by old BSS

GSM: handoff with common MSC



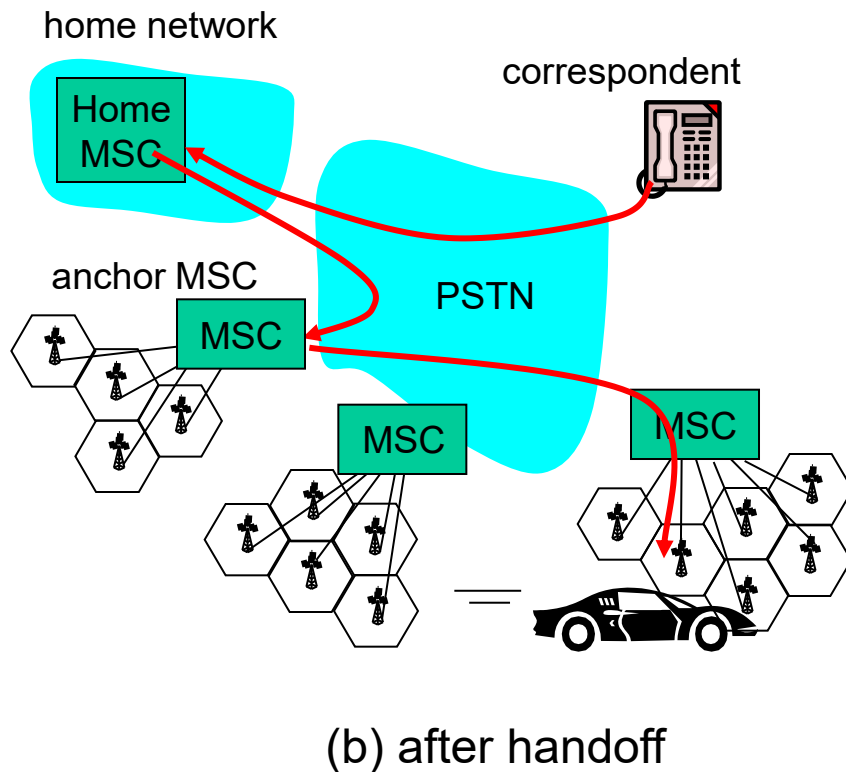
1. old BSS informs MSC of impending handoff, provides list of 1+ new BSSs
2. MSC sets up path (allocates resources) to new BSS
3. new BSS allocates radio channel for use by mobile
4. new BSS signals MSC, old BSS: ready
5. old BSS tells mobile: perform handoff to new BSS
6. mobile, new BSS signal to activate new channel
7. mobile signals via new BSS to MSC: handoff complete. MSC reroutes call
8. MSC-old-BSS resources released

GSM: handoff between MSCs



- ❑ **anchor MSC:** first MSC visited during call
 - call remains routed through anchor MSC
- ❑ new MSCs add on to end of MSC chain as mobile moves to new MSC
- ❑ IS-41 allows optional path minimization step to shorten multi-MSC chain

GSM: handoff between MSCs



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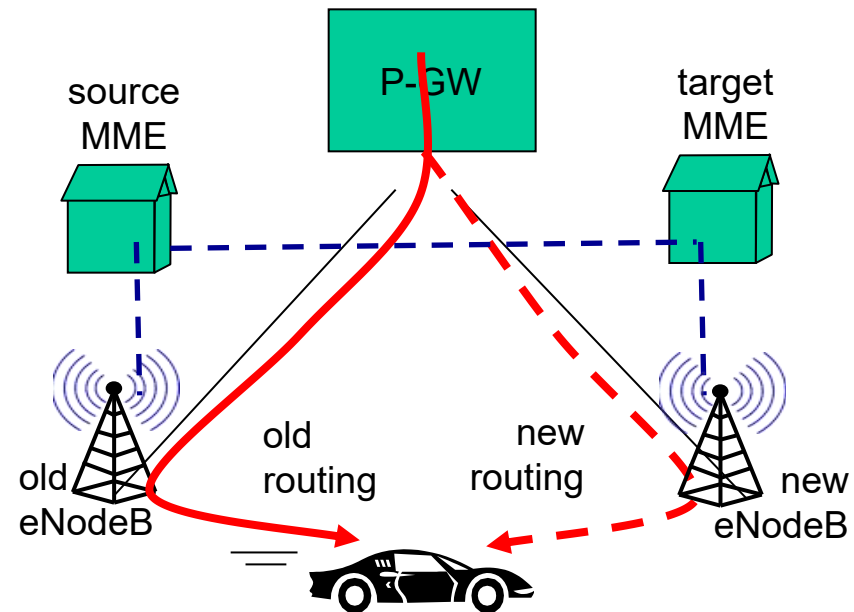
Handling Mobility in LTE



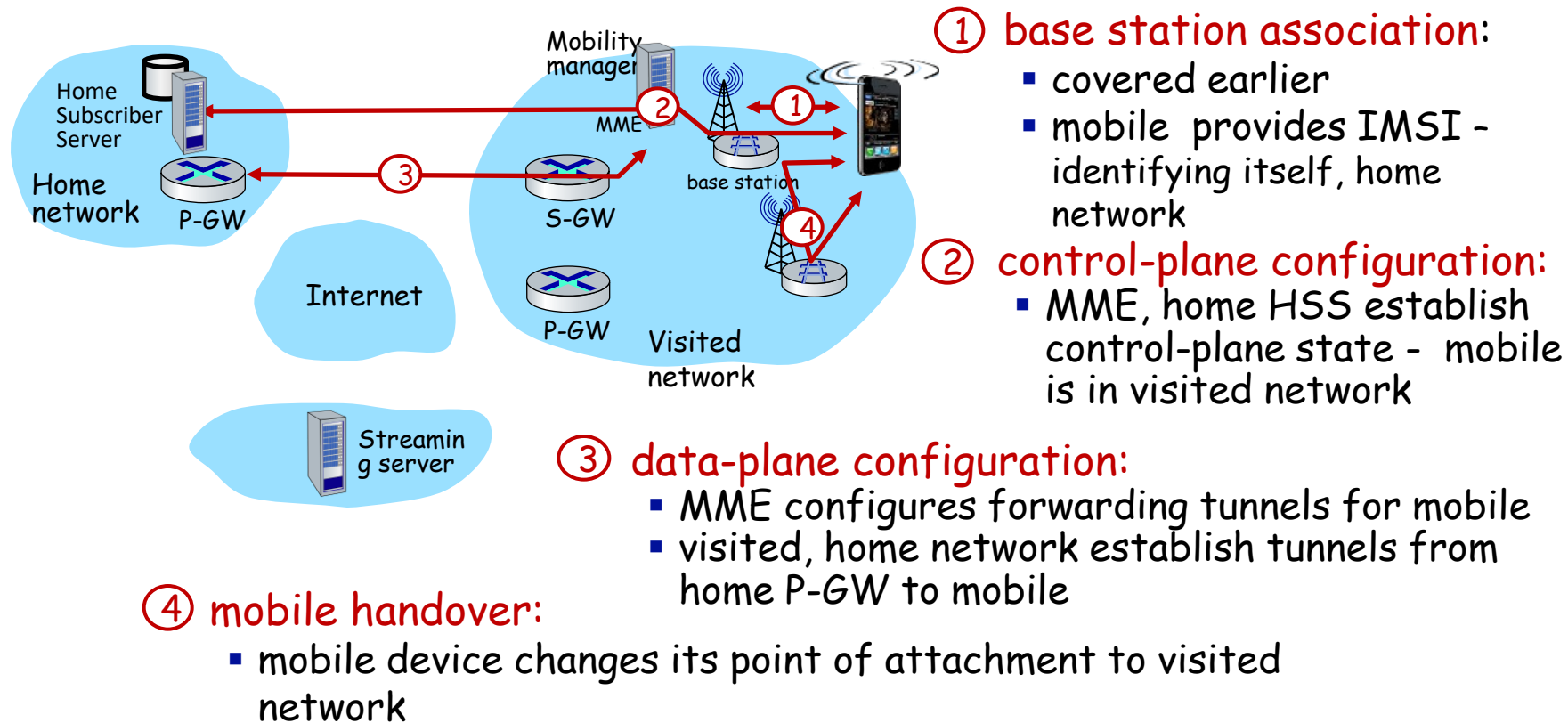
- Paging: idle UE may move from cell to cell:
network does not know where the idle UE is resident

- paging message from MME broadcast by all eNodeB to locate UE

- handoff: similar to 3G:
 - preparation phase
 - execution phase
 - completion phase
- ❖ But hard handover

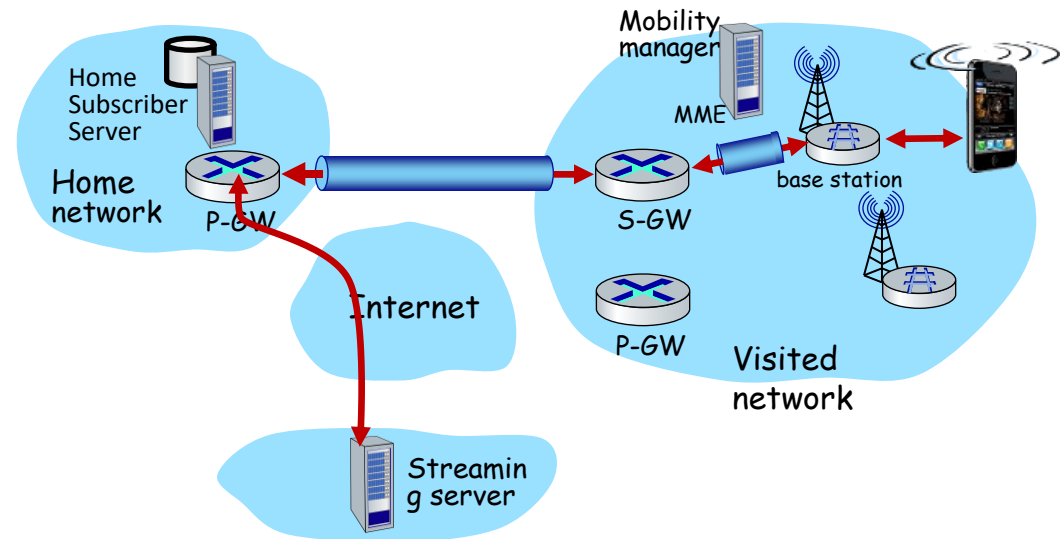


Mobility in 4G networks: major mobility tasks



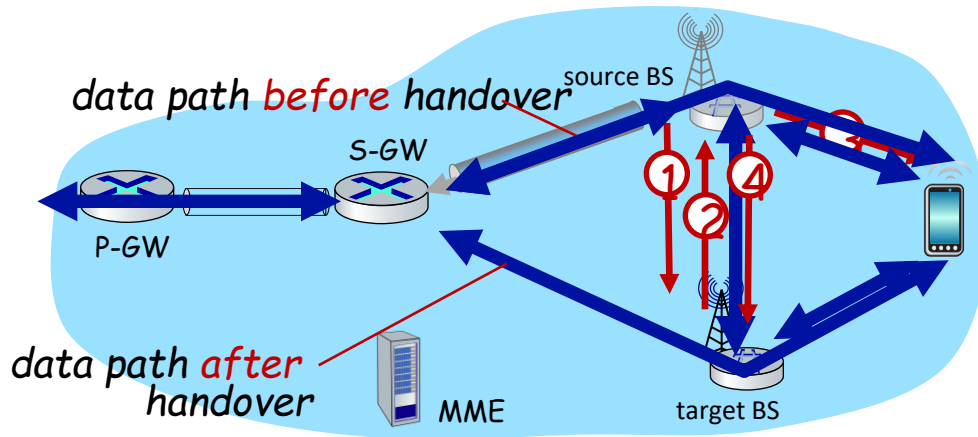
Configuring data-plane tunnels for mobile

- **S-GW to BS tunnel:** when mobile changes base stations, simply change endpoint IP address of tunnel
- **S-GW to home P-GW tunnel:** implementation of indirect routing



- **tunneling via GTP** (GPRS tunneling protocol): mobile's datagram to streaming server encapsulated using GTP inside UDP, inside datagram

Handover between BSs in same cellular network



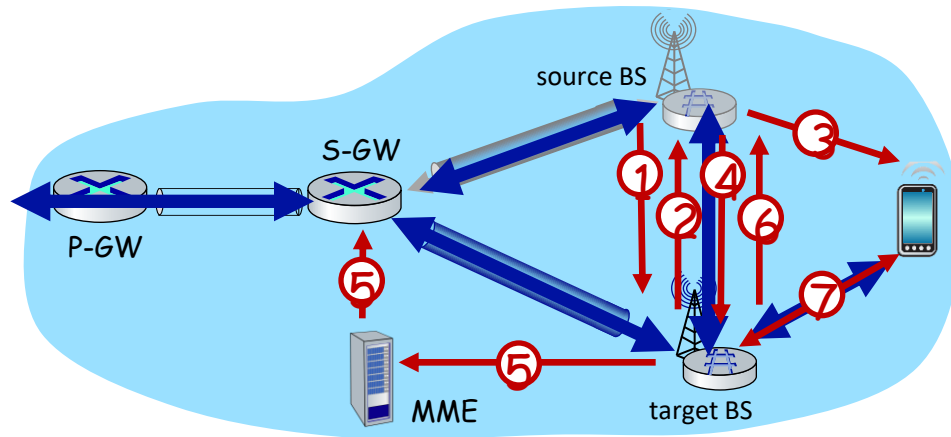
① current (source) BS selects target BS, sends *Handover Request* message to target BS

② target BS pre-allocates radio time slots, responds with HR ACK with info for mobile

③ source BS informs mobile of new BS
▪ mobile can now send via new BS -
handover *looks* complete to mobile

④ source BS stops sending datagrams to mobile, instead forwards to new BS (who forwards to mobile over radio channel)

Handover between BSs in same cellular network



- ⑤ target BS informs MME that it is new BS for mobile
- MME instructs S-GW to change tunnel endpoint to be (new) target BS

- ⑥ target BS ACKs back to source BS: handover complete, source BS can release resources
- ⑦ mobile's datagrams now flow through new tunnel from target BS to S-GW

LTE Handover

