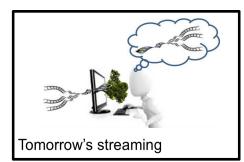
# Delivering Tomorrow's Increasingly Interactive Streaming Services

Niklas Carlsson

Linköping University, Sweden

@ Students, May 20, 2020



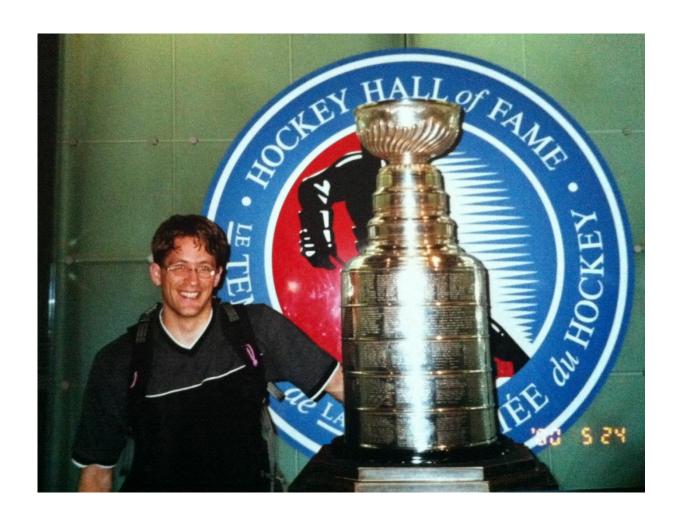




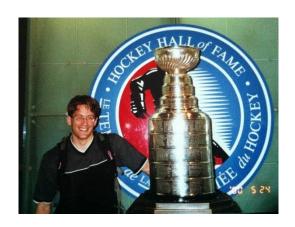
### Much of the work here in collaboration ...

- Former PhD Students at LIU
  - Vengatanathan Krishnamoorthi (now at Ericsson)
  - Rahul Hiran (now at Ericsson)
  - Anna Vapen (now at Mindcamp)
- Other research collaborators (alphabetic):
  - Martin Arlitt (HP Labs, USA)
  - Youmna Borghol (NICTA, Australia)
  - György Dan (KTH, Sweden)
  - Derek Eager (University of Saskatchewan, Canada)
  - Phillipa Gill (UMass, USA)
  - Ajay Gopinathan (Google, USA)
  - Emir Halepovic (AT&T research, USA)
  - Patrick Lambrix (LiU, Sweden)
  - Anirban Mahanti (NICTA, Australia)
  - Carey Williamson (University of Calgary, Canada)
  - ... and more ...

### Before I start ...







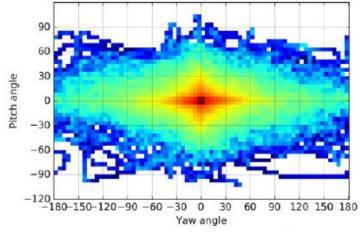


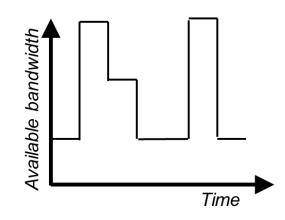








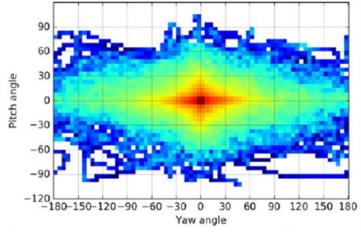


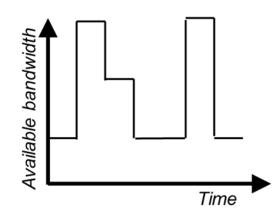




































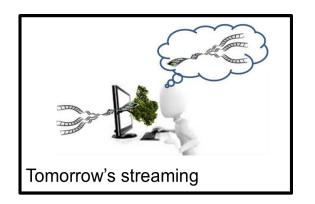




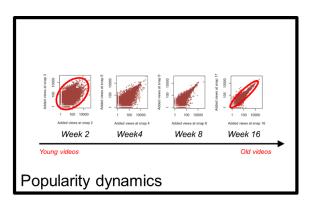




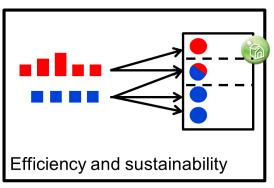
### Design, modeling, and performance evaluation of distributed systems and networks

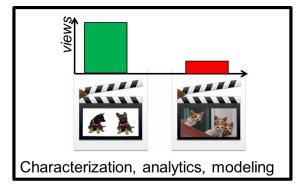








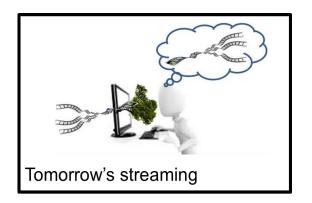




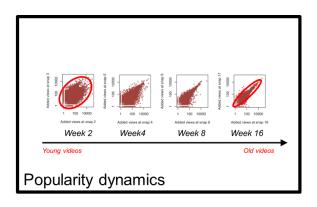
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Goals: Better understand, model, design, optimize, and secure

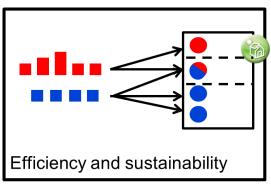
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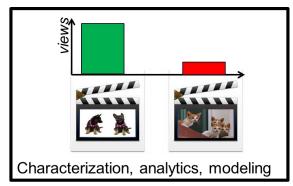












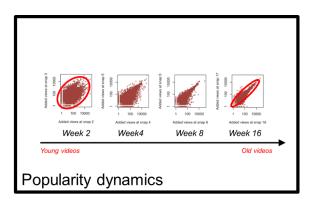
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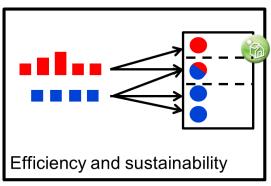
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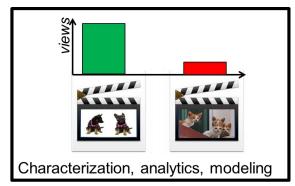








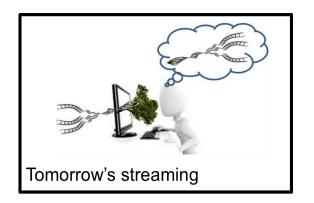




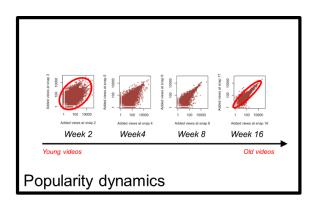
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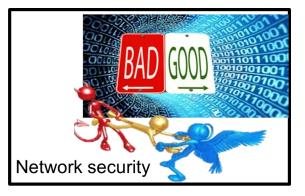
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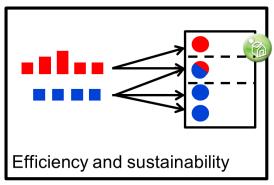
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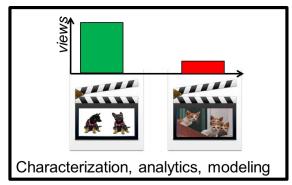








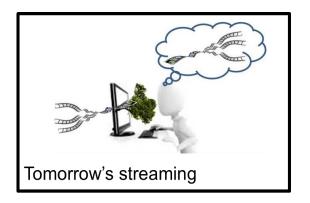




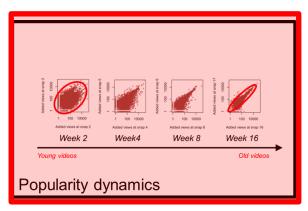
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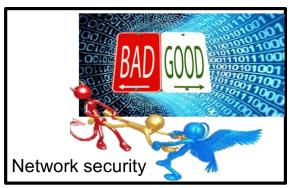
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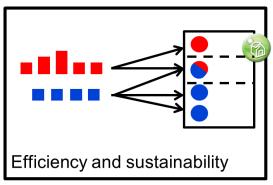
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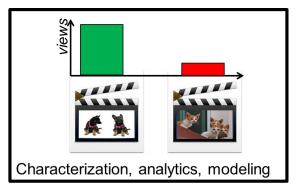












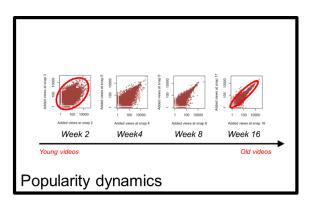
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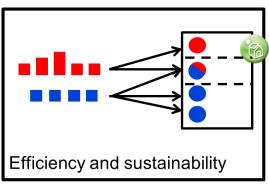
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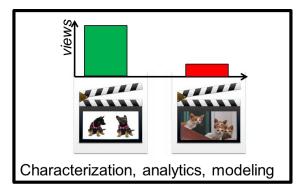








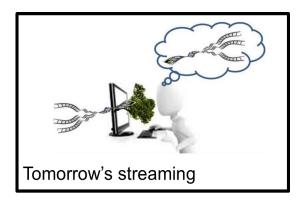




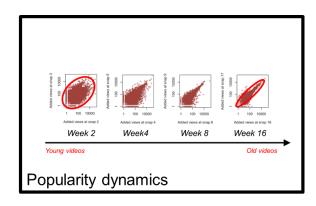
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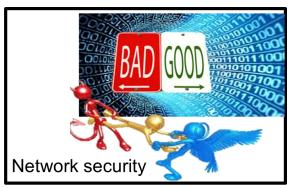
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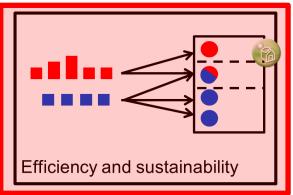
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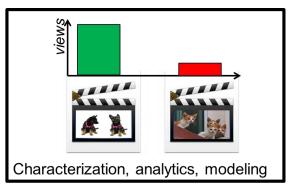








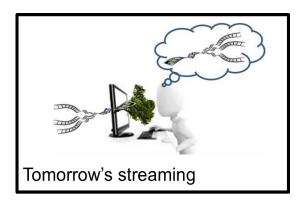




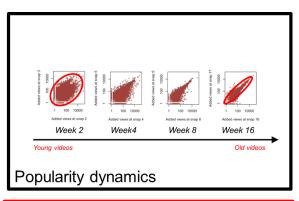
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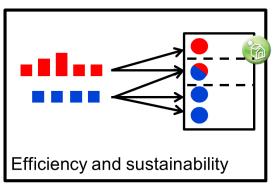
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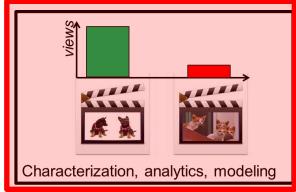








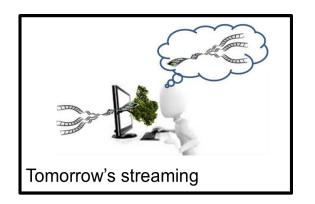




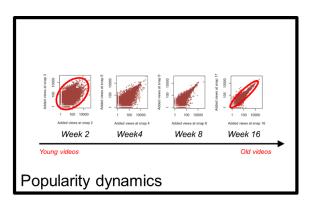
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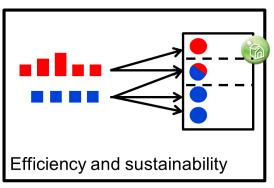
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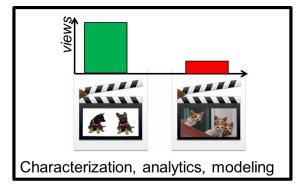








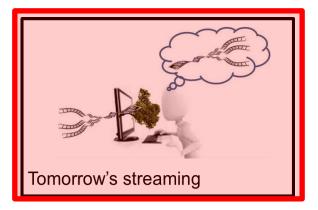




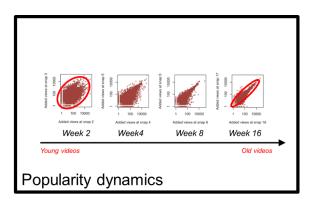
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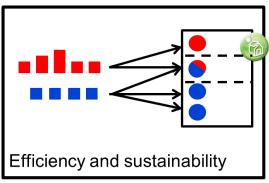
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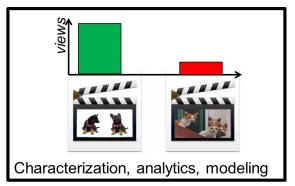










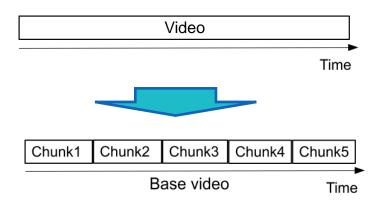


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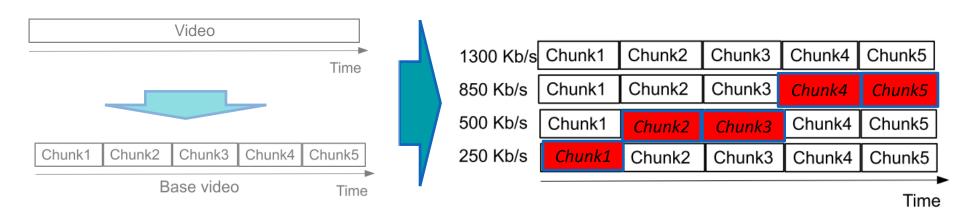
First some background ...

## Background: HTTP-based Adaptive Streaming (HAS)



- HTTP-based streaming
  - Video is split into chunks
  - Support for VoD (Video on Demand) functionalities

# Background: HTTP-based Adaptive Streaming (HAS)

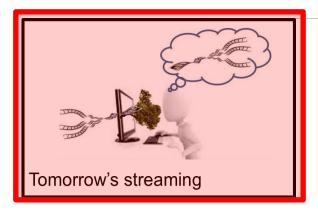


- HTTP-based streaming
  - Video is split into chunks
  - Support for VoD (Video on Demand) functionalities
- HTTP-based adaptive streaming
  - Each chunk in multiple bitrates (qualities)
  - Clients adapt quality encoding based on buffer/network conditions

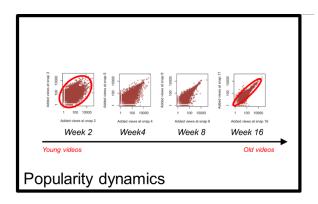
Example research to address the aforementioned problem include ...

### Research overview

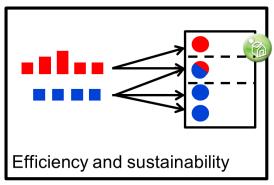
### Design, modeling, and performance evaluation of distributed systems and networks

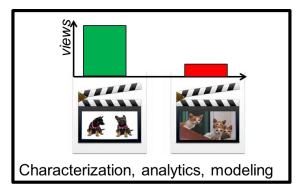


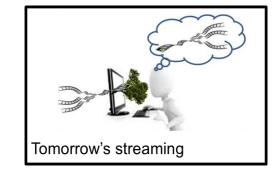




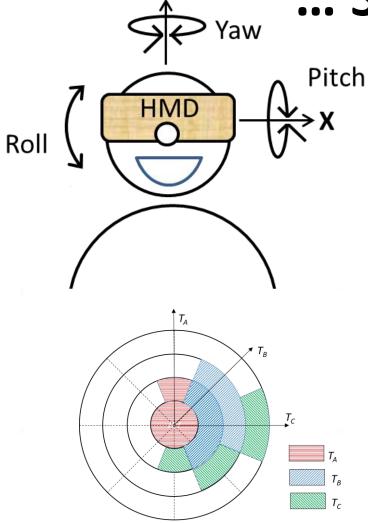


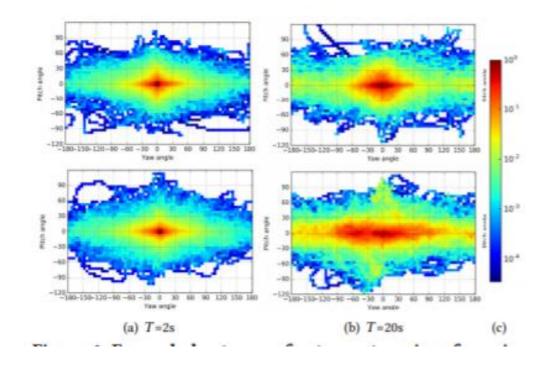




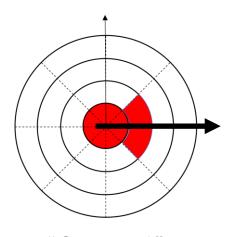


### ... 360 video ...



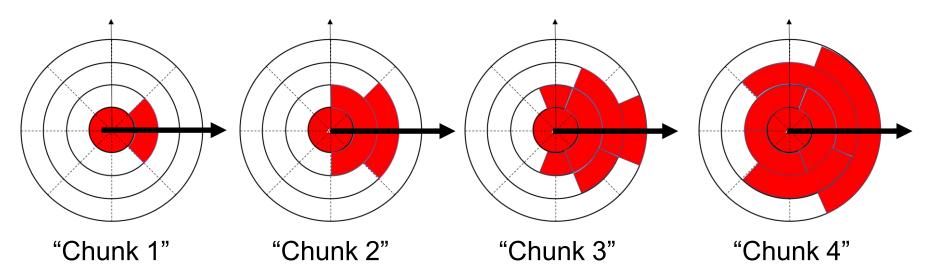


### 360 HAS with tiles



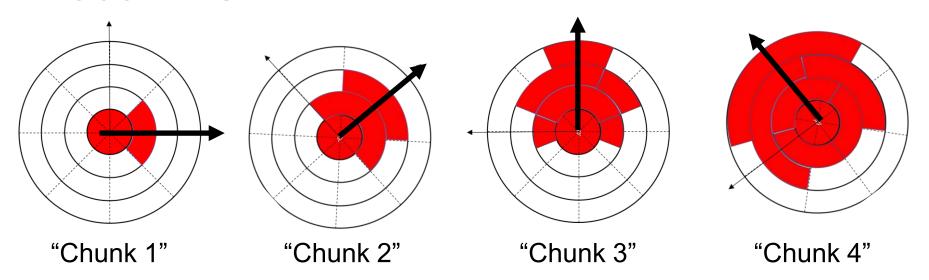
- "Chunk 1"
- In addition to chunks, we have
  - Tiles of different quality in each direction

### 360 HAS with tiles

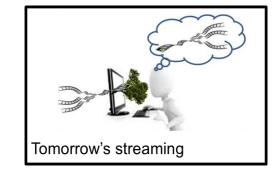


- In addition to chunks, we have
  - Tiles of different quality in each direction
- Clients adapt quality encoding of each chunk and tile based on both
  - buffer/network conditions, and
  - expected view field

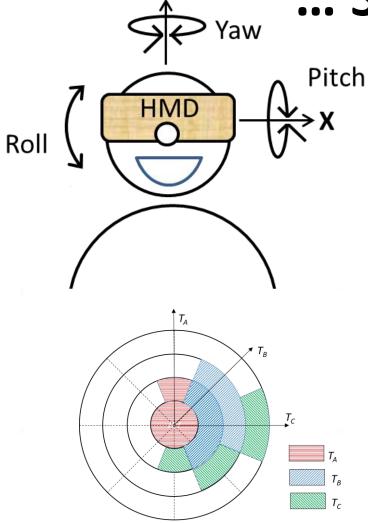
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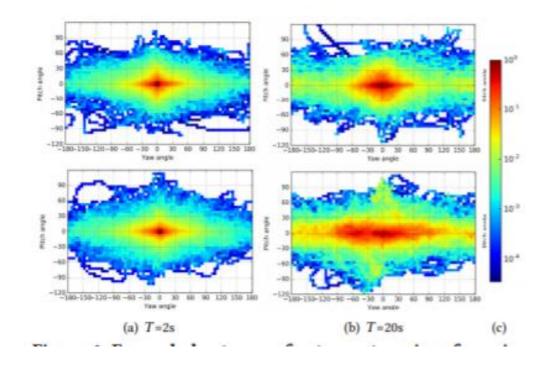


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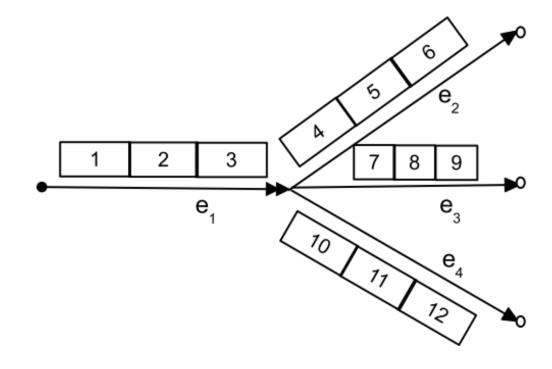
### ... 360 video ...





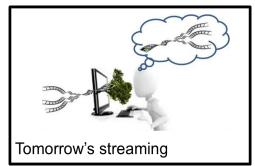


### ... branched video ...

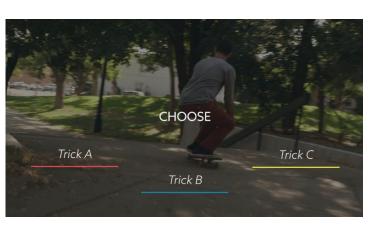


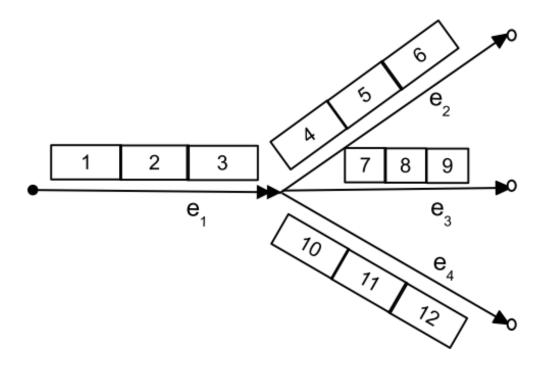


ACM MM 2019 ACM MM 2014 ACM CCR 2013

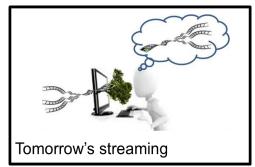


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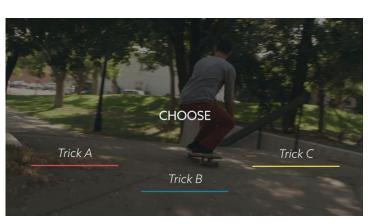




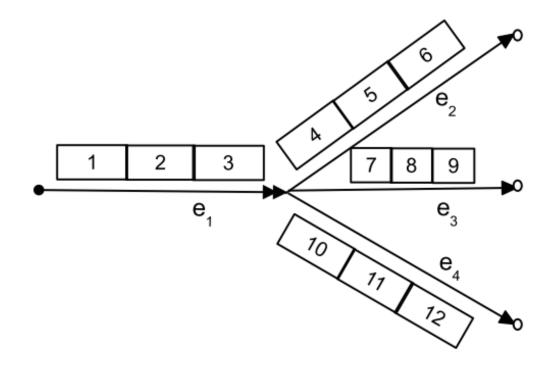
ACM MM 2019 ACM MM 2014 ACM CCR 2013



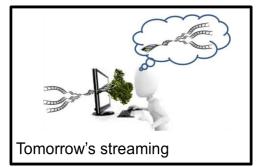
### ... branched video ...





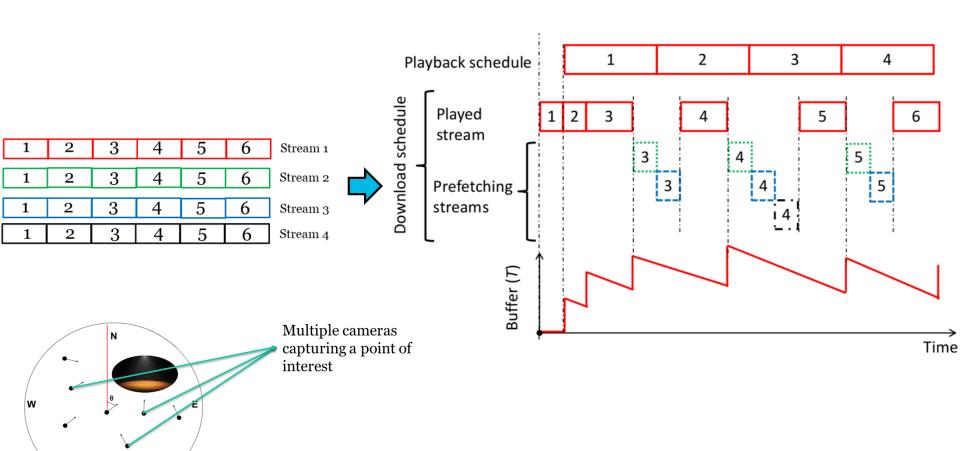


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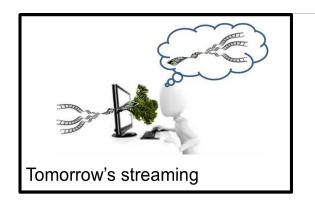
*IEEE TMM 2017* 

### ... stream bundles ...

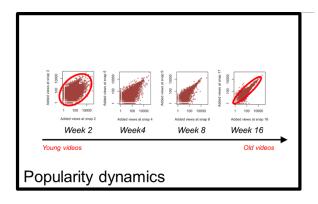


### Research overview

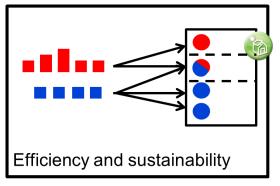
### Design, modeling, and performance evaluation of distributed systems and networks

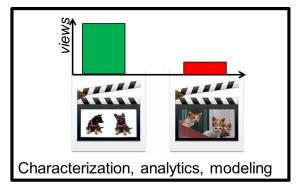






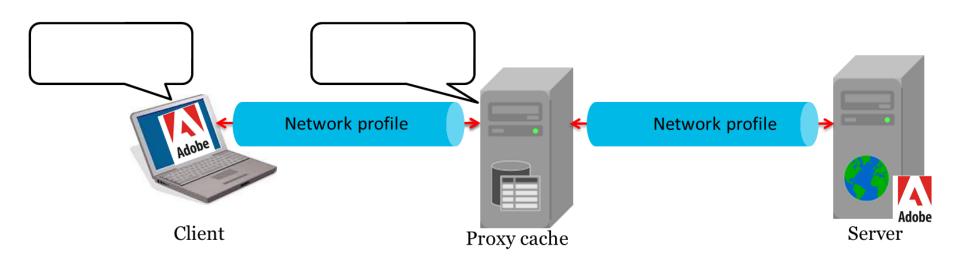








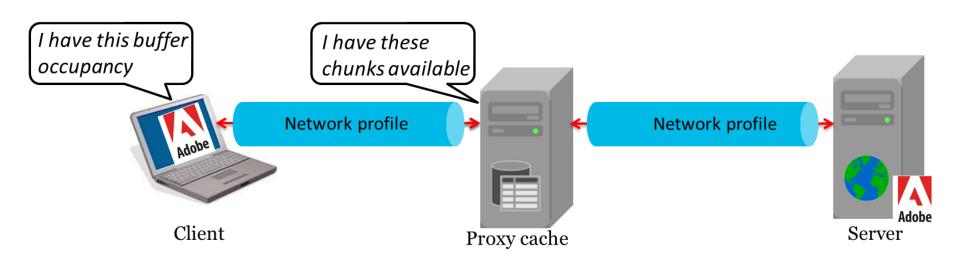
### ... HAS/DASH-aware proxies ...



IEEE/ACM MASCOTS 2013 arXiv 2019



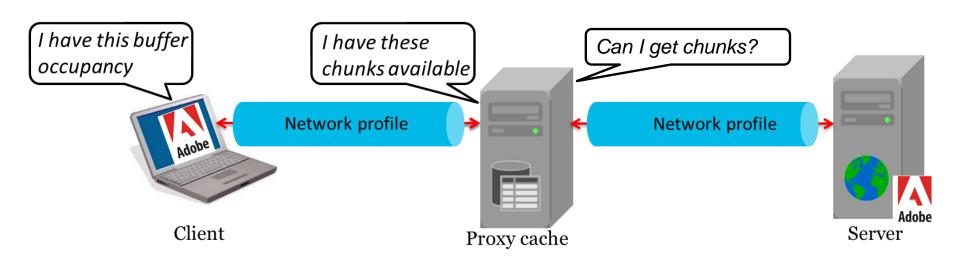
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IEEE/ACM MASCOTS 2013 arXiv 2019



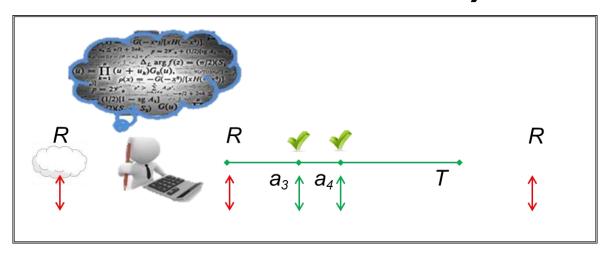
### ... HAS/DASH-aware proxies ...



IEEE/ACM MASCOTS 2013 arXiv 2019



# ... to cache or not to cache (optimal caching policies under "elastic" conditions)...

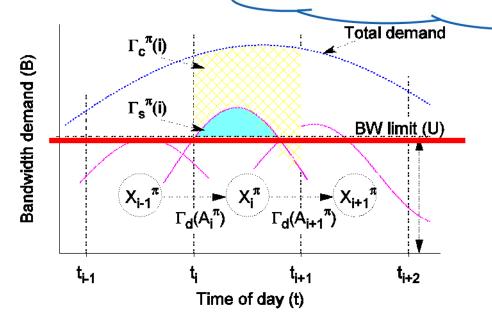




#### ... cost-efficient delivery ...

	Bandwidth	Cost
Cloud-based	Elastic/flexible	\$\$\$
Dedicated servers	Capped	\$

#### How to get the best of two worlds?

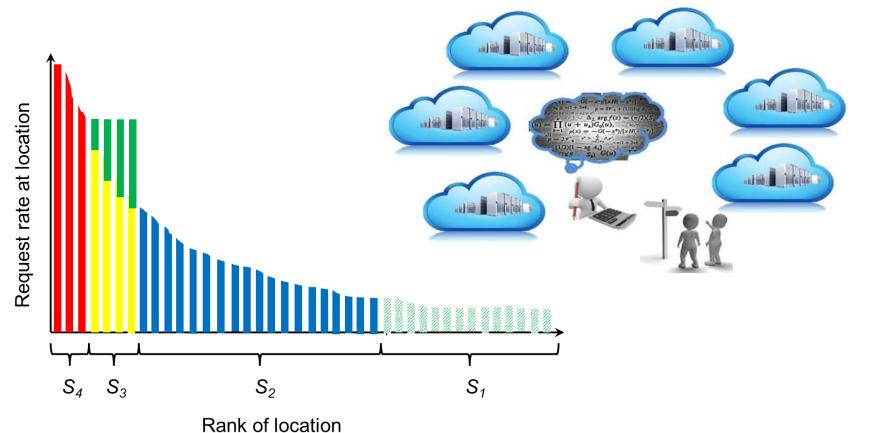




IEEE INFOCOM 2014

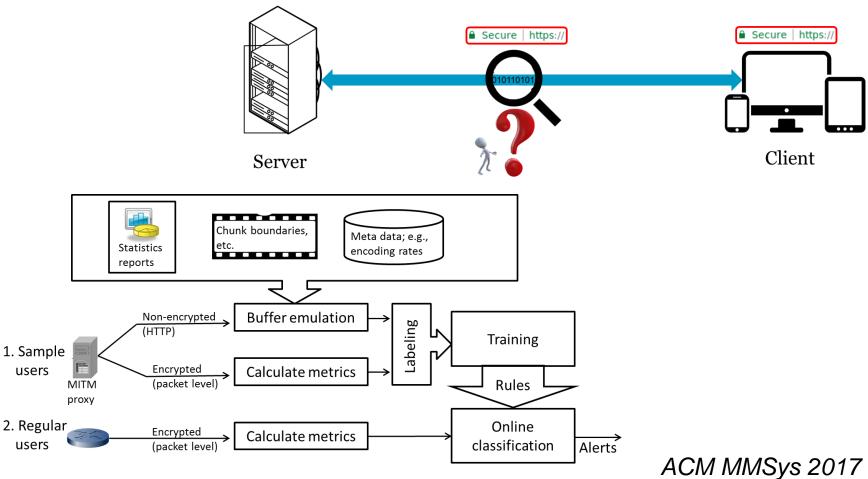


#### ... determine who should serve who ...



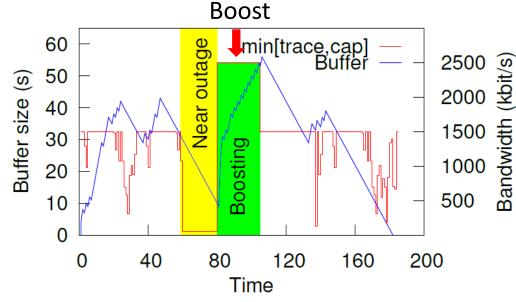


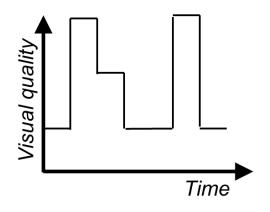
#### **BUFFEST** ...





### ... cap-based optimizations ...



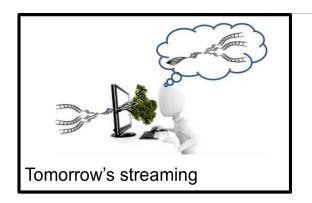




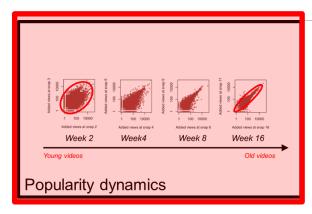


#### Research overview

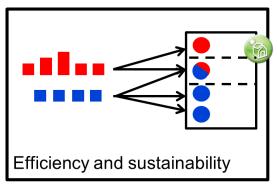
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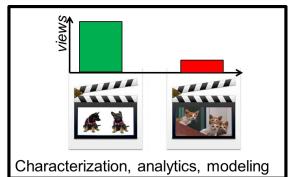


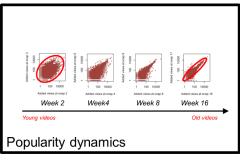




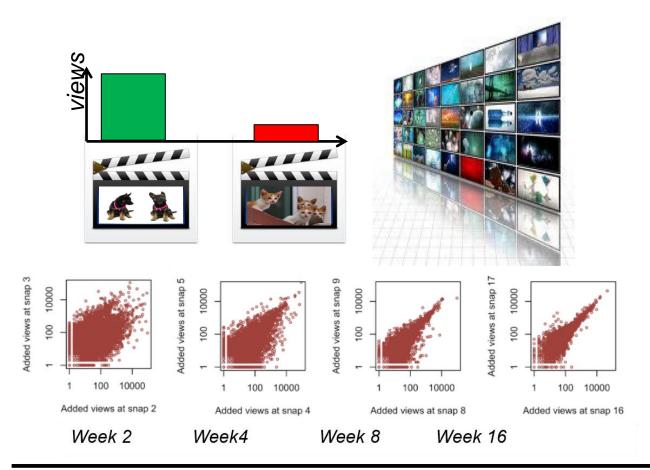






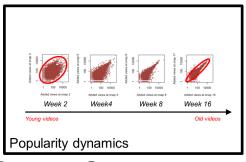


### ... model+understand popularity ...

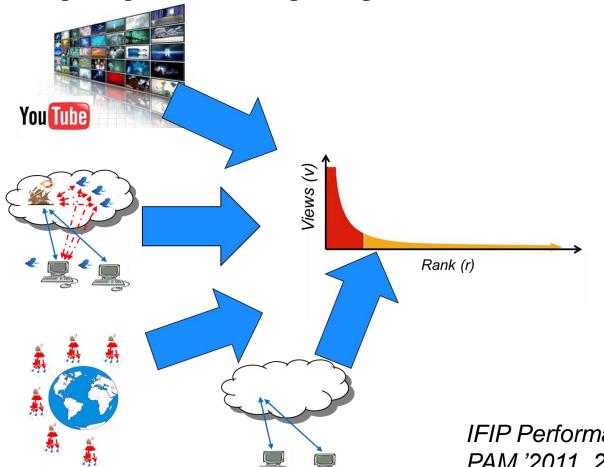


ACM KDD 2012
IFIP Performance 2011

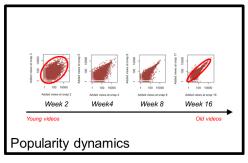
Young videos Old videos



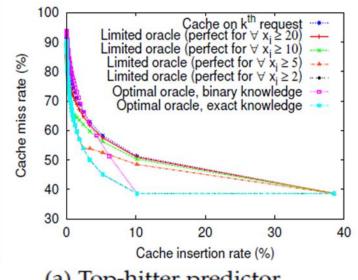
... popularity dynamics and tails ...

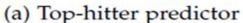


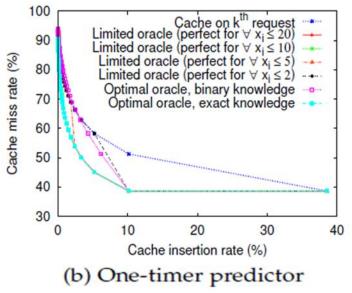
IFIP Performance 2011, IPTPS 2010, PAM '2011, 2 x ACM TWEB 2011, IEEE Network 2013, ...

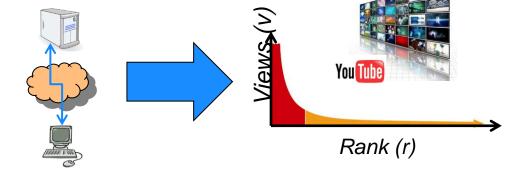


#### long tails and caching









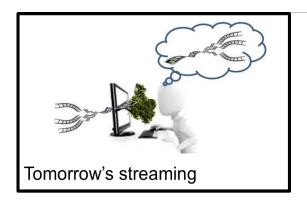
*IEEE TPDS 2017* IFIP Performance 2018 (arXiv 2018, ...)

Fi

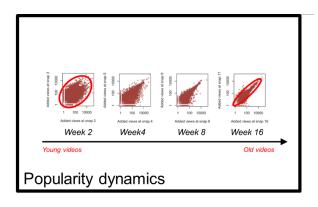
... and some brief examples from the final three categories ...

#### Research overview

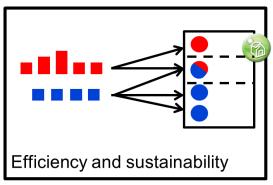
# Design, modeling, and performance evaluation of distributed systems and networks

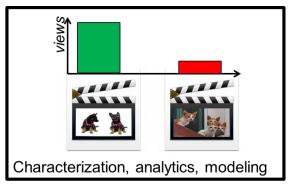






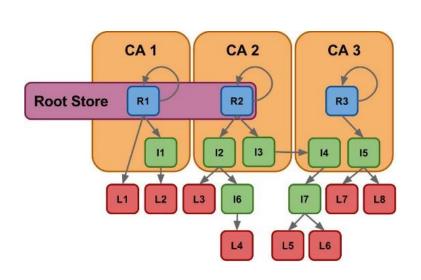


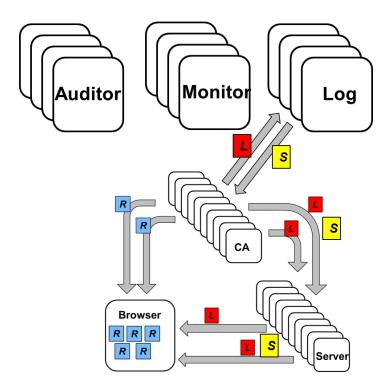


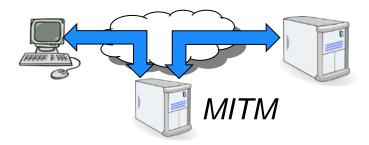




#### ... HTTPS trust landscape + CT ...





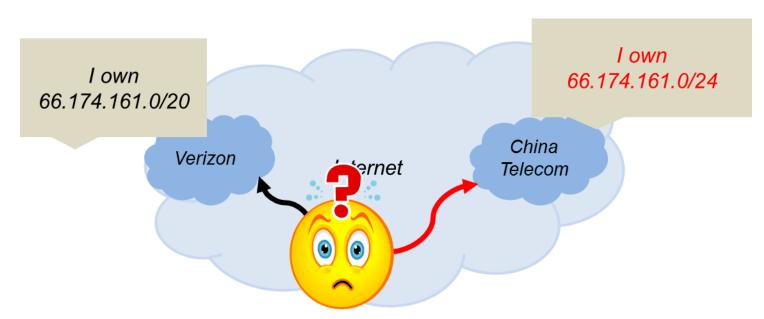


*IEEE ComMag 2017 PAM 2018* 

PAM 2017



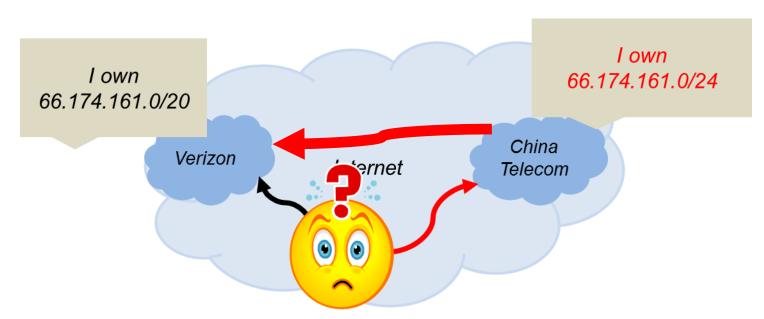
### ... securing wide-area routing.



IFIP Networking 2016 PAM 2013



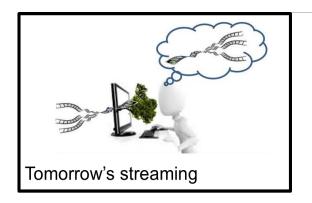
### ... securing wide-area routing.



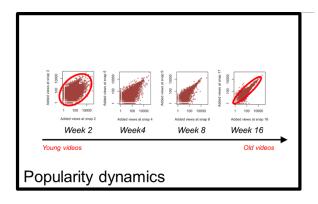
IFIP Networking 2016 PAM 2013

#### Research overview

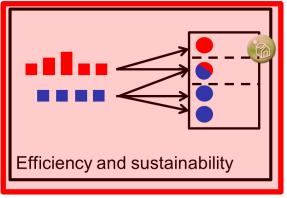
# Design, modeling, and performance evaluation of distributed systems and networks

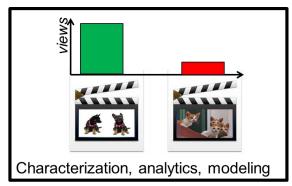


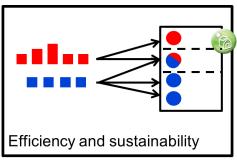




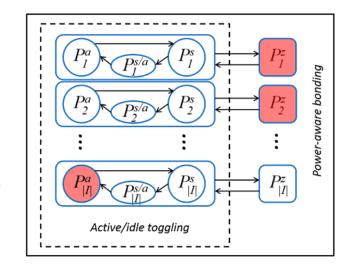




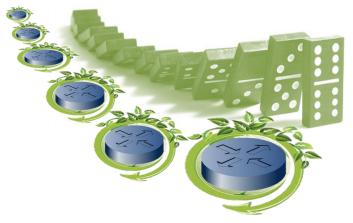




### ... energy efficient routers/servers ...

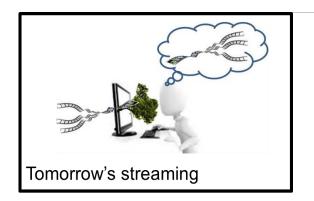




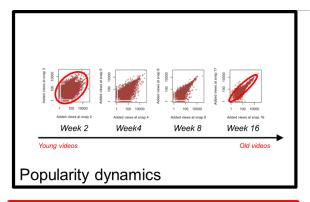


#### Research overview

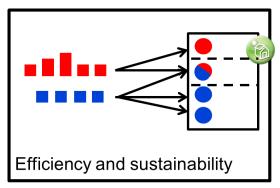
# Design, modeling, and performance evaluation of distributed systems and networks

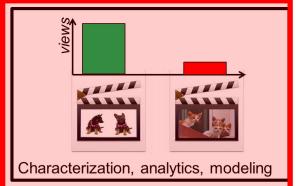


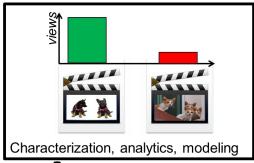






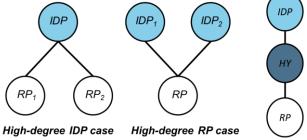






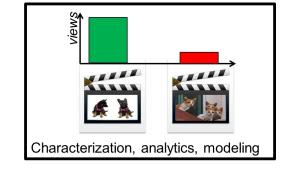
### ... third-party information leakage ...



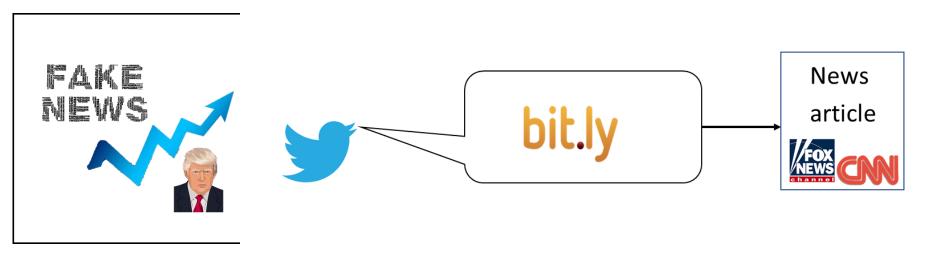


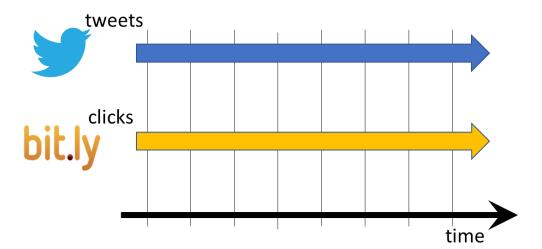
Hvbrid case

*IEEE IC 2016 IFIP SEC 2015 PAM 2014* 

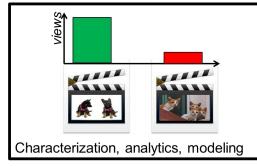


#### ... fake news ...

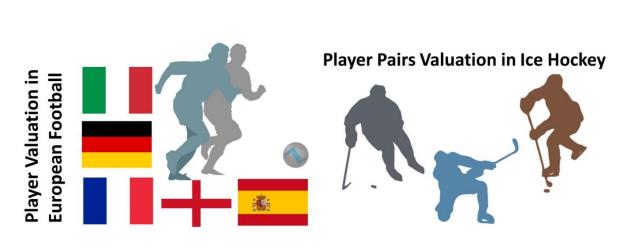


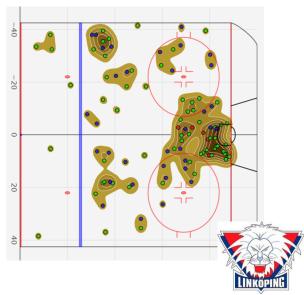


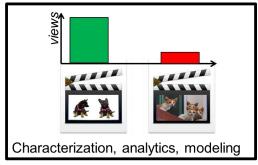
**ASONAM 2019** 



### ... sports analytics ...

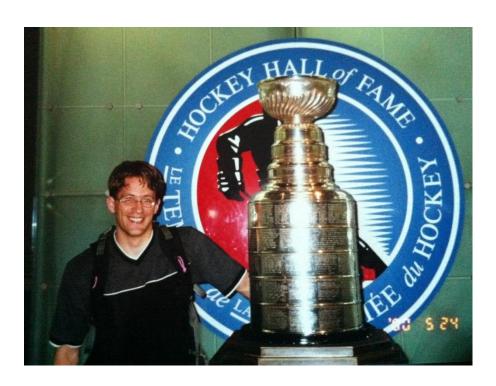


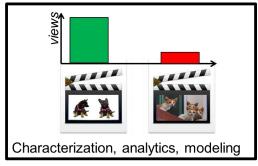




### ... sports analytics ...

... or just another attempt to win the Stanley Cup??





### ... sports analytics ...

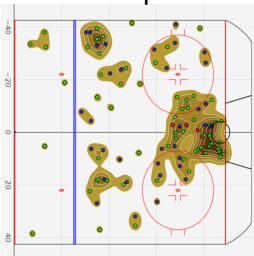
#### 1<sup>st</sup> attempt ...



2<sup>nd</sup> attempt ...



3<sup>rd</sup> attempt ...



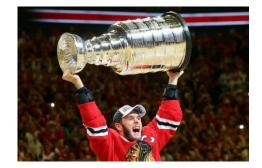






... "interactive" front-row seat ...



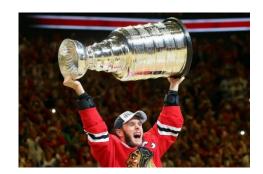




... "interactive" front-row seat ...



... to watch **my** favorite team win the Stanley Cup ...





... "interactive" front-row seat ...



... to watch **my** favorite team win the Stanley Cup ...



... securely, from anywhere in the world!



# Thanks for listening!

