Seminar Ex6 and Graphs III Matching, Covering and More Graph Problems

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Outline

- Ex6: Graphs II
 - Full Tank?
 - Island Hopping
 - George
 - Councilling
- Matching, Covering and Graph Problems



Preliminaries: Graph Matching

A *matching* in a graph is a subset of its edges without common vertices.





Preliminaries: Matching Types

- *Maximal*: Cannot add more edges.
- *Maximum*: There are no other matchings with more edges.
- *Perfect*: All vertices are included.





Preliminaries: Bipartite Graph

A *bipartite graph* is a graph whose vertices can be divided into two disjoint sets *U* and *V* so every edge connects a vertex in *U* to one in *V*.





Maximum Cardinality Matching

MAXIMUM CARDINALITY (BIPARTITE) MATCHING (MCM/MCBM) Input: A (bipartite) graph. Output: A maximum matching.



WEIGHTED MCM/MCBM

Input: A weighted (bipartite) graph.

Output: A maximum matching with highest total (sum) weight.

W.l.o.g., for bipartite we can assume |U| = |V|: add dummy vertices. For cost minimization, just multiply the weights by minus one.



Some Applications

- Task assignment: Workers \mapsto jobs.
- Resource allocation: Indivisible resources \mapsto institutions.
- Revenue-maximizing auctions: Goods → bidders (the winners).
- Target tracking: Sensors/cameras \mapsto targets.



Assigning workers to jobs



Multi-sensor multi-target tracking



How To Solve Cardinality Matching?



image source: Steven Halim



A Straightforward Max Flow Solution for MCBM



With Ford–Fulkerson + DFS, runs in $O(nf_{max}) = O(n^2)$, where $n = \max(|U|, |V|)$.

Weighted case: Same idea, but solve with min-cost max-flow Edmond–Karp/Dinic instead.



Independent Set

- Indpendent set (IS): A set of vertices for which none are adjacent.
- *Maximal IS*: IS that we cannot add vertices to.
- *Maximum IS*: An IS with a maximum number of vertices.
- *Maximum-weight IS*: IS with maximum total (sum) weight. (Vertices have weights.)

(Optimization version of finding maximum IS is NP-hard—brute force runs in $\mathcal{O}(n^2 2^n)$.)





Vertex Cover

- *Vertex cover*: A set of vertices that includes at least one endpoint of every edge.
- Minimum vertex cover: A vertex cover of smallest possible size.

(Optimization version is NP-hard, but is fixed-parameter tractable w.r.t. to the size of the cover, can e.g., be solved in $2^k n^{\mathcal{O}(1)}$.)





König's Theorem

Theorem 1 (König's Theorem) In any bipartite graph, the number of edges in a maximum matching is equal to the number of vertices in a minimum vertex cover.

Theorem 2 In a bipartite graph, the **complement** of a maximum independent set is a minimum vertex cover.





König's Theorem Applied



Bipartite Matching

(König's Theorem)

Maximum Independent Set

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Eulerian Path/Cycle

A *Eulerian path* is a path in a graph that visits every edge exactly once.



A *Eulerian cycle* also returns to the starting vertex.



Finding Eulerian Cycles

Hierholzer's algorithm:

- Check if a Eulerian cycle exists: Each vertex needs to have equal in degree and out degree (⇒ even degree), and all vertices with non-zero degree are part of the same connected component.
- Start from any vertex *v*. Follow a path of edges from it until returning to *v*. Cannot get stuck due to "in degree = out degree". Add the path to the tour.
- As long as there exists a vertex *v* that belongs to the current tour but that has adjacent edges not part of the tour, start another path from *v*, following unused edges until returning to *v*, and join the tour formed in this way to the previous tour.

Naive version runs in $\mathcal{O}(|E| + |V|)$. Careful implementation in $\mathcal{O}(|E|)$.



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