

Problem Set for Tutorial 6 — TDDD08

Version 1.6

1. Given the program below, draw an SLDNF-forest for query $\neg member(X, [a, b])$ and for $\neg member(c, [a, b])$. What result would you expect in Prolog with the queries $\backslash+member(X, [a, b])$ and $\backslash+member(c, [a, b])$? If the results differ, why is that the case?

```
member(X, [X|_]).  
member(X, [_|L]) :- member(X,L).
```

2. A ground propositional formula can be represented in Prolog by a term over `true`, `false`, `and/2`, `or/2`, and `not/1`. For example, `and(true, or(not(false), true))` would be an example of such a formula in this representation. Assume that we want to define a predicate `true_formula(F)` which is true if `F` is a ground propositional formula in the specified representation. An attempt using negation as failure in Prolog might look as follows:

```
true_formula(true).  
true_formula(and(X, Y)) :- true_formula(X), true_formula(Y).  
true_formula(or(X, _Y)) :- true_formula(X).  
true_formula(or(_X, Y)) :- true_formula(Y).  
true_formula(not(X)) :- \+ true_formula(X).
```

- (a) Give an example of two queries, one ground and one non-ground, which produces unexpected or unintended answers.
 - (b) Rewrite the above program without using negation. What is the result of the previous two queries to the resulting program?
3. Consider a program WIN:

$$w(X) \leftarrow m(X, Y), \neg w(Y). \quad m(a, b). \quad m(b, a). \quad m(b, c).$$

(Predicate $m/2$ describes moves in a game; $w/1$ describes winning positions – a position X wins if you can move from X to a position Y in which your opponent cannot win.)

- (a) Draw the SLDNF-forest for query $w(X)$ under the Prolog selection rule. Make it clear which branches are successful derivations and what their answers are, which leaves are floundered, and which trees are finitely failed.
- (b) How is the forest changed if we add $m(c, d)$ to the program?
- (c) Construct the completion $comp(WIN)$ of the program (except for equality axioms). Explain whether $\neg m(c, a)$ and $\neg w(c)$ are logical consequences of $comp(WIN)$. The same for $w(b)$.

4. (Exam exercise) Consider the following general program P :

$$p(X) \leftarrow \neg q(X). \quad q(s(Y)) \leftarrow p(Y). \quad q(a).$$

- (a) Draw SLDNF-forests for queries $q(X)$, $p(s(b))$, and $p(s(s(b)))$. Make it clear which trees are finitely failed, which leaves are floundered, which branches are successful derivations, and what their answers are.
- (b) Construct the completion $comp(P)$ of the program (except for equality axioms). Explain whether $q(a)$ is a logical consequence of $comp(P)$; the same for $q(s(b))$.

5. Consider programs

$$\begin{array}{lll} P_1: & p \leftarrow \neg p & P_2: & p \leftarrow \neg q \\ & & & q \leftarrow \neg p & P_3: & p \leftarrow \neg q \\ & & & & & q \leftarrow \neg r \\ & & & & & r \leftarrow \neg p \end{array}$$

- (a) Is an Herbrand interpretation $\{p\}$ a model of P_2 ? What about P_3 ?
- (b) Which of the programs have stable models? Find all of them.

6. Find the stable models of programs

$$\begin{array}{ll} P_4: & p \leftarrow p. \\ & p \leftarrow r. \\ & q \leftarrow \neg p. \\ & s \leftarrow \neg q, r \\ P_5: & p \leftarrow \neg q. \\ & q \leftarrow \neg p. \\ & r \leftarrow q, \neg p. \\ & f \leftarrow \neg f, p \end{array}$$

Comment: Note that P_4 is stratified (“no recursion through negation”). Hence it has a single stable model, which can be constructed stepwise for consecutive strata (1. the clauses for p , 2. that for q , 3. that for s).

7. Assume a small Herbrand universe (with > 1 elements) and find the stable models of

$$\begin{array}{l} P_6: & p(a) \leftarrow \neg q. \\ & q \leftarrow \neg p(a). \\ & p(a) \leftarrow p(X). \\ & p(X) \leftarrow p(a). \end{array}$$

8. Consider a program P containing a clause

$$f \leftarrow \neg f, \vec{L}$$

where \vec{L} is a conjunction of literals, and f does occur elsewhere in P . Show that f and \vec{L} are false in each stable model of P .

This is a usual way of forcing something to be false, a special notation $:-\vec{L}$ is introduced for such a clause.