

TDDC88/TDDD69

Project introduction

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Dept. of Computer and Information Science

- Attendance list...

Course personnel

- Kristian Sandahl kristian.sandahl@liu.se, krisa34
- Rita Kovordanyi, rita.kovordanyi@liu.se, ritko75
- Lena Buffoni lena.buffoni@liu.se, olero90
- Chih-Yuan Lin chih-yuan.lin@liu.se, chili83

Invite to Gitlab, etc.

Real-world-like project in student companies

- Competing for contract with customer
 - Pre-study
 - Present at Toll-Gate meeting
- Develop prototype
 - In dialogue with the customer
- Final presentation in December at VSSE



Aim of the project

- Individual aim
 - Practical experience with the theory-part of the course
- Company-wide objective
 - Get insight into processes and work flows
 - Requiriments, design, testing
 - Handling of problems
- Product-perspective
 - App functionality and code quality

The company is responsible for assigning roles

- Role-assignment meeting end of this week
- Many roles are inherently part-time
 - Many of you will end up coding in october-november
 - Internal education part of the project work
- Roles should be dynamically assigned
 - Change roles, as company's needs change through the project

This year: Analytics & machine learning

- Feasibility study to facilitate future development of innovative products
 - Demonstration of your concept (demo-prototype)
 - Architectural notebook on decisions during the progress of the project (why, what, ...)
 - Live document to support ongoing and future product development
 - Documentation of background research on methods, libraries, etc.

Machine learning

- Decision trees
- Bayesian networks
- Artificial neural networks
 - Convolutional neural networks
 - For image/video processing
- Deep learning
 - If you are training a new network: *Must* have access to big data
 - Alternative: re-use already trained model

Different phases of innovation

- Adapt already working solutions to your specific problem/data
 - Re-use already trained network
 - Find open source code, try to run it on your data
- Use an approach already validated/used for similar data/problems to set up and train your own model
 - Use open source libraries (do *not* implement own algorithms!)

Internal education is important

- For artificial neural network, a good starting point is:
 - <http://neuralnetworksanddeeplearning.com/index.html>
- Document what you find, the decisions you make, parameters you choose, the results you get

General project start-up activities

- Internal group contract
 - What is expected from employees in the company
 - Rules regarding meetings
 - Other practical matters
- Setting up technical environment
- Plan internal education
- Project plan

Company website with roles and contact info

- Company must publish website
 - Pictures of all employees
 - ... with current roles and contact info
- Keep this site updated
- Invite course staff to all communication and collaboration platforms
 - Website, Drive, Slack, etc.

Toll-gate meeting (45 min / company)

- App
 - Design
 - High-level architecture
 - Plan: Features at each iteration
- Company
 - “We’re the best suited company to achieve this”



“Role-playing” at Toll-Gate

- Mandatory presence for the whole company
- But only 2-3 representatives actually participate
 - No help from the “audience”
- Aim is to “sign a contract” with the customer
 - For development of a first prototype
- Final contract at December presentation at VSSE (Valla Software System Expo)

Organize for efficient work

- Cross-functional teams recommended, mix of roles
- Establish tools and routines for collaboration and communication
- External communication (with customer, course staff)
 - Clear contact points
 - Various roles in the company easily reached
 - Sign all your communication (email, etc.) with your company name and your role

Free choice of tools

- Server (version control, deployment, automated testing), e.g.
 - **IDA Gitlab**, Track/Redmine, Jenkins
- Collaboration tools, e.g.
 - Drive, Trello, Slack <https://slack.com/>
- Always invite CEO, examiner, and all supervisors!
 - Important to show the company's processes (not only the end result)

Mandatory meetings every Wednesday

- CEO-meeting (Chief Executive Officer—"vd")
 - 20 min
 - Elicit company processes
 - Discuss problems and how they are being solved
- Followed by two supervisor meetings
 - Ca. 15-30 min
 - Technical issues and technically-oriented procedures

CEO's role

- Elicit and advise / discuss:
 - Company's strategic decisions
 - What directions are currently being investigated?
 - How are problems brought up and handled?
 - What options were considered?
 - Why a certain choice (based on what)?

The two consultants' (supervisors) role

- Guide product development processes
 - Requirements analysis
 - Software architecture
 - Continuous integration and testing

Consultant: Chih-Yuan Lin

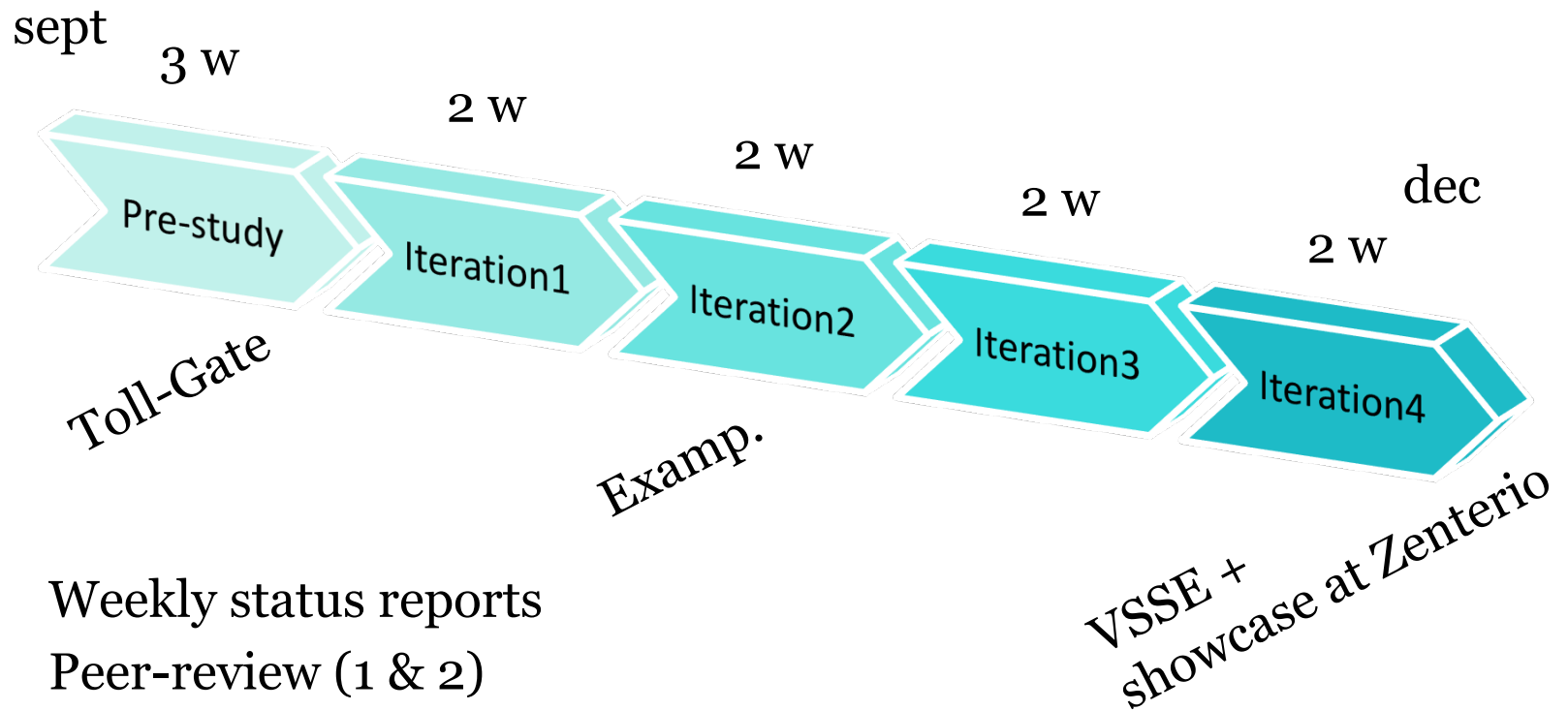
- Requirements, testing, and quality management
- `chih-yuan.lin@liu.se`
- Background
 - M.Sc. in Computer Science
 - Worked as a software QA Engineer and Java developer
 - Now a PhD Student at LiU

Consultant: Lena Buffoni



- Architecture, design, implementation, unit testing
- [lena.buffoni@liu.se](mailto:lana.buffoni@liu.se)
- Background
 - Master & PhD in computer science in computer science from Pierre & Marie Curie University
 - Working at IDA since 2011

Timeline



- Weekly status reports
- Peer-review (1 & 2)
- Reflection report (1 & 2)

Weekly status reports

- 1 report from each company
- Deadline every Tuesday 13:00 (pm)
- Mail to CEO, supervisor, examiner (and own company)

Status report contents

- Brief (1 page), use bullet list
 - Progress since last week
 - Plans for next week
 - Risks – contingencies
- Time report
 - Time spent in the project for each employee.
Last week, accumulated time
Each employee: ca. 160 h

Two individual reflection reports

- Max 1 page
 - Your own contributions within the project
 - Description of the work
 - Name collaborators
 - The most important things that you learned so far
 - Detailed individual time report
 - Number of working hours (detail level in half hours)

Peer and self assessment

- 2 times during the project you will assess the contribution made by you and by co-workers
 - Contribution and confidence in assessment
- Used for coaching and interviews by supervisors (can affect grade)

Grading

- Course staff is advising the course leader
 - Process
 - CEO
 - Product (software, documents)
 - Supervisors + customer
- Individual grades can differ from company's grade

Individual grades

- Be transparent about your own work
 - Can your code/commits be seen in Gitlab?
 - Documents you have authored?
- If your role has changed, document this, inform the course staff

VSSE – Valla Software Systems Expo

- Expo = companies show-case their products
- Session 1
 - Present product
- Session 2:
 - Summarize experiences (for the course)



Final presentation of product at customer

- On evening, day of the VSSE
 - “After work”, beer and chips
- Important final presentation of app
 - Showcase your product for the customer’s company
 - Career opportunity for you
- Products are then screen-casted and used as inspirational demos by the customer

You may be called to individual interview

- The week after the VSSE
 - Before final grades are set
 - Make sure you are in town, as you could be called for an interview!

Reference customer:

- Reference customer
 - Pays* for some of the product development cost
 - Provides requirements as input → the company can develop relevant features for the market
- Contact persons
 - Marco Frattolin
 - Urko Serrano urko.serrano@zenterio.com

* Within the course: with their time and interest

Thank you!

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