

Artificial Intelligence

Logic 2: Reasoning

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Reasoning

Reasoning: Intuition

- often, we have a (set of) sentence(s) (a **knowledge base**)
- that represents our **knowledge of the world**
- knowledge bases usually only represent an **incomplete** description of the world
- \leadsto we want to know if other sentences **follow logically**

What does this mean?

Reasoning: Intuition

- assume knowledge base $\Phi = \{P \vee Q, R \vee \neg P, S\}$
- Φ represents sentence $(P \vee Q) \wedge (R \vee \neg P) \wedge S$
- S holds in every interpretation where Φ is true

What about P , Q and R ?

↪ consider all interpretations where Φ is true:

P	Q	R	S
F	T	F	T
F	T	T	T
T	F	T	T
T	T	T	T

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- What about P , Q and R ?

↪ consider all interpretations where Φ is true:

P	Q	R	S
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- the sentence $Q \vee R$ holds in all interpretations where Φ is true
- therefore, “ $Q \vee R$ follows logically from Φ ”

Reasoning: Formally

Definition (logical consequence)

Let Φ be a set of sentences. A sentence ψ follows logically from Φ (in symbols: $\Phi \models \psi$) if all models for Φ are also models for ψ .

in other words: for each interpretation I ,
if $I \models \varphi$ for all $\varphi \in \Phi$, then also $I \models \psi$

How can we automatically compute whether $\Phi \models \psi$?

- one possibility: build a truth table
- Are there “better” possibilities that (potentially) avoid generating the whole truth table?

Reasoning: Deduction Theorem

Proposition (deduction theorem)

Let Φ be a finite set of sentences and let ψ be a sentence. Then

$$\Phi \models \psi \quad \text{iff} \quad \left(\bigwedge_{\varphi \in \Phi} \varphi \right) \rightarrow \psi \text{ is a tautology.}$$

Reasoning

consequence of deduction theorem:

reasoning can be reduced to testing validity

Algorithm

Question: Does $\Phi \models \psi$ hold?

- 1 test if $(\bigwedge_{\varphi \in \Phi} \varphi) \rightarrow \psi$ is tautology
- 2 if yes, then $\Phi \models \psi$, otherwise $\Phi \not\models \psi$

In the following: Can we test for validity “efficiently”,
i.e., without computing the whole truth table?

Resolution

Sets of Clauses

for the rest of this chapter:

- we assume sentences in CNF
- clause represented as a set C of literals
- sentence represented as a set Δ of clauses

Example

Let $\varphi = (P \vee Q) \wedge \neg P$.

- φ in conjunctive normal form
- φ consists of clauses $(P \vee Q)$ and $\neg P$
- representation of φ as set of sets of literals: $\{\{P, Q\}, \{\neg P\}\}$

careful: distinguish \square (empty clause) vs. \emptyset (empty set of clauses)

Resolution: Idea

- consequence of deduction theorem:
reasoning can be reduced to testing validity
- observation: sentence φ valid iff $\neg\varphi$ unsatisfiable
- testing for validity can be reduced to testing unsatisfiability

Resolution: Idea

- method to test sentence φ for unsatisfiability
- idea: derive new sentences from φ that follow logically from φ
- if empty clause \square can be derived $\leadsto \varphi$ unsatisfiable

The Resolution Rule

$$\frac{C_1 \cup \{\ell\}, C_2 \cup \{\bar{\ell}\}}{C_1 \cup C_2}$$

- “from $C_1 \cup \{\ell\}$ and $C_2 \cup \{\bar{\ell}\}$, we can conclude $C_1 \cup C_2$ ”
- $C_1 \cup C_2$ is **resolvent** of **parent clauses** $C_1 \cup \{\ell\}$ and $C_2 \cup \{\bar{\ell}\}$.
- the literals ℓ and $\bar{\ell}$ are called **resolution literals**,
the corresponding proposition is called **resolution variable**
- resolvent follows logically from parent clauses

Reasoning in the Pizzeria

Original formulas:

[each pizza has exactly one owner]

$AM \leftrightarrow \neg BM$

$AQ \leftrightarrow \neg BQ$

[each person ordered exactly one pizza]

$AM \leftrightarrow \neg AQ$

$BM \leftrightarrow \neg BQ$



Reasoning in the Pizzeria

CNF:

[each pizza has exactly one owner]

$AM \vee BM, \neg AM \vee \neg BM$

$AQ \vee BQ, \neg AQ \vee \neg BQ$

[each person ordered exactly one pizza]

$AM \vee AQ, \neg AM \vee \neg AQ$

$BM \vee BQ, \neg BM \vee \neg BQ$



Reasoning in the Pizzeria

CNF:

[each pizza has exactly one owner]

$AM \vee BM, \neg AM \vee \neg BM$

$AQ \vee BQ, \neg AQ \vee \neg BQ$

[each person ordered exactly one pizza]

$AM \vee AQ, \neg AM \vee \neg AQ$

$BM \vee BQ, \neg BM \vee \neg BQ$

Adam ordered Margherita \leadsto add to KB:

AM

Resolution over knowledge base:

$\neg AM \vee \neg AQ$ with $AM \leadsto \neg AQ$

$AQ \vee BQ$ with $\neg AQ \leadsto BQ$

Waiter knows that Berta ordered the Quattro Stagioni pizza.



Example

Let $\Delta = \{\{A, \neg B, C\}, \{A, \neg C\}, \{\neg A, E\}, \{B, E\}\}$.

Does $\Delta \models E$ hold?

solution:

- test if the following is a **tautology**:

$$(A \vee \neg B \vee C) \wedge (A \vee \neg C) \wedge (\neg A \vee E) \wedge (B \vee E) \rightarrow E$$

- equivalently: test if the following is **unsatisfiable**:

$$(A \vee \neg B \vee C) \wedge (A \vee \neg C) \wedge (\neg A \vee E) \wedge (B \vee E) \wedge \neg E$$

- ... (resolution steps: \rightsquigarrow blackboard)

Example

Let $\Delta = \{\{A, \neg B, C\}, \{A, \neg C\}, \{\neg A, E\}, \{B, E\}\}$.

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- equivalently: test if the following is **unsatisfiable**:
 $(A \vee \neg B \vee C) \wedge (A \vee \neg C) \wedge (\neg A \vee E) \wedge (B \vee E) \wedge \neg E$
- ... (resolution steps: \rightsquigarrow blackboard)
- observation: empty clause \square can be derived,
hence Δ' unsatisfiable
- consequently $\Delta \models E$

Exercise

Use the resolution method to show that $\psi = C \wedge \neg D$ follows logically from $\phi = \{\{A, B, C\}, \{\neg A, \neg B, D\}, \{A, \neg B, C\}, \{B, C, D\}, \{\neg D, F\}, \{E, \neg F\}, \{\neg D, \neg E\}\}$, i.e., $\phi \models \psi$.

Compare the number of required resolution steps to the size (number of rows) of a truth table that verifies the same statement.

Exercise Solution

$$\begin{aligned}\phi &= \{\{A, B, C\}, \{\neg A, \neg B, D\}, \{A, \neg B, C\}, \{B, C, D\}, \{\neg D, F\}, \{E, \neg F\}, \{\neg D, \neg E\}\} \\ \psi &= C \wedge \neg D\end{aligned}$$

Testing if $\phi \models \psi$ is equivalent to testing if $\phi \rightarrow \psi$ is a tautology. We use resolution to show that ϕ and the negation of ψ is not satisfiable. Hence, first add $\neg\psi$ to ϕ , i.e., $\phi' = \phi \cup \{\neg C, D\}$.

- (1) From $\{A, \neg B, C\}$ and $\{\neg A, \neg B, D\}$ we get $\{\neg B, C, D\}$,
- (2) from which with $\{B, C, D\}$ we get $\{C, D\}$.
- (3) From $\{\neg D, F\}$ and $\{E, \neg F\}$ we get $\{\neg D, E\}$,
- (4) from which with $\{\neg D, \neg E\}$ we get $\{\neg D\}$,
- (5) from which with $\{\neg C, D\}$ we get $\{\neg C\}$.
- (6) from which with $\{C, D\}$ we get $\{D\}$,
- (7) from which with $\{\neg D\}$ we get the empty clause \square .

Therefore, ϕ' is unsatisfiable and hence $\phi \models \psi$.

We use 7 resolution steps compared to a truth table with $2^6 = 64$ interpretations (= rows).

Resolution: Discussion

- if a sentence φ can be **derived** from Δ , then $\Delta \models \varphi$
(resolution is **sound**)
- but $\Delta \models \varphi$ does not imply that φ can be derived from Δ
(resolution is **not complete**)
- **however:** resolution is a **complete** proof method to test **sentences for unsatisfiability**
(i.e., Δ is unsatisfiable iff \square can be derived from Δ)
- in the worst case, resolution proofs can take exponential time
- a good **strategy** to determine next resolution step is needed

DPLL

Propositional Logic: Algorithmic Problems

main problems:

- reasoning ($\Theta \models \varphi$):
Does the sentence φ follow logically from the sentences Θ ?
- equivalence ($\varphi \equiv \psi$):
Are the sentences φ and ψ logically equivalent?
- satisfiability (SAT):
Is sentence φ satisfiable? If yes, find a model for φ .

Propositional Logic: Algorithmic Problems

main problems:

- reasoning ($\Theta \models \varphi?$):

Does the sentence φ follow logically from the sentences Θ ?

Is $\Theta \cup \{\neg\varphi\}$ unsatisfiable?

- equivalence ($\varphi \equiv \psi$):

Are the sentences φ and ψ logically equivalent?

Are both $\varphi \wedge \neg\psi$ and $\psi \wedge \neg\varphi$ unsatisfiable?

- satisfiability (SAT):

Is sentence φ satisfiable? If yes, find a model for φ .

The Satisfiability Problem

The Satisfiability Problem (SAT)

given:

sentence in **conjunctive normal form**

usually represented as pair $\langle V, \Delta \rangle$:

- V set of **propositional variables** (propositions)
- Δ set of **clauses** over V

find:

- satisfying model
- or proof that no model exists

SAT is a famous NP-complete problem (Cook 1971; Levin 1973).

SAT vs. CSP

SAT can be considered as **constraint satisfaction problem**:

- **CSP variables** = propositions
- **domains** = **{F, T}**
- **constraints** = clauses

However, we often have constraints that affect > 2 variables.

Due to this relationship, all ideas for CSPs are applicable to SAT:

- **search**
- **inference**
- **variable and value orders**

The DPLL Algorithm

The **DPLL algorithm** (Davis/Putnam/Logemann/Loveland) corresponds to **backtracking with inference** for CSPs.

- recursive call $\text{DPLL}(\Delta, I)$
for clause set Δ and **partial interpretation** I
- result is consistent extension of I ;
unsatisfiable if no such extension exists
- first call $\text{DPLL}(\Delta, \emptyset)$

Inference and Orders in DPLL

- **simplify**: after assigning value d to variable v ,
simplify all clauses that contain v
 \leadsto **forward checking** (for constraints of potentially higher arity)
- **unit clause heuristic**: variables that occur in clauses without other
variables (**unit clauses**) are assigned immediately
 \leadsto **minimum remaining values** variable order
- **pure symbol heuristic**: variables that always occur with the same
“sign” (**pure variables**) are assigned immediately

The DPLL Algorithm: Pseudo-Code

function DPLL(Δ, I):

if $\square \in \Delta$: [empty clause exists \leadsto unsatisfiable]
 return unsatisfiable
else if $\Delta = \emptyset$: [no clauses left \leadsto interpretation I satisfies sentence]
 return I
else if there is a **pure variable** $\{v\}$ in Δ [pure symbol heuristic]
 or a **unit clause** $\{v\}$ or $\{\neg v\}$ in Δ : [unit clause heuristic]
 let v be such a variable and d the associated truth value
 return DPLL(simplify(Δ, v, d), $I \cup \{v \mapsto d\}$)
else:
 select **some variable** v which occurs in Δ
 for each $d \in \{F, T\}$ **in some order**:
 $\Delta' :=$ simplify(Δ, v, d)
 $I' :=$ DPLL($\Delta', I \cup \{v \mapsto d\}$)
 if $I' \neq$ unsatisfiable
 return I'
 return unsatisfiable

The DPLL Algorithm: simplify

function simplify(Δ, v, d)

let ℓ be the literal for v that is satisfied by $v \mapsto d$

$\Delta' := \{C \mid C \in \Delta \text{ such that } \ell \notin C\}$

$\Delta'' := \{C \setminus \{\bar{\ell}\} \mid C \in \Delta'\}$

return Δ''

- Remove clauses containing ℓ
 \leadsto clause is satisfied by $v \mapsto d$
- Remove $\bar{\ell}$ from remaining clauses
 \leadsto clause has to be satisfied with other variable

Example

$$\Delta = \{\{\neg W, X, \neg Z\}, \{\neg W, Y\}, \{X, Y, \neg Z\}, \{\neg X, \neg Y\}, \{Z\}, \{X, \neg Y\}\}$$

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1. pure symbol heuristic: $W \mapsto \mathbf{F}$

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2. unit clause heuristic: $Z \mapsto \mathbf{T}$

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3. splitting on variable X:

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3. splitting on variable X:

2a. $X \mapsto \mathbf{F}$
 $\{\{Y\}, \{\neg Y\}\}$

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3. splitting on variable X:

2a. $X \mapsto \mathbf{F}$
 $\{\{Y\}, \{\neg Y\}\}$

3a. unit clause heuristic: $Y \mapsto \mathbf{T}$
 $\{\square\}$

Example

$$\Delta = \{\{\neg W, X, \neg Z\}, \{\neg W, Y\}, \{X, Y, \neg Z\}, \{\neg X, \neg Y\}, \{Z\}, \{X, \neg Y\}\}$$

1. pure symbol heuristic: $W \mapsto \mathbf{F}$
 $\{\{X, Y, \neg Z\}, \{\neg X, \neg Y\}, \{Z\}, \{X, \neg Y\}\}$
2. unit clause heuristic: $Z \mapsto \mathbf{T}$
 $\{\{X, Y\}, \{\neg X, \neg Y\}, \{X, \neg Y\}\}$
3. splitting on variable X:

2a. $X \mapsto \mathbf{F}$
 $\{\{Y\}, \{\neg Y\}\}$

2b. $X \mapsto \mathbf{T}$
 $\{\{\neg Y\}\}$

3a. unit clause heuristic: $Y \mapsto \mathbf{T}$
 $\{\square\}$

Example

$$\Delta = \{\{\neg W, X, \neg Z\}, \{\neg W, Y\}, \{X, Y, \neg Z\}, \{\neg X, \neg Y\}, \{Z\}, \{X, \neg Y\}\}$$

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2a. $X \mapsto \mathbf{F}$
 $\{\{Y\}, \{\neg Y\}\}$

3a. unit clause heuristic: $Y \mapsto \mathbf{T}$
 $\{\square\}$

2b. $X \mapsto \mathbf{T}$
 $\{\{\neg Y\}\}$

3b. unit clause heuristic: $Y \mapsto \mathbf{F}$
 $\{\}$

Example

$$\Delta = \{\{\neg W, X, \neg Z\}, \{\neg W, Y\}, \{X, Y, \neg Z\}, \{\neg X, \neg Y\}, \{Z\}, \{X, \neg Y\}\}$$

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3a. unit clause heuristic: $Y \mapsto \mathbf{T}$
 $\{\square\}$

2b. $X \mapsto \mathbf{T}$
 $\{\{\neg Y\}\}$

3b. unit clause heuristic: $Y \mapsto \mathbf{F}$
 $\{\}$

Properties of DPLL

- DPLL is sound and complete
- DPLL computes a model where φ is true if such a model exists
 - some variables possibly remain unassigned in the solution I ; their values can be chosen arbitrarily
- time complexity in general **exponential**
- ↪ important in practice: good variable order and additional inference methods (in particular **clause learning**)
- best known SAT algorithms are based on DPLL

Summary

- **Reasoning**: the formula ψ follows from the set of formulas Φ if all models of Φ are also models of ψ .
- Reasoning can be reduced to testing validity (with the deduction theorem).
- Testing validity can be reduced to testing unsatisfiability.
- **Resolution** can be applied to formulas in conjunctive normal form.
 \leadsto can be used to test if a set of clauses is unsatisfiable.
- **DPLL**: systematic backtracking search with unit propagation
- DPLL successful in practice