

LL items Finite pushdown automaton FIRST and FOLLOW Table-driven Predictive Parser

> Christoph Kessler, IDA, Linköpings universitet, 2007.

















Example (cont.): Transition table ( <i>k</i> =1)			
kahead	lookahead <b>b</b>	lookahead <b>c</b>	lookahead \$
h [S'->S.\$]; >.aSb]	[Error]	push [S'->S.\$]; [S->.C]	[Error]
ror]	[Error]	[Error]	read \$; [S'->S \$.]
<sup>d a;</sup> >a.Sb]	[Error]	[Error]	[Error]
h [S->aS.b]; >.aSb]	[Error]	push [S->aS.b]; [S->.C]	[Error]
ror]	read b; [S->aSb.]	[Error]	[Error]
ror]	pop state	[Error]	pop state
ror]	[Error]	read c; [S->c.]	[Error]
ror]	pop state	[Error]	pop state
ro	Or] sitet, 2007.	or] pop state	or] pop state [Error]

## General approach: Predictive parsing



At any production A ->  $\alpha$ 

- If ε is not in FIRST(α)):
  - Parser expands by production A -> α if current lookahead input symbol is in FIRST(α).
- otherwise (i.e.,  $\varepsilon$  in FIRST( $\alpha$ )):
  - Expand by production A -> α if current lookahead symbol is in FOLLOW(A) or if it is \$ and \$ is in FOLLOW(A).

Use these rules to fill the transition table. (pseudocode: see [ASU86] p. 190, [ALSU06] p. 224)

## Summary: Parsing LL(k) Languages

## Predictive LL parser

- iterative, based on finite pushdown automaton
- transition-table-driven
- can be generated automatically
- Recursive-descent parser
  - recursive
  - manually coded
  - easier to fix intermediate code generation, error handling
- Both require lookahead (or backtracking)
  - to predict the next production to apply
  - Removes nondeterminism
  - Necessary checks derived from FIRST and FOLLOW sets
  - FIRST and FOLLOW are also useful for syntax error recovery

9/44, C. Kessler, IDA, Linköpings universitet, 2007. 5b.

## Homework



X

- Now, read again the part on recursive descent parsers and find the equivalent of
  - Context-free items (PDA states)
  - The stack of states
  - Pushing a state to stack
  - Popping a state from stack
  - Start state, final state
  - in a recursive descent parser.

3