An Introduction to GraphQL Tutorial at ISWC 2019, October 27, 2019

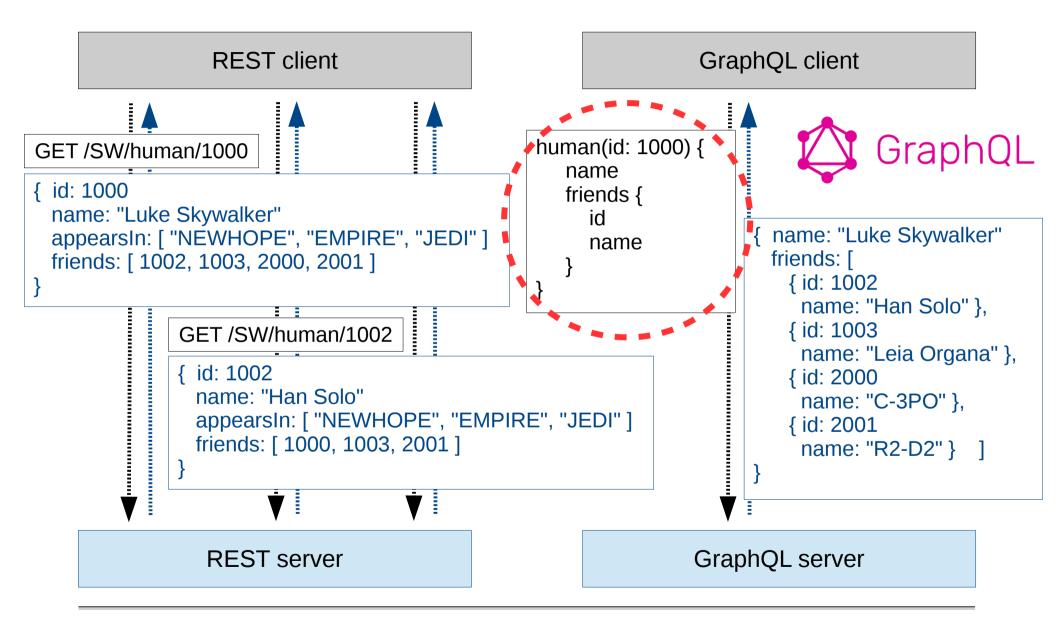
2. Schemas and the Query Language

Olaf Hartig^a, Ruben Taelman^b

- (a) Dept. of Computer and Information Science, Linköping University, Sweden
- (b) Ghent University imec IDLab, Belgium



GraphQL Example (in Comparison to REST)





Example Query

```
hero(episode: EMPIRE) {
    name
    friends {
        name
        appearsIn
    }
}
```



GraphQL Schema

```
declaration of
                                                   an interface type
  declaration of an object type
                                (built-in)
                                                      and an implementation
  with its fields and their types
                               scalar type
type Starship
  id: ID!
                                        type Human implements Character {
  name: String!
                                          id: ID!
  length(unit: String): Float
                                          name: String!
                                                                            declaration of
                                          friends: [Character]
                                          appearsIn: [Episode]!
                                                                             a union type
interface Character { /
                                          starships: [Starship]
                            argument
                                          totalCredits: Int
  id: ID!
  name: String!
  friends: [Character]
  appearsIn: [Episode]!
                                        union SearchResult = Human | Droid | Starship
                                        enum Episode { NEWHOPE, EMPIRE, JEDI }
type Droid implements Character {
  id: ID!
                                        type Query {
  name: String!
                                          hero(episode: Episode!): Character
                                          droid(id: ID!): Droid
  friends: [Character]
  appearsIn: [Episode]!
                                          node(id: ID!): SearchResult
                                                                            declaration of
  primaryFunction: String
                                                                            the query type
                                                             (possible root fields of queries)
```



Implementation Type-Specific Fields

```
hero(episode: EMPIRE)
  name
  friends {
                           type Human implements Character {
                             id: ID!
     name
                            name: String!
                             friends: [Character]
     appearsIn
                            appearsIn: [Episode]!
                             starships: [Starship]
                            totalCredits: Int
 -totalCredits'
                           union SearchResult = Human | Droid | Starship
                           enum Episode { NEWHOPE, EMPIRE, JEDI }
                           type Query {
                            hero(episode: Episode!): Character
                            droid(id: ID!): Droid
                            node(id: ID!): SearchResult
```



Implementation Type-Specific Fields

```
hero(episode: EMPIRE)
           name
           friends {
                                   type Human implements Character {
                                     id: ID!
"inline
              name
                                     name: String!
fragment"
                                     friends: [Character]
              appearsIn
                                     appearsIn: [Episode]!
                                     starships: [Starship]
                                     totalCredits: Int
                 on Human
              totalCredits
                                   union SearchResult = Human | Droid | Starship
                                    enum Episode { NEWHOPE, EMPIRE, JEDI }
                                   type Query {
                                     hero(episode: Episode!): Character
                                     droid(id: ID!): Droid
                                     node(id: ID!): SearchResult
```



Example Query with *Inline Fragments*

```
hero(episode: EMPIRE)
  name
  friends {
    name
    ... on Droid {
      primaryFunction
```

```
Result:
hero {
  name: "Luke Skywalker"
  friends:
   {name: "Han Solo"}
   {name: "Leia Organa"}
   {name: "C-3PO"
    primaryFunction:"Protocol"}
   {name: "R2-D2"
    primaryFunction: "Astromech"}
```



Example Query with *Aliases*

```
hero(episode: EMPIRE) {
  heroname: name
    ... on Human {
    starships {
       name
       feet: length(unit: FOOT)
       meters: length(unit: METER)
    }
}
```

```
Result:
 hero {
  heroname: "Luke Skywalker"
  starships: [
   { name: "X-wing"
     feet: 41.0
     meters: 12.5 }
   { name: "Imperial shuttle"
     feet: 65.6
     meters: 20.0 }
```



Query with Name

```
query myExampleQuery {
  hero(episode: EMPIRE) {
    name
    friends {
     name
     appearsIn
    }
}
```



Variables

```
query myExampleQuery($ep: Episode) {
  hero(episode: $ep) {
    name
    friends {
       name
       appearsIn
                                     passed in a separate,
                                   transport-specific variables
                                   dictionary (usually JSON)
         "EMPIRE"
```



Default Values

```
query myExampleQuery($ep: Episode = EMPIRE) {
  hero(episode: $ep) {
    name
    friends {
     name
     appearsIn
    }
}
```



Meta Fields

```
hero(episode: EMPIRE) {
  name
                        Result:
  friends {
    name
                         hero {
                          name: "Luke Skywalker"
      _typename
                          friends: [
                            { name: "Han Solo"
                             ___typename: "Human" }
                            { name: "Leia Organa"
                             __typename: "Human" }
                             name: "C-3PO"
                             __typename: "Droid" }
                            { name: "R2-D2"
                                _typename: "Droid" }
```



Introspection

```
schema {
types {
  name
type(episode: "Droid") {
name
fields { name }
```



Definition of Mutation Operations

```
type Mutation {
 createRatingForEpisode(ep: Episode!,
                          rating: Int!): Rat
type Rat {
 ep: Episode
 rating: Int
```



Using Mutations

```
type Mutation {
 createRatingForEpisode(ep: Episode!,
                          rating: Int!): Rat
                  mutation {
type Rat {
                    createRatingForEpisode(
 ep: Episode
                       ep: HERO,
 rating: Int
                       rating: 2
                      rating
```



Input Types

```
type Mutation {
  addReviewForEpisode(ep: Episode!,
                       review: ReviewInput!):
                                      Review
input ReviewInput {
  stars: Int!
  comment: String
type Review {
  stars: Int!
  comment: String
```



Input Types

```
type Mutation {
  addReviewForEpisode(ep: Episode!,
                       review: ReviewInput!):
                                      Review
                         mutation {
input ReviewInput {
                           addReviewForEpisode(
  stars: Int!
                              ep: HERO,
  comment: String
                              review: { stars: 2 }
type Review {
                             stars
  stars: Int!
                             comment
  comment: String
```



www.liu.se

