

Testing of Digital Systems

Zebo Peng and Petru Eles

Embedded System Laboratory (ESLAB)

Linköping University

<http://www.ida.liu.se/~zebpe/teaching/test/index.html>



Contents

- ➡ Basic principles and practice of digital system testing.
- ➡ Design for testability techniques.
- ➡ Integration of test consideration with system synthesis.
- ➡ Testing of system-on-chip.



Course Organization

- ☞ General lectures.
 - Lecture notes and selected papers.

- ☞ Seminars and discussions, led by the participants.
 - M. Abramovici, M. A. Breuer and A. D. Friedman, “Digital System Testing and Testable Design,” Computer Science Press, 1990.
 - Seminar notes by the participants.



Lecture I: Introduction

1. Basic definition and terminology
2. Classification of test
3. Test process
4. Test cost and its reduction



Design versus Test

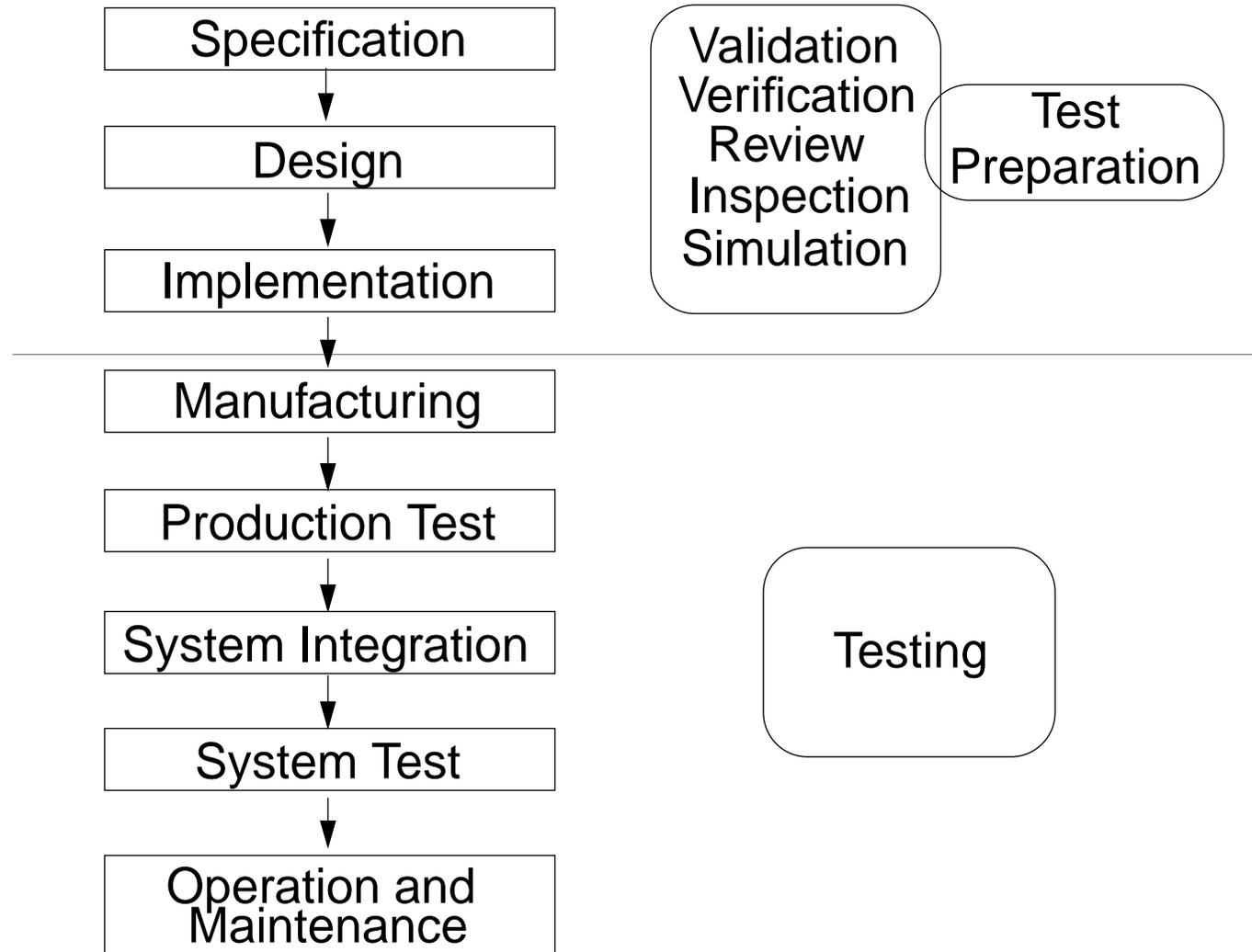


What is Testing?

- ➡ Process of exercising a product and analyzing its resulting response to check whether faults are introduced during the *manufacturing* or *operation* phase.
- ➡ Process of exercising a product and analyzing its resulting response to check whether it *functions* correctly.
- ➡ Process of determining whether a product functions correctly.



Hardware Life Cycle



Causes of Incorrect Function of Digital Systems

- Design errors — usually consistent
 - Fabrication (manufacturing) errors
 - often consistent, e.g., wrong components
 - usually operator errors
 - Fabrication (manufacturing) defects
 - inconsistent, e.g., impurity of materials
 - Physical failures
 - wear-out
 - environmental factors
- } Physical faults



Classification of Physical Faults

- ➡ Permanent — always present after their occurrence.
- ➡ Intermittent — existing only during some intervals.
- ➡ Transient — a one-time occurrence caused by a temporary change in some environmental factor.



Another Classification

- ➡ Logic (functional) faults — the logic function of CUT (circuit under test) is wrong.
- ➡ Parametric — the magnitude of a CUT parameter is changed (e.g., power and current).



Principles for Digital Test



A Board Testing Example



Test Head Fixtures

- Edge-connector — via the normal input/output pins.
- Bed of nails.
- Wafer prober — a set of micro-probes arrange so as to make contact with the bonding pads of a chip.
 - Bare chip test for known-good die (for MCM application).
 - Wafer-level screening.
- Probes:
 - Mechanical probe.
 - Electron-beam probe.



Main Difficulties in Testing

- Miniaturization -> Physical access difficult or impossible.
 - Increasing complexity -> Large amount of test data.
 - Number of access ports remains constant -> Long test application time.
 - High speed -> High demand on tester's driver/sensor mechanism and more complicated failure mechanism.
- > Testing accounts up to 50% of product development efforts.
- ☞ The key to successful testing lies in the design process.



Design for Testability (DFT)

- ☞ To take into account the testing aspects during the design process so that more testable designs will be generated.

- ☞ The design is changed to make it more testable.

- ☞ Advantages of DFT:
 - Reduce test efforts.
 - Reduce cost for test equipments (ATE).
 - Shorten turnaround time.
 - Increase product quality.



Test vs. Diagnosis

- Test — Detection of faults.
- Diagnosis — Detection and location of faults (fault site and fault type).
 - Repair.
 - Manufacturing process optimization (reduce manufacturing errors).
 - Re-design.
- Cause-effect analysis (external fault location):
 - Build a fault dictionary.
 - Use dictionary look-up to determine the possible faults.
- Effect-cause analysis (internal fault location): based on the erroneous response, determine directly the faults that could produce it.
 - Ex. guided-probe testing.



Types of Testing

- Production (manufacturing) test — test individual products to check whether faults are introduced during the manufacturing phase.
- System test — test a product in its operating environment to ensure that it works correctly when interconnected with other components.
- Operation and maintenance test — test a product in the field for diagnosis or "preventive" purpose.
- Prototype test — testing to check for design faults during the system development phase. Diagnosis is required.
- Different levels: chip, board, or system.
- On-line, off-line, or concurrent testing.



Types of Testing (Cont'd)

- Functional test — validating the correct operation with respect to its functional specification.
- Structural test — testing of structural defects, such as open, stuck-at, and short-circuit.
- Static v. at-speed testing.
- In-circuit test — the tester gains access to the internal nodes.
- Parametric test — testing of technology-dependent parameters, such as power consumption.
- IDDq test — testing the entire circuit by making analog measurements of IDD which is the current flows in a CMOS circuit when all nodes are in the quiescent state.



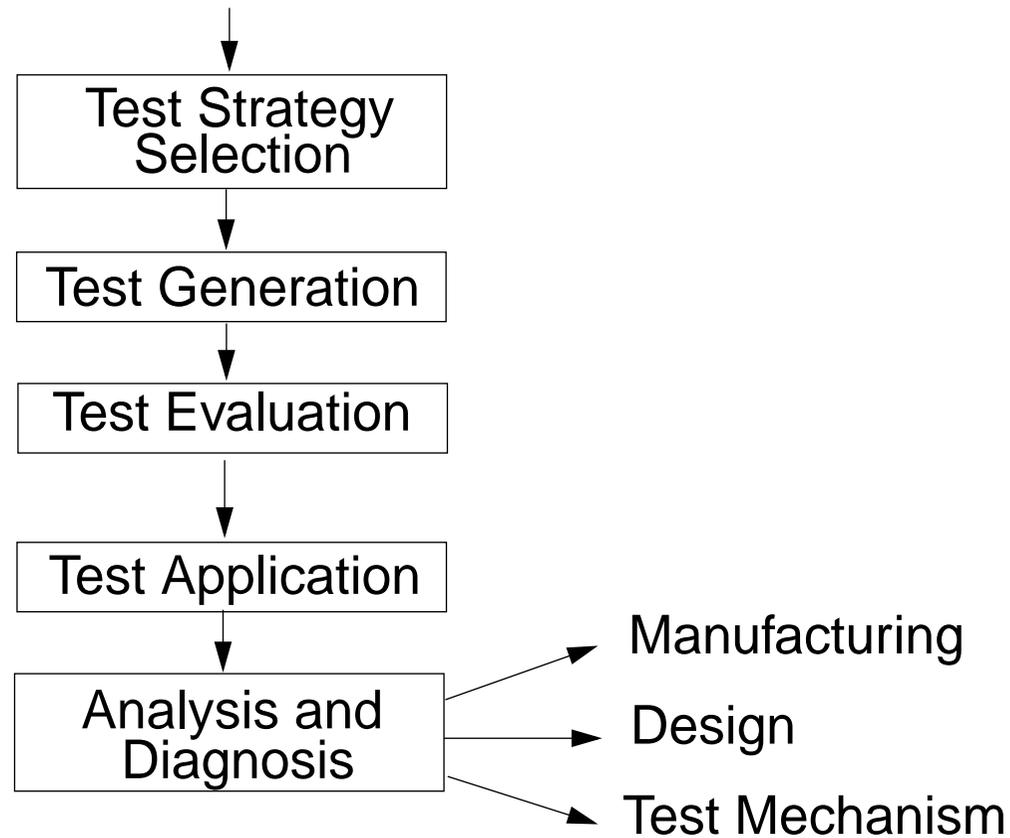
Test Classification



Test Classification (Cont'd)



A Typical Testing Process

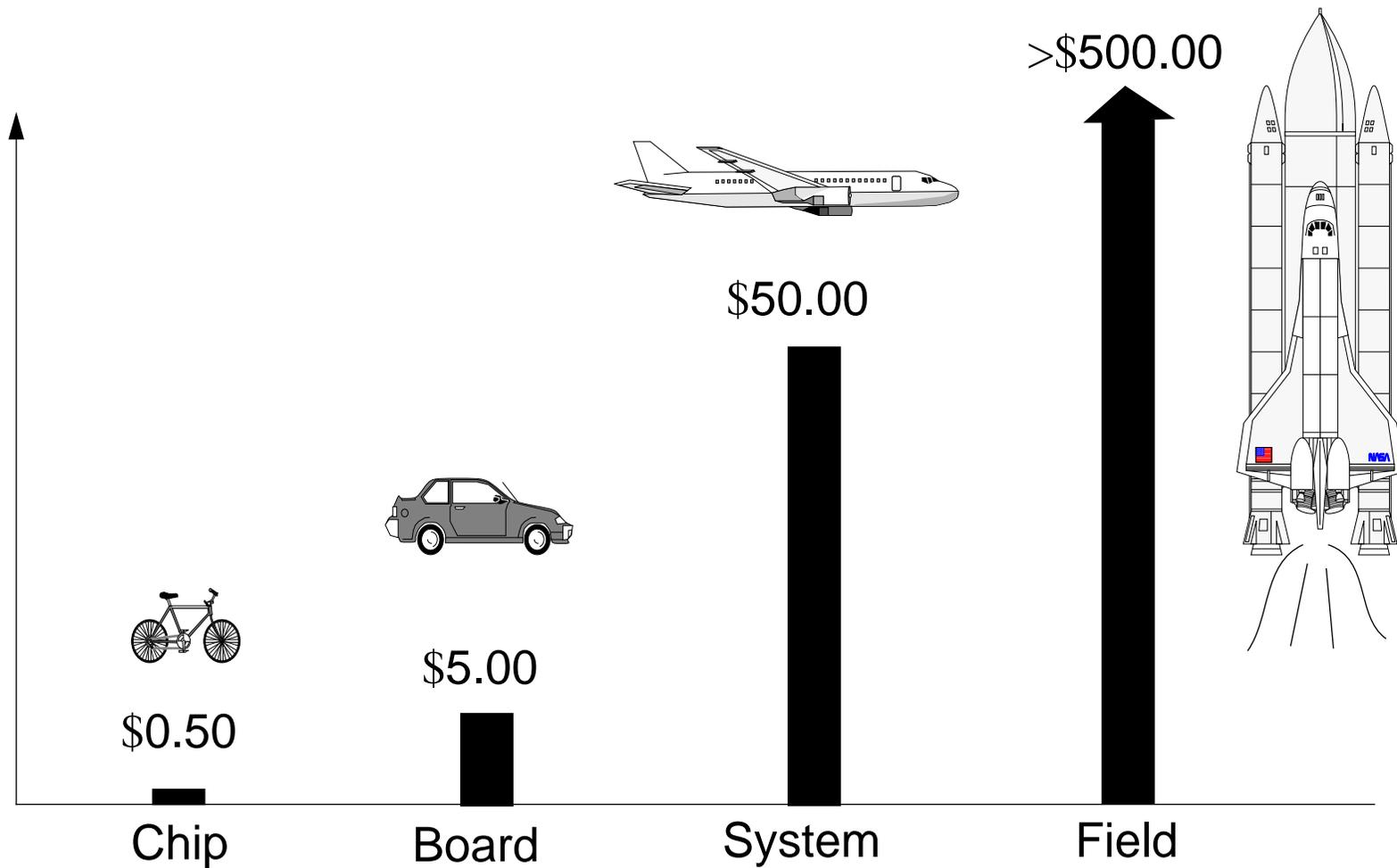


Composition of Testing Costs

- Cost of test equipment (hardware):
 - A test controller (usually a computer).
 - Interface drivers/receivers and cable-connections.
 - System of probe-contacts.
 - A controlled environment.
- Cost of software supports:
 - Test pattern generation programs.
 - Test evaluation procedures (fault simulation and analysis).
- Testing time
 - Test development time.
 - Test application time (maybe very long for "burn-in" purpose).



Cost of Finding Defects (“Rule of Tens”)



Methods for Test Cost Reduction

- ➡ DFT simplifies/automates test pattern generation, which decreases development cost and lead times.
- ➡ DFT facilitates more efficient production test, i.e., lower fault levels and shorter test application times.
- ➡ BIST can reduce the need for expensive test equipment and supports field test.
- ➡ Better design verification reduces the need for functional test which has long test application time.
- ➡ Statistics-based methods reduces overall test cost.



Summary

- ☞ Testing is an expensive and complex task, and is becoming more difficult with the development of more complex chips, especially systems-on-chip.
- ☞ It takes typically 30% of the total production cost.
- ☞ Hardware testing is mainly used to find physical faults introduced during the manufacturing and operation phases.
- ☞ Testing does not guarantee the absence of faults!

