

# Safety-Critical Computer Systems

PhD Course, Fall 2000  
Simin Nadjm-Tehrani  
[www.ida.liu.se/~snt](http://www.ida.liu.se/~snt)

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1

## Organisation and planning

- Course page  
[www.ida.liu.se/~snt/teaching/SCCS](http://www.ida.liu.se/~snt/teaching/SCCS)  
Course goals, literature, web resources, schedule, invited lectures, examination details, etc
- Period: October-December '00
- Examination deadline: 01-01-10

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2

## Overview

- To get an insight into the broad area of system safety
- To get specific knowledge about issues in designing safety-critical computer systems, and related standards
- Working in groups, 4 sessions
- 8 Lectures/resource sessions

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## This lecture

- Short historical perspective
- Basic terminology

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## Bang goes one billion dollars!



From Time Magazine, Aug 98

## Titan 4 rocket

- blasted off on 19 August 1998 from Cape Canaveral
- as large a 20-story building
- carrying a top security satellite
- 40 seconds later it pitched sideways and had to be destructed by air force control command

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## Early computer-based systems

- 1944: Real-time computer system in the Whirlwind project at MIT, used in a military air traffic control system 1951
- Short life of vacuum tubes gave mean time to failure of 20 minutes

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## Early space and avionics

- During 1955, 18 air carrier accidents in the USA (when only 20% of the public was willing to fly!)
- 1970: Apollo 13 had less computing power on board than a PC produced ten years later

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## Still, mishaps/accidents not unusual!

1. **TCAS** is a system designed to avoid mid-air collisions between passenger planes. On 3rd February 1994 two commercial aircrafts came as close as 1.6 km to each other while flying over Oregon in USA.

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2. "Friendly Fire" - during the Gulf war 24% of American soldiers (35 av 146) killed by own systems.

3. On 8th February 1986, in Canada, a cargo train collided with a passenger train carrying 120 passengers - 26 people died.

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4. During June 85 - January 87 six patients in USA and Canada got very high doses of radiation and severe burns from the cancer-treatment system **Therac 25**. Doses as high as 15,000-20,000 radiation units compared with the normal levels (~ 200 units) had been given. Three of the patients died due to the overdoses and the following complications.

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11

## Current trends

- Early (hardware-driven) engineering lessons "forgotten"
- Significant technological changes (MEM's, sensors, X-by-wire)
- Mishaps/accidents more likely to be due to complex computer systems in interaction with physical devices

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12

## What is safety?

*Freedom from exposure to danger, or exemption from hurt, injury or loss.*

[Bowen and Stavridou]

- Degrees of safety
- Closely related to **risk**

## What is risk?

*(1) A combination of the likelihood of an accident and the severity of the potential consequences.*

*(2) The harm that can result if a threat is actualised.*

- The Pinto case
- Acceptable/tolerable risk

## Hazards & system safety

- Achieved by anticipating accidents, and eliminating their causes
- Hazards are potential causes of accidents

*Conditions in a system which together with other factors in the environment inevitably cause accidents.*

## Safety & risk management

- Means anticipating accidents...
- hence anticipating hazards ...
- which means quantifying/classifying the potential ...
- Must reduce risks which are not tolerable!

## Fail-safe design in aerospace

*No single failure or probable combination of failures during any one flight shall jeopardise the continued safe flight and landing of the aircraft.* [FAA]

- But what is failure?

## Errors, faults & Failures

- **Fault:** a defect within the system or a situation that can lead to failure
- **Error:** manifestation (symptom) of the fault - an unexpected behaviour
- **Failure:** system not performing its intended function

## Fault ⇒ Error ⇒ Failure

- Goal of system verification and validation is to "remove" faults
- Goal of reliability analysis is to focus on important faults, those which might lead to failures
- Goal of fault-tolerance methods is to reduce effects of errors if they appear - eliminate or delay failures

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## What is reliability?

*A measure of an item performing its intended function satisfactorily for a prescribed time and under given environment conditions.*

The measure is typically expressed as a probability, or time to failure

[Laprie]

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## Reliability and safety

- Note: reliability defined
  - over time
  - with respect to specified conditions
- Improving software or hardware reliability need not improve safety!

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## What is dependability?

*Property of a **computing system** which allows reliance to be justifiably placed on the service it delivers.*

[Laprie]

- Wider concept which covers "safety", reliability, security, fault-tolerance, availability ...

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22

## This course...

- Does not cover security
- Safety, correct behaviour in software, reliability for software and hardware, fault-tolerance, are touched upon
- Also tries to cover some aspects in the larger systems engineering domain

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23