

Scania

Software development and testing

Agenda

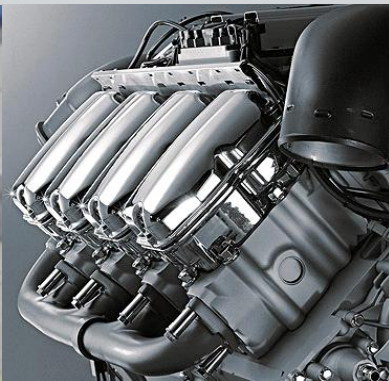
- General info about Scania
- Software development at Scania
- Scania's electrical system
- Integration testing
- Distribution of real-time data

Main message

- Scania is a software company
- Scania has a high degree of in-house development of ECUs
- A lot of freedom and possibilities to learn new things

Corporate statement

Scania's goal is to deliver optimized heavy trucks, buses, engines, and services, offer our customers the best total economy and thereby be the leading company in our business segment. The foundation is Scania's core values, our focus on methods and our motivated coworkers.



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Haulage



Construction



Distribution



Special purpose



Network and services

Premium products and services



Intercity and coach

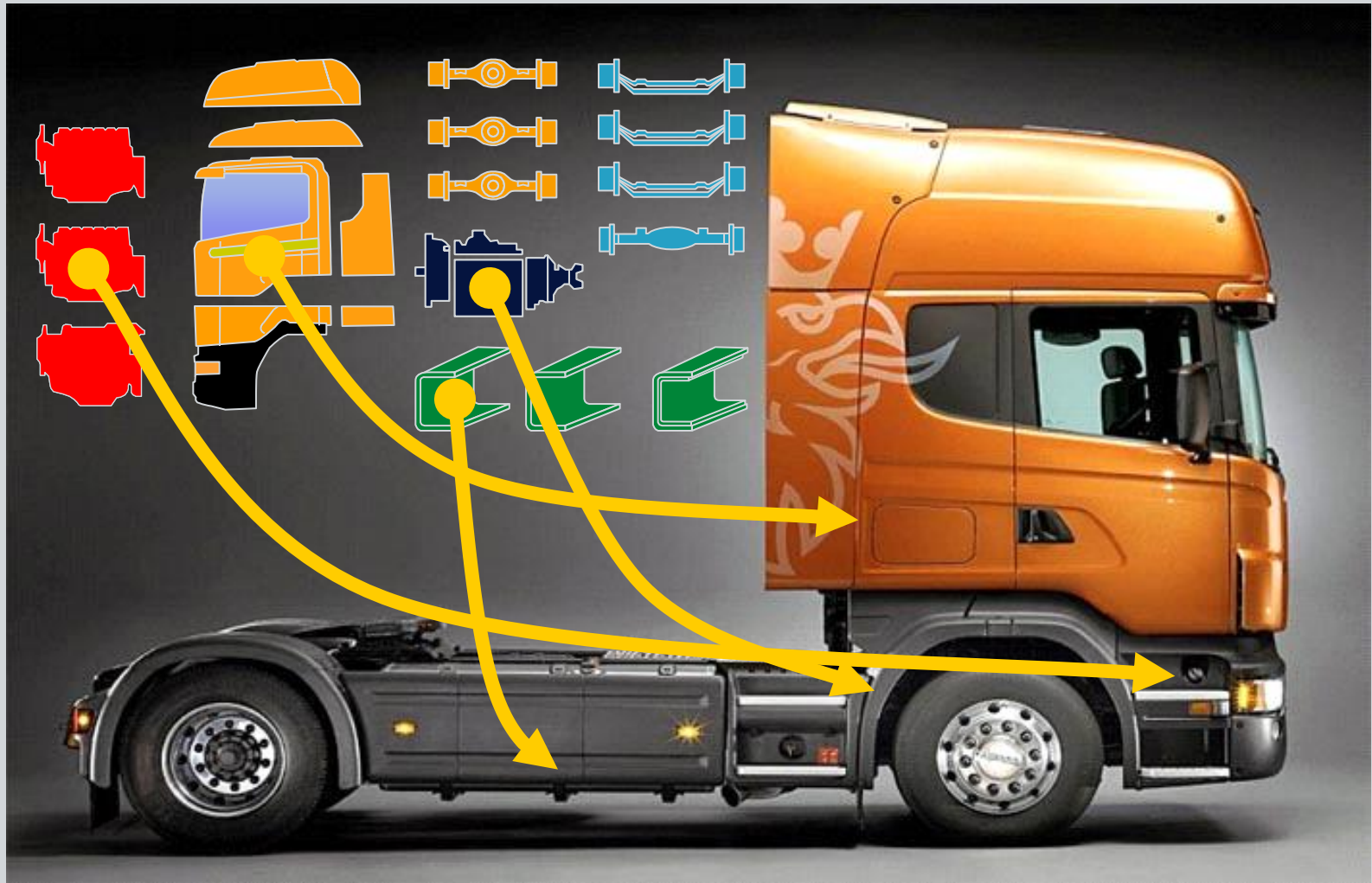


City and intercity



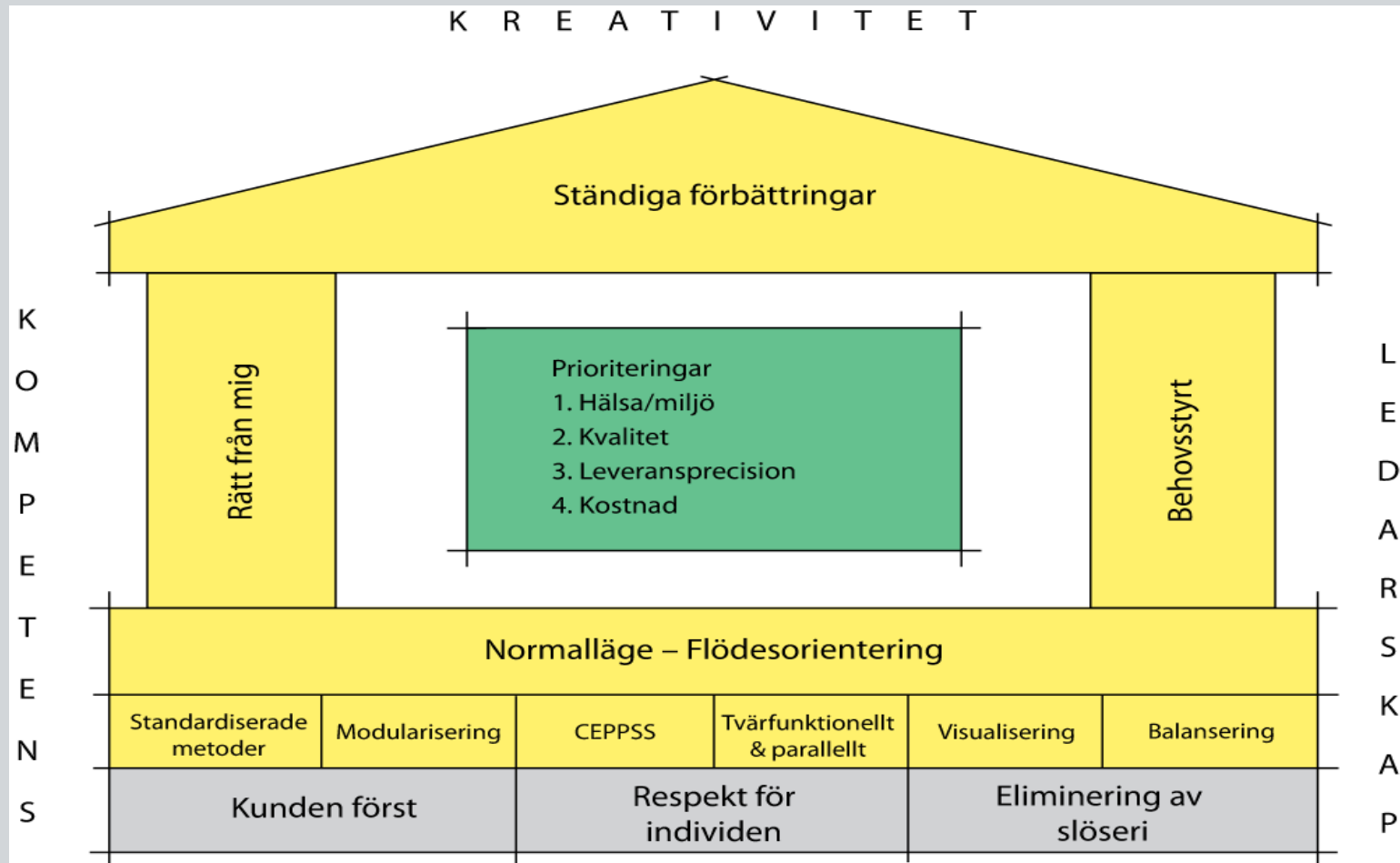
Engines

Modular product system



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R&D Factory

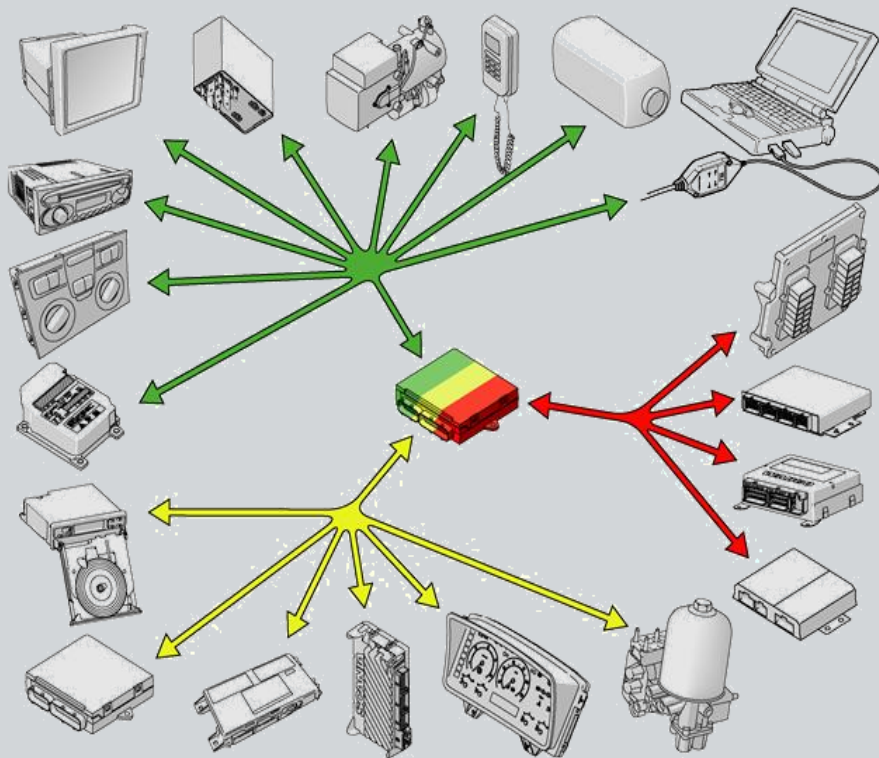


Scania Technical Center



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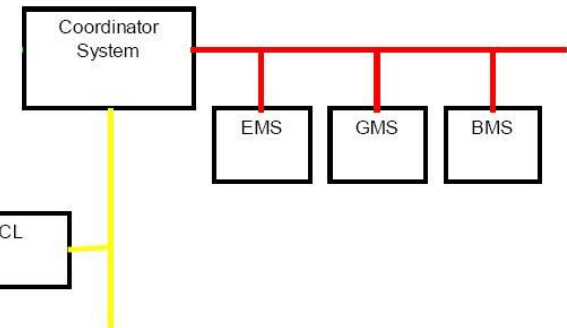
SESAMM – Scania's electrical system



Mjukvaruutveckling

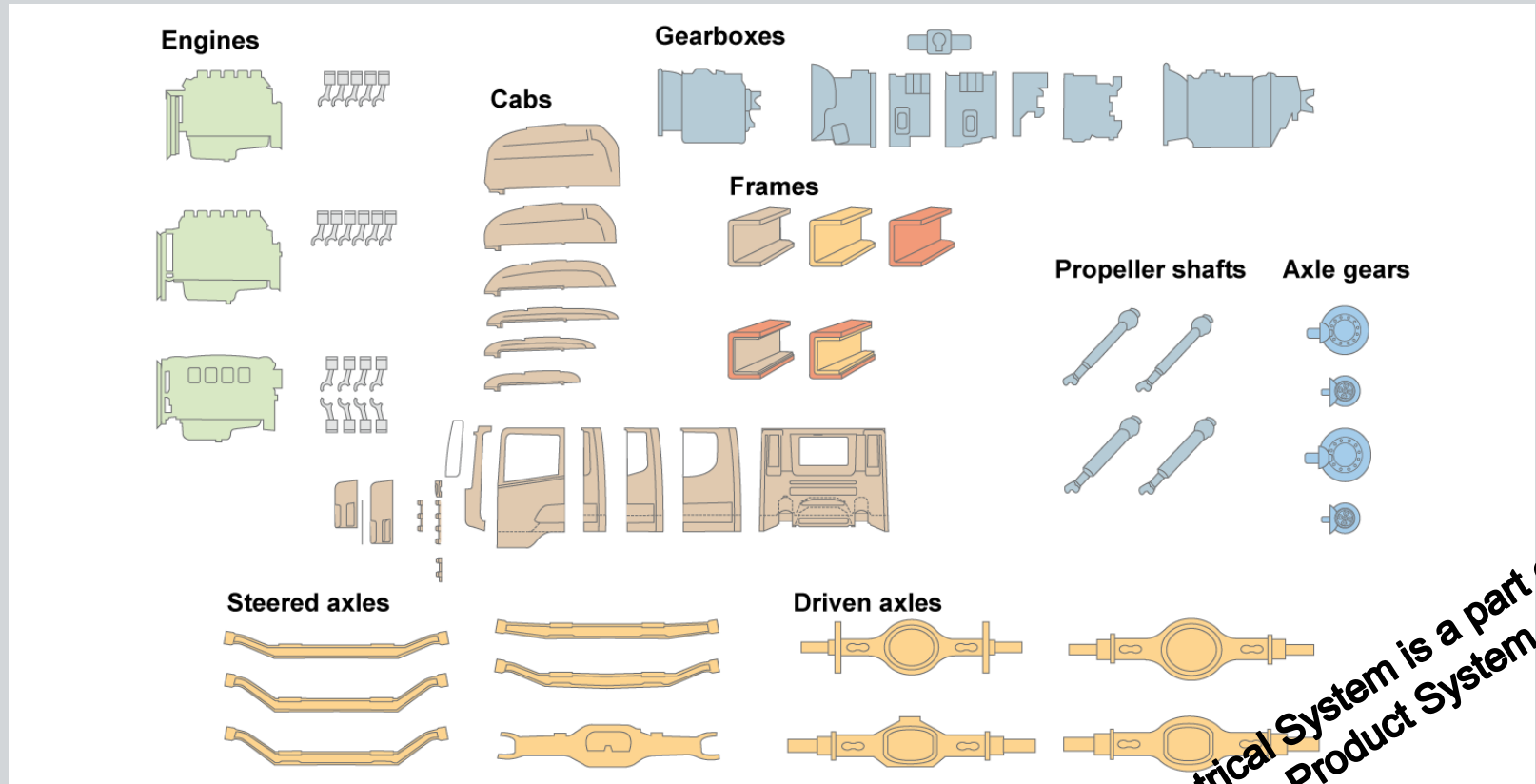


Elektronikutveckling



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Modular Product System



- Well balanced performance steps
- Standardised interfaces
- Same need - identical solution

Scania Electrical System is a part of
the Modular Product System



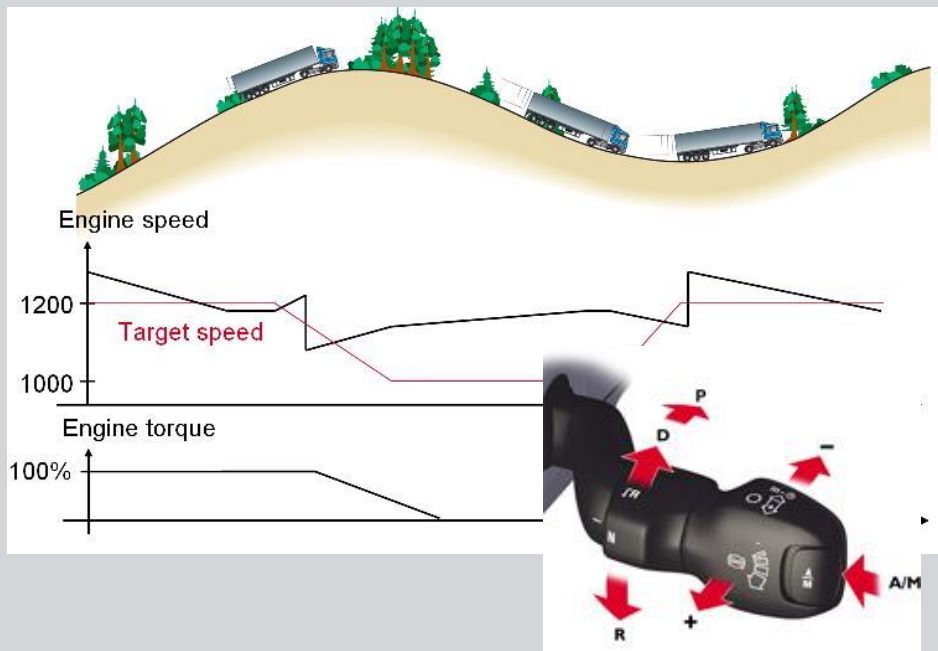
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Scania Electrical System - Principles

- One common electrical system for all vehicle types
- Function allocation independent of vehicle specification
- Backward compatible
- Rebuildability
- High level of functionality in degraded mode
- Segments
- In-house development of SW in strategic nodes
- CEPPSS (Continuous Evolution of Properties Planned in Small Steps)

User Functions

- A User Function describes a vehicle function from which the user has a direct benefit
- The complete set of User Functions describes Scania's electrical system

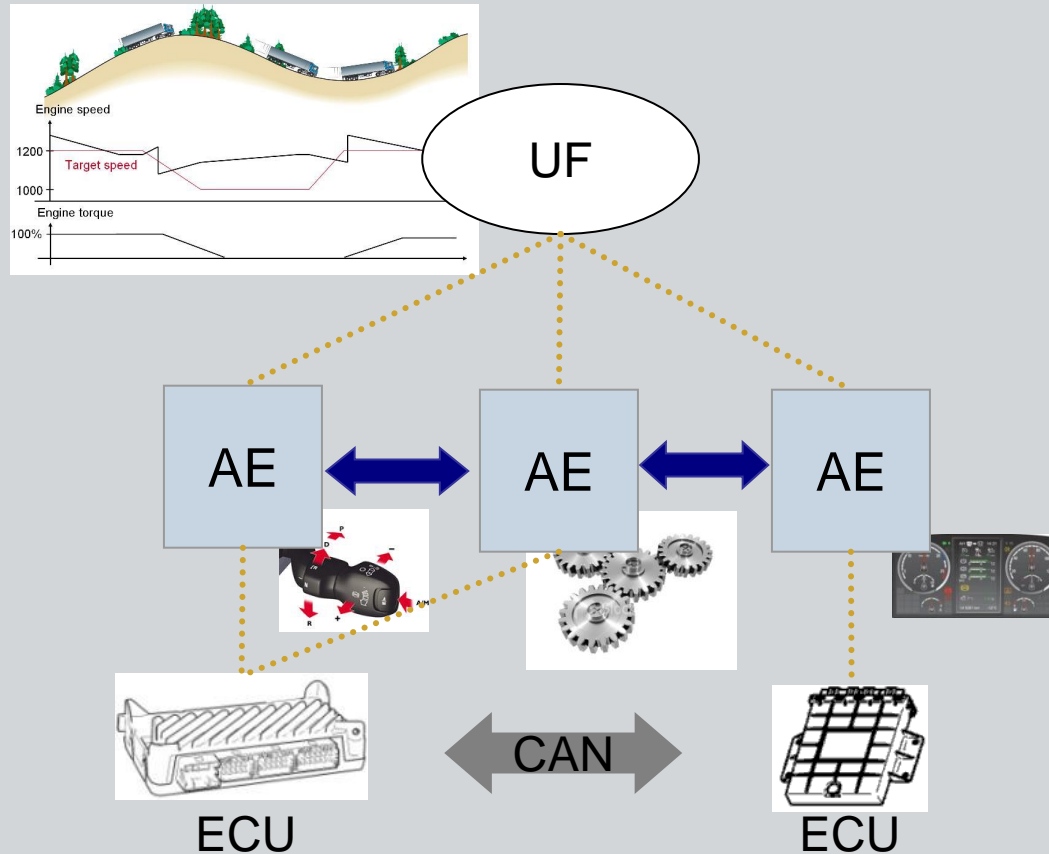


Opticruise –
UF 493 "Transmission automatic"

More examples:
UF 352 "Bus Stop Brake"
UF 415 "Hill Hold"
UF 511 "Rear Wheel Steering"

Allocation Elements

- An Allocation Element describes a logical component of a User Function as implemented in an ECU



Benefits

- Scalable
 - Few ECUs on low cost vehicles
 - Possibility to add systems and segments for increased content
- Modularised
 - Encapsulation and modularisation reduces communication need and complexity
 - Possible to chose degree of centralisation
 - Clear organisational responsibility for components and functions
- Evolution
 - CEPPSS
 - Balancing complexity and backwards compatibility
- Testing
 - ECU system level testing possible locally before delivery to integration test
 - Stepwise integration possible
- Isolation between ECU systems
 - Easier to prove freedom of interference and avoid unnecessary mixed criticality
- Flexibility in subsegments
 - Possibility to adapt interfaces quickly to new systems without affecting main segments
 - Often in-house SW in main nodes
- Builds on proven concept

Where are we in the organisation?



Mainly RE and NE developing SW, but also RB, RC and NB.

Aim

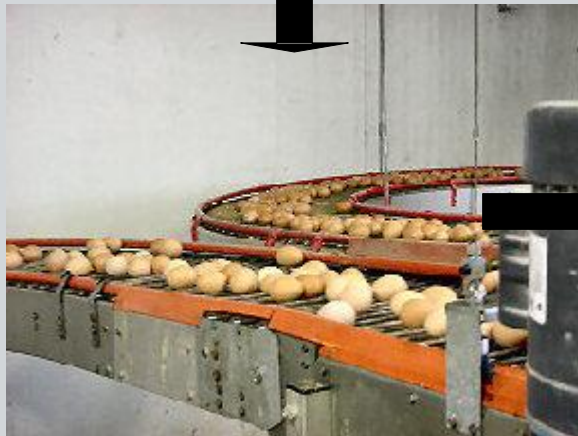
- Our E/E system is ONE system
- We have to see it as a whole system and not only separate parts of it
- "Small changes" can have/lead to unexpected dependencies
- We have to analyse each change to evaluate its consequence(s)
- Development of the E/E-system is performed parallel in many areas
- It is important to have a process for synchronisation

The release process is Scania's process for packaging the electric/electronic system in our vehicles



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What is the release process?

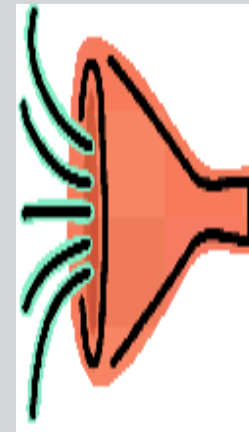
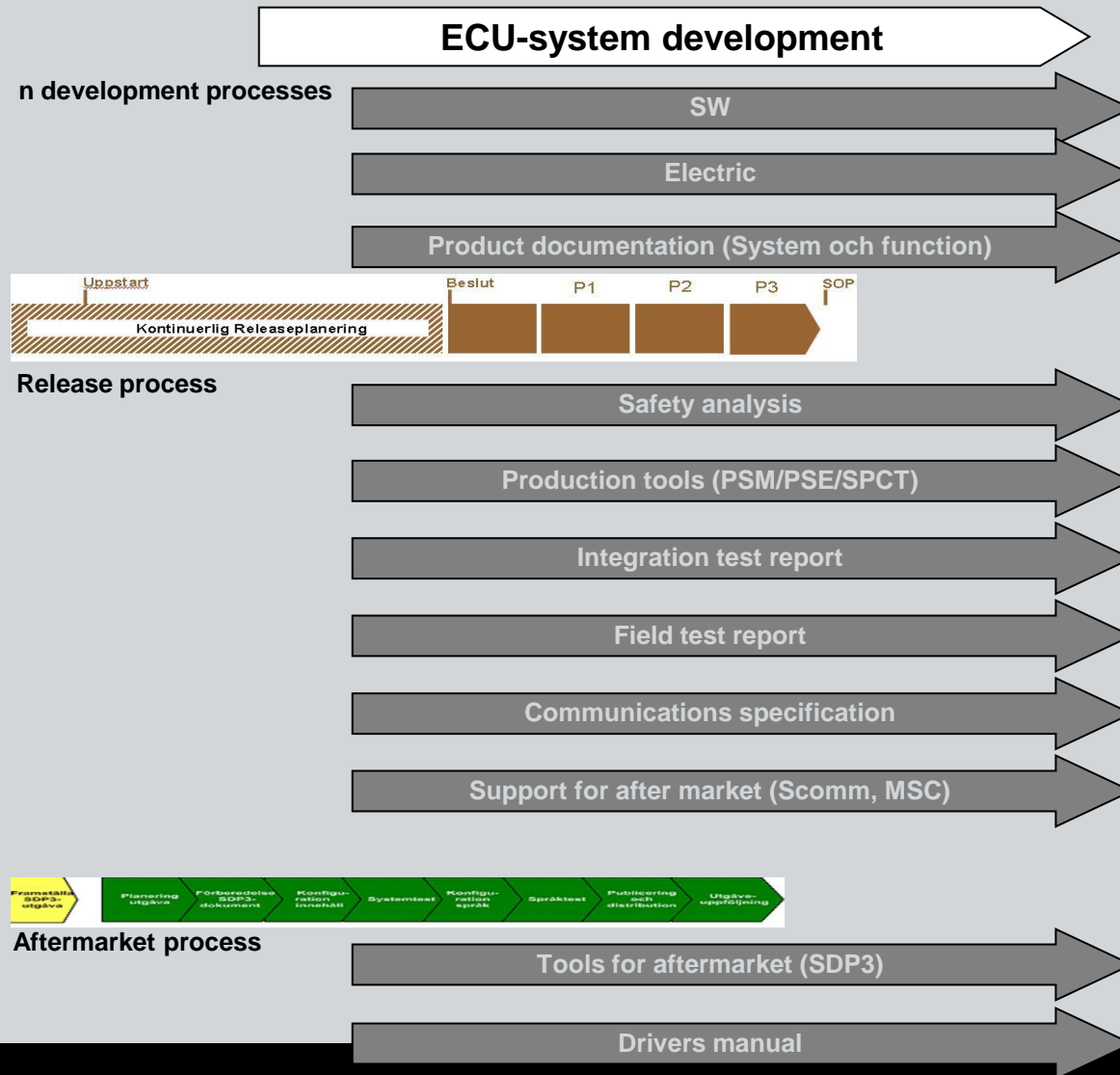


1. Release planning

2. Analyse

3. Packaging

A complete delivery of the electrical system per SOP



SOP-release



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Development of SW

SW-projects (working method e.g.. RUP, SCRUM)

SOP

Code-Development

Function- and module tests

ECU-system

Complete E/E-System

Dependency
analysis

Analyse/
Modularisation

Safety analysis

Production tools

Integration tests

Field tests

Support for after
market

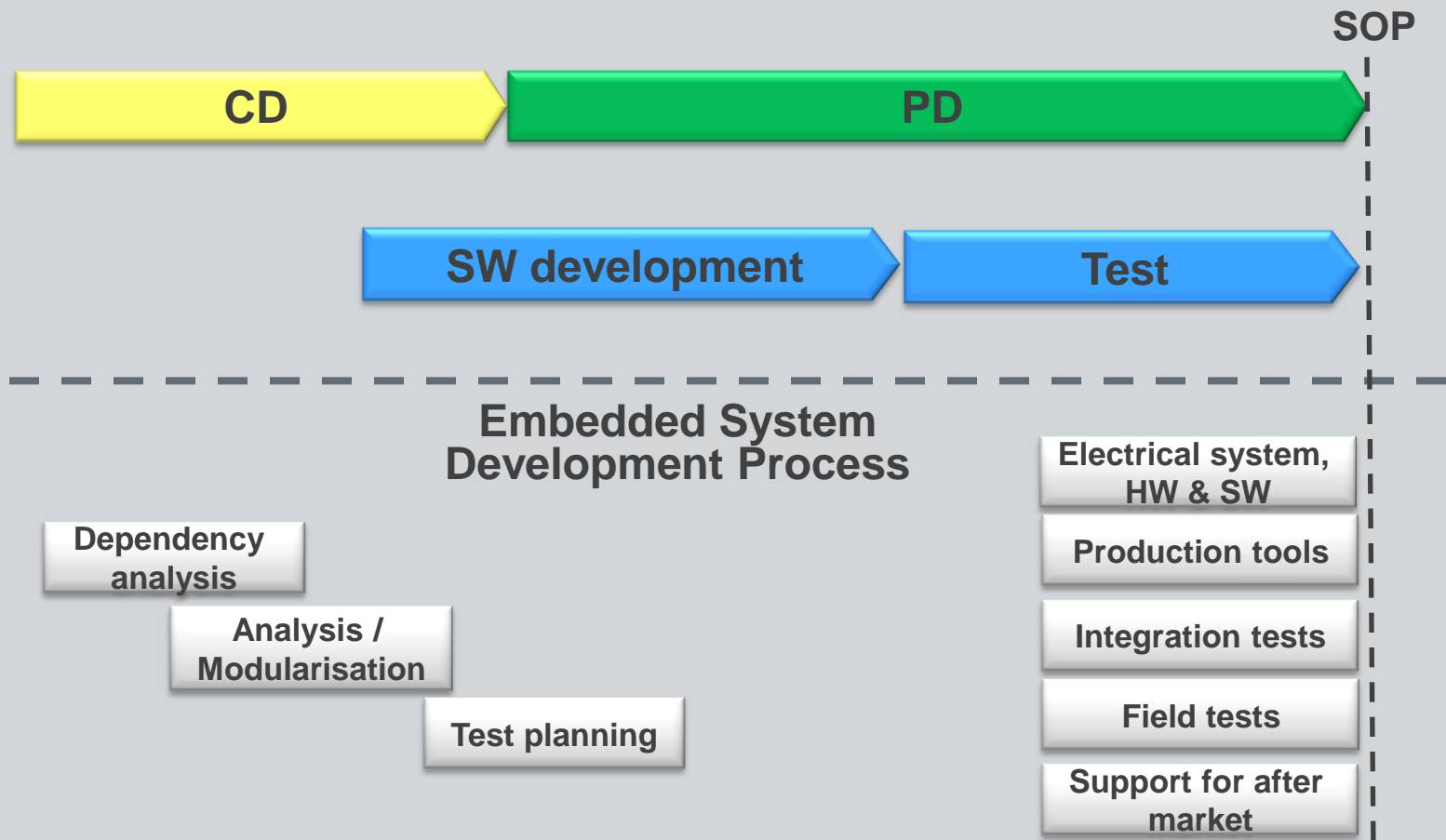
PD Phase1: D "Impact on electrical system defined"

Release process

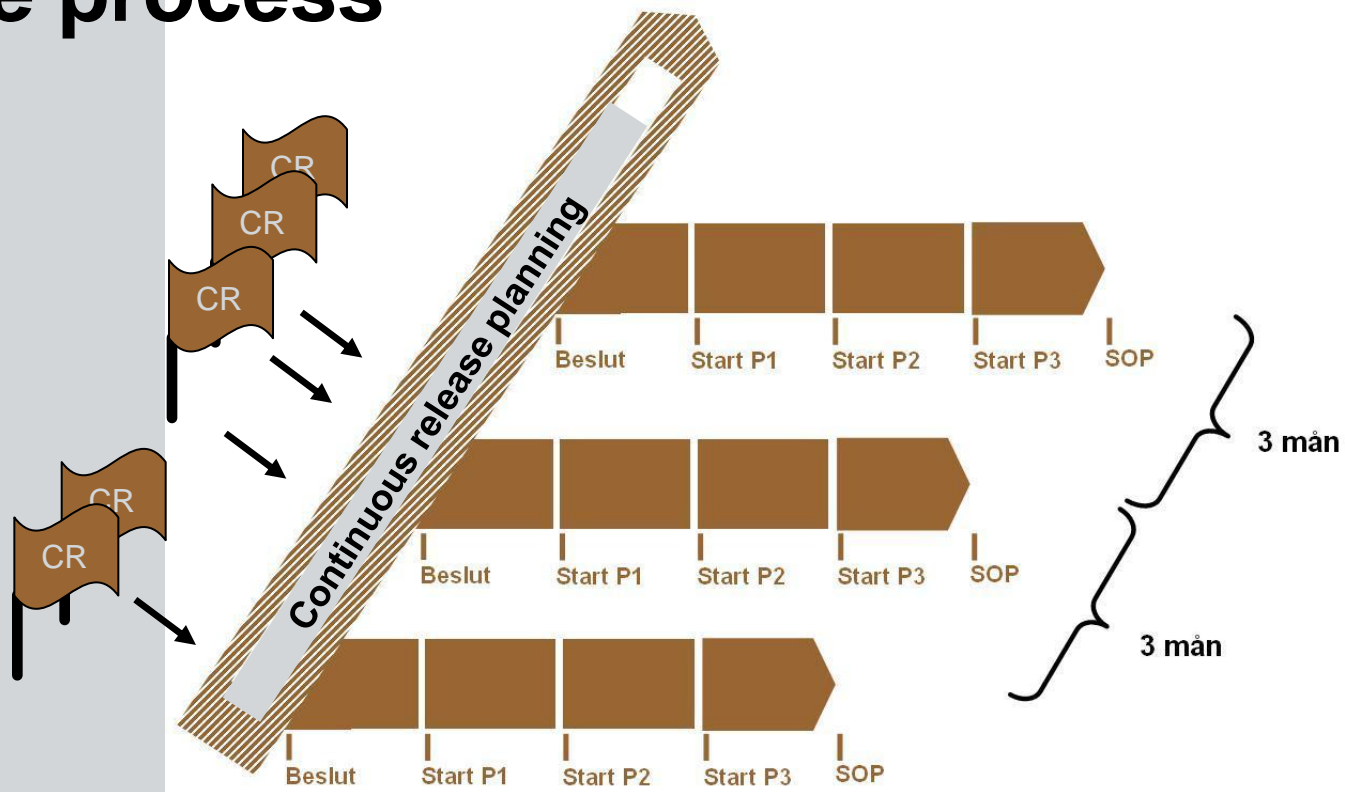


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Software Development

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Release process



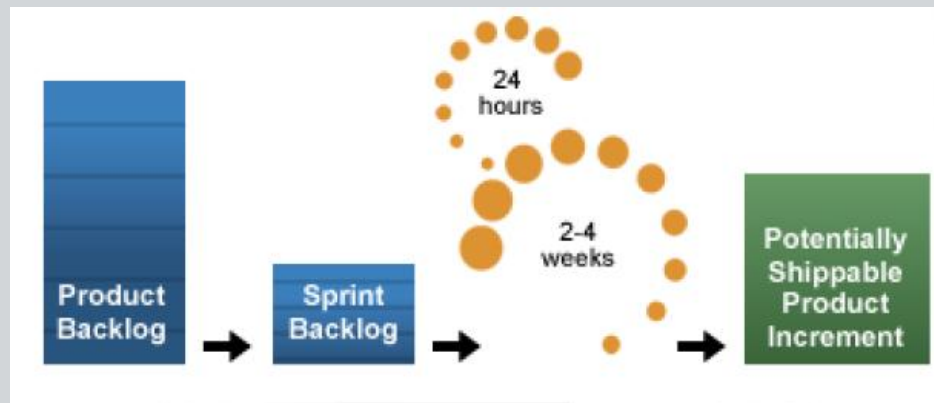
- ✓ Release process is a flow with a pulse
- ✓ Each planned change is flagged with a **CR**

Abbreviations:

CR = Change Request, P1 = Integr.test 1, P2 = Integr.test 2, P3 = Integr.test 3

SCRUM

Methodology for SW development



SCRUM is determined by

- Iterative
- Increments
- Focused work in short cycles
- Priorization
- Self-organized team
- Everything is timeboxed
- Transparant
- Face to face
- Periodic delivieries

Roles

Req. from,
customers, teams etc.



Product owner

SCRUM master



Team

Daily SCRUM



Planning



Demo



Retrospective



Backlog



Sprintlog



Deliverable product increment

Artefacts

Ceremonies



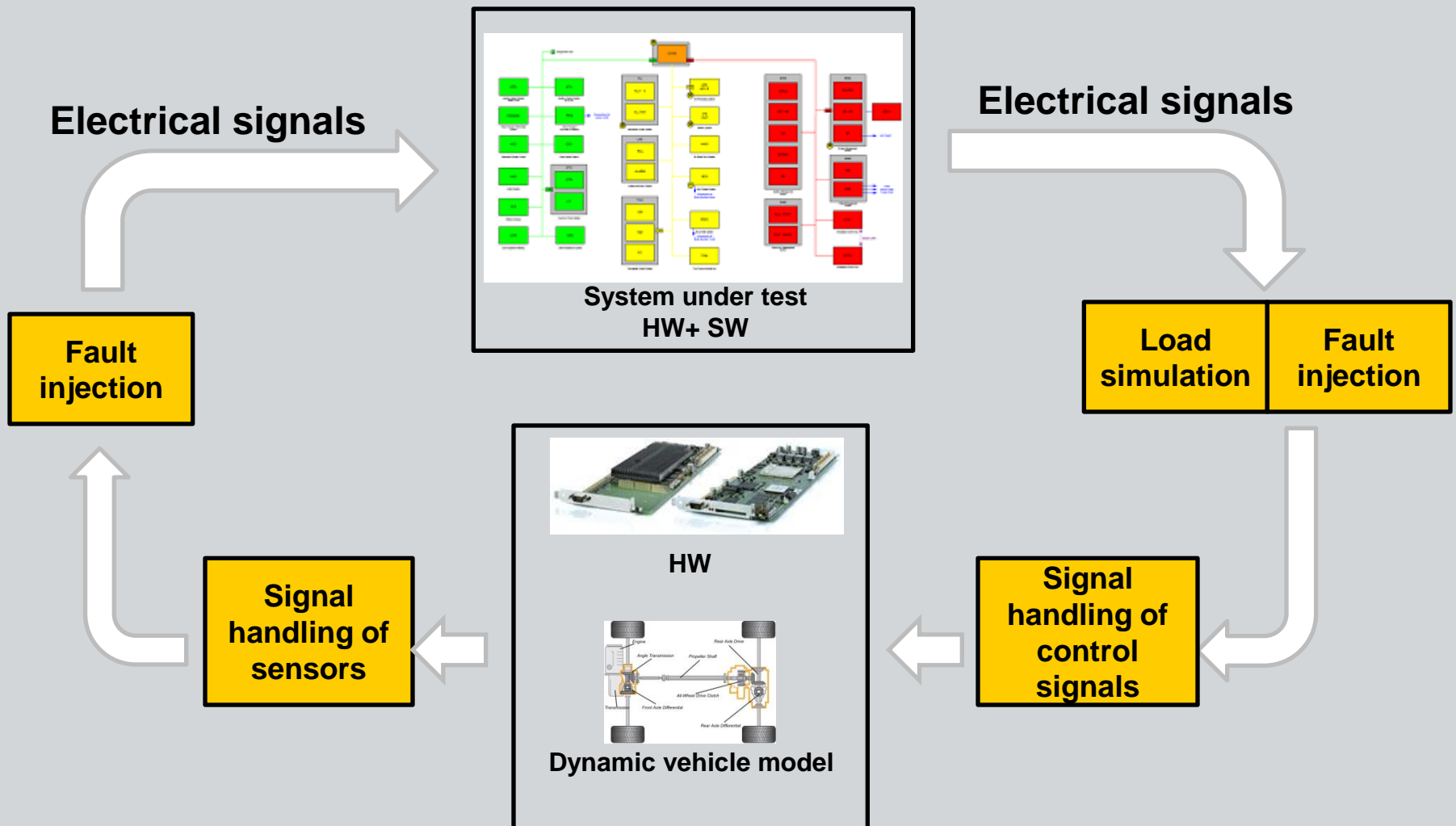
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Test environments for integration testing



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I-lab: Hardware-In-the-Loop



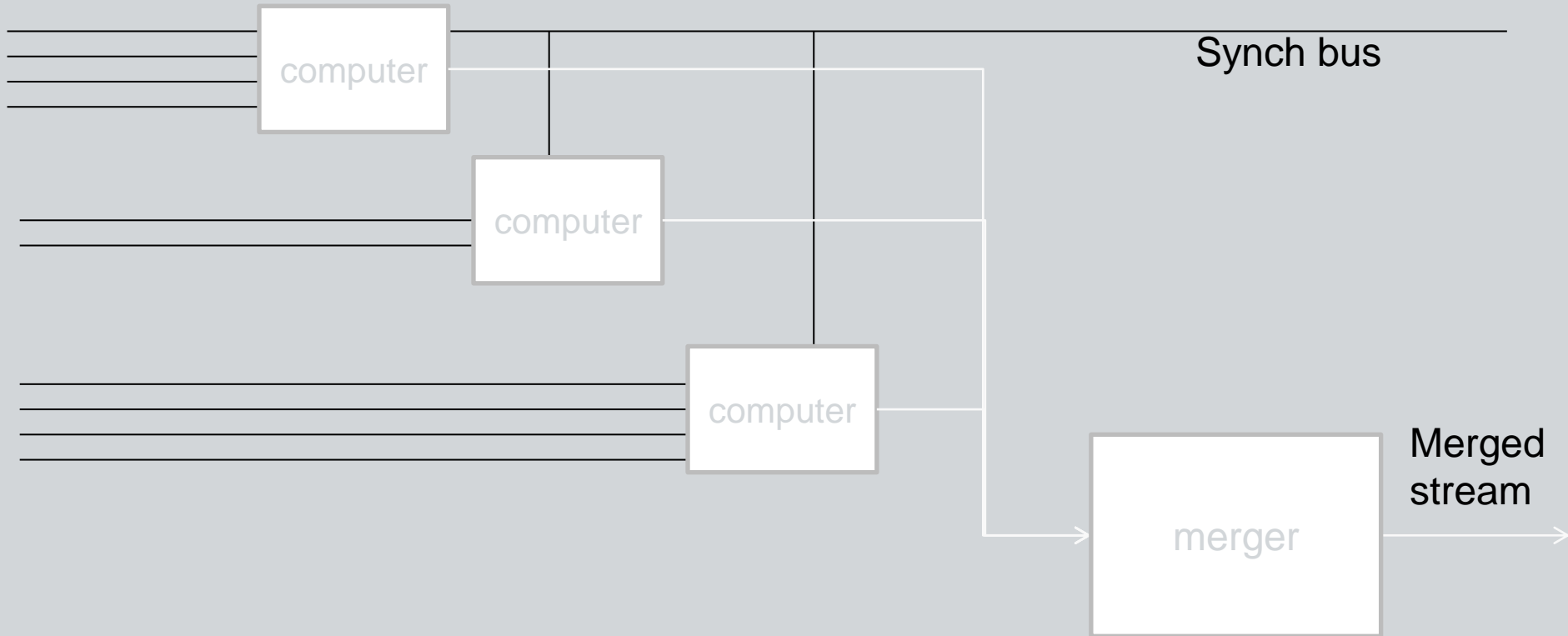
Distribution of real-time data

- Our new integration test lab has a CAN bus solution where maximum CAN length is reached
- To reduce CAN length, buses are not accessible in all cabinets
- However, we still want to get one real-time view of all CAN buses
- This requires a distributed solution

Distribution of real-time data

- We allocate one CAN bus as a synch bus
 - A synch message is sent periodically
- The synch bus is accessible from each computer node
- Each computer node receives CAN frames on CAN buses, including synch, and sends them to a merger
- How should the merger be implemented such that it
 - Can cope with the expected number of messages
 - Can present a merged data stream without too much delay

Distribution of real-time data



Distribution of real-time data

- One program for sending synch messages
- One program per computer for receiving and forwarding CAN frames
- One program for sorting frames in correct order
- One program for visualizing CAN frames

Distribution of real-time data

- Merging
 - Robust
 - Handle all kinds of edge cases
 - Maintainable
- Development
 - A C++ version has been implemented. Single-threaded.
 - A prototype using Actor pattern has been implemented. We consider this one to be more robust and maintainable.
 - Programming language with thread local heaps

Distribution of real-time data

