



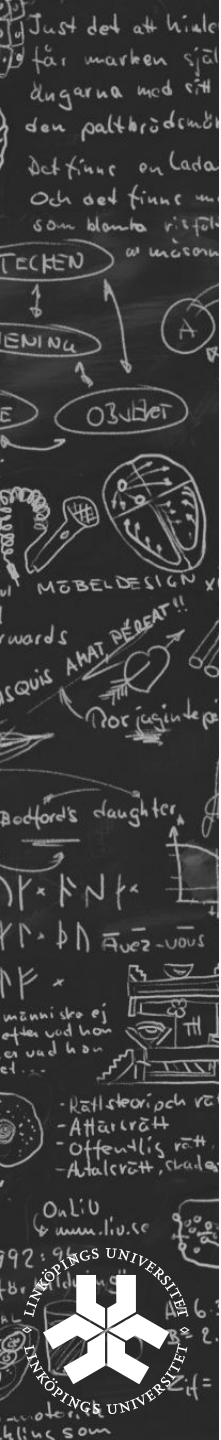
# Introduction to Green Computing

Slides by: Jordi Cucurull Juan

Department of Computer and Information Science (IDA)  
Linköping University  
Sweden

April 2, 2012

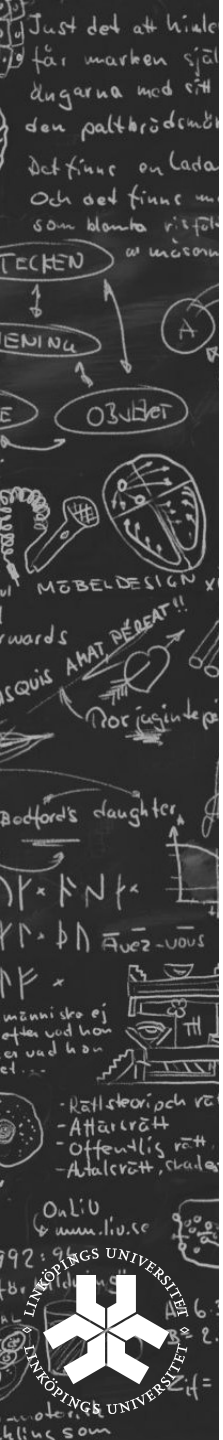
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# Outline

- Sustainability
- Power aware computing
- Data centres

# Sustainability





# Sustainability

## Introduction

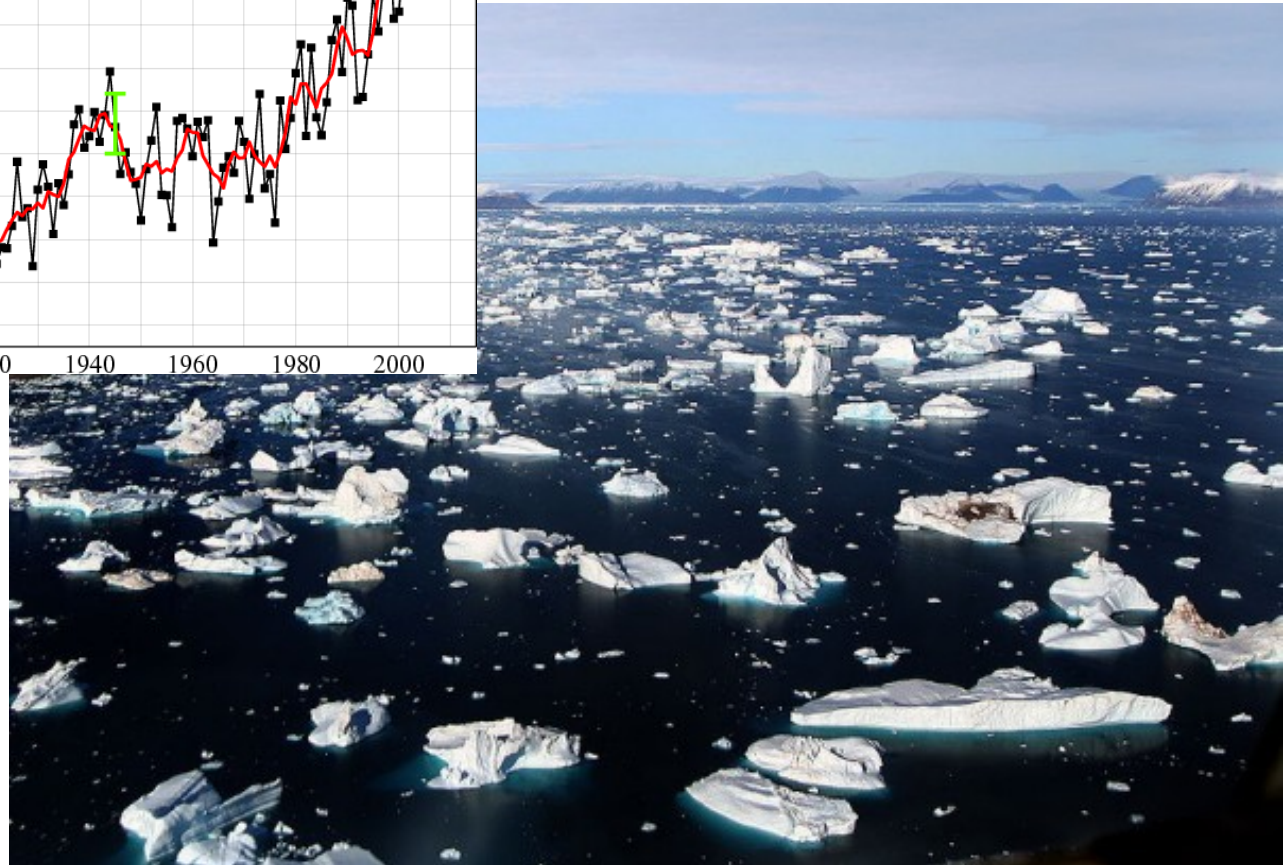
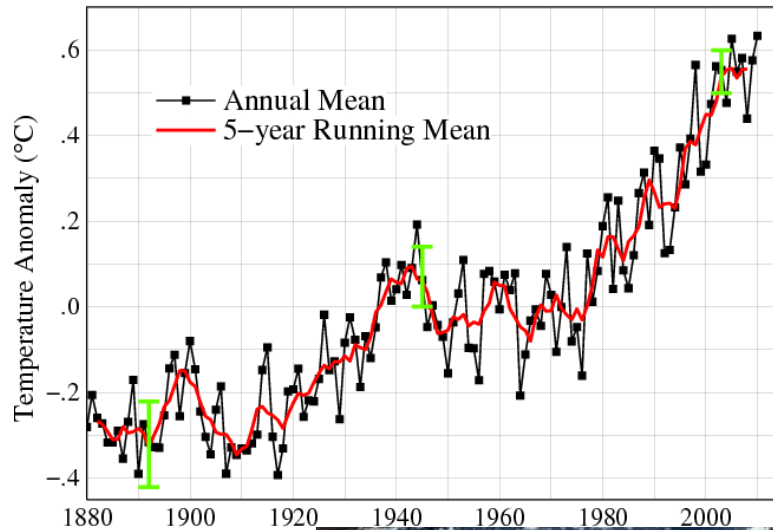
# Introduction

- Human activities are affecting the natural environment
- An example is the massive production of CO<sub>2</sub>



# Global Warming

Global Land–Ocean Temperature Index



April 2, 2012

Just det att hiale  
får märken själ  
dingarna med sig  
den patbördsmå  
det finns en lada  
och det finns m  
som blanda riefat  
i mösson

TECHEN  
EMINA  
OBJET  
MÖBELDESIGN  
ISQUIS AMAT DEEAT!!  
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Bochford's daughter  
Avez-vous  
människa ej  
after vad hon  
er vad hon  
et...

- Rätt skov och r
- Attärätt
- Offentlig rätt
- Atalerätt, stala

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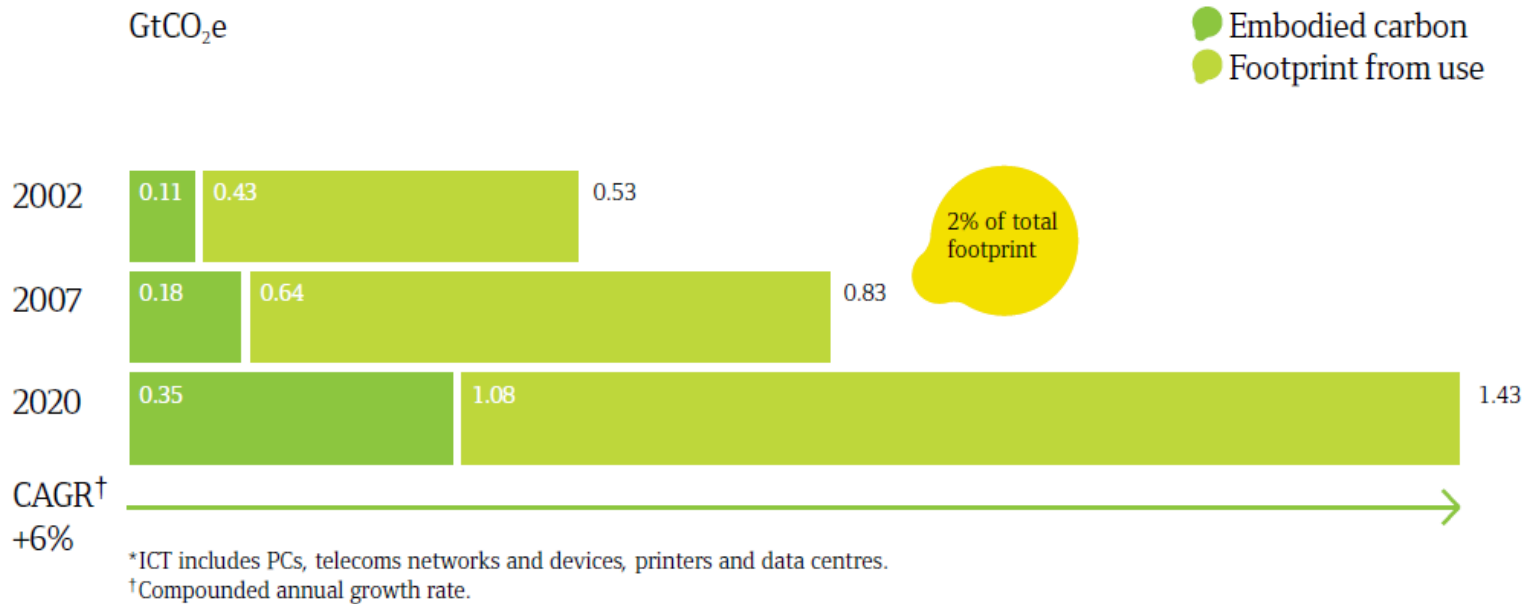
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# Global ICT footprint (CO<sub>2</sub>)



<http://www.smart2020.org/publications/>



# Green IT

Green IT is "...the study and practise of designing, manufacturing, using, and disposing computers, servers, and associated subsystems efficiently and effectively with minimal or no impact to the environment."

Green Computing

Murugesan 2008.

S. Murugesan, "Harnessing Green IT: Principles and Practices," IT Professional, vol.10, no.1, pp.24-33, Jan.-Feb. 2008



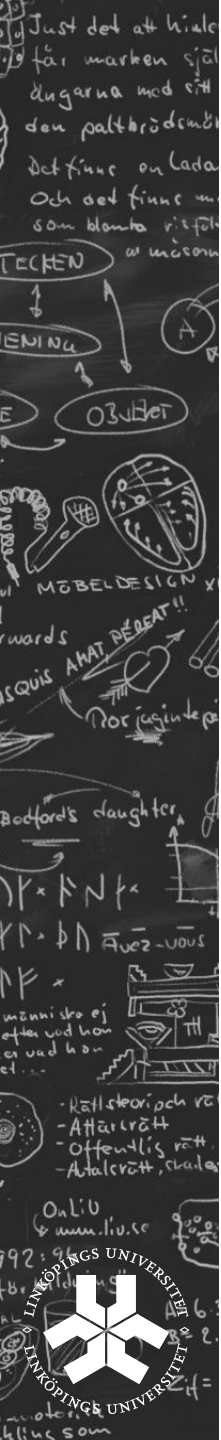


# Focus areas

- Design for environmental sustainability
- Responsible disposal and recycling
- Use of renewable energy sources
- Regulatory compliance
- Eco-labeling of IT products
- Energy-efficient computing
- Power management
- Data center design, layout, and location
- Server virtualisation

# Benefits

- Environmental
  - ICT respectful towards the environment
  - Less production of CO<sub>2</sub> and other contaminants
- Economical
  - Reduction of electricity bill
  - Less infrastructure same service (power supplies, cooling systems...)
  - Government financial incentives
- Public relations
  - Marketing
  - Competitiveness



# Sustainability affects companies image

- Carbon Disclosure Project

- Database with corporate climate change information
- Companies disclose
  - Gas emissions
  - Strategies to prevent climate change

<https://www.cdproject.net>

- Cool IT (Green Peace)

- Initiative to track corporate climate leadership
- Most influential IT brands are analysed according to:
  - Efforts to provide solutions to reduce greenhouse emissions
  - Initiatives to reduce their own emissions
  - Political advocacy to support climate and energy policies

<http://www.greenpeace.org/international/en/campaigns/climate-change/cool-it/>

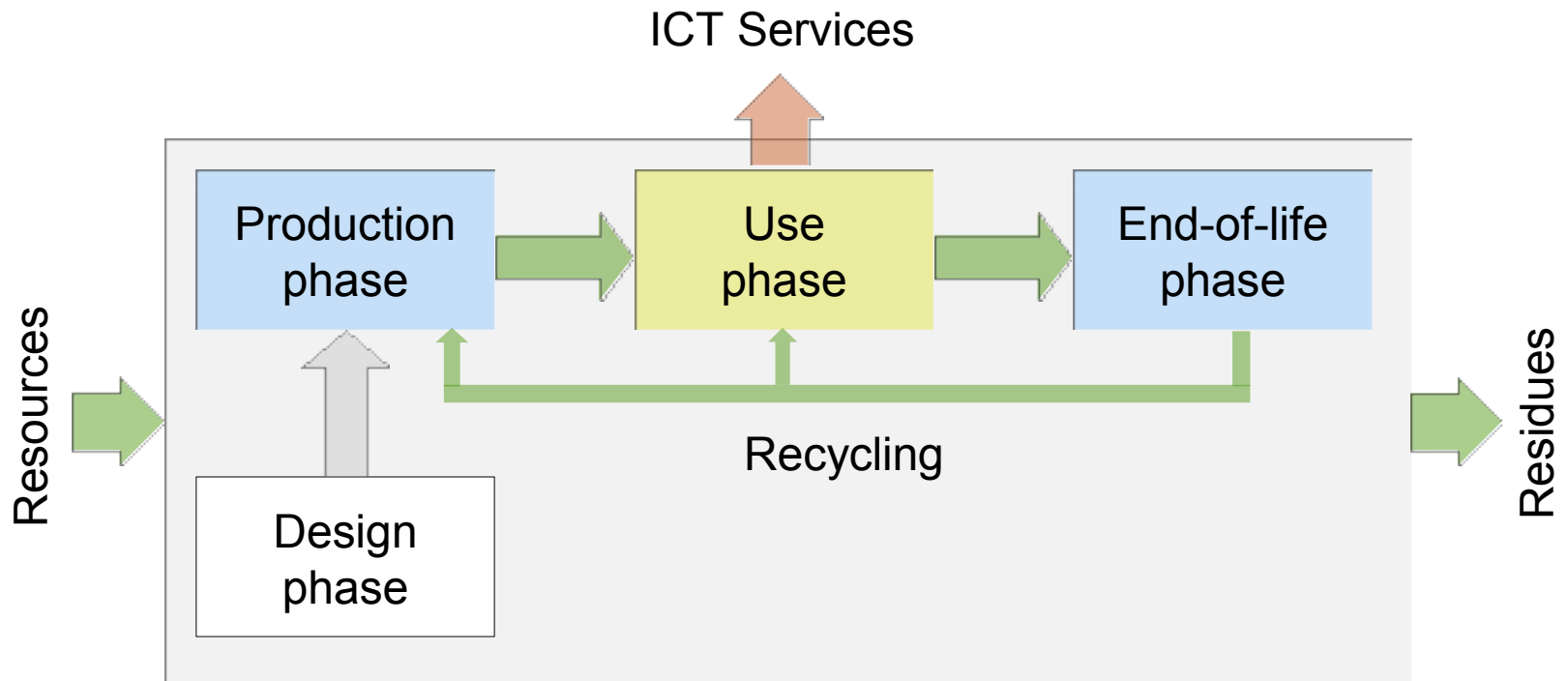


# Sustainability

## Life-cycle of ICT



# Holistic approach: Life-Cycle of ICT



Lorenz M. Hilty. Information Technology and Sustainability: Essays on the Relationship between Information Technology and Sustainable Development, Books on Demand, 2008 ISBN: 978-3837019704



# Life-Cycle Assessment (LCA)

- All phases of the chain must be considered
  - Consume material and energy
  - Use some infrastructure
- Life-Cycle Assessment (LCA)
  - Environmental impact of a product in entire life-cycle
  - Materials, energy and infrastructure have their own life-cycles
  - Recursive study of them
- LCA analysis performed with
  - LCA tools: *SimaPro*, *Umberto*...
  - Life-cycle inventory database: *Ecoinvent*...



# Umberto

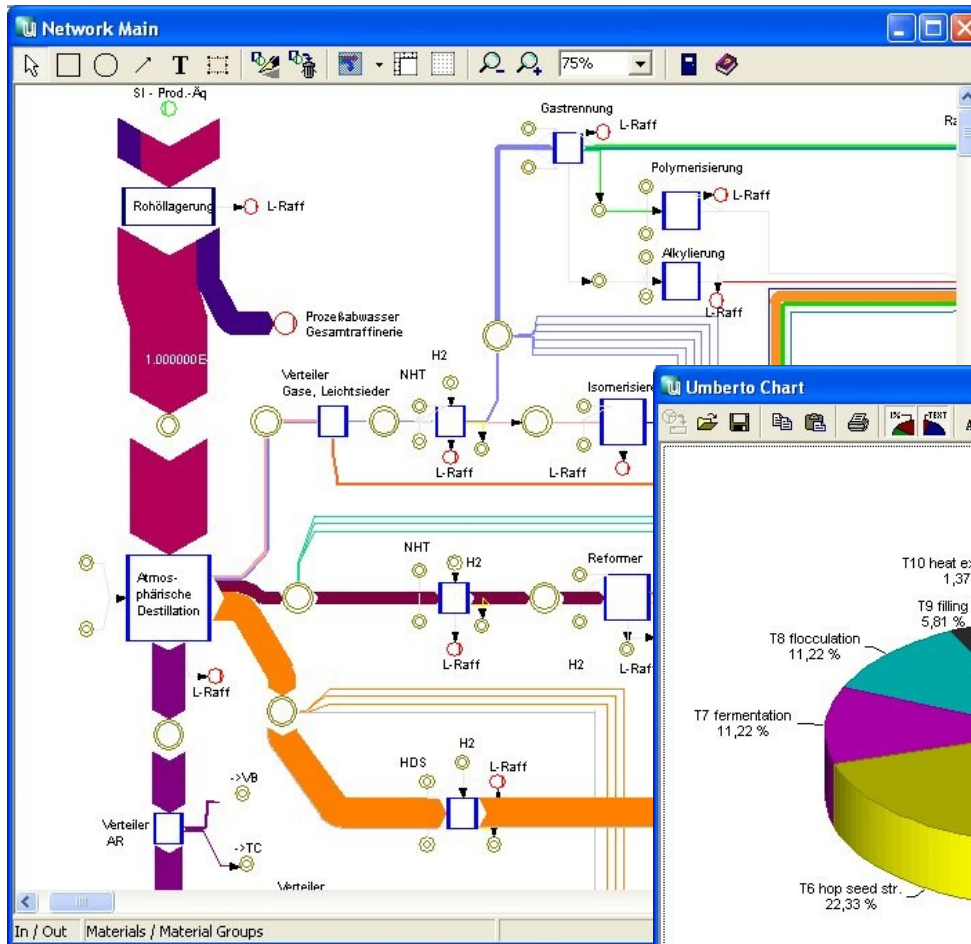
## Management of materials

The screenshot shows the Umberto software interface for material management. The window title is "Materials (Project: Material Admin Sample, Language: English)". The left pane displays a hierarchical tree view of material categories under "Umberto 5". The right pane displays a table of materials with columns for Material, B.Unit, D.Unit, F.Unit, and E.

Material	B.Unit	D.Unit	F.Unit	E
aluminium hydroxide	kg	kg	kg	U
ammonia	kg	kg	kg	U
ammonium hydroxide	kg	kg	kg	U
argon	kg	kg	kg	U
barium chloride	kg	kg	kg	U
boron	kg	kg	kg	U
carbon	kg	kg	kg	U
carbon disulfide	kg	kg	kg	U
carbon monoxide (synthesis gas)	kg	kg	kg	U
chlorine	kg	kg	kg	U
hydrochloric acid	kg	kg	kg	U
hydrogen	kg	kg	kg	U
hydrogen chloride	kg	kg	kg	U
hydrogen cyanide	kg	kg	kg	U
hydrogen peroxide	kg	kg	kg	U
hydrogen sulfide	kg	kg	kg	U
nickel sulfate	kg	kg	kg	U
nitric acid	kg	kg	kg	U
nitrogen	kg	kg	kg	U
oxygen	kg	kg	kg	U
perchloric acid	kg	kg	kg	U

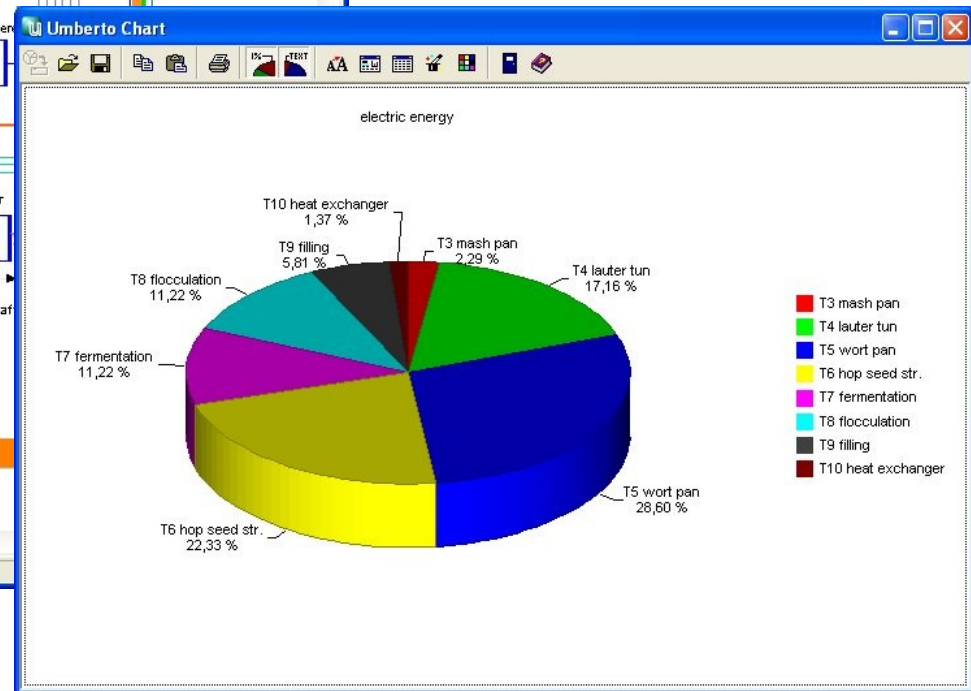


# Umberto



Material flows

Electrical energy spent



Just det att hiale  
får marke själ  
dingarna med ett  
den patenterade  
det finns en lada  
och det finns en  
som blanda riefat  
i mörken

TECHEN

EMINA

OBJET

MÖBELDESIGN

WARDS

ISQUIS AMAT DEAR!!

Proor i sjuke pa

Bedford's daughter

YK \* FNK

YK \* FN Auez - vous

YK \*

männi ska ej  
efter vad hon  
er vad hon  
et...

- Kallskor och re  
- Attarvätt  
- Offentlig rät.  
- Attarvätt, stada

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# Umberto

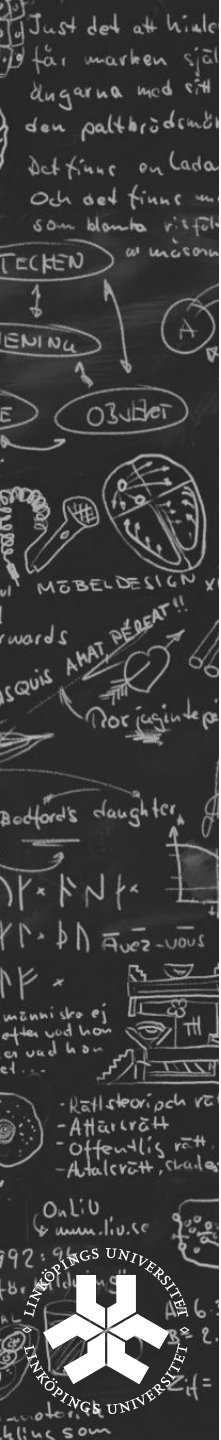
## Materials from flow network calculation

Balance Sheet Preview

Materials

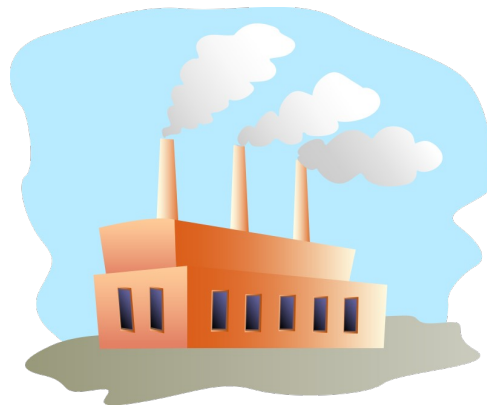
Input/Output | Stocks | Selected Elements | Parameters | Information

Input:			Output:		
Item	Quantity	Unit	Item	Quantity	Unit
energy			emissions (air)		
▲ electric energy	350.85	MWh	▲ fermentation gas	1414141.41	kg
▲ heat energy	2019.85	MWh	inorganic compounds (a) (a)		
natural materials			▲ ammonia (a)	0.03	kg
▲ diatomaceous earth	12373.74	kg	carbon dioxide (a) (a)		
▲ oxygen	1414141.41	kg	▲ carbon dioxide, fossil (a)	4882.89	kg
other materials			▲ carbon monoxide (a)	13.30	kg
▲ barrel (50l)	7000.00	barrel(s)	▲ dinitrogen monoxide (a)	0.51	kg
▲ bottle (33cl)	12727272.73	bottle(s)	▲ hydrogen chloride (a)	0.00	kg
▲ bottle (50cl)	4900000.00	bottle(s)	▲ NOx (a)	48.34	kg
preliminary products			▲ sulfur dioxide (a)	1.38	kg
▲ barley	363.27	t	▲ particles (small) (a)	2.88	kg
▲ drinking water	36125.49	t	▲ steam	27764443.35	kg
▲ hop	7207.80	kg	VOC (a) (a)		
▲ yeast	7070.71	kg	▲ methane (a)	0.11	kg
secondary energy			▲ NMVOC (a) (a)	4.47	kg
▲ diesel fuel	1537.76	kg	products		
			▲ barrelled beer (50l)	7000.00	barrel(s)
			▲ bottled beer (33cl)	12727272.73	bottle(s)
			▲ bottled beer (50cl)	4900000.00	bottle(s)
			waste		
			▲ biowaste	1560715.73	kg
			▲ brewer grains	108225.11	kg
Sum			Sum		
	Quantity	Unit		Quantity	Unit
	8534516916.00	kJ		41092076.99	kg
	41095731.54	kg			

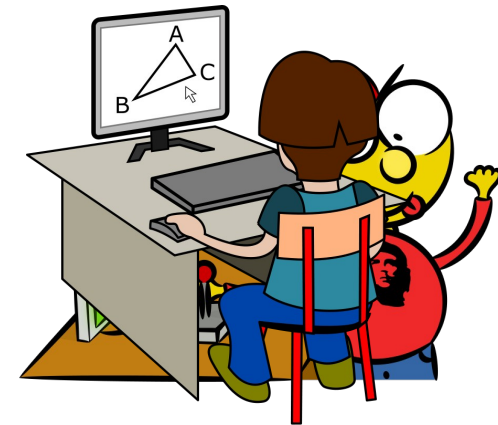


# ICT production vs. usage

- Comparison of phases in Desktop PCs



Production in China  
consumes 2.4 GJ



One year usage  
consumes 0.8 GJ



# ICT End-of-life

- Waste Electrical and Electronic Equipment (e-Waste)
- e-Waste has become a serious problem
  - Total annual global volume around 40 million tonnes
  - Treatment is a challenge, recycling is the key
    - Recycling metals can save up 20-25% production costs



Just det att kiale  
får marken själ  
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Det finns en lada  
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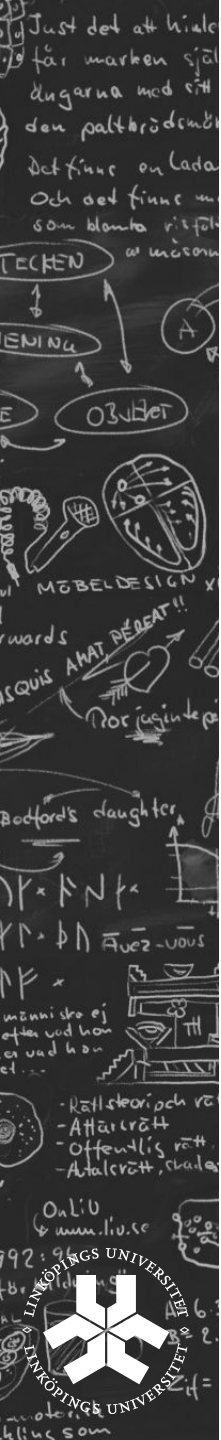
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# ICT End-of-life

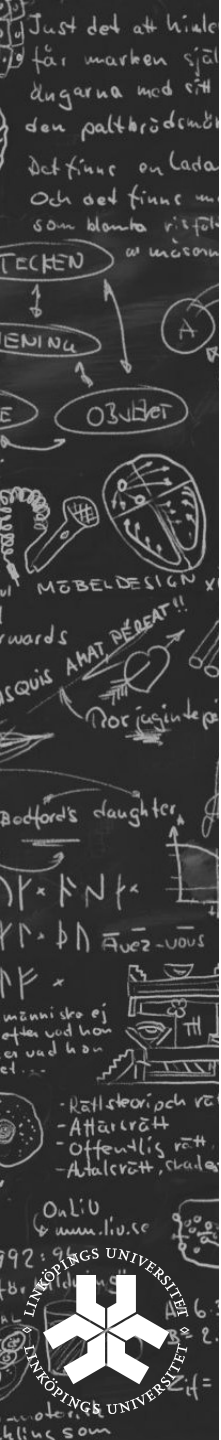
- Informal recycling
  - Informal industry in emerging economies
  - Health and environmental impacts not considered
    - None or poor safety measures used for manipulation
    - High levels of contaminants in the activity areas
      - Air, bottom ash, dust, soil, waters...



Pictures by courtesy of Technology and Society Lab, Empa Materials Science and Technology, Switzerland





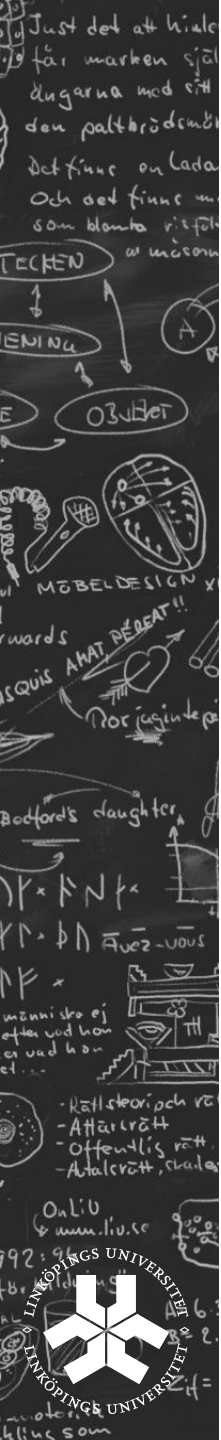


# Sustainability

## Ecolabelling and standards

# Ecolabelling, standards and specifications

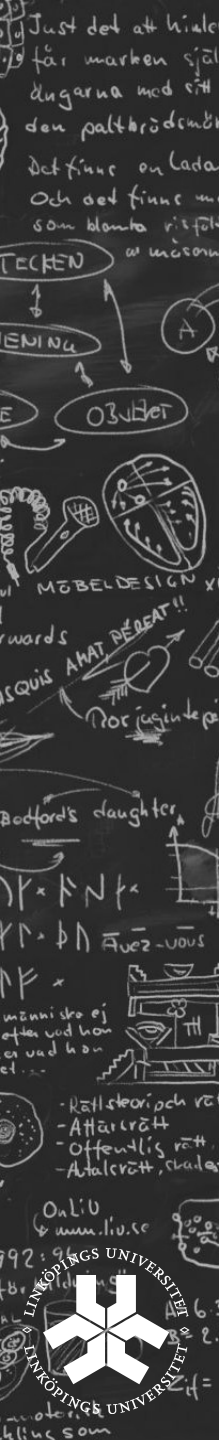
- Sustainability of products depends on several factors
  - Energy consumption
  - Materials used for construction
  - Disposal of the products
- Ecolabelling facilitates product selection
  - Easy identification of sustainable products
  - Easy comparison of sustainable products
- Standards, directives and product databases
  - ENERGY STAR
  - RoHS
  - EPEAT and IEEE P1680



# ENERGY STAR



- Set of **energy** performance specifications that qualified products must fulfill
  - Several categories: Computers, Servers, Battery chargers...
- ENERGY STAR Program Requirements for Computers 5.0
  - Defines categories of computers
    - Desktop computers, integrated desktop computers, notebooks, workstations, game consoles, small-scale servers, thin clients
  - Defines operational modes
    - Off mode, sleep mode, idle mode, active mode
  - Defines maximum annual consumption for each category
    - Tables with operational mode weighting (% time idle, sleep...)
    - Tables with maximum annual energy according to operational mode weighting defined (Typical Energy Consumption - TEC)
  - Defines test procedures to qualify products



# ENERGY STAR



- Example with desktop computer category B (2 cores, 2 GB)

Operational mode	Percentage of time
Toff	55%
Tsleep	5%
Tidle	40%

$$E_{TEC} = (8760 / 1000) \cdot (P_{off} \cdot T_{off} + P_{sleep} \cdot T_{sleep} + P_{idle} \cdot T_{idle})$$

$E_{TEC}$  for category B computer  $\leq 175.0$  (kWh)

$P_{off}$ ,  $P_{sleep}$ , and  $P_{idle}$  must be measured and fed into the formula that must give less or equal than 175 kWh to qualify the product



# ENERGY STAR



- ENERGY STAR Program Requirements for Displays 5.0
  - Defines criteria for qualifying products
    - Power source, television tuners, automatic brightness control, external power supply, power management requirements
  - Defines operational mode requirements
    - Maximum consumption in off and sleep modes
    - Maximum consumption in on mode
      - Depends on size, resolution and brightness settings
  - Defines test procedures to qualify products
- ENERGY STAR provides a database for qualified products
  - <http://www.eu-energystar.org/en/database.htm>



# RoHS - EU Directive 2002/95/EC

- Restriction of use of certain Hazardous Substances (RoHS)
  - In electrical and electronic equipment
  - To protect human health and environment
  - For products put on the market since 1st July of 2006
- Restricted substances
  - Lead
  - Mercury
  - Cadmium
  - Hexavalent chromium
  - Polybrominated biphenyls (PBB)
  - Polybrominated diphenyl ethers (PBDE)

<http://www.rohs.gov.uk/>

<http://eur-lex.europa.eu/LexUriServ/LexUriServ.do?uri=CELEX:02002L0095-20100925:EN:NOT>

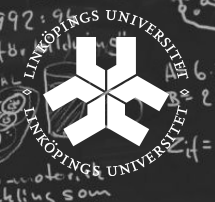






# EPEAT / IEEE P1680

- Global registry of electronic products
  - Covers design, production, use, and disposal of products
  - Operation and criteria based on IEEE 1680 standards
  - 23 required criteria and 28 optional
- Products registered and declared by manufacturers
  - Independent verification of their claims
  - Fast product presence in the register
- Environmental product ranking
  - Bronze: Meets all 23 required criteria
  - Silver: Bronze plus 50% of the optional criteria
  - Gold: Bronze plus 75% of the optional criteria





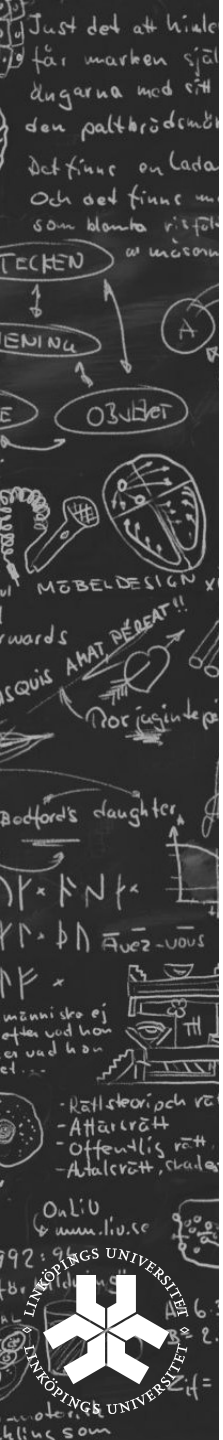
# EPEAT / IEEE P1680

- Criteria categories
  - Reduction/elimination of environmentally sensitive materials
  - Materials selection
  - Design for end of life
  - Product longevity / life cycle extension
  - Energy conservation
  - End of life management
  - Corporate performance
  - Packaging
- EPEAT enforces products to meet ENERGY STAR requirements RoHS EU directive

<http://www.epeat.net/Docs/Summary%20of%20EPEAT%20Criteria.pdf>

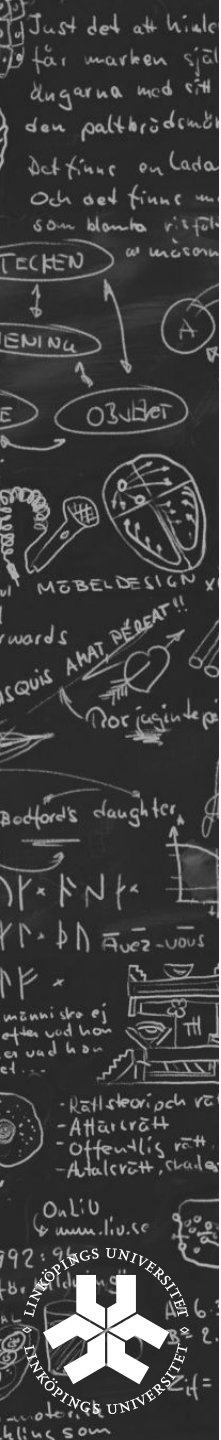


# Power aware computing



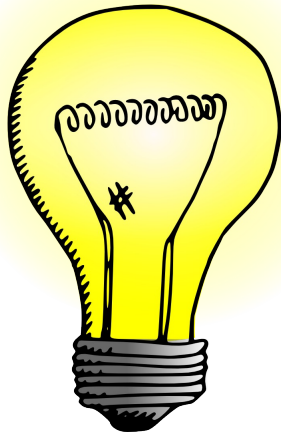
# Power aware computing

## Electrical backgrounds





# Energy metrics



Electrical energy is transformed in heat!

$$\text{Power} = \text{Voltage} * \text{Intensity}$$

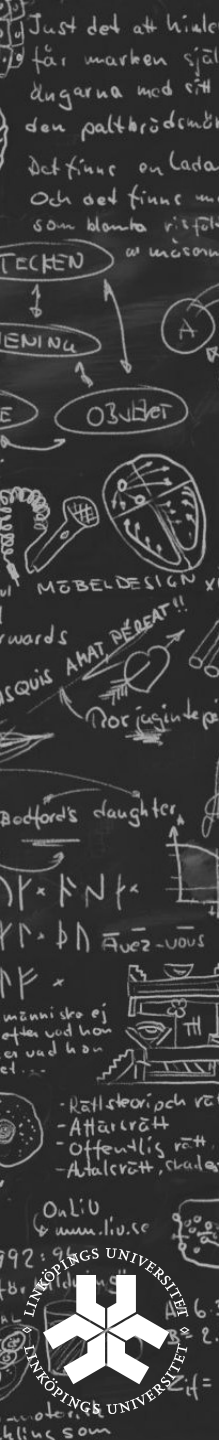
Metric	Unit	Description
Power	<i>Watt</i>	<b>Rate</b> of energy expenditure
Energy	<i>Joule</i>	Power dissipated over a length of time

$$1 \text{ Joule} = 1 \text{ Watt} * \text{second} = 1 \text{ Ws}$$
$$3600 \text{ Joules} = 1 \text{ Watt} * \text{hour} = 1 \text{ Wh}$$



# Power aware computing

## Introduction



# Power aware computing

Power aware computing are computational techniques that consider energy consumption as one of their main constraints

**Avoid wasted energy!!!**

- Challenges
  - Figure out *where* and *why* waste happens
  - Determine *how* to avoid it

P. Ranganathan, "Recipe for Efficiency: Principles of Power-Aware Computing", Communications of the ACM, vol.53, no.4, pp.60-67, April. 2010



# Sources of energy waste

- General-purpose systems tendency



- Good performance for several applications
- Union of maximum requirements of each application class

# Sources of energy waste

- Optimisation for peak performance scenario



- Average system utilisation low
- Benchmarks stress worst-case performance workloads
  - Systems optimised for these scenarios

# Sources of energy waste

- Components designed by different teams
  - No component interaction considered
- Functions of the system as independent modules
  - No function interaction considered
- Design focused on performance and availability
  - Resource waste for small improvements
  - Component or operation redundancies



# Reduction of energy waste

- Common solutions
  - Replacement for more power-efficient alternative
  - Disable unused resources
  - Match work to most appropriate resources
  - Combination of multiple tasks in single energy event
  - Design for required functionality





# Reduction of energy waste

- Coming solutions

- Holistic solutions

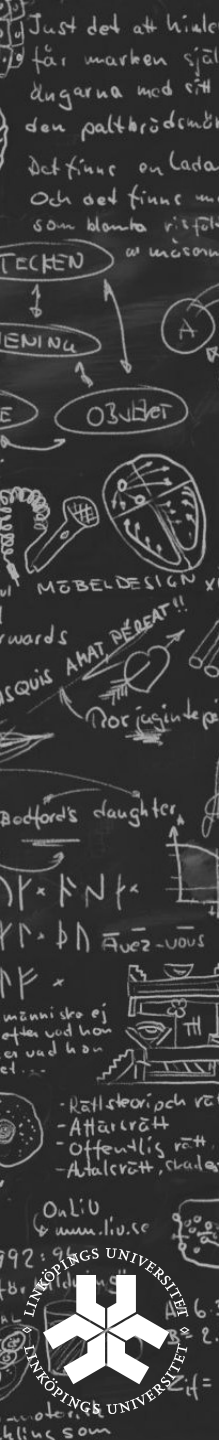
- Broad scope of the problem
    - Cross-layer interaction

- Trade off some other metric for energy

- Optimise energy efficiency for the common case

- Spend someone else's power

- Spend power to save power



# Power aware computing

## Power management



# Power management

- Different levels
  - Circuits
  - **Architecture**
  - **Compilers and Systems**
- Applied to different hardware



Matthew Garret. Powering Down, Communications of the ACM 51, 9 (September 2008), 42-46



Just det att hiale  
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dingarna med sitt  
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Det finns en lada  
Och det finns m  
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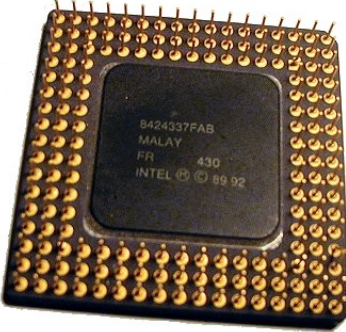
- Rättstori och rät
- Attärrätt
- Offentlig rätt
- Aralarätt, skade

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# Processors



# Processor

- Does not run at 100% capacity all time
- Architecture techniques to save up energy
  - CPU frequency/voltage scaling
  - Low power mode states
    - Disable functional units not needed
      - Clock gating
      - Dissociate from memory bus
      - Disable part of the cache
- Compiler and systems techniques to save up energy
  - Tickless kernel
  - Timer consolidation



# Power consumption of CMOS

- CMOS integrated circuit technology
  - Theoretically only consumes energy on state changes
- CMOS power consumption
  - Dynamic power
    - Dominant power category
    - Depends mostly on
      - Voltage and Frequency
      - Capacitance and Activity Factor
  - Leakage
    - Not associated to processor activity
    - Accounts for 20-40% consumption
    - Increasing in importance as scale of integration increases



S. Kaxiras and M. Martonosi, "Computer Architecture Techniques for Power-Efficiency",  
Synthesis Lectures on Computer Architecture, Morgan & Claypool Publishers, 2008





# CPU frequency/voltage scaling

- CMOS basic dynamic power equation:

$$P = C \cdot V^2 \cdot A \cdot f$$

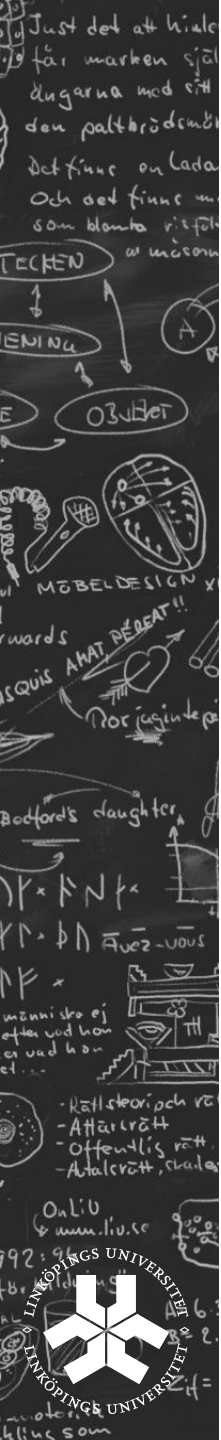
C	Load capacitance
V	Supply voltage
A	Activity factor
f	Operating frequency

- Voltage reduction decreases power by the square of it
  - Maximum frequency is limited by voltage
- Potential cubic reduction in power dissipation
  - Considering  $f$  and  $V$
- Performance decreases linearly



# Dynamic voltage/frequency scaling (DVFS)

- Dynamic adjustment of voltage/frequency
  - Tradeoff power dissipation / performance
- DVFS decision level
  - System level (OS)
    - Idleness of the system drives decision
    - Voltage/frequency scaled to eliminate idle periods
  - Program level
    - Program behaviour drives decision
    - E.g. scale down when program knows that has to wait
  - Hardware level
    - Exploits different timings of hardware components



# Dynamic voltage/frequency scaling (DVFS)

- Examples of commercial systems
  - Intel SpeedStep
  - AMD PowerNow!
- Decision taken at system level
- Changes through specific CPU register

Enhanced Intel® SpeedStep® Technology for the Intel® Pentium® M Processor (White Paper)  
<http://download.intel.com/design/network/papers/30117401.pdf>



# Low power mode states

- CMOS basic dynamic power equation:

$$P = C \cdot V^2 \cdot A \cdot f$$

- Capacitance and Switching activity intertwined
  - Capacitance (C)
    - Fixed at design time
    - Dependant on
      - number of transistors
      - interconnections
  - Switching activity (A)
    - Fraction between 0 and 1
    - Factor of capacitance charged/discharged each CPU cycle
    - Dependant on transistors and interconnections enabled

# Management at system level

- HLT (halt) instruction
  - Allows to indicate that there is nothing to execute
  - CPU enters halt state until next *interrupt*
  - Issued by the operating system
- Advanced Power Management (APM)
  - CPU idle / busy calls
    - CPU in low / normal power state
    - Low power state
      - Clock stopped until next *interrupt*
      - Clock slowed down
- Advanced Configuration and Power Interface (ACPI)
  - Current specification for energy management
  - Richer low power modes and frequency/voltage scaling

Signal that stops the current running task to handle some situation

History



# Transition to low power states

- Power state transitions take time

Processor must remain in idle power state more than **20 ms** for getting benefit of it!!!

- Interrupts may wake up the processor too often
  - Some interrupts cannot be avoided
    - Interrupts for user interaction, e.g. keyboard
  - But other interrupts can be adjusted or disabled
    - Periodic interrupts such as timers



# Timers

- Events scheduled at a specific time in the future
  - Example: cursor blinking, time clock ticking...
  - The event produces a timer interrupt
- Timer interrupts have a big impact in consumption
  - Regularly wake up the processor
  - System has plenty of interrupts
- Two examples of optimisation
  - Linux tickless kernel
  - Consolidation of timers



Just det att kiale  
får marken själ  
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SQUIS AMAT DEEAT!!  
Nor i gunde p

Bedford's daughter

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Y\*FN Auez-uous

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et...

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- Atalerrätt, skade

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# PowerTOP

```
PowerTOP version 1.10 (C) 2007 Intel Corporation

Cn      Avg residency      P-states (frequencies)
C0 (cpu running)  (20.2%)             3.07 Ghz  9.3%
polling  0.0ms ( 0.0%)       2.14 Ghz  20.1%
C1      0.0ms ( 0.0%)       1.60 Ghz  44.6%
C2      0.1ms ( 1.3%)       800 Mhz   24.7%
C6      1.1ms (78.5%)

Wakeups from idle per second : 823.8 interval: 10.0s
no ACPI power usage estimate available

Top causes for wakeups:
28.2% (365.2)  firefox-bin : futex_wait (hrtimer_wakeup)
18.9% (244.5)  <kernel IPI> : Rescheduling interrupts
18.9% (244.3)  <interrupt> : extra timer interrupt
7.9% (102.6)  plugin-containe : schedule_hrtimeout_range (hrtimer_wakeup)
6.2% ( 80.0)  acroread : schedule_hrtimeout_range (hrtimer_wakeup)
4.7% ( 61.3)  USB device 1-4.2 : USB Laser Mouse (Logitech)
4.1% ( 53.7)  <interrupt> : ehci_hcd:usb1, uhci_hcd:usb5, uhci_hcd:usb8
3.6% ( 47.0)  <interrupt> : uhci_hcd:usb4, uhci_hcd:usb7, HDA Intel
2.0% ( 26.2)  soffice.bin : schedule_hrtimeout_range (hrtimer_wakeup)
1.8% ( 23.2)  firefox-bin : schedule_hrtimeout_range (hrtimer_wakeup)
0.6% ( 8.2)   <interrupt> : ahci
0.4% ( 5.1)   <interrupt> : eth0
0.4% ( 5.0)   plugin-containe : futex_wait (hrtimer_wakeup)
0.3% ( 4.4)   <kernel core> : ehci_work (ehci_watchdog)
0.3% ( 4.0)   work_for_cpu : usb_hcd_poll_rh_status (rh_timer_func)
0.3% ( 3.7)   thunderbird-bin : futex_wait (hrtimer_wakeup)

Suggestion: Enable USB autosuspend by pressing the U key or adding
usbcore.autosuspend=1 to the kernel command line in the grub config

Q - Quit R - Refresh U - Enable USB suspend
```

Information about what causes CPU wake ups



Just det att hiale  
får marken själ  
dingarna med sig  
den paltbröden  
Det finns en lada  
Och det finns m  
som blanda riefat  
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OBJET  
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Nor iuginte p  
Bodford's daughter  
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Y\*FN Auez-uovs  
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människa ej  
efter vad hon  
er vad hon  
et...

- Rättstori och rät
- Attärrätt
- Offentlig rätt
- Aralarätt, skade

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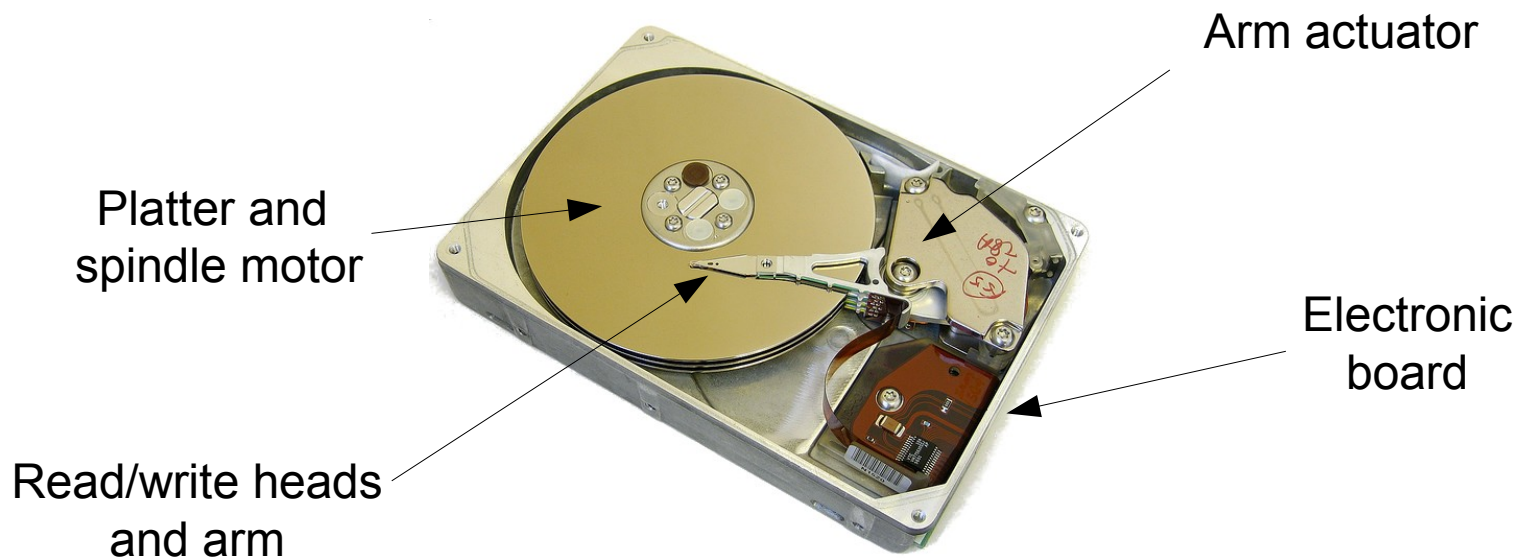
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# Hard drives



# Traditional hard drive

- Composed of electronic and mechanical parts



Most of solutions exploit reduction of consumption of the mechanical parts



# Spin down

- Switch off the platter spindle motor when inactive
  - Supported by most operating systems
- Costs
  - Reduces hard-drive life expectancy
  - Uses a lot of energy to spin up
  - Creates delays (order of seconds)
- Smart management of I/O to
  - minimise spin transitions
  - reduce delays





# Solid state drives (SSD)

- Composed only of electronic parts



NAND Flash  
Memory  
banks

- No mechanical parts
  - Lower consumption than regular HDs
  - Faster read operations

Just det att hiale  
får mariken själ  
dingarna med sig  
den paltbröden  
det finns en lada  
och det finns en  
som blanda riefat  
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- Kallskor och rö  
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Det finns en lada  
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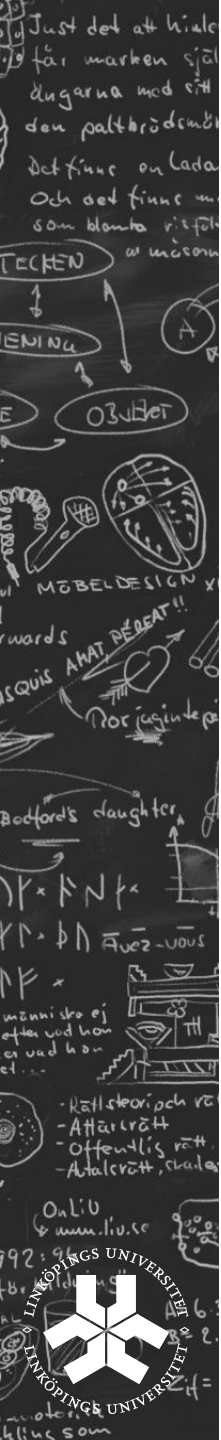
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# Networks

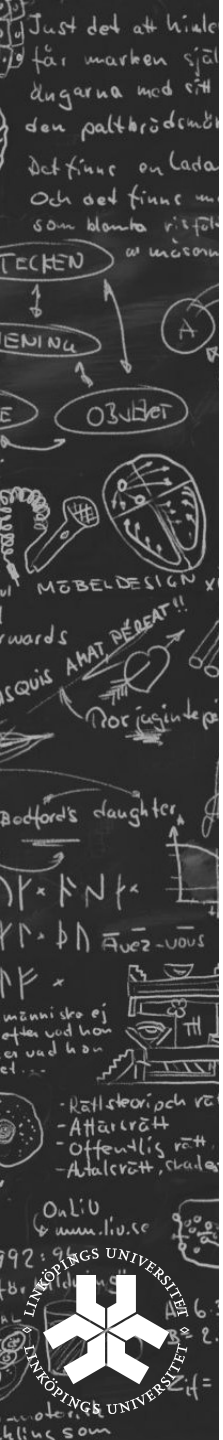


# Network devices

- Ethernet is the dominant wired communication technology
  - Common supported speeds 10-1000 Mbps
  - Similar energy consumed with and without data transmission
  - Idle mode prevents any kind of reception
  - New standard IEEE 802.3az for low power modes
- Wake on LAN
  - Technique to wake up a slept machine
    - Network keeps physical interface enabled
    - “Magic packet” tells the interface to wake up machine
- Wireless LAN
  - Physical and routing protocols to optimise consumption



# Power aware computing Advanced Configuration Power Interface (ACPI)



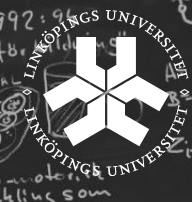
# Advanced Configuration and Power Interface (ACPI)

- Specification
  - Holistic approach for computer system energy conservation
  - Created by HP, Intel, Microsoft, Phoenix and Toshiba
- OS-directed configuration and power management (OSPM)
  - Governs all system and device power state transitions
  - Aware of user preferences and applications requirements
- Defines
  - Hardware/software interfaces and data structures
  - State definitions
  - ASL & ASM languages

Andrew Grover. Modern System Power Management. ACM Queue vol. 1, no. 7 (October 2003), 66-72

Advanced Configuration and Power Interface Specification, Revision 4.0a

<http://www.acpi.info>



# Goals

- Configuration and power management
  - For desktop, laptops, workstation and servers
- Enhanced functionality and robustness at OS-level
  - Inexpensive power managed hardware
  - Better power management decisions
  - Reduction of conflicts between OS and firmware
- Robust interface for configuring motherboard devices
- Promotion of industry-wide adoption



# Functional areas

- Power management
  - System, device, and processor
- Performance management
  - Device and processor
- Configuration / Plug & Play
- System events
- Battery management
- Thermal management

Everything controlled by the OSPM!!!





Just det att hiale  
får marken själ  
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Det finns en lada  
Och det finns en  
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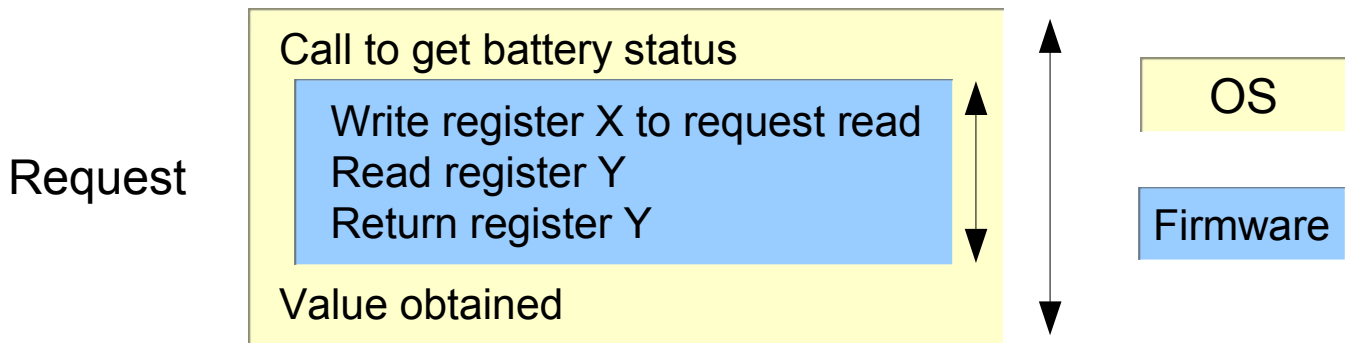
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# Architecture

# Firmware former usage

- Initial power management mechanisms
  - Implemented on device firmware
  - Firmware did most of the work
  - Example:



- Firmware reliance not good
  - A call can take long time or never return
  - OS stability is dependent on firmware quality

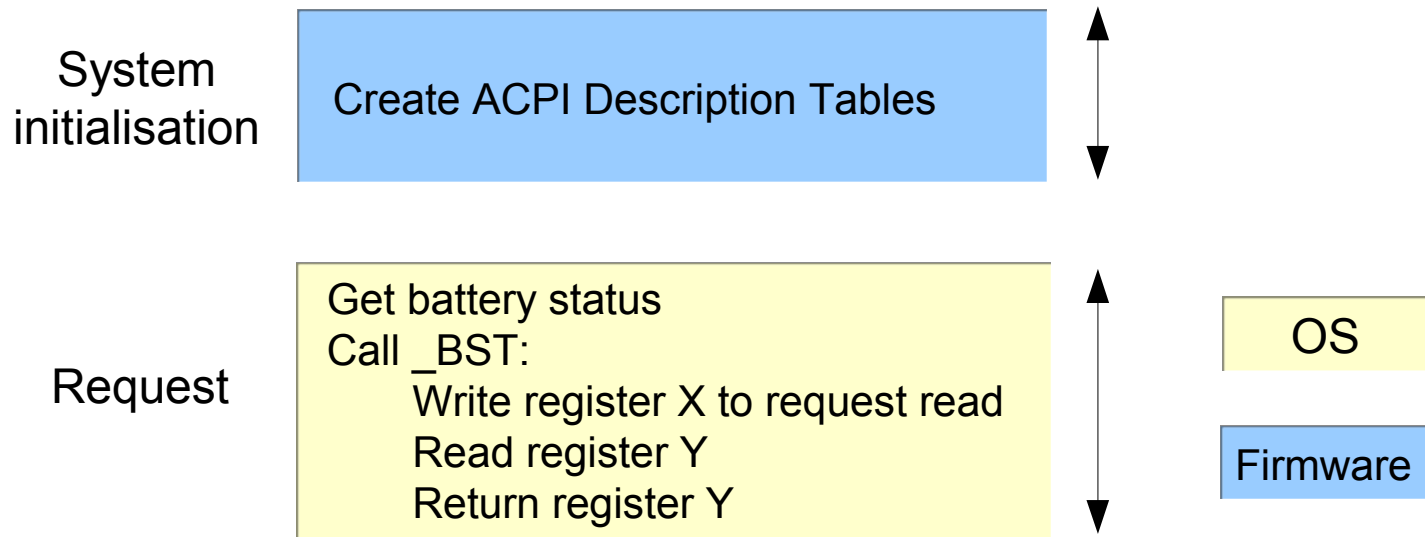
Andrew Grover. Modern System Power Management. ACM Queue vol. 1, no. 7 (October 2003), 66-72.

# ASL & AML Languages

- ACPI defines two languages
  - ACPI Source Language (ASL)
    - Human readable source code
  - ACPI Machine Language (AML)
    - Interpreted language
    - Describes hardware and steps to reach it
- ACPI defines abstract control methods for devices
  - Example: `_BST` retrieves battery status
- System firmware provides AML code
  - Include information about the devices
  - Implements control methods



# ACPI Firmware usage

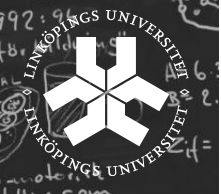
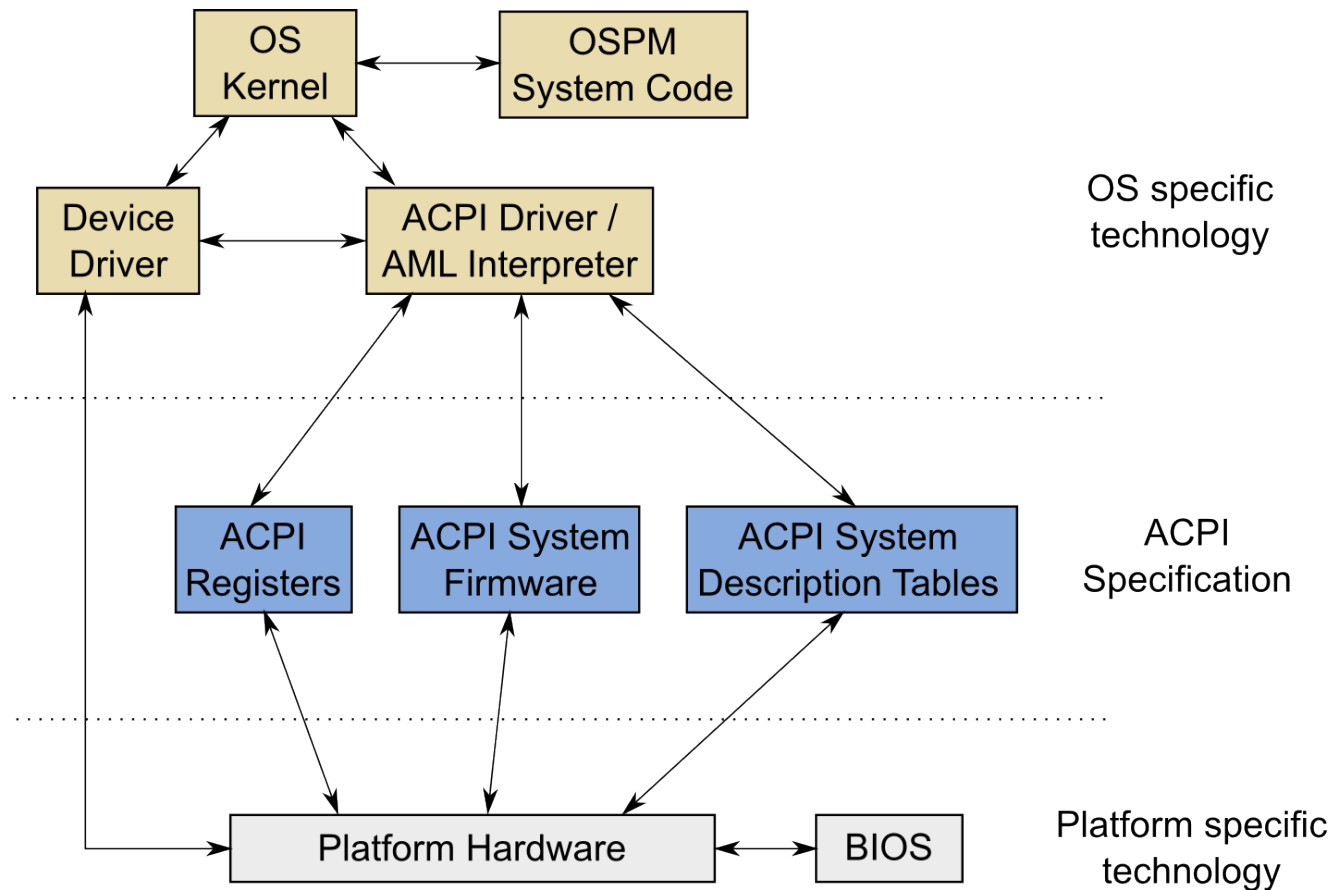


## ■ Advantages

- Less opaque and debugable
- Can run concurrently and does not block the system
- Less constrained in size than firmware code



# Implementation Structure





# State definitions

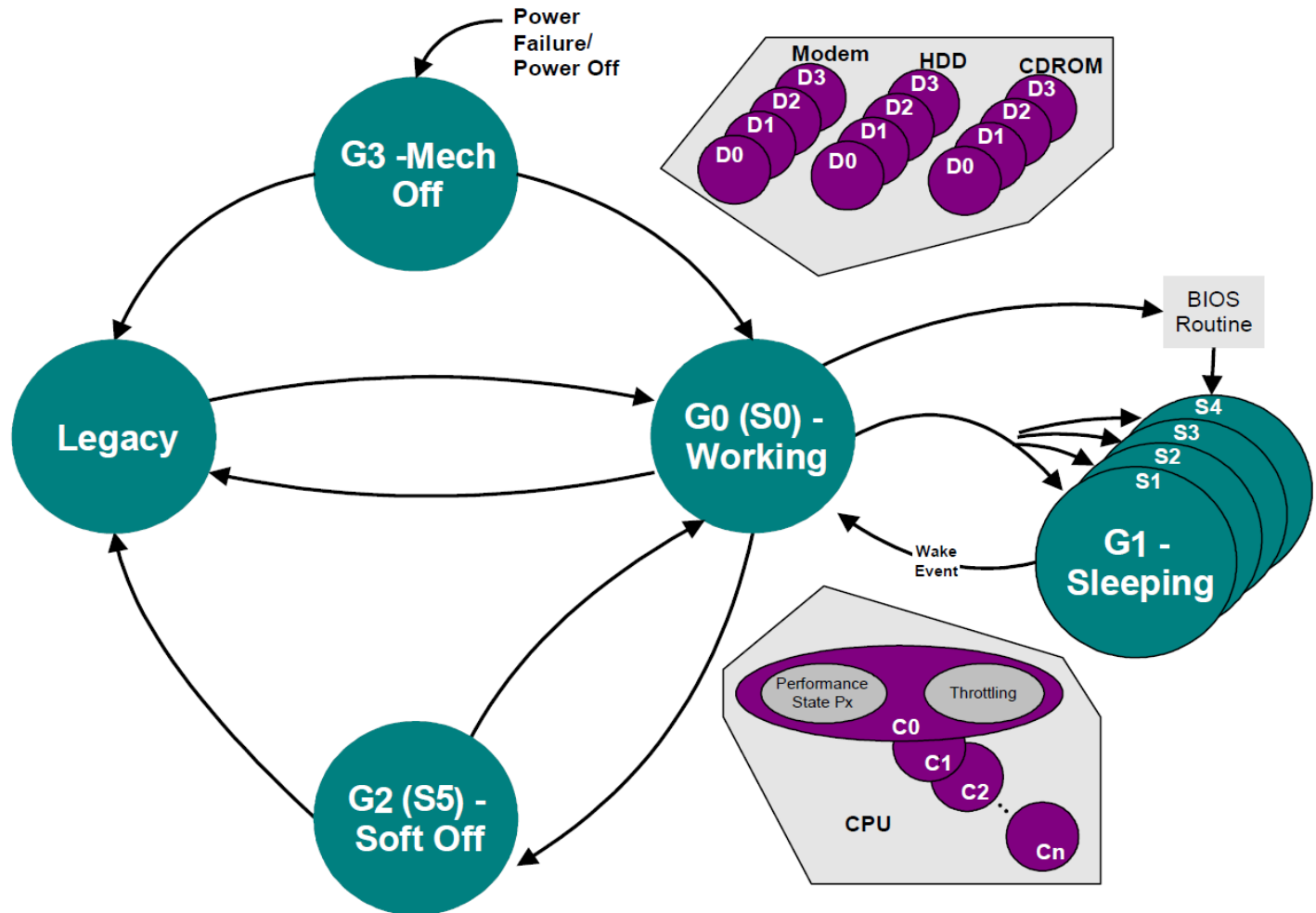


# State definitions

- ACPI saves energy by switching to low power states
- Different states at different levels
  - Global system state (G)
  - Sleeping state (S)
  - Device power state (D)
  - Processor power state (C)
  - Processor throttling state (T)
  - Device and processor performance states (P)



# Main view of power states





# Device management

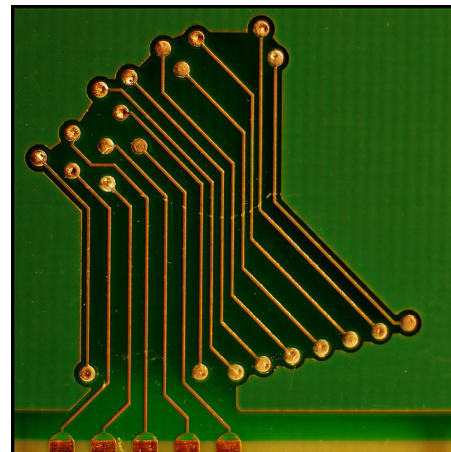
# Processor

- Main controls over the processor
  - Power states (C-states)
  - Clock throttling (T-states)
  - Performance states (P-states)
- OSPM must balance
  - Performance
  - Power consumption and battery life
  - Thermal requirements
  - Noise-level requirements



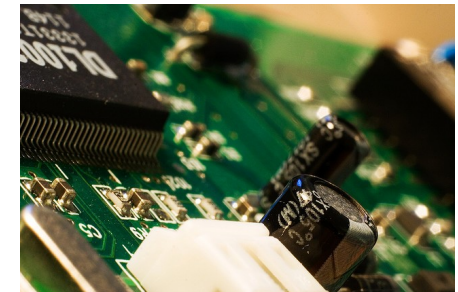
# I/O Interconnect

- Standard way to connect a device to the system
  - PCI, PCI Express, USB, IEEE 1394...
- Provides operations to manage power of attached devices
  - Power capabilities not defined by ACPI
  - Baseline power management support OS can use
  - OS can track power state of all devices in I/O interconnect



# Generic devices

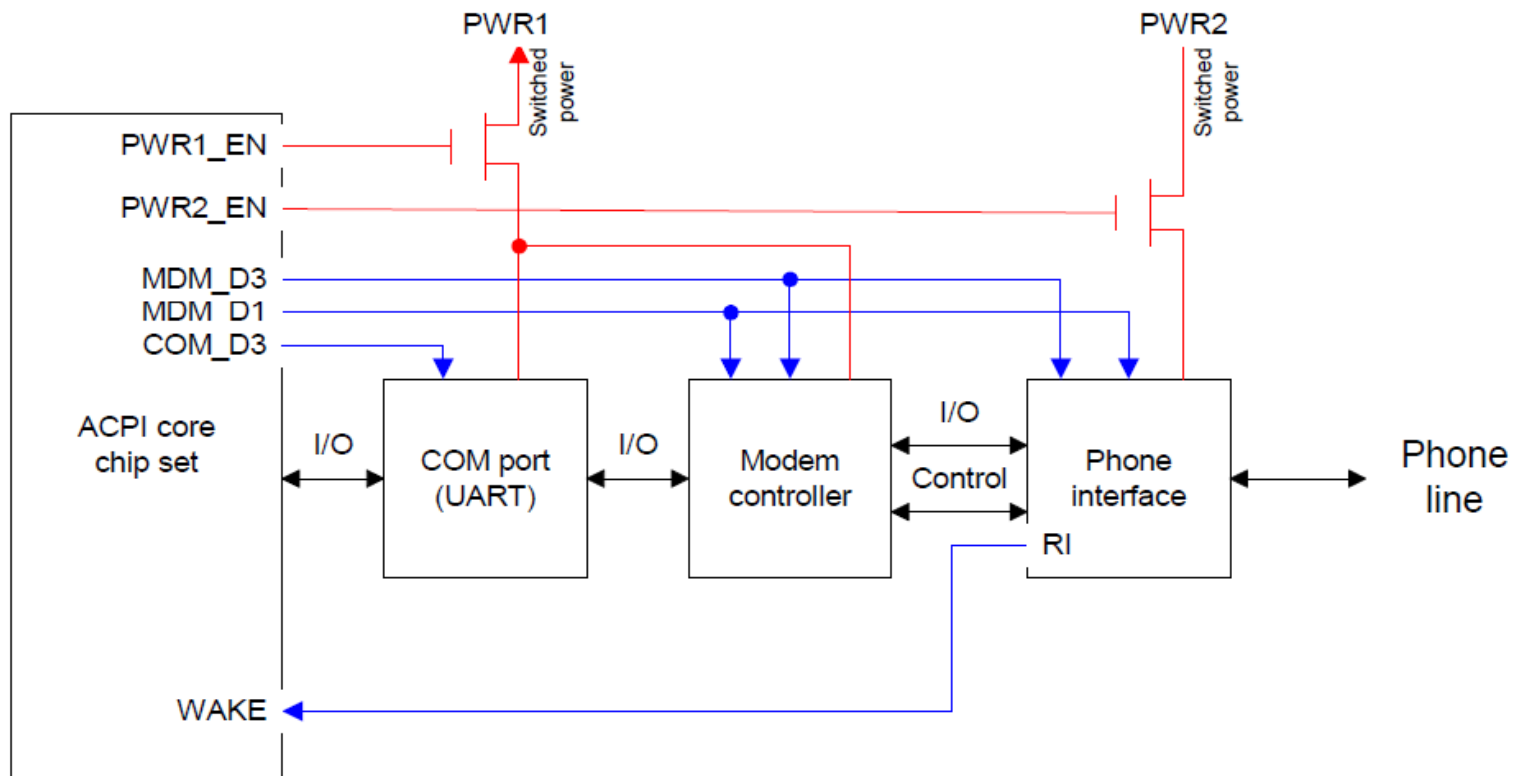
- Provides device independent power state definitions
- Defines classes of devices
  - Audio, COM Port, Display, Input, Modem, Network, PC Card, and Storage device class
- For each class ACPI defines device specific power characteristics
  - Device Power State Characteristics
  - Minimum Device Power Capabilities
  - Device Functional Characteristics
  - Device Wakeup Characteristics





# Modem example

- Hypothetic modem diagram



# Modem example

## Power States

Device power state	State
D0	Modem controller on Phone interface on Speaker on Can be on hook or off hook Can be waiting for answer
D1	Modem controller in low-power mode (context saved by device) Phone interface powered by phone line or in low-power mode Speaker off Must be on hook
D2	Same as D3
D3	Modem controller off (context lost) Phone interface powered by phone line or off Speaker off On hook

Defined  
by  
ACPI

## Power Policy

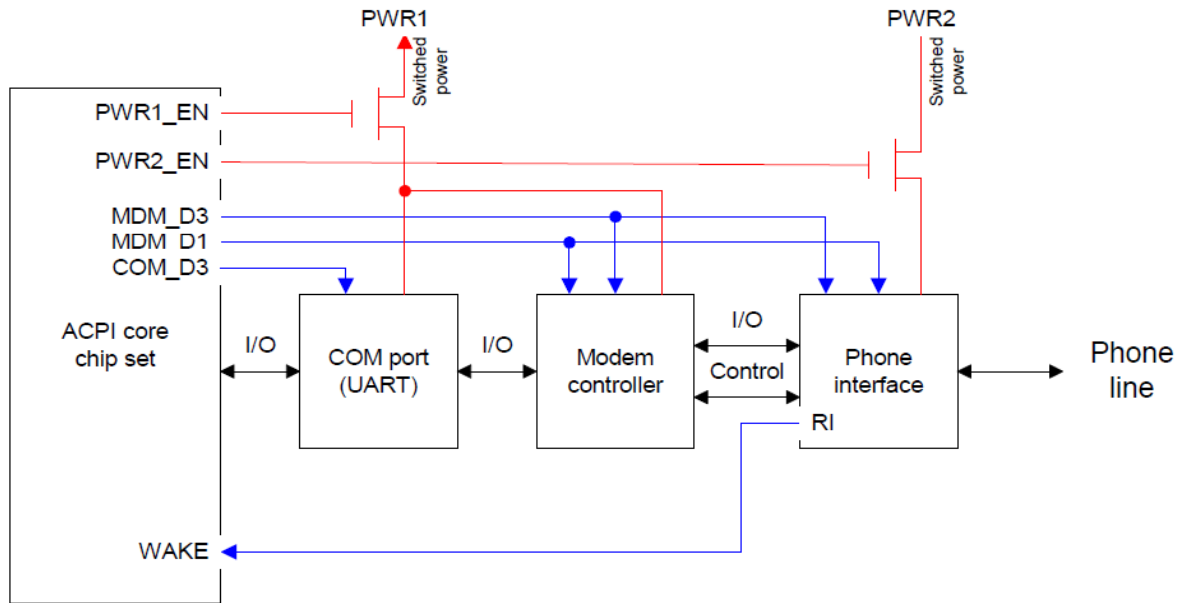
Transition	Action
D3 → D0	COM port opened
D0, D1 → D3	COM port closed
D0 → D1	Modem put in answer mode
D1 → D0	Application requests dial or phone rings

## Wake Policy

Wakes the machine when phone rings (if wake enabled)



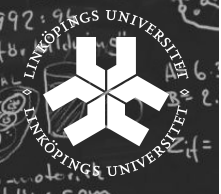
# Modem example



## ■ Obtaining modem capabilities

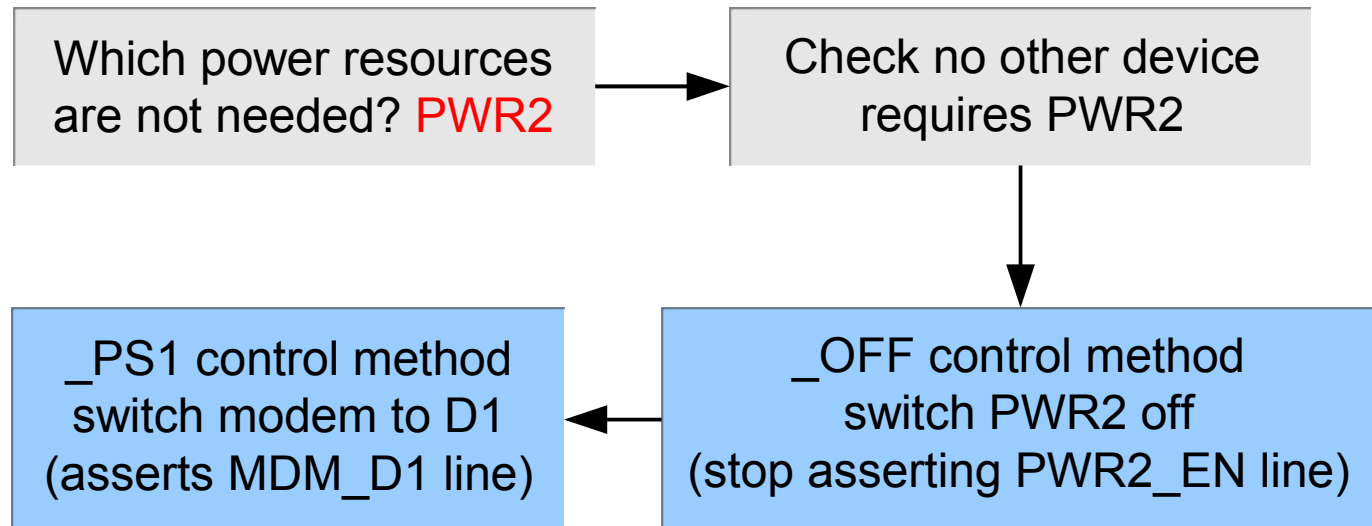
- D0 requires PWR1 and PWR2 power resources
- D1 requires PWR1 power resource
- (D3 implicitly requires no power resources)
- To wake machine no power resources are needed

Given  
by  
firmware



# Modem example

Putting modem in answer mode to wait for a call (D0 → D1)

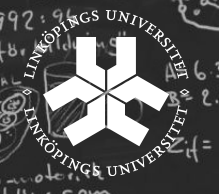
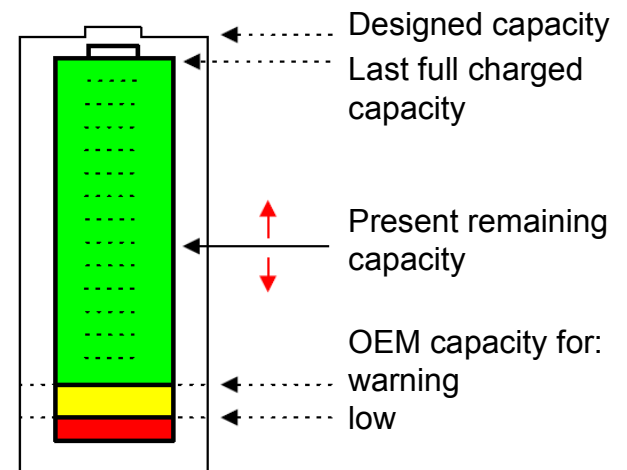


 AML Interpreted code  
 Native OS code

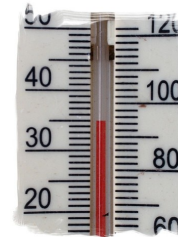


# Battery

- Provides mechanisms to query
  - Designed capacity
  - Latest full charged capacity
  - Present remaining capacity
  - Rate of discharge
- Provides notification
  - Insertion or removal of battery
  - Start or stop discharging
- Battery levels
  - Warning: notification to user
  - Low: energy to go to sleep mode
  - Critical: no energy, emergency stop



# Thermal management



- System divided in thermal zones
  - Usually the whole system is one zone
  - Includes devices, thermal sensors, and cooling controls
  - Trade off among performance, consumption, and noise
- Cooling modes
  - Active
    - Increase consumption to cool
    - Can involve acoustic noise
  - Passive
    - Decrease consumption and/or performance to cool
- Devices critical trip points
  - Define temperature to trigger system shutdown





## Additional information

- ACPI Specification
  - <http://www.acpi.info>
- The ACPI Component Architecture Project
  - <http://www.acpica.org/>
- ACPI FAQ for Linux implementation
  - [http://www.columbia.edu/~ariel/acpi/acpi\\_howto.txt](http://www.columbia.edu/~ariel/acpi/acpi_howto.txt)



# Data centres



# Data centres

## Design and architecture

# Datacentres

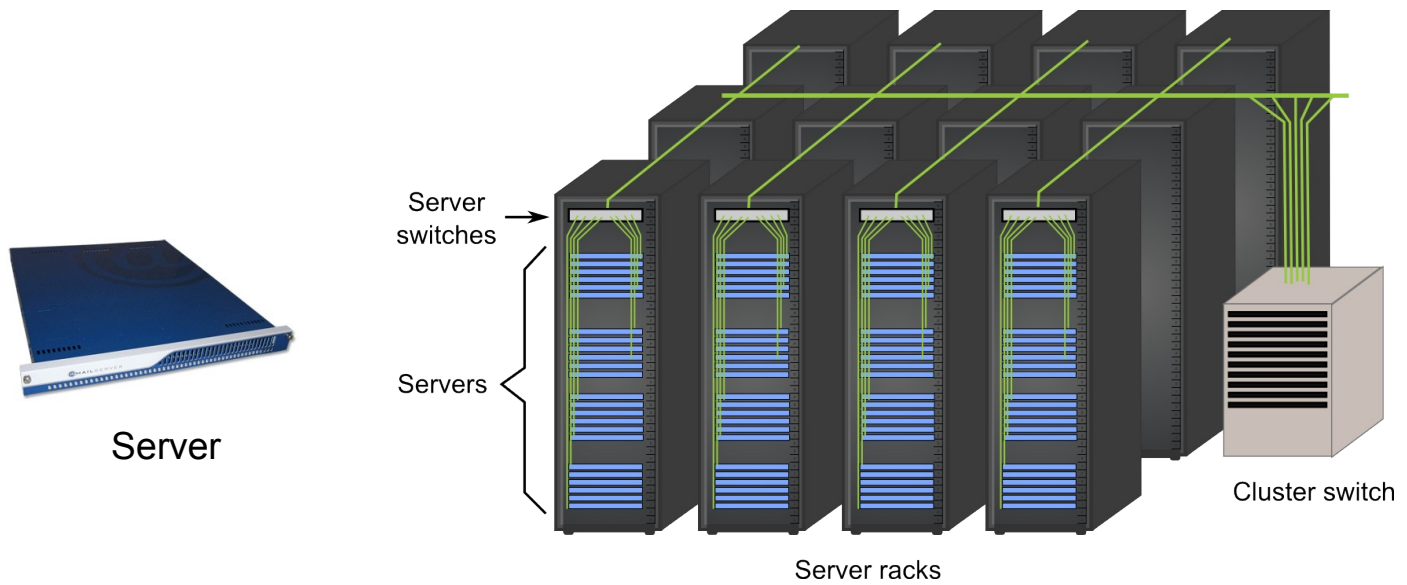
*“Datacenters are buildings where multiple servers and communication gear are co-located because of their common environmental requirements and for physical security needs, and ease of maintenance.”*

Barroso and Hölzle

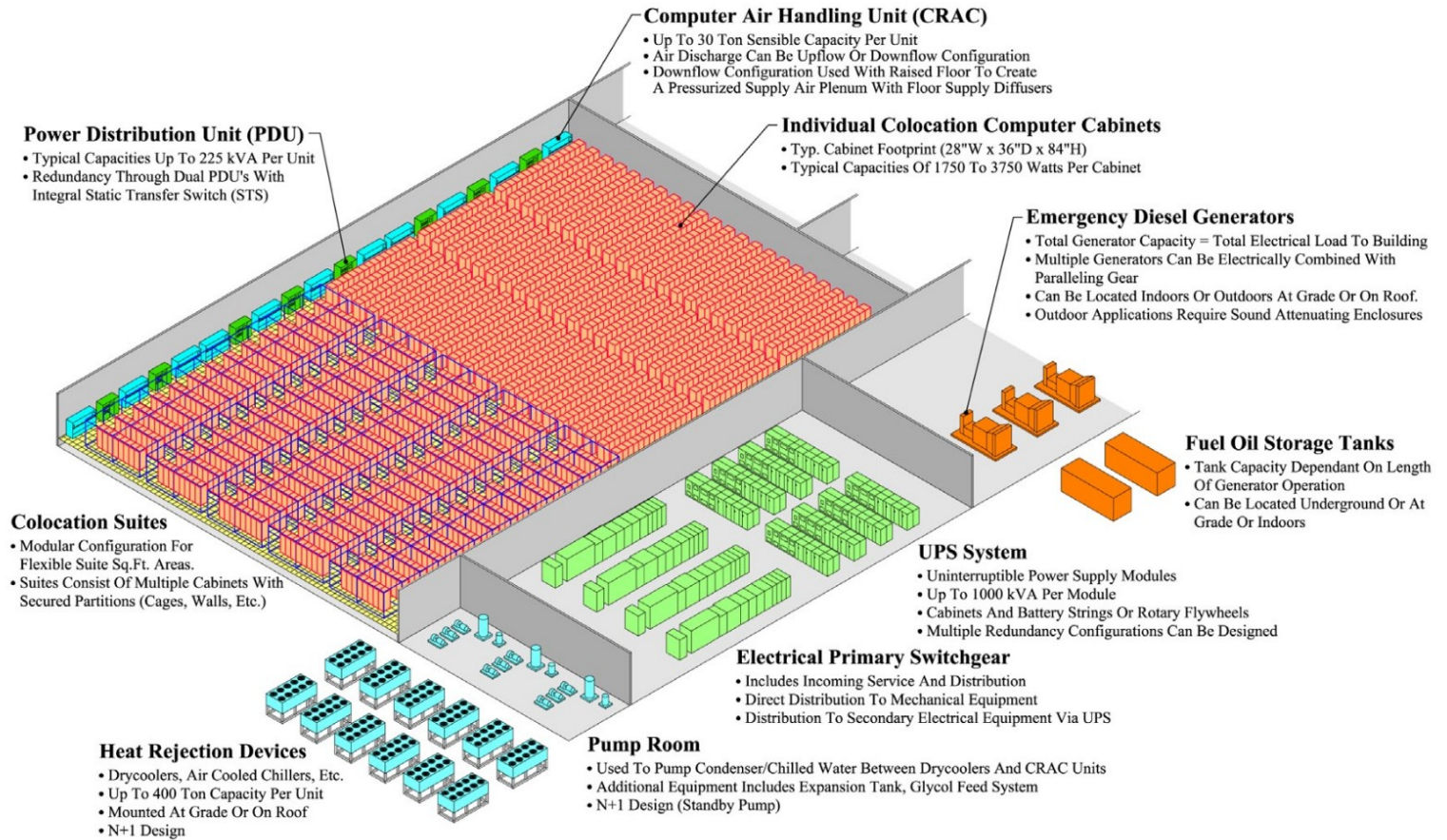
Luiz André Barroso and Urs Hölzle. The Datacenter as a Computer - An Introduction to the Design of Warehouse-Scale Machines. Morgan & Claypool Publishers, 2009.



# IT Architectural overview



# Power and cooling systems





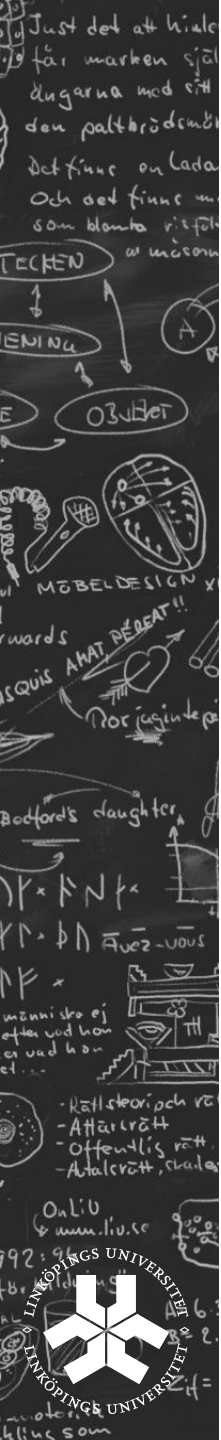
# Power system

- Primary switchgear
  - Breakers for protection
  - Transformers (10-20kV to 110-600V)
- Diesel generators
  - Switched on in case of utility power failure
- Uninterruptible Power Supply (UPS)
  - Batteries for short term energy provision
  - Functionality
    - Switch energy source
    - Sustain system during generators start up with batteries
    - Power feed conditioning



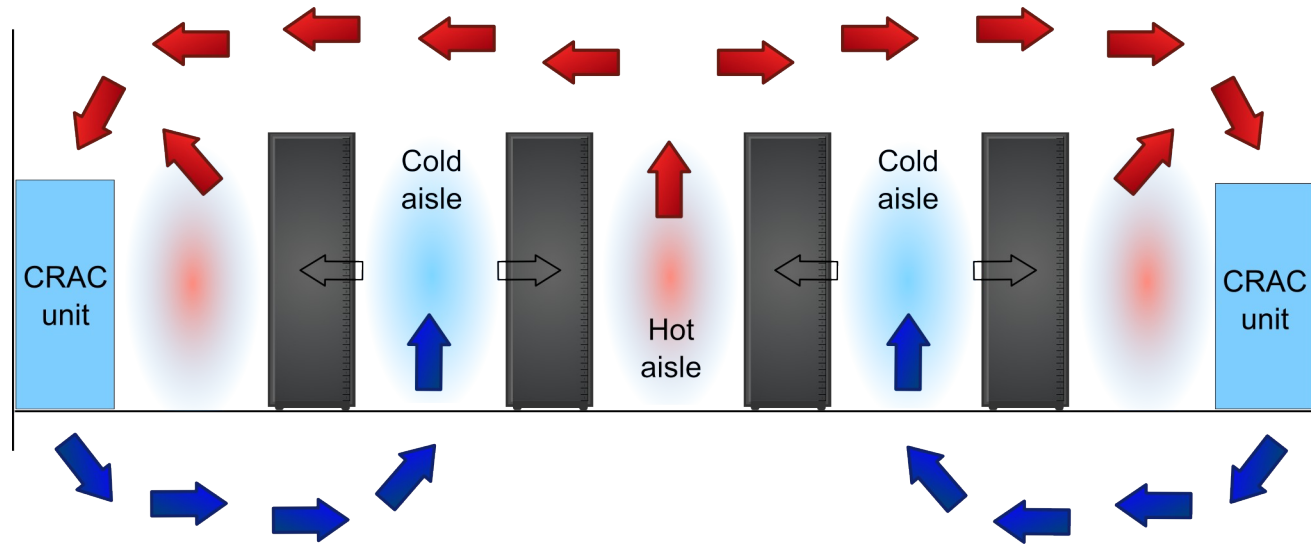
# Power system

- Power Distribution Units (PDUs)
  - Break a higher voltage line into several circuits
    - 200-480V line to many 110-220V circuits
    - 75-225 kW of total load at 6 kW circuit
  - Distributes energy to each rack
  - One breaker for circuit



# Cooling system

- Computer Air Room Conditioning (CRAC)
  - Blows cold air under the floor plenum
  - Cold air moves to front of server racks (cold aisle)
  - Cold air flows through server racks
  - Warm air is expelled in the back (warm aisle)



# Cooling system

- CRAC units cool the room's air
  - Liquid coolant is pumped from chillers or cooling towers
  - Coils are kept cool (12-14 °C) with liquid coolant
  - Warm air is pushed through the coils by fans
  - Cold air (16-20 °C) is moved to the floor plenum
- Air reaches the servers at 18-22 °C
- Data centre cannot operate without cooling
- Cooling can account for 40% of the data centre energy consumption



# Free cooling

- Methods much more efficient than chillers



Cooling tower



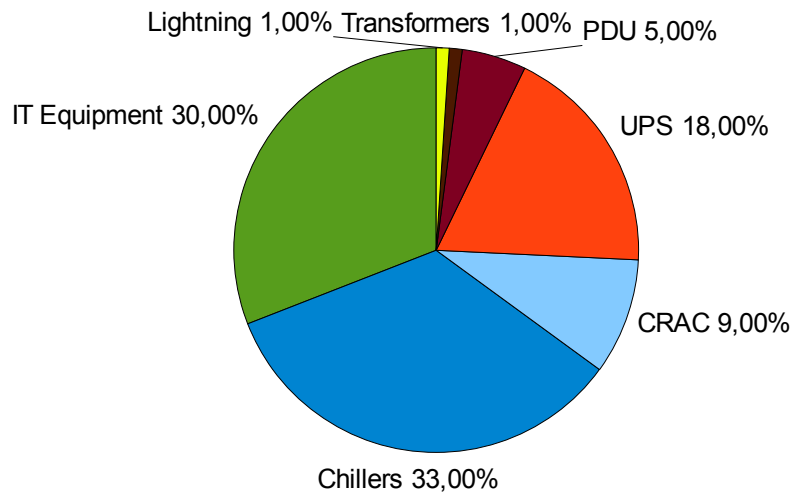
Glycol-based radiator



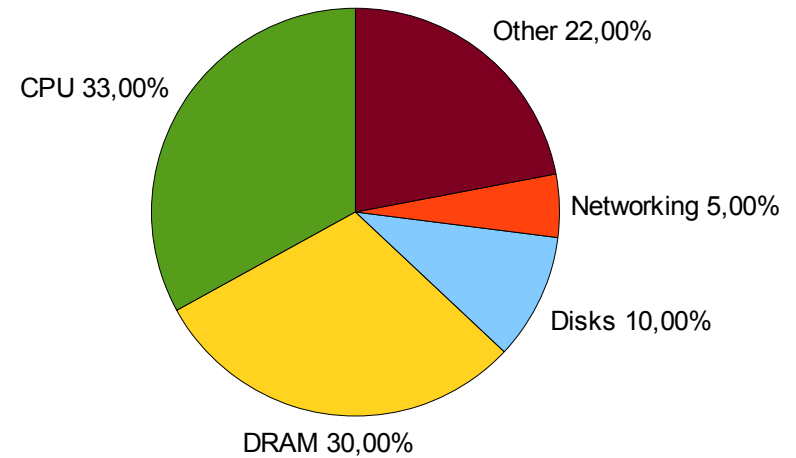
Fans to push air from outside



# Consumption of a data centre



Datacentre overheads



Server consumption

Data based on Luiz André Barroso and Urs Hölzle. The Datacenter as a Computer - An Introduction to the Design of Warehouse-Scale Machines. Morgan & Claypool Publishers, 2009.





# Redundancy and reliability

- Redundancy for fault tolerance and maintenance
  - Applied to energy and cooling systems
- Configurations: N+1, N+2, 2N

## Tier Classification (ANSI/TIA 942)

Type	Availability	Description
Tier I	99.67%	Single path for power & cooling. No redundancy (N)
Tier II	99.74%	Single path for power & cooling. Redundancy (N+1)
Tier III	99.98%	Multiple paths for power & cooling (only one active). Concurrently maintainable. Redundancy (N+1)
Tier IV	99.995%	Multiple active paths for power & cooling. Redundancy in both paths (min (N+1))

W.Pitt Turner IV, J.H.Seader, K.G.Brill. Tier classifications define site infrastructure performance, Uptime Institute, White Paper



# Container-based datacentres

Server racks, power distribution and heat exchange inside a container!!



Highly efficient cooling  
High server density

Just det att hiale  
får marke själ  
dingarna med sig  
den paltbröden  
det finns en lada  
och det finns en  
som blanda riefat  
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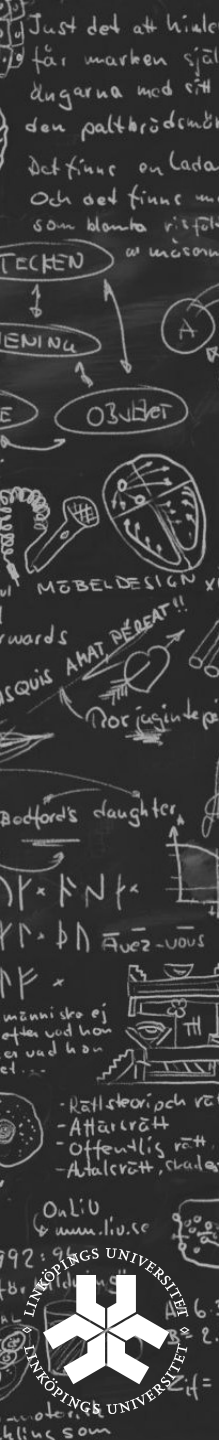
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# Data centres

## Efficiency metrics



# Sources of efficiency losses

- Power systems

Element	Losses
Transformers	0.50%
UPSs	7-12%
Highly efficient UPSs	3%
Low-voltage power (110-220V) cables	1-3%

- Cooling

- Fans that move cool and warm air
- Mix of cool and warm air during long paths
- Too low temperature selection
  - 25-27 °C better than traditional 20 °C



# Energy efficiency metrics

- Power Usage Effectiveness (PUE)
  - Proposed by The Green Grid association
  - Efficiency of the IT support infrastructure

$$PUE = \frac{\text{Total facility power}}{\text{Total IT equipment power}}$$

Current data centres have PUEs between 1.5 and 2.0

Google and Microsoft have reported PUEs around 1.2!!!

C. Beladi. Green Grid datacenter power efficiency metrics: PUE and DCiE. White paper. 2008

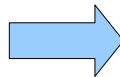


# Energy efficiency metrics

- PUE has to be used carefully
  - Example: Server fans in IT-PAC Microsoft data centre container module



IT-PAC airflow management is improved



Server fans are no longer required



*Facility power*

*IT equipment power*

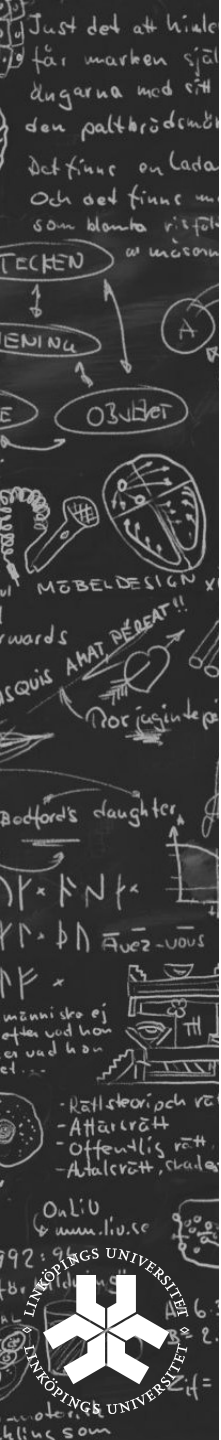
PUE increases

Overall energy consumption reduced despite PUE increase

- Other aspects must be taken into account







# Data centres

## Energy-proportional computing

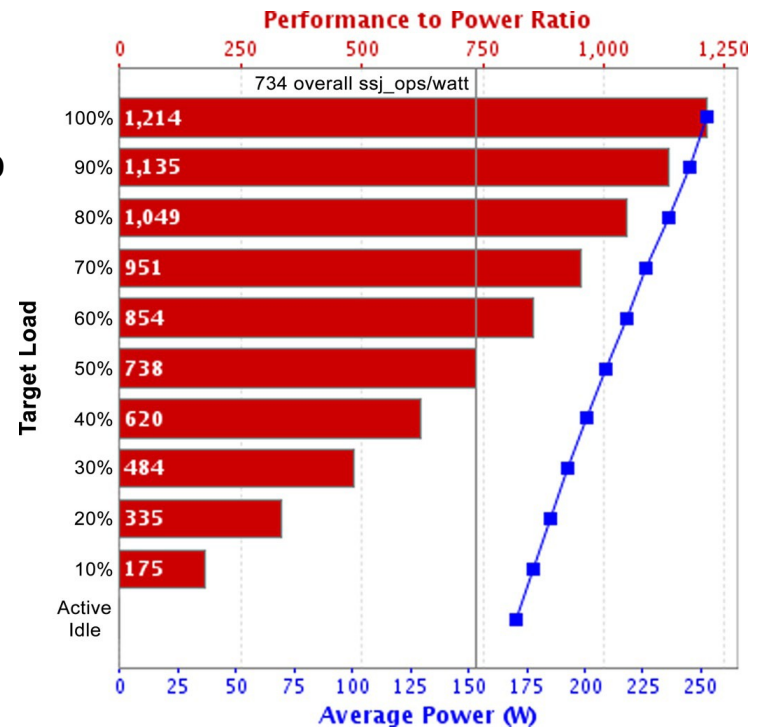


# Benchmarks

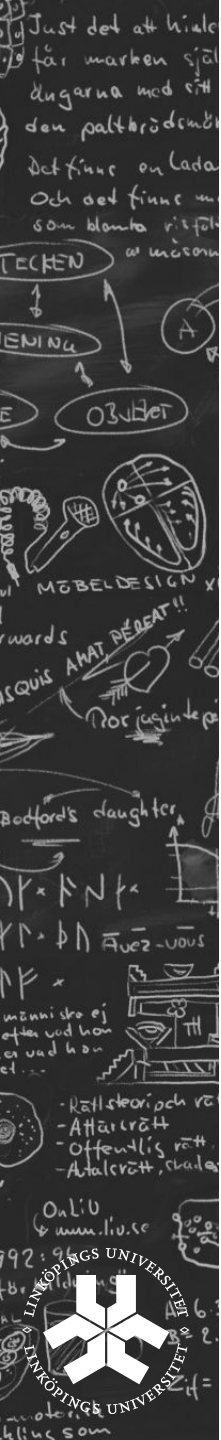
- SPECpower\_ssj2008
  - Benchmark with a broad range of workloads
  - Tests performance at 11 levels of load
  - Two metrics
    - Average system power
    - Performance-to-power ratio

Example of benchmark for:

2.83 Ghz Quad-core Intel Xeon  
4 GB DRAM  
7.2 k RPM 3.5" SATA HD

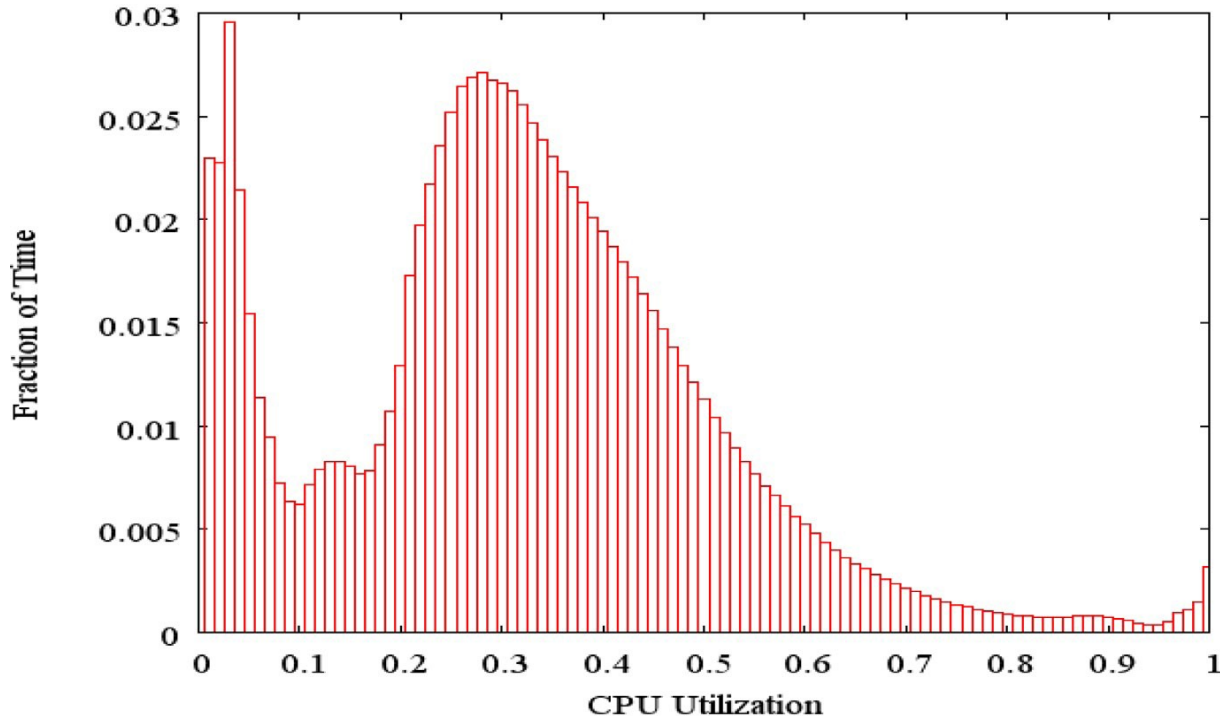


**Results:** [http://www.spec.org/power\\_ssj2008/results/power\\_ssj2008.html](http://www.spec.org/power_ssj2008/results/power_ssj2008.html)

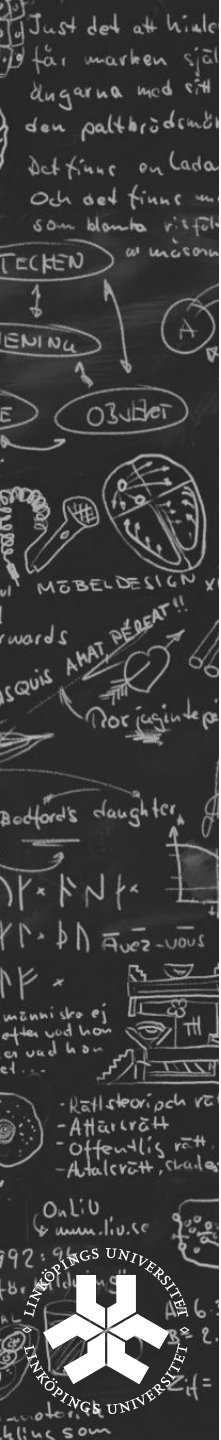


# Load and energy efficiency

- Most of the time spent in no energy-efficient load regions

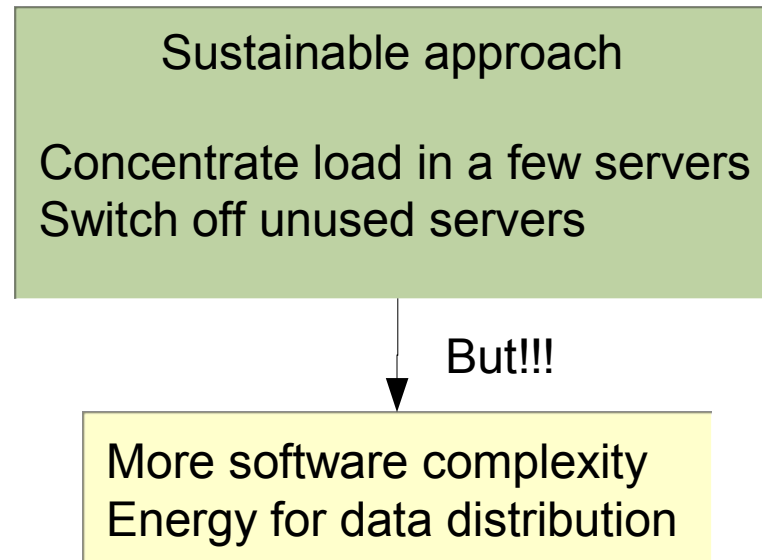


Activity profile of 5000 Google servers in 6 months



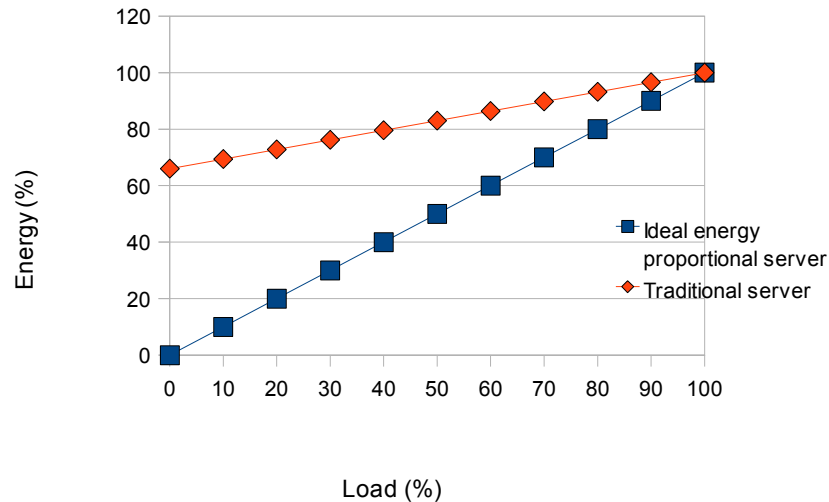
# Load and energy efficiency

- Almost no time in idle state
  - In low load there are several hundreds of queries
  - Load spread out over all available servers
    - Optimised for performance and/or availability

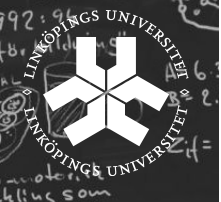


# Energy proportional computing

- Consumption proportional to the load
  - Ideal linear function without constants



Traditional server data based on data provided by Barroso and Hölzle.



# Energy proportional computing

- Capacity to adapt consumption to load

Device	Dynamic power
CPU	3.0x
Memory	2.0x
Disks	1.3x
Network switches	1.2x

More hardware improvements are required!!!



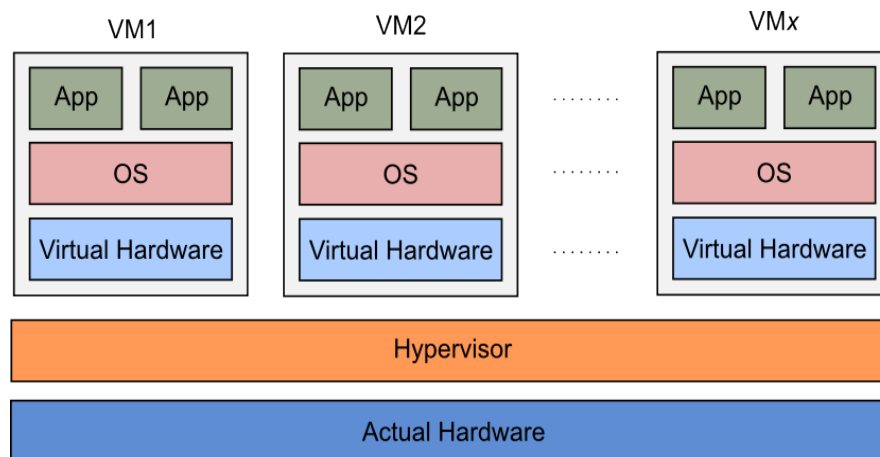
Meanwhile only option is to switch off hardware!!!





# Virtualisation

- Software emulation of the hardware of a machine
  - Virtual machine
    - Emulated machine
    - Composed of data structures stored in memory and disk
  - Hypervisor or Virtual Machine Monitor
    - Software that manages and runs the virtual machines
    - Examples: VMWare, VirtualBox, Parallels...



# Virtualisation – Consolidation of servers

## Traditional servers

### Non homogeneous servers

- Different functionality and types
- Different requirements
- Possibly underutilised

## Virtualisation

### A few homogeneous servers

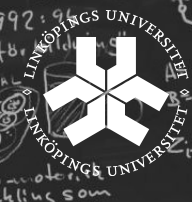
- Run several heterogeneous virtual servers
- Higher utilisation



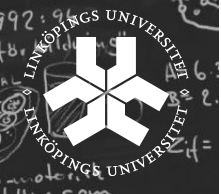
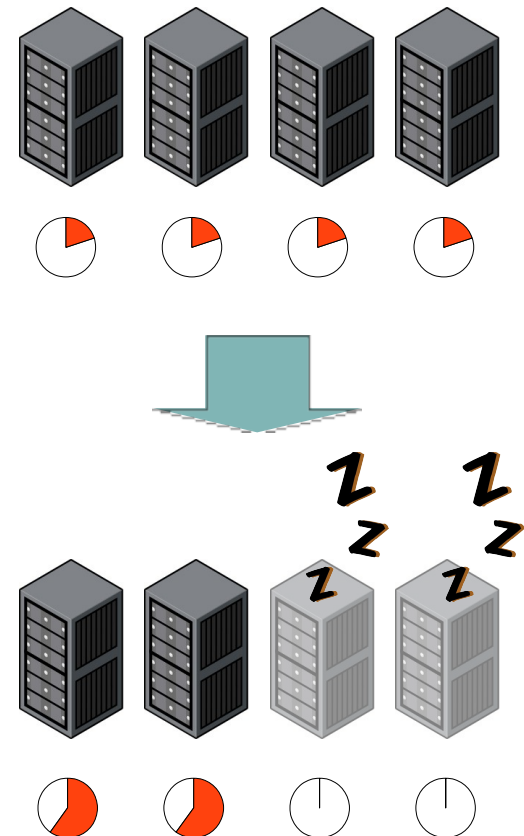
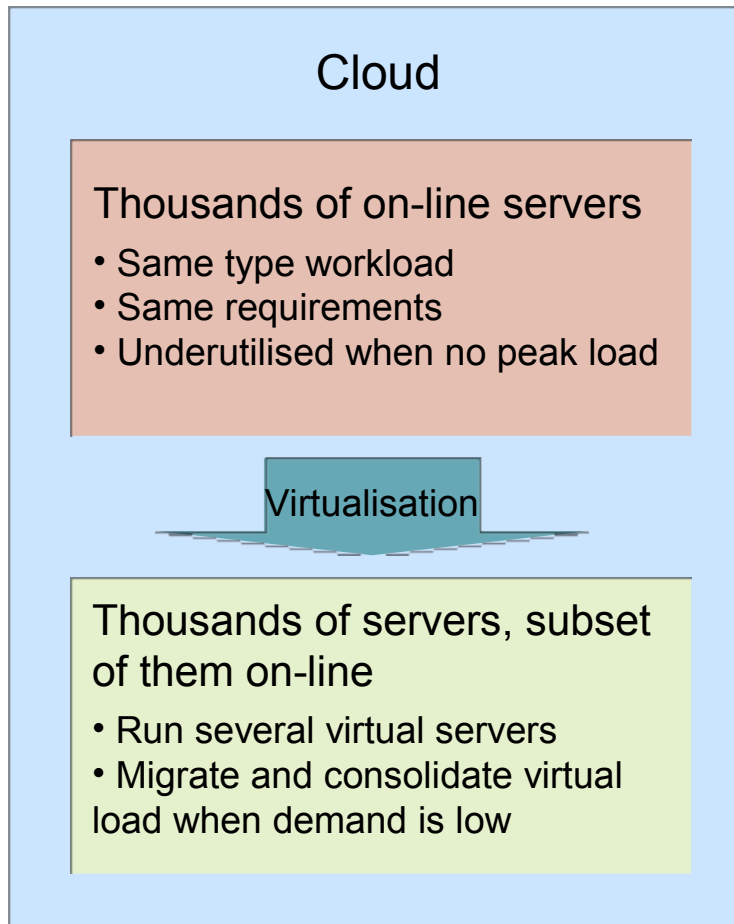
Utilisation



Utilisation



# Virtualisation – Consolidation of load



# Virtualisation - Challenges

- Virtual machine provisioning costs
  - Creation overheads
  - Reutilisation
- Matching job requests and requirements
  - Appropriate virtual machine configuration to job requests
  - Avoidance of overprovisioning
- Migration of tasks
  - Associated costs of migration
  - Tradeoff between migration and task completion



# Data centres

## Initiatives and standards



Just det att hiale  
får marken själ  
dingarna med sig  
den paltbröden  
Det finns en lada  
Och det finns m  
som blanda riefat  
i mössan

TECHEN  
EMINA  
OBJET  
MÖBELDESIGN  
WARDS  
SQUIS AMAT DEEAT!!  
Bodford's daughter  
Y\*FNT  
Y\*FN Auez-uovs  
M\*  
människa ej  
efter vad hon  
er vad hon  
et...

- Rättstori och rät
- Attärrätt
- Offentlig rätt
- Aralarätt, skade

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# ENERGY STAR



# ENERGY STAR



- Program Requirements for Computers Servers 1.0 (15th May 2009)
  - Defines different terms
    - Basics, types of servers, complementary data equipment, server components, and other additional terms
  - Mainly focused on servers up to 4 processors
    - Power supply efficiency requirements
    - Idle power requirements
  - Enforces provision of system information
    - *Version 1.0 Power and Performance Data Sheet*
  - Defines test procedures to qualify products



# ENERGY STAR



- Power supply efficiency requirements

Table 1: Efficiency Requirements for Computer Server Power Supplies

Power Supply Type	Rated Output Power	10% Load	20% Load	50% Load	100% Load
Multi-Output (AC-DC & DC-DC)	All Output Levels	N/A	82%	85%	82%
Single-Output (AC-DC & DC-DC)	≤ 500 watts	70%	82%	89%	85%
	> 500 - 1,000 watts	75%	85%	89%	85%
	> 1,000 watts	80%	88%	92%	88%



Comprise loads different than 100%

$$\text{Efficiency} = \frac{\text{Power Output}}{\text{Power Input}}$$



# ENERGY STAR



- Idle power requirements

**Table 3: Base Configuration Idle Power Requirements**

Computer Server Type	Idle Power Limit
Category A: Standard Single Installed Processor (1P) Servers	55.0 watts
Category B: Managed Single Installed Processor (1P) Servers	65.0 watts
Category C: Standard Dual Installed Processor (2P) Servers	100.0 watts
Category D: Managed Dual Installed Processor (2P) Servers	150.0 watts

## *Managed Server*

High available server in a highly managed environment

- Capability to operate with redundant power supplies
- Dedicated management controller

No idle power limit defined for more than 2 processors!!!  
They just enforce to provide low power mode for idle.



# ENERGY STAR



- Idle power requirements

Table 4: Additional Idle Power Allowances for Extra Components

System Characteristic	Applies To:	Additional Idle Power Allowance
Additional Power Supplies	Power supplies installed explicitly for power redundancy <sup>1</sup>	20.0 watts per Power Supply
Additional Hard Drives (including solid state drives)	Installed hard drives greater than one	8.0 watts per Hard Drive
Additional Memory	Installed memory greater than 4 GB <sup>2</sup>	2.0 watts per GB <sup>2</sup>
Additional I/O Devices	Installed Devices greater than two ports of 1 Gbit, onboard Ethernet <sup>3</sup>	$< 1\text{Gbit}^4$ : No Allowance $= 1\text{Gbit}^4$ : 2.0 watts / Active Port <sup>5</sup> $> 1\text{Gbit}^4$ and $< 10\text{Gbit}^4$ : 4.0 watts / Active Port <sup>5</sup> $\geq 10\text{Gbit}^4$ : 8.0 watts / Active Port <sup>5</sup>

Table from ENERGY STAR Program Requirements for Computers Servers 1.0

April 2, 2012

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<http://www.energystar.gov>



# ENERGY STAR



- *Version 1.0 Power and Performance Data Sheet*
  - Model and configuration identification
  - System characteristics
  - System configuration(s) (maximum, minimum and typical)
  - Power data
  - Additional power and performance data
  - Available and enabled power saving features
  - Power measurement and reporting capabilities
  - Thermal information from the ASHRAE thermal report
  - Additional qualified configurations

Example of datasheet for server Dell PowerEdge:

[http://www.dell.com/downloads/global/products/pedge/en/PowerEdge\\_R210\\_250W\\_Energy\\_Star\\_Data\\_Sheet.pdf](http://www.dell.com/downloads/global/products/pedge/en/PowerEdge_R210_250W_Energy_Star_Data_Sheet.pdf)





# ENERGY STAR

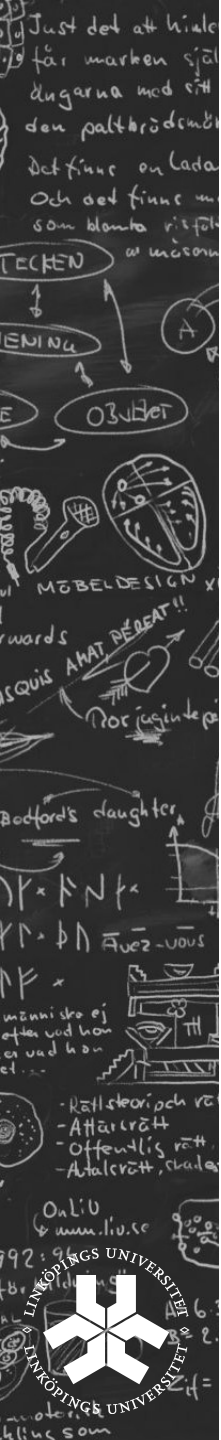


- Future specifications
  - Program Requirements for Computers Servers 2.0
    - Currently first draft available
    - Will include active consumption
      - as opposed to just idle consumption
  - Program Requirements for Data Center Storage 1.0
    - Currently second draft available
    - Will establish maximum consumption of storage products

## *Storage product*

“Fully-functional storage system that supplies data storage services to clients and devices attached directly or through a network”

Definition from referred specification





# EU Code of Conduct for Data Centres



# EU Code of Conduct for Data Centres

- European action to reduce consumption of data centres
  - Best practices for data centres operators
    - V3.0 Guide (Feb 2011)
  - Operators register and commit to their application
  
- Roles of applicant
  - Participant
    - Operator of data centre or equipment in it
    - Commitments
      - Annual report of energy consumption
      - Implementation of some of the best practices
  - Endorser
    - Support the initiative and participants

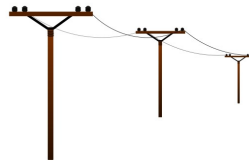


# EU Code of Conduct for Data Centres

- Scope of the best practices
  - Data centre utilisation, management and planning
  - IT equipment and services
  - Cooling
  - Data centre power equipment
  - Other equipment
  - Building
  - Monitoring
  
- Best practice expected implementation
  - Immediate
  - During software install or update
  - During new IT introduction or replacement
  - During building of datacenter or retrofit
  - Optional



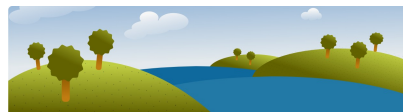
# Sustainability influenced by data centre location



Short distance to power plant reduces losses



Renewable energies reduces contamination



Sources of free cooling reduce energy spent



Infrastructures that require heat can reuse wasted heat

Some advantages may change along time!!!

