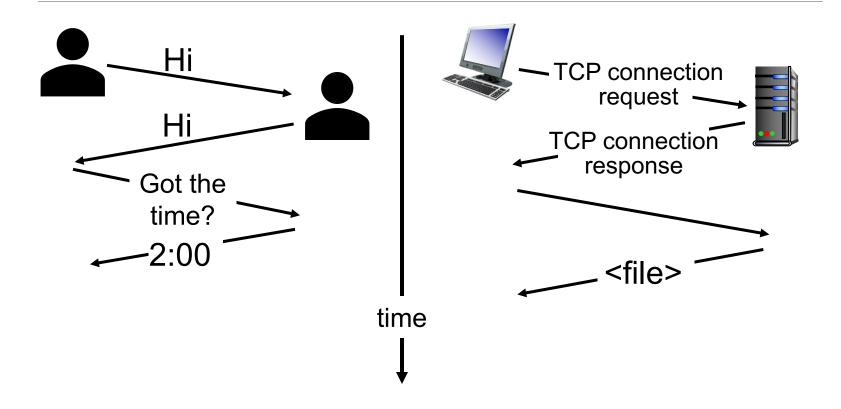
Protocol Layers & Wireshark

TDTS11:COMPUTER NETWORKS AND INTERNET PROTOCOLS

Mail

seban649@student.liu.se

Protocol



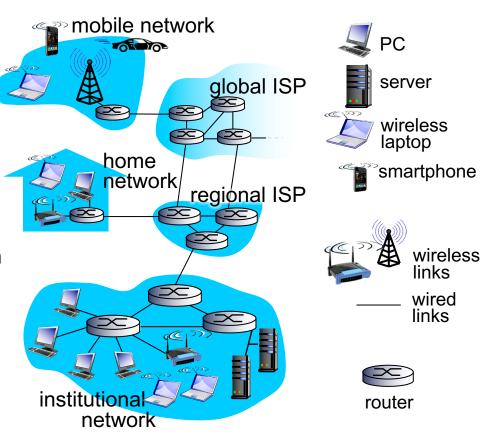
Millions of connected computing devices:

- Hosts = end systems
- Running network apps

Communication links

- Fiber, copper, radio, satellite
- Transmission rate: bandwidth

Packet switches: forward packets (chunks of data)



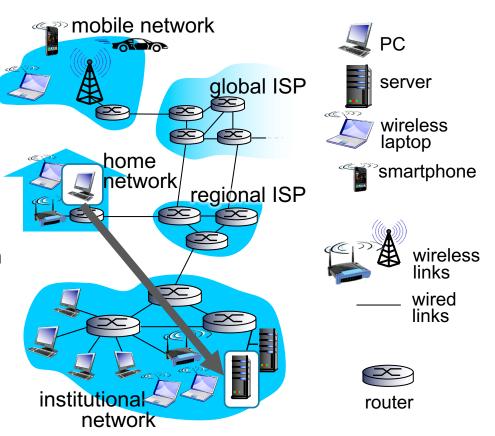
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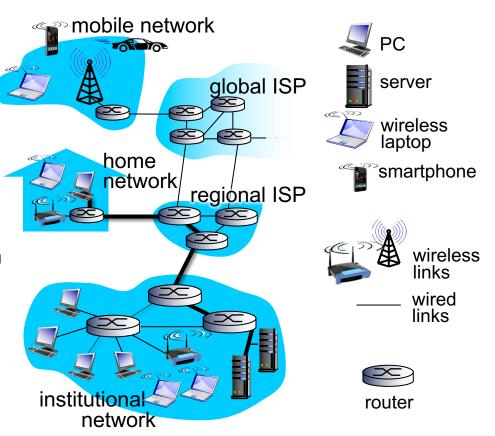
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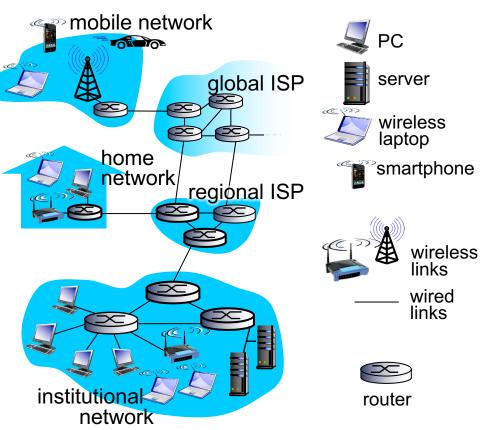
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Internet protocol stack

Application: supporting network applications

FTP, SMTP, HTTP

Transport: process-process data transfer

TCP, UDP

Network: routing of datagrams from source to destination

IP, routing protocols

Link: data transfer between neighboring network elements

Ethernet, 802.111 (WiFi), PPP

Physical: bits "on the wire"

Application

Transport

Network

Link

Physical

Encapsulation

HTTP [data]

GET /somedir/page.html HTTP/1.1 Host: www.someschool.edu

•••

Encapsulation



Application
Transport
Network
Link
Physical

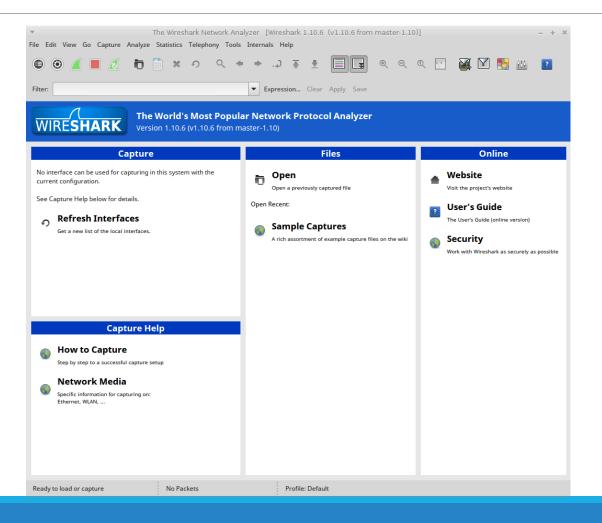
Wireshark

Packet analyzer

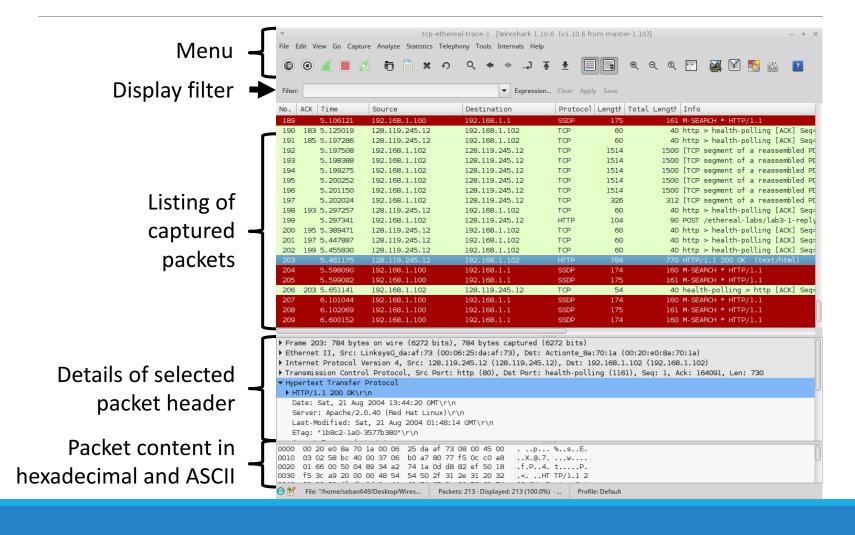
Capture and view network packages



Start screen of Wireshark



Wireshark's GUI



Example

HTTP

Request type

TCP

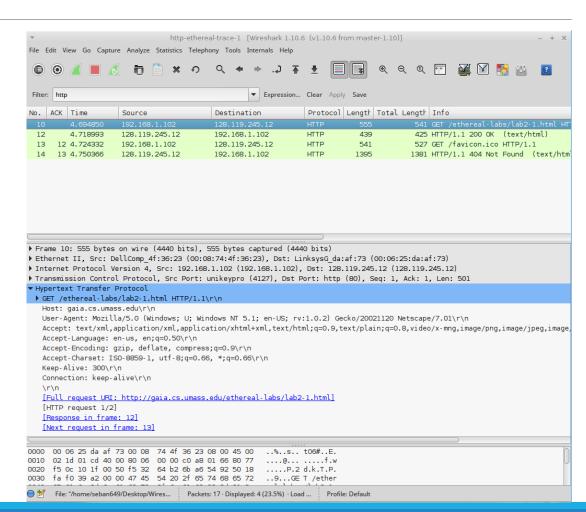
Port

IP

IP Address

Ethernet

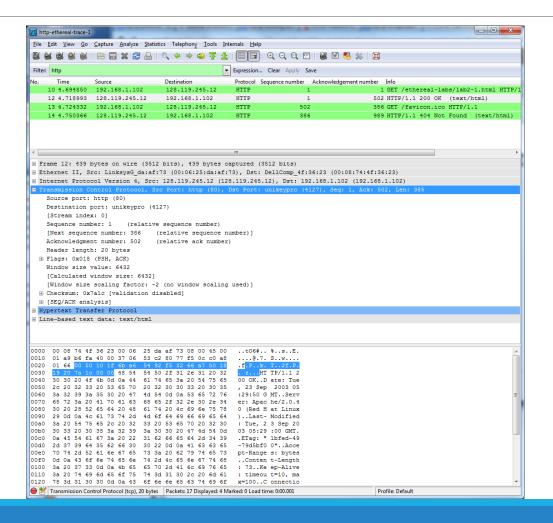
MAC Address



TCP Headers

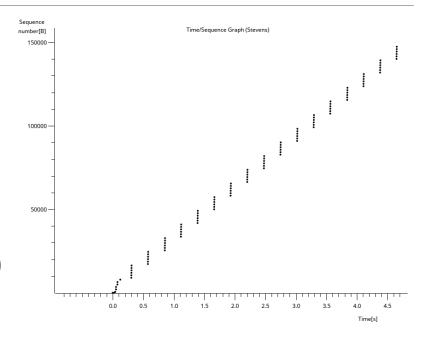
Offsets	<u>Octet</u>	0				1							2							3										
Octet	<u>Bit</u>	0 1 2 3	4 5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	2	2 2	3	24	25	26	27	28	29	30	31
0	0	Source port Destination port																												
4	32	Sequence number																												
8	64	Acknowledgment number (if ACK set)																												
12	96	Data offset	Reserve 0 0 0		N S	C W R	E C E	U R G	A C K	P S H	R S T	S Y N	F I N	Window Size																
16	128	Checksum Urgent pointer (if URG set)																												
20	160 	Options (if <i>data offset</i> > 5. Padded at the end with "0" bytes if necessary.)																												

TCP Header



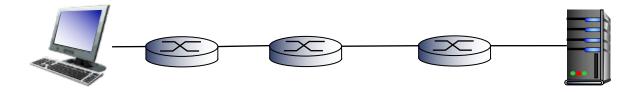
TCP Time-Sequence Graph

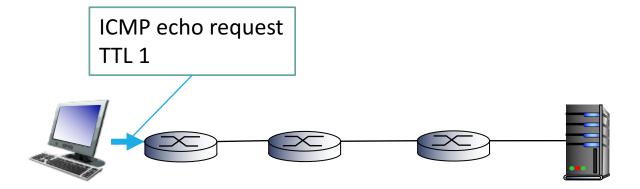
- 1. Open trace file
- 2. Filter by entering tcp
- 3. Select tcp segement
- 4. Choose:
 Statistics->
 TCP Stream Graph->
 Time-Sequnce Graph (Stevens)

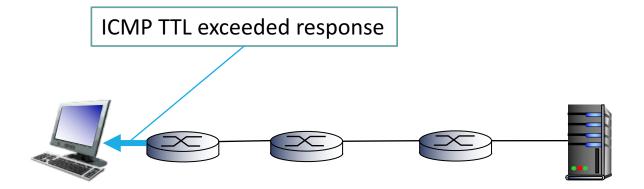


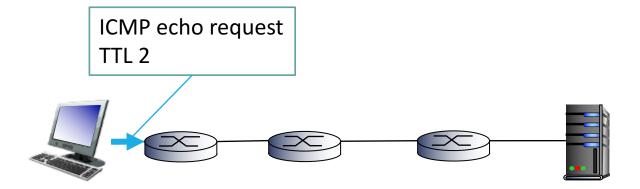
IP Headers

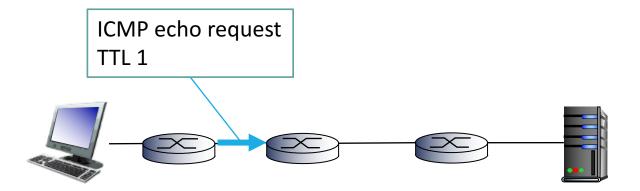
Offsets	Octet	0	1	2	3								
Octet	Bit	0 1 2 3 4 5 6 7	8 9 10 11 12 13 14 15	16 17 18 19 20 21 22 23 24	4 25 26 27 28 29 30 31								
0	0	Version IHL	DSCP ECN	Total Length									
4	32	Identii	ication	Flags Fragn	Fragment Offset								
8	64	Time To Live	Protocol	Header Checksum									
12	96	Source IP Address											
16	128	Destination IP Address											
20	160												
24	192	0 11 (151111 - 5)											
28	224	Options (if IHL > 5)											
32	256												

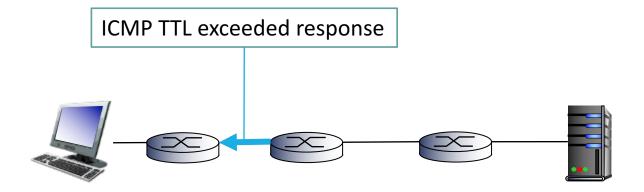


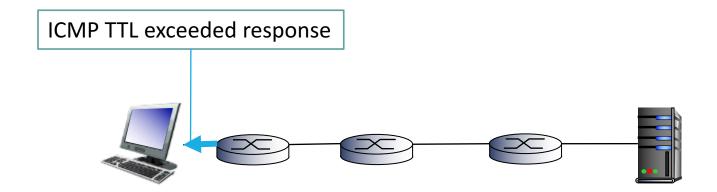




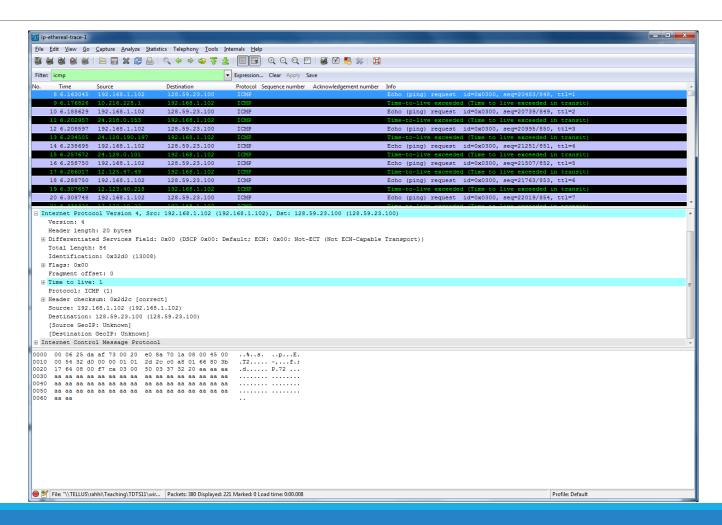








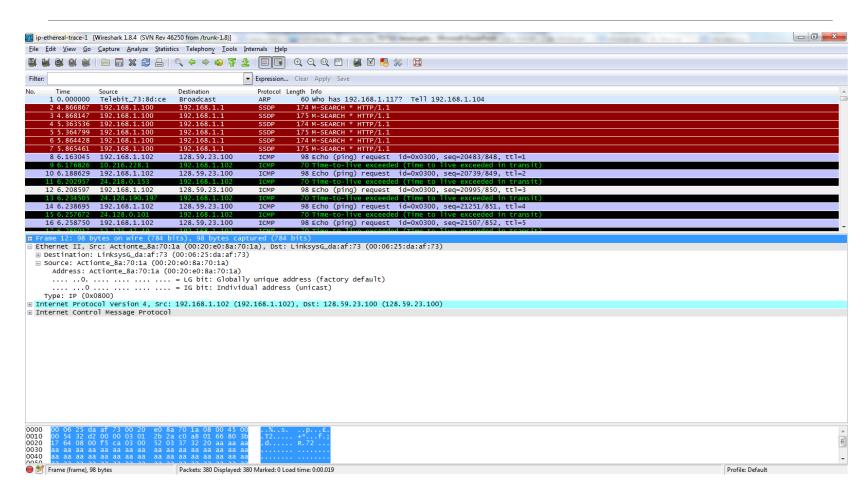
IP Headers



Ethernet Headers & Trailers

Layer	Preamble	Start of frame delimiter	MAC destination	MAC source	802.1Q tag (optional)	Ethertype (Ethernet II) or length (IEEE 802.3)	Payload	Frame check sequence (32-bit CRC)	Interpacket gap		
	7 <u>octets</u>	octets 1 octet		6 octets	(4 octets)	2 octets	46–1500 octets	4 octets	12 octets		
Layer 2 Ethernet frame		← 64(68)–1518(1522) octets →									
Layer 1 Ethernet packet & IPG		← 72(76)–1526(1530) octets →									

Ethernet Headers & Trailers



Handy things

- Mark packets: ctrl + M ("selects" packets)
- Disable checksum error coloring from:
 - Views->Coloring rules
- Apply filter by right clicking the value from an item and select:
 - Apply as Filter->Selected

Assignments

Assignment 1: "Wireshark lab: Getting started + HTTP" (1+ time slot, plus own work...)

Two parts: wireshark and questions

Assignment 2: "Wireshark lab: TCP" (1+ time slots, plus own work...)

Two parts: wireshark and questions

Assignment 3: "Wireshark lab: IP" (1+ time slot, plus own work...)

Two parts: wireshark and questions

Assignment 4: "Web analysis" (4+ to 5+ time slots, plus own work...)

Questions

