

TDDE18 & 726G77

Programming in C++

Administration

- Examiner – Eric Elfving
- Course leader – Sam Le
- Assistant 1 – Eric Petersson
- Assistant 2 – Alexander Johansson
- Assistant 3 – Mathias Berggren
- Assistant 4 – Kerstin Söderqvist

Course layout

- Lectures
- Lessons
- Labs
 - 7 labs + introductory lab 0
 - Steep increase in difficulty from lab 2
- Exam

Course website

LIU ► IDA ► Undergraduate ► Courses ► TDDE18 ► Current

TDDE18 2017

- Syllabus
- Registration & Examination
- Activities & Rules
- Timetable & Deadlines
- Book Recommendations
- Slides
- Contact
- FAQ
- All Messages

LAB SETUP

- GNU GCC (Required)
- Start a new lab assignment (Required)
- Visual Studio Code (Recommended)

LAB WORK

- Lab signup
- Lab assignments
- Lab submission
- Assessment protocol
- Compilation and more
- Brief style guide
- Rules and Policy

EXAM

- Computer exam
- Allowed aids
- Previous exams

INTERNAL

- IDA Internal

TDDE18 Programming [C++] (6 ECTS)

Ht1-Ht2 2017

Latest News...

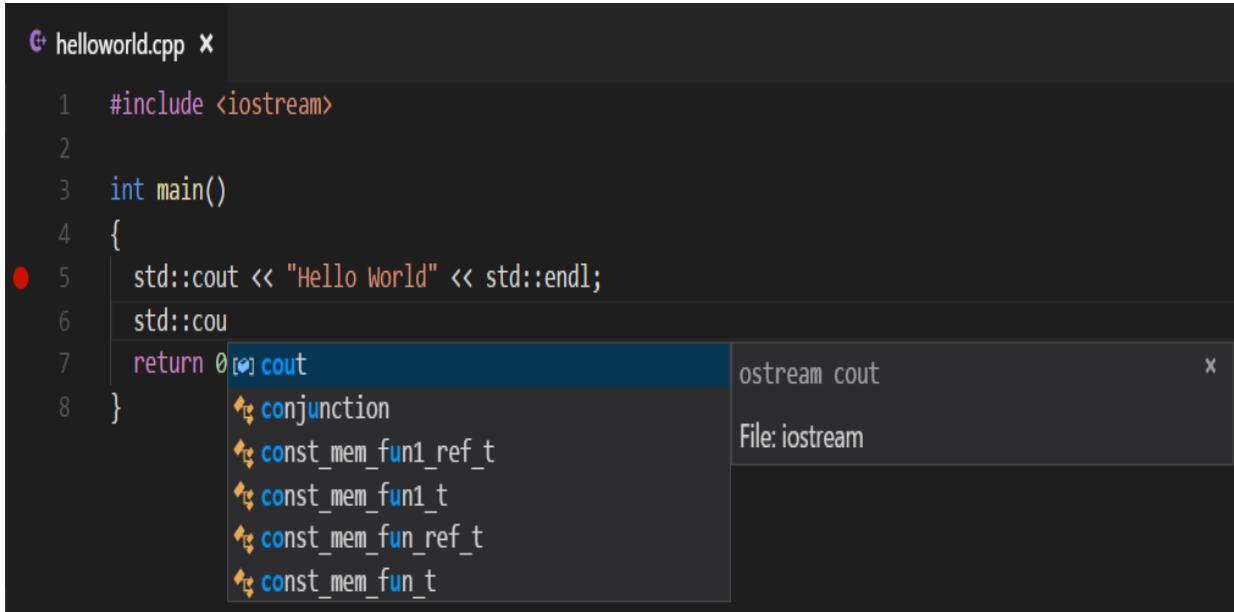
28/8 WebReg is open for lab registration
2017 Lab signup is now open for registration.

01/8 Course start 2017
2017 The first lecture take place Monday 28/8 15:15 in Ada Lovelace (Visionen) with course information, introduction to programming C++ in our computer environment.

Page responsible: Sam Le
Last updated: 2017-08-05

All information you need to complete the course exists on the course website

Visual Studio Code



A screenshot of the Visual Studio Code interface. On the left, there is a dark-themed code editor window titled "helloworld.cpp". The code contains a simple "Hello World" program. A cursor is positioned at the end of the line "std::cout << "Hello World" << std::endl;". A tooltip has appeared over the cursor, showing the word "cout" in blue, indicating it is being completed. Below the tooltip, a list of completion suggestions is shown, all starting with "& const_mem_fun_t". The suggestions include "conjunction", "const_mem_fun1_ref_t", "const_mem_fun1_t", "const_mem_fun_ref_t", and "const_mem_fun_t". To the right of the code editor, there is a light-colored sidebar with the title "ostream cout" and the subtitle "File: iostream".

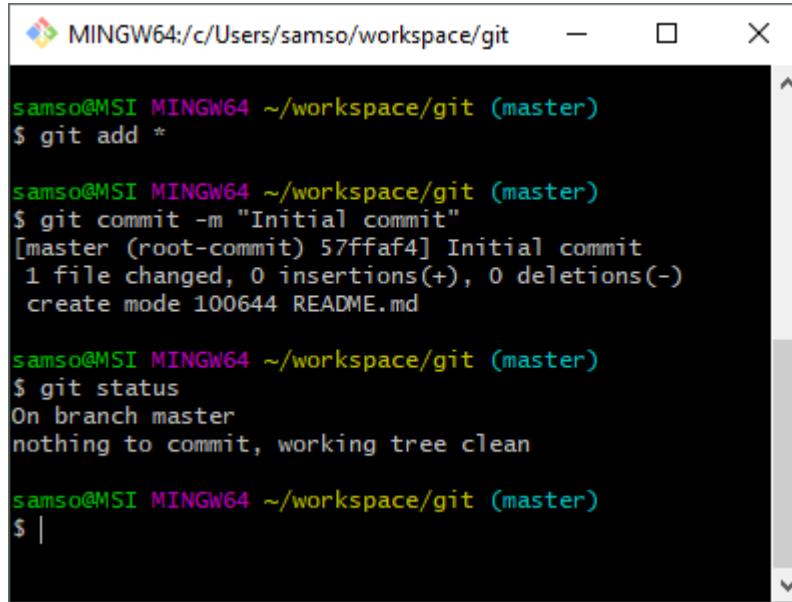
- IntelliSense
- Debugging
- Built-in Git
- Extensions

<https://code.visualstudio.com/>

Git

- Used for lab submission and lab collaboration between you and your lab partner
- [Try git](#)

Lab submissions with command line



A screenshot of a terminal window titled "MINGW64:/c/Users/samso/workspace/git". The window shows a sequence of git commands being run:

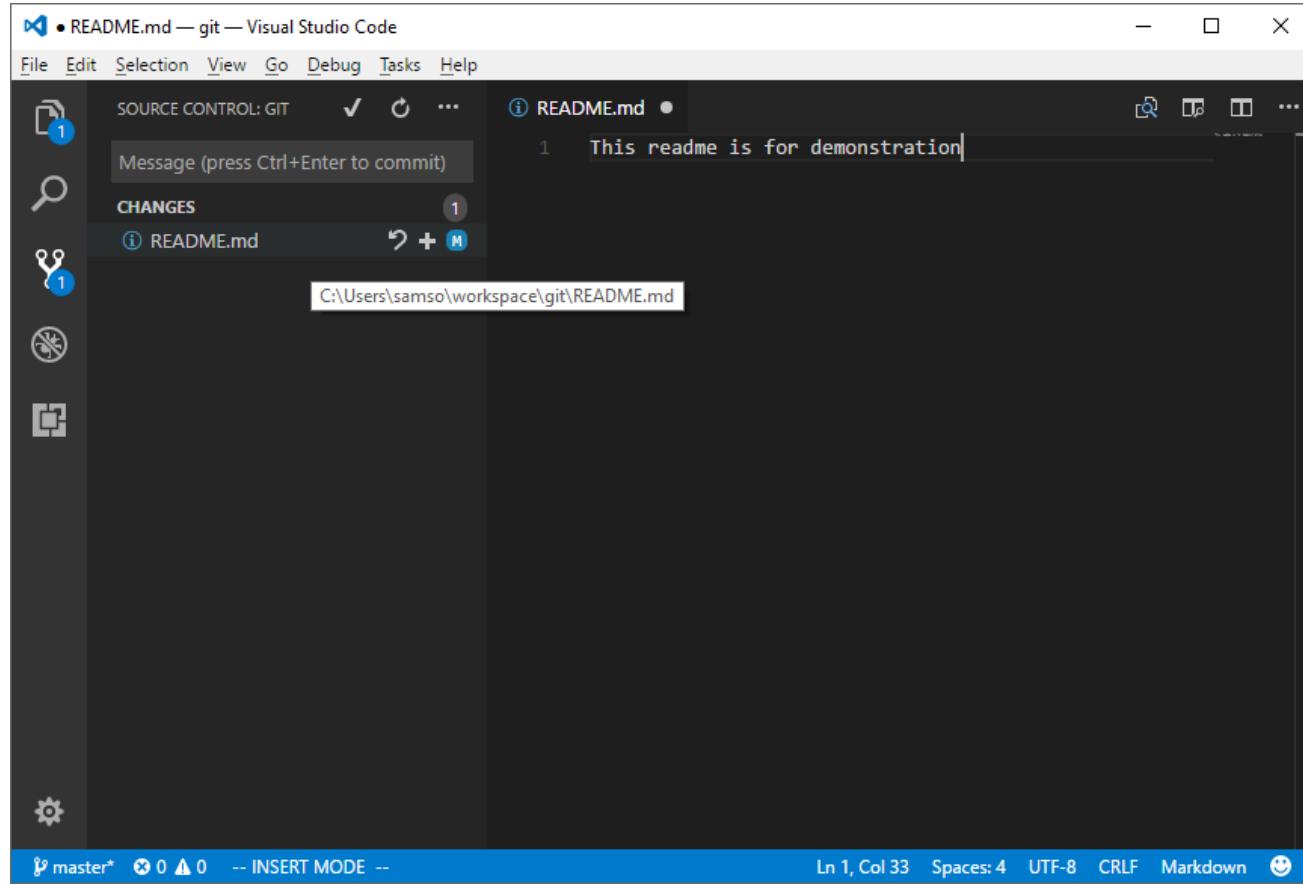
```
samso@MSI MINGW64 ~/workspace/git (master)
$ git add *

samso@MSI MINGW64 ~/workspace/git (master)
$ git commit -m "Initial commit"
[master (root-commit) 57ffaf4] Initial commit
 1 file changed, 0 insertions(+), 0 deletions(-)
 create mode 100644 README.md

samso@MSI MINGW64 ~/workspace/git (master)
$ git status
On branch master
nothing to commit, working tree clean

samso@MSI MINGW64 ~/workspace/git (master)
$ |
```

Lab submission with Visual Studio Code



Sendlab

- ~TDDE18/sendlab registration – registering for lab work
- ~TDDE18/sendlab start – starting a lab

Course goal

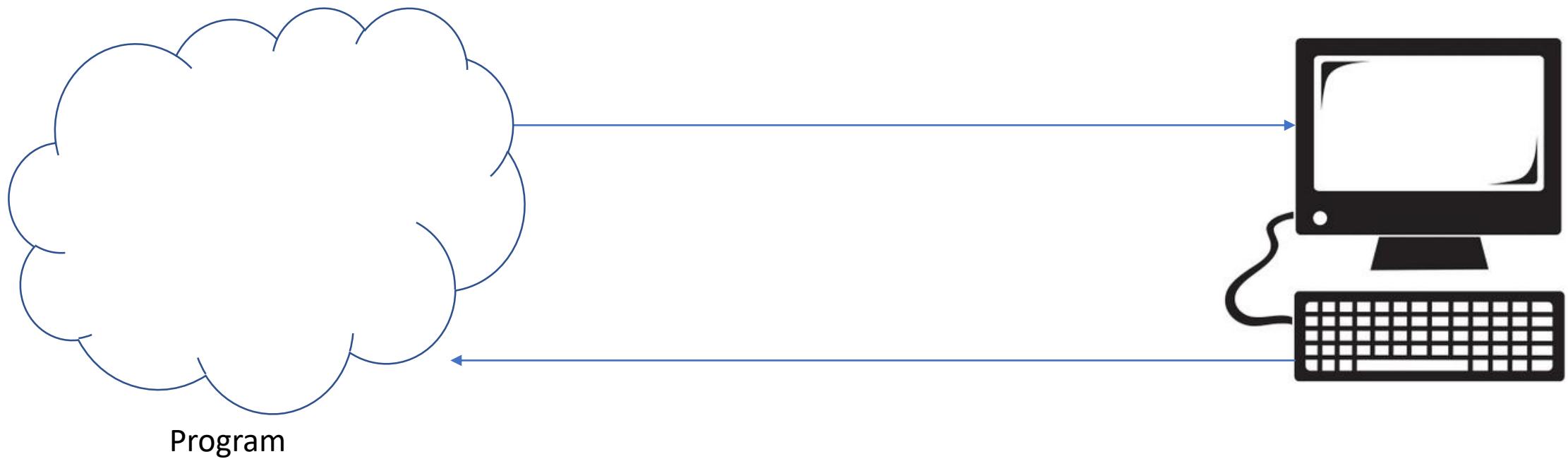
- Explain and compare C++ language features and be able to apply them to relevant problems.
- Use the programming environment and tools provided by a standard Linux/UNIX system.
- Explain the function of existing C++ implementations and examples.
- Write readable, well structured solutions to small programming problems.

main is the start button

```
int main() {  
}
```



Input and output



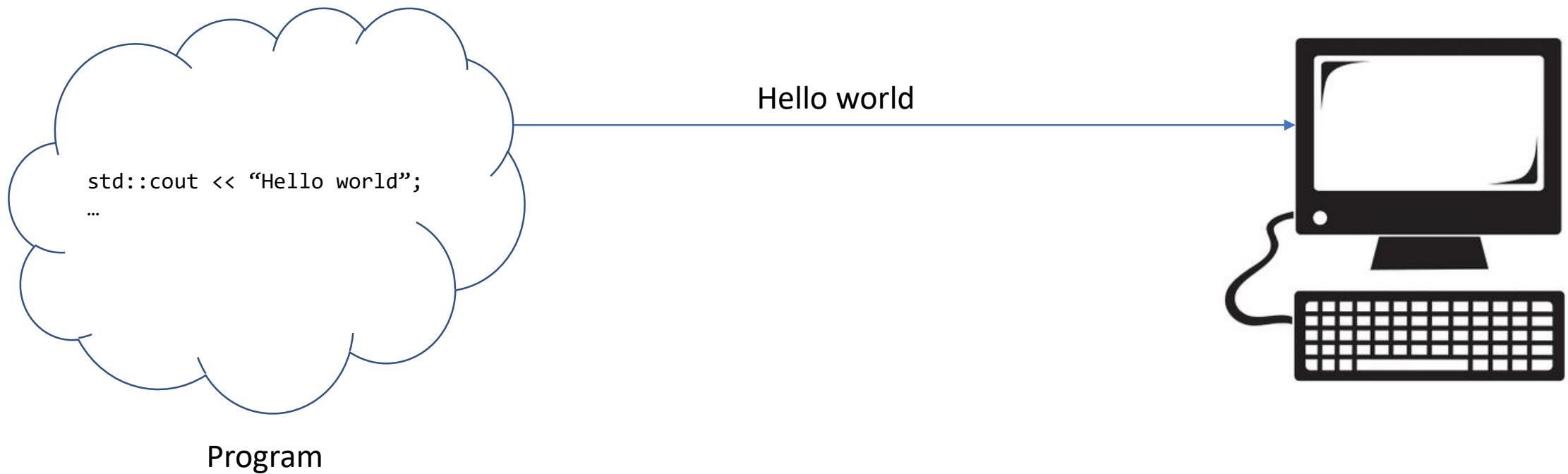
Output buffer



Cout

```
int main() {  
    std::cout << "Hello world";  
  
    ...
```

Output buffer



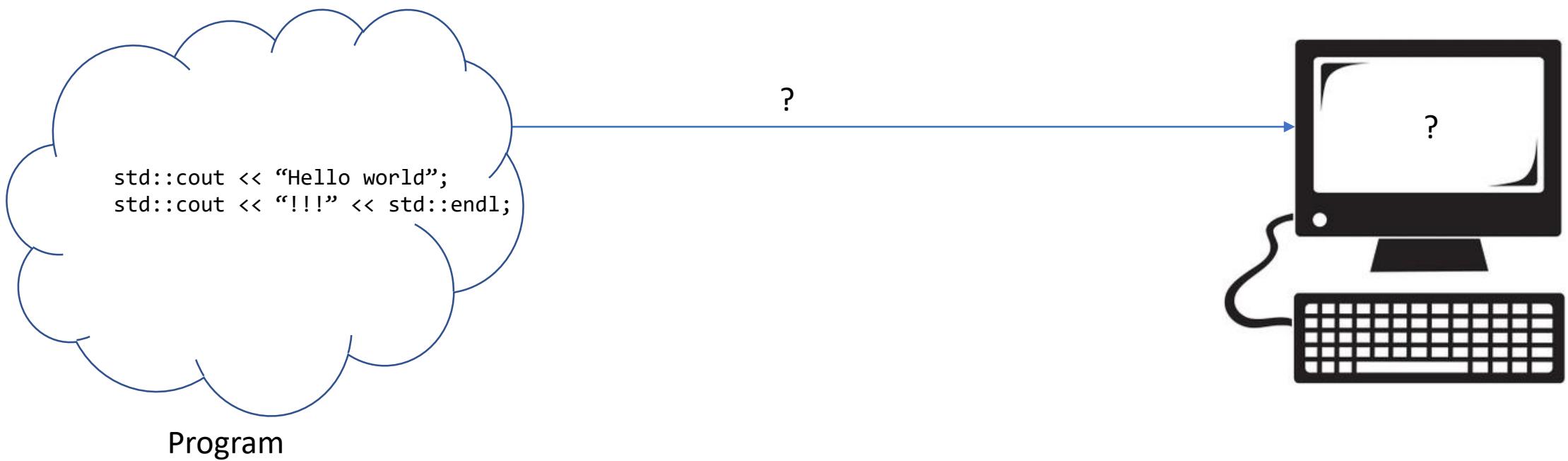
Flush buffer

- When the program exits
- Use something to flush
 - endl
 - flush

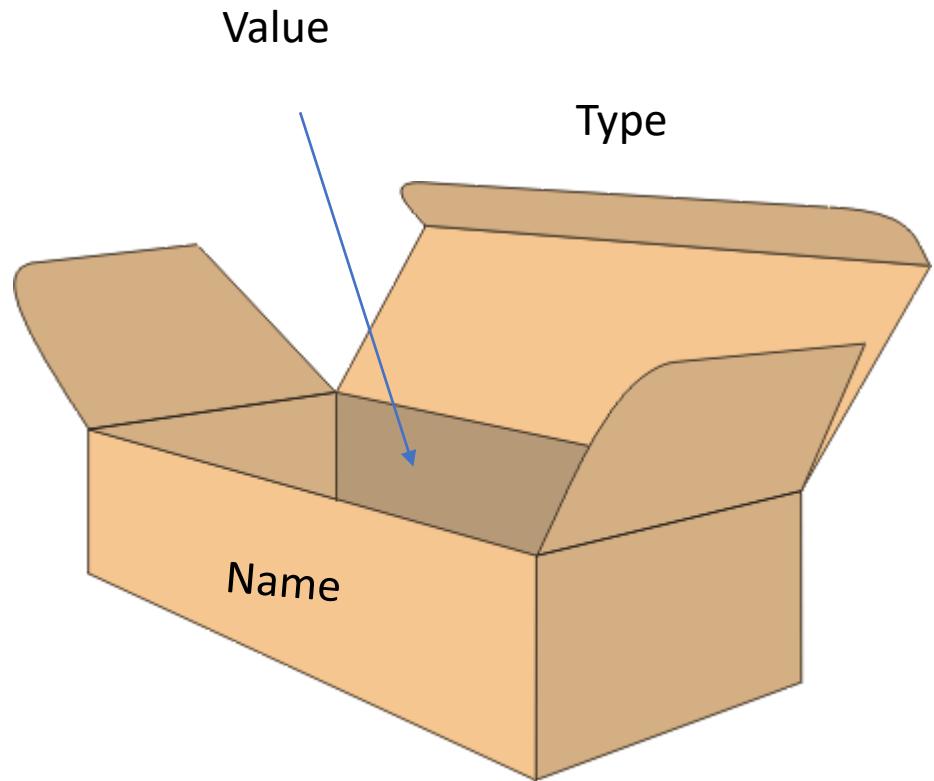
Flush buffer



Flush buffer



Variables



Example:

- int x{3}
- double y{3.14}
- char z{'s'}

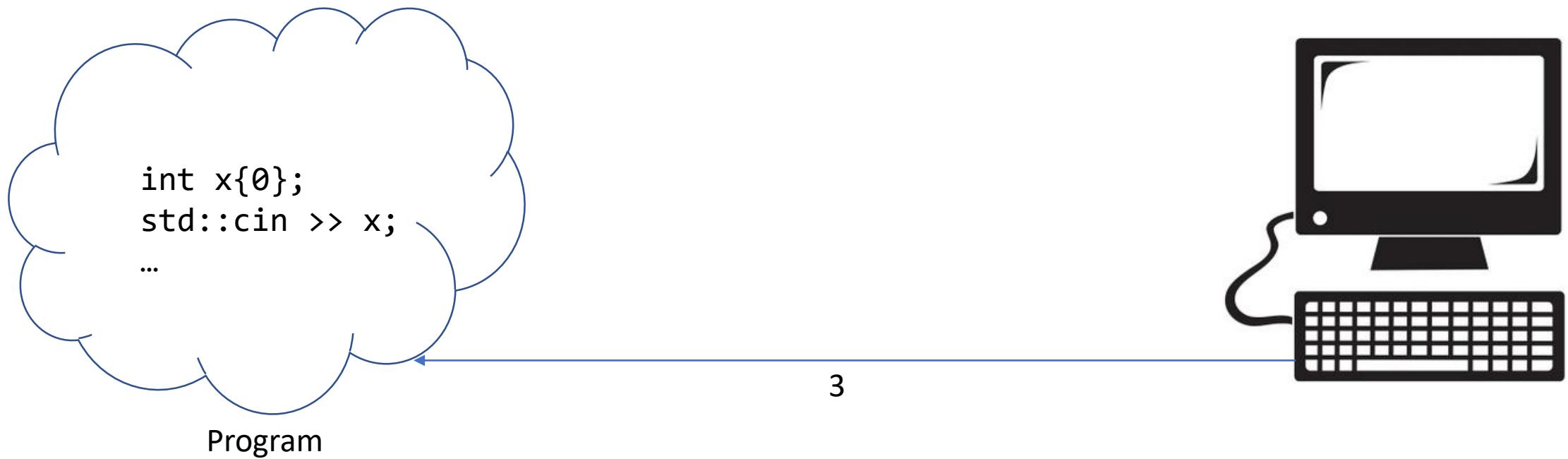
Input buffer



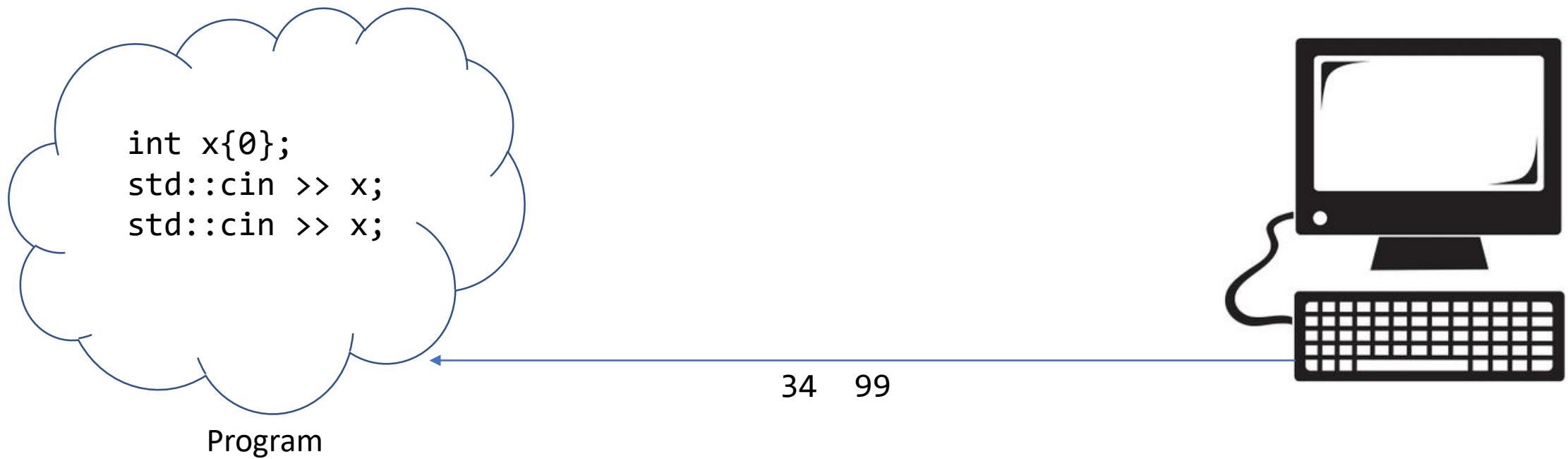
Cin

```
int main() {  
    int x{};  
    cin >> x;  
  
    ...
```

Input buffer

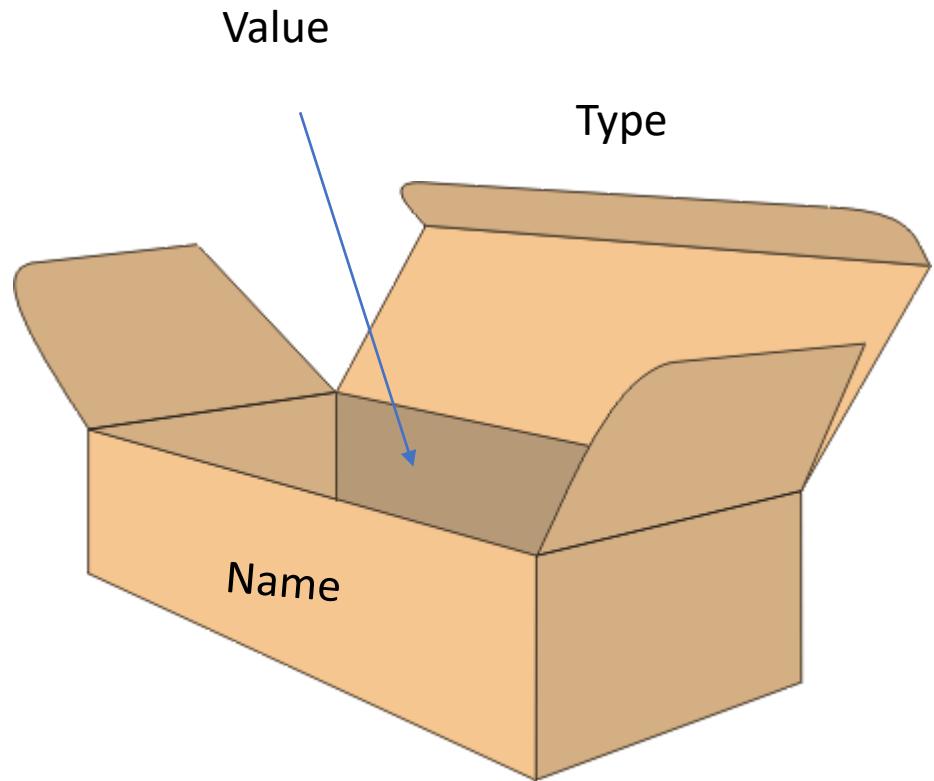


Input buffer



34 99

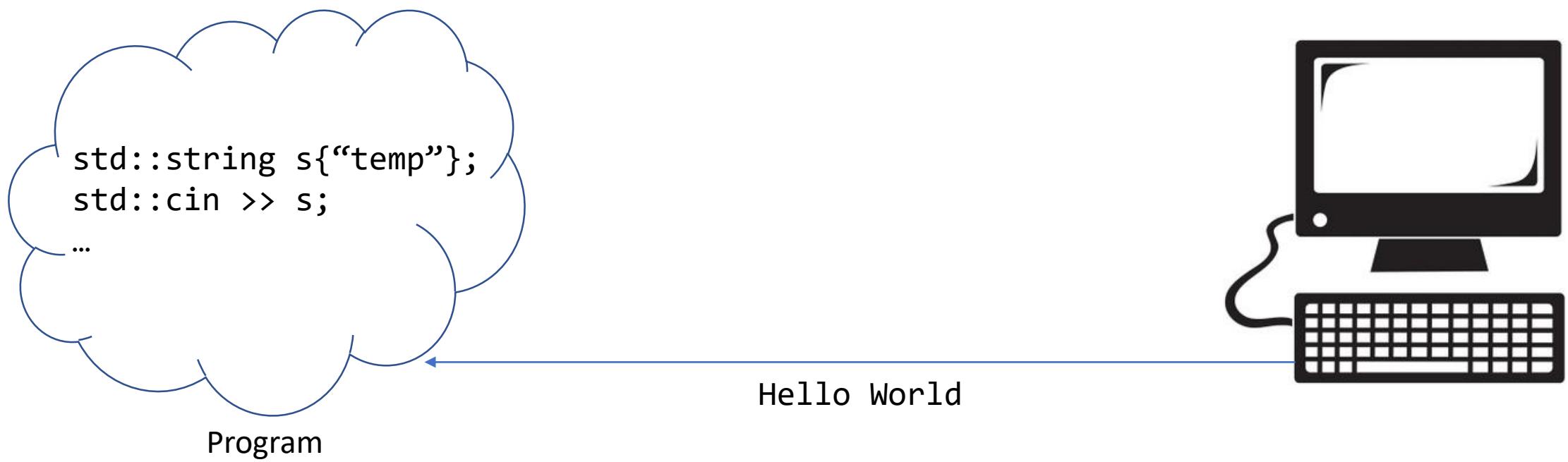
String



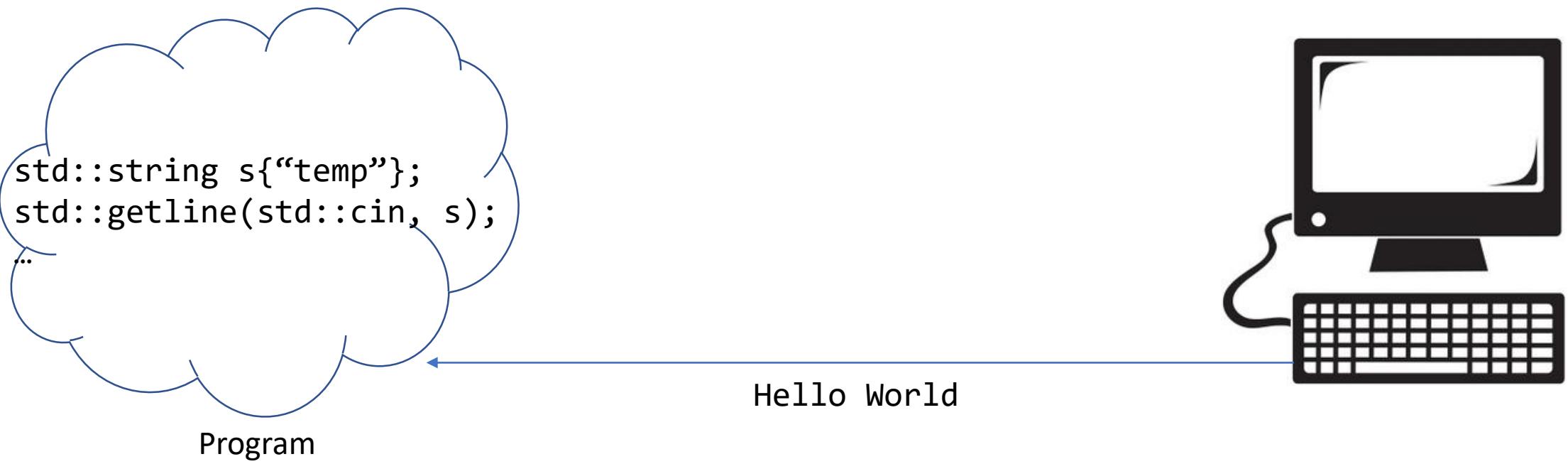
`string s{"hello"}`

`s.size()`
`s.front()`

Input buffer



Getline



Includes

- **iostream**
 - **cin**
 - **cout**
 - **iomanip**
 - **setw**
 - **setfill**
- ```
#include <iostream>

int main() {
 std::cout >> "Hello world" >> std::endl;
}
```

# Namespace

```
#include <iostream>
using namespace std;

int main() {
 cout >> "Hello world" >> endl;
}
```

# example

```
int main() {
 int x{};
 int y{};
 int z{};
 cout << z;
}
```

# example

```
int main() {
 string s{};
 cout << s;
}
```

# example

```
int main() {
 int x{};
 cout << setw(5) << setfill('0') << x << endl;
}
```

# example

```
int main() {
 string s{};
 getline(cin, s);
 cout << s.front() << " " << s.back() << endl;
}
```

Hello World!!?

# Compile

```
g++ file1 [file2...] [flags]
```

```
g++ file1
g++ file1 file2
g++ file1 -Wall
```

```
g++ file1 -Wextra -Wall -Wpedantic
```

# Lab 0

- Wednesday at 8.15
- All groups
- Help will be available to setup sendlab