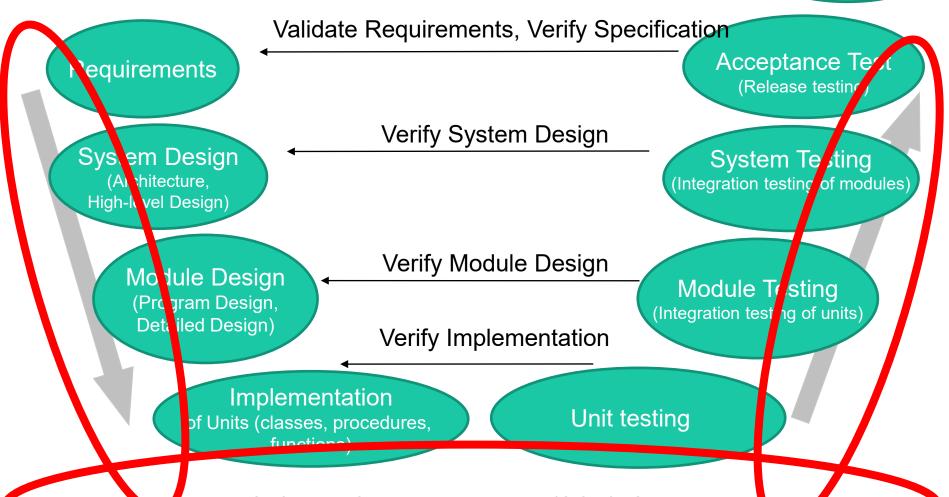
Project Management

Kristian Sandahl



Agenda:
Definition of a project
GANNT chart
Estimation
Two success factors
Risks
Documentation





Project Management, Software Quality Assurance (SQA), Supporting Tools Education

What is a project?





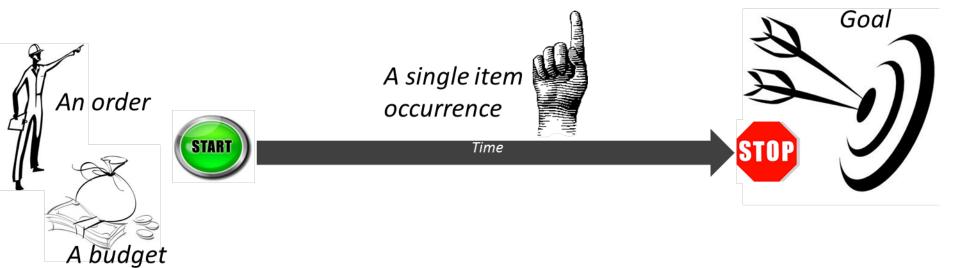
Definition of a project

 A project is a temporary endeavor undertaken to create a unique product or service

Project Management Institute



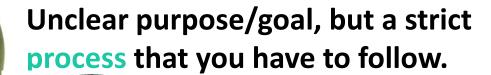
Necessary parts of a project

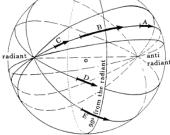




There is always a balance between goal and process

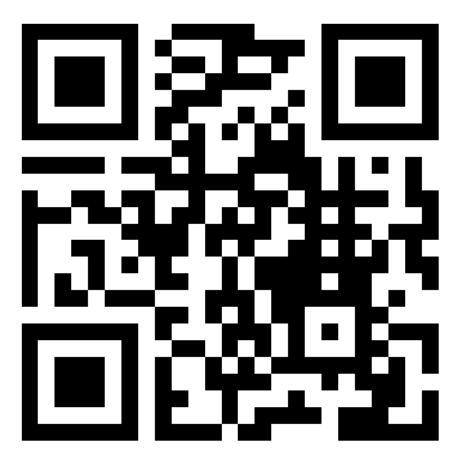
Clear purpose/goal, but no predefined process to follow to get there.







Which project would you like to work in?



https://www.menti.com/9x8hi5h31w





Smart goals

Specific
 What will you do? Why is it important?

Measurable
 If you cannot measure it, how do you then know if the goal is reached or not?

• Agreed upon Agreed upon with all stakeholders (e.g. customer, user etc.)

Realistic
 You must be both willing and able to do it.

Timely
 A clear time frame for the goal.



A SMART goal is normally the best, but ...

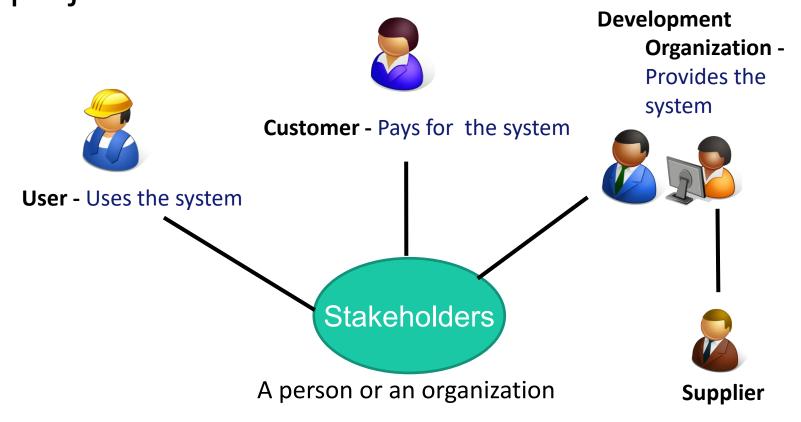
- 18 years late
- 11 times more costly
- Injured employees
- Dead cows





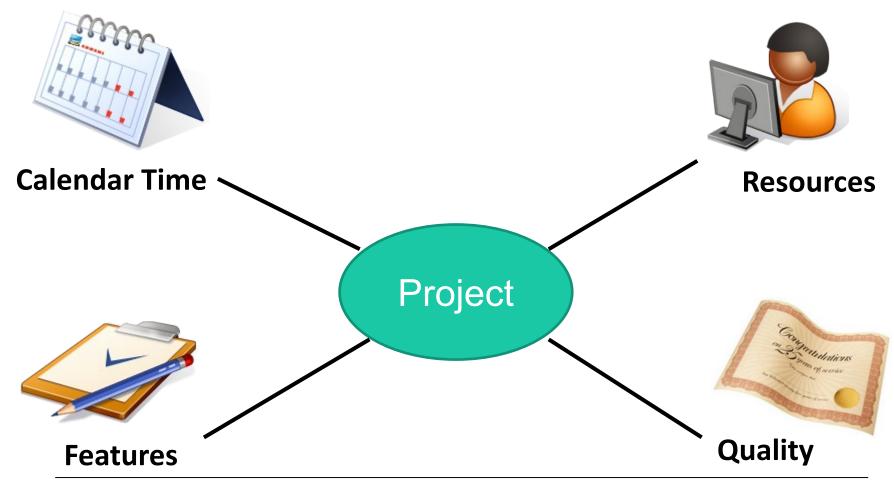


A stakeholder has a major interest in the project outcome





Colifse standard The four dependent project parameters



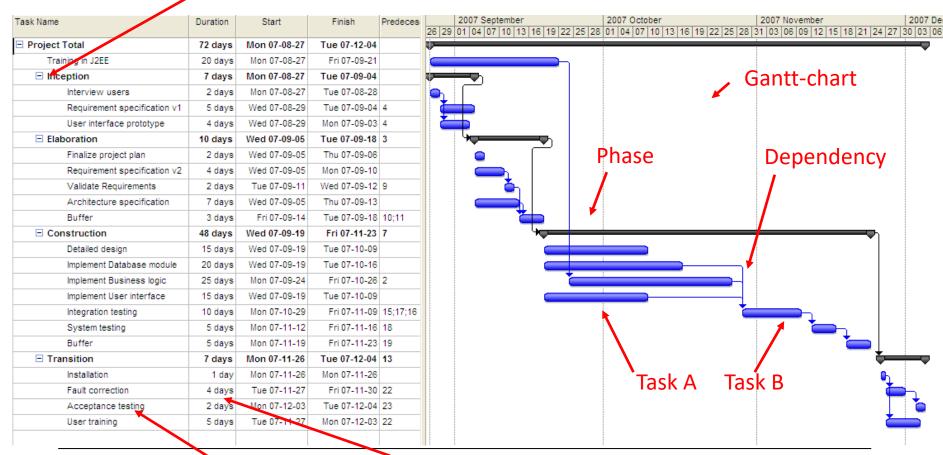


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Tasks, duration, and dependencies

Phases

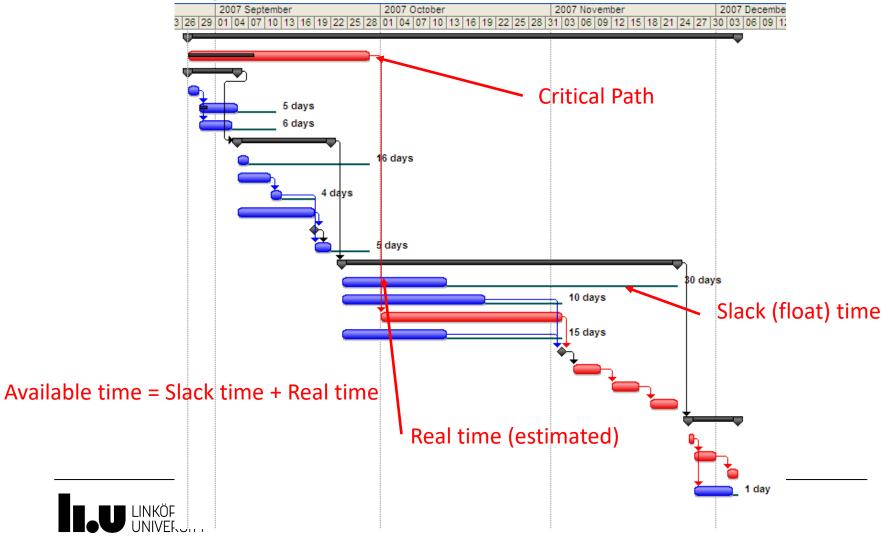




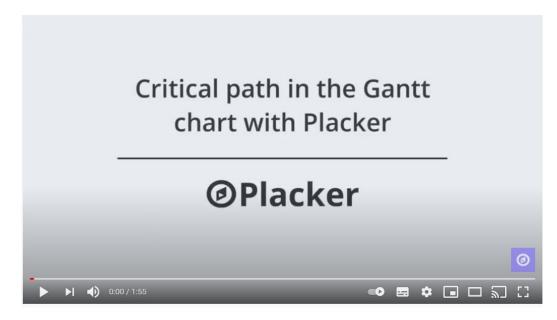
Duration

Task A is predecessor (precursor) of Task B

Course staffdard Critical path, slack time, and real time



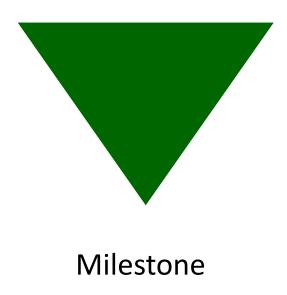
Repetition of critical path in GANTT charts

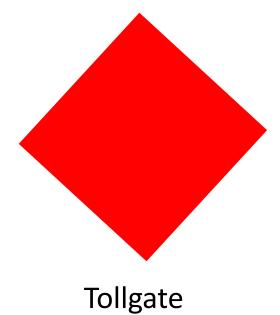


https://youtu.be/scOu4l2ZvQs



Mile-stone and toll-gate





Verify internal sub-goal fulfillment

Properties of a SMART goal

External decision point

 E.g. after a pre-study phase, the customer decides if the project should continue or not.



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Effort estimation in practice?

How long time does it take for you to implement the encryption layer?

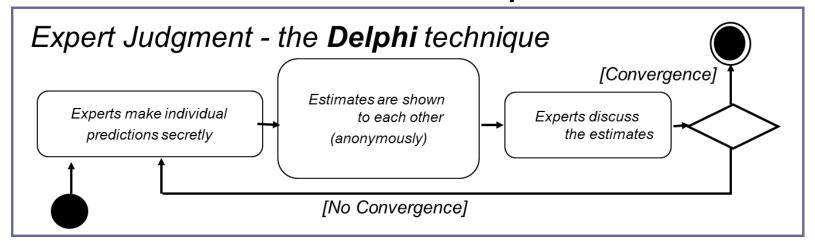
No idea. I have never done this before... I wonder if it is even possible.

8 months +- 2 months

Harry the hacker



Two lines of research and practice



Algorithmic Methods - COCOMO and COCOMO II

COCOMO (Boehm, 1981)

- An formula where parameters are estimated using real projects.
- Input: No of code lines
- Output: Effort (time)

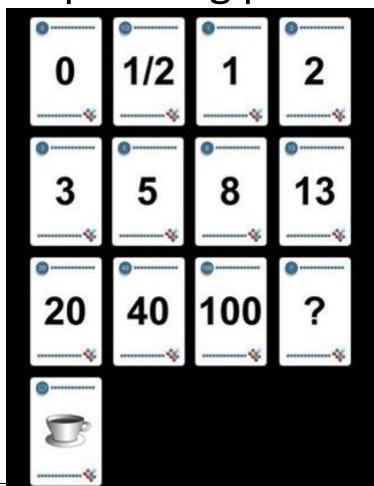
COCOMO II

- Takes into account changes in SE, such as component reuse, prototyping
- Other inputs than number of code lines. E.g. functionality from requirements, number of screens etc.



Agile estimation and planning poker

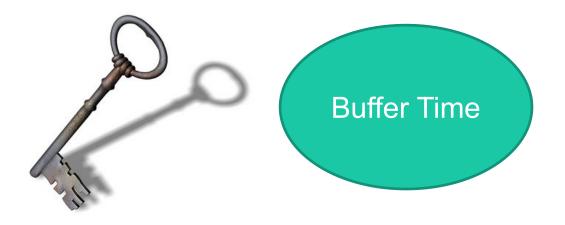
- Variant of Delphi method
- Unit: Points (the effort of a well understood, small item)
- Fibonacci-series of numbers

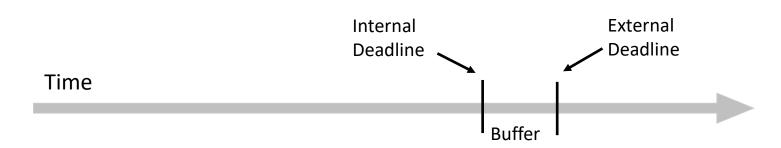




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Buffer time is a key to success

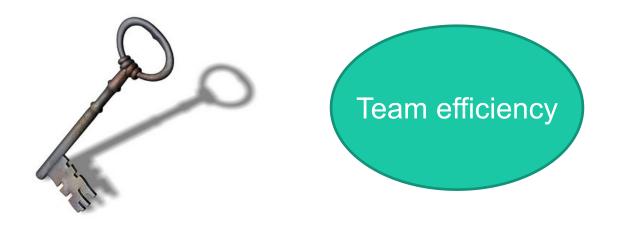




To whom should you communicate the deadlines?



A good team is another key to success



A good team can produce better results than individuals working alone.



Optimal team size

Optimal size between 5-12 members



Large projects can divide into several teams.



Cross functional team (XFT)

- Members with diverse competence => multiple perspectives of the product
- Members with enough competence => autonomous;
 breaks silos and hierarchies in the organization
- Pros:
 - Sees the overall goals
 - Sees the hurdles
 - Sees the innovation
- Cons:
 - Limits individual competence growth
 - Too broad goal creates aimless discussion

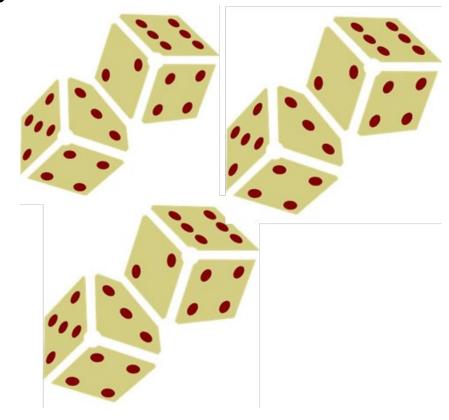


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Risk is something that can eliminate full success of the project

- Staff turnover Experienced team
 members will leave the project
- Requirement change

 Significant
 requirements will
 change late in the
 process.
- Size underestimated
 The size of the project was larger then expected





Kinds of risks



"A team member gets sick"

"There is a risk that the project gets delayed"



The project has great control
"The Windows platform will not scale"





"The delivery of the development hardware environment is delayed."

"Anders needs to visit his family, since his father is sick."

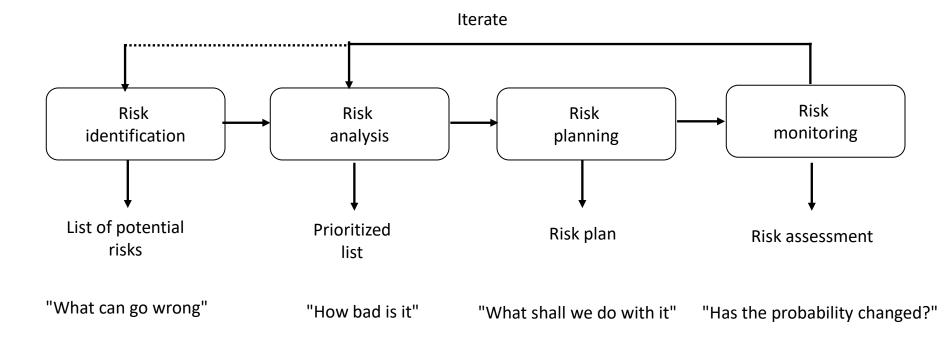




Risk where the project has little control
"The big search engine company will
change the API with no
warning."



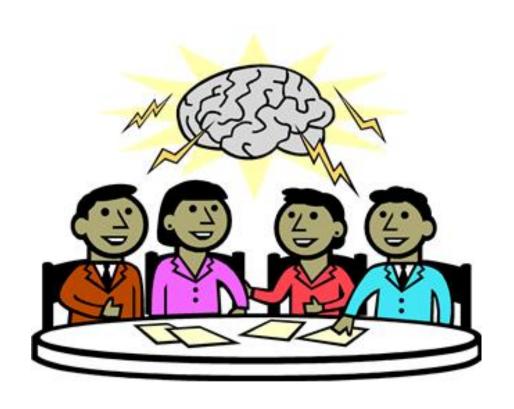
Risk management is the process of measuring or assessing risk and then developing strategies to manage the risk.





1. Risk identification: brainstorming

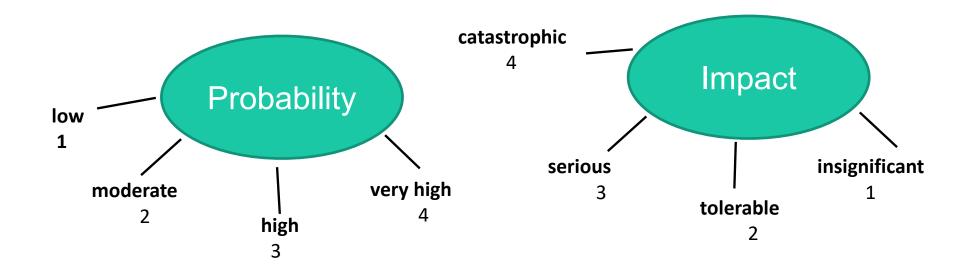
- What can go wrong?
- Technology risks Hardware/software
 technology used for
 development, e.g. using Java
- People risks people in the development team
- Organizational risks
- Tools risks Risks with the current tool used
- Requirements risks Changes in customer requirements
- Estimation risks Wrong project estimations





Course standard

2. Risk analysis



Probability x Impact =

Risk Magnitude Indicator

Sort list after risk magnitude!



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3. Risk planning: What do we do if...?

1. Risk Avoidance

Reorganize so that the risk disappears.

2. Risk Transfer

Reorganize so that someone else takes the risk, insurance, customer, bank.

3. Risk Acceptance

Live with it

LINKÖPING UNIVERSITY "Communication problem between develop sites in Stockholm and India

-> localize all development in India?"

"the web-server fails often low accessibility

-> outsource the operation?"

"Changes of requirements late in project

-> a prototype?"

Mitigate the risk

Lower the probability.

"The key architect starts to work for another company -> 2 architects?"

Define Contingency plan

Lower the impact

A plan B...

Identify

Example

Analyze

No Risk Description

During implementation it is discovered that the new web-platform cannot talk to the legacy database system

Probability Moderate (2)

Impact Risk Factor Serious (3)

6

Plan

Avoid risk: Do not introduce a new web-platform. Use the existing platform.

Transfer risk: Sign a contract with a contractor, who guarantees access to the system.

Accept risk

Mitigate: - Create a prototype early in the process.

- Solve issues before implementation phase

Contingency plan: Transfer the whole old legacy database system to a modern DBMS.



Make risks useful

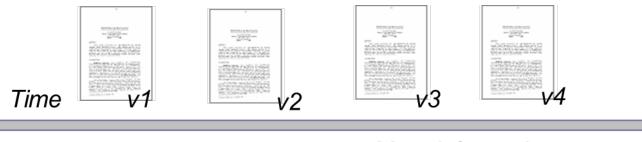




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The project plan

- Tool for the project manager
- Communication medium between project members and other stakeholders
- What should be done, when and by who
- When is the plan finished?









Content of the project plan

Project Description

- Background to the project
- Relevant constraints (budget etc.)
- Project Goal
- Start and expected end date.

Time and Resource Plan

- Milestones
- Tollgates
- Deliverables
- Activities
- Resources

Project Organization

- Roles
- Knowledge / skill
- Training
- Communication and reports

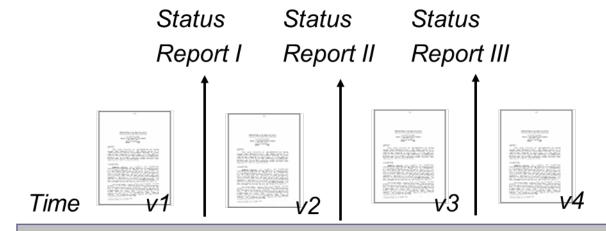
Risk Management

- Risks, Probability, and Impact
- Mitigation and Contingency plan



Project status reports

- Summary current status
- What has happened since last report
- What happens next (both in long and short term)
- Problems and risks





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