

Exam in course

TDDA 37 Compiler Construction 1999-04-17 09.00 - 13.00

No books or other aids allowed.

Max = 32 points, 16 points needed to pass.

Teacher on duty: Jonas Wallgren

Problem 1 (2p) Phases and passes

Why could a compiler need several passes?

Pascal was designed for one-pass compilation. Why could that be desirable?

Problem 2 (3p) Symbol table

a) Describe how the hash-based symbol table model presented in the course handles

- 1) Beginning of a new block
- 2) Termination of a block

b) Which is the greatest disadvantage of representing a symbol table as a linear list?

Problem 3 (4p) Top-down parsing

The following grammar, where A is start symbol, should be used for top-down parsing:

$$\begin{aligned} A &::= Ax \mid By \mid p \\ B &::= Ay \mid Bx \mid q \end{aligned}$$

If there are no problems with the grammar: Write a parser. You don't need to declare variables. Assume there is a procedure `scan()` which updates the global variable `token`.

If there are any problems with the grammar: Explain the problems and the solutions to them.

Problem 4 (5p) LR parsing

a) Construct the LR-item sets for the grammar below, where N is start symbol:

$$\begin{aligned} N &::= NEENx \mid 0 \\ E &::= ENNEx \mid 1 \end{aligned}$$

b) Decide, mainly from your constructions above, whether the grammar below is LR(0):

$$\begin{aligned} N &::= NEEN \mid 0 \\ E &::= ENNE \mid 1 \end{aligned}$$

c) Show, using parse tables and stack, how the string `0110x110x` is parsed (according to the grammar in a).

Problem 5 (5p): Intermediate code generation

Transform the code below to quadruples, postfix code, and abstract syntax tree:

```
while y<20 do
  if x>15
    then x:=x+1
    else y:=y-1;
```

Problem 6 (3p) Code optimization

What is a loop?

Explain, using clear examples, the loop optimization methods presented in the course.

Problem 7 (4p) Syntax directed translation

A simple version of a FOR statement could be described using this rule:

$$\langle \text{for-stat} \rangle ::= \text{FOR } i := \langle \text{expr} \rangle_1 \text{ TO } \langle \text{expr} \rangle_2 \text{ DO } \langle S \rangle$$

Semantically the statement is equivalent to:

```
BEGIN
  i := <expr>1;
  temp := <expr>2;
  WHILE i <= temp DO
    BEGIN
      <S>;
      i := i + 1;
    END;
  END;
```

Write a syntax directed translation scheme, with attributes and semantic rules, for translation of the FOR statement to quadruples. Assume that the translation scheme is to be implemented in a bottom-up parsing environment. Explain all introduced attributes and functions. Let $\langle \text{expr} \rangle_1$, $\langle \text{expr} \rangle_2$ and $\langle S \rangle$ be non-terminals for which you don't need to generate quadruples, and assume that the result of e.g. $\langle \text{expr} \rangle$ is available in the attribute $\langle \text{expr} \rangle . \text{ADDR}$.

Problem 8 (2p) Bootstrapping

Explain the concepts of rehosting and retargeting. Describe how they are done. Use T diagrams.

Problem 9 (4p) Code generation for RISC

- What is branch prediction and when is it used? Give an example! Why is it important for pipelined processors?
- Shortly explain software pipelining. Give a simple example.