An Introduction to GraphQL Tutorial at ISWC 2019, October 27, 2019

## 4. Fundamental Properties

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Joint work with **Jorge Pérez** from the Universidad de Chile

**Based on:** O Hartig and J Pérez: Semantics and Complexity of GraphQL. In Proceedings of The Web Conference 2018 (WWW 2018).



#### Semantics and Complexity of GraphQL

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#### ABSTRACT

GraphQL is a recently proposed, and increasingly adopted, conceptual framework for providing a new type of data access interface on the Web. The framework includes a new graph query language whose semantics has been specified informally only. This has prevented the formal study of the main properties of the language.

We embark on the formalization and study of GraphQL. To this end, we first formalize the semantics of GraphQL queries based on a labeled-graph data model. Thereafter, we analyze the language and show that it admits really efficient evaluation methods. In particular, we prove that the complexity of the GraphQL evaluation problem is NL-complete. Moreover, we show that the enumeration problem can be solved with constant delay. This implies that a server can answer a GraphQL query and send the response byte-by-byte while spending just a constant amount of time between every byte sent.

Despite these positive results, we prove that the size of a GraphQL response might be prohibitively large for an internet scenario. We present experiments showing that current practical implementations suffer from this issue. We provide a solution to cope with this problem by showing that the total size of a GraphQL response can be computed in polynomial time. Our results on polynomial-time size computation plus the constant-delay enumeration can help developers to provide more robust GraphQL interfaces on the Web.

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#### 1 INTRODUCTION

After developing and using it internally for three years, in 2016, Facebook released a specification [5] and a reference implementation of its GraphQL framework. This framework introduces a new type of Web-based data access interfaces that presents an alternative to the notion of REST-based interfaces [16]. One of its main advantages is its ability to define precisely the data you want, replacing multiple REST requests with a single call [5, 6]. Since its release, GraphQL has gained significant momentum and has been adopted by an increasing number of users including Coursera, Github, Neo4J, and Pinterest [9]. A core component of the GraphQL framework is a query language for expressing the data retrieval requests issued to GraphQL-aware Web servers. While there already exist a number of implementations of this language, a more

This paper is published under the Creative Commons Attribution 4.0 International (CC BY 4.0) license. Authors reserve their rights to disseminate the work on their personal and corporate Web sites with the appropriate attribution. WWW 2018, April 29–27, 2018, Lyon, France 0 2018 IW 3C2 (International World Wide Web Conference Committee), published under Creative Commons CC BY 4.0 License. ACM ISBN 978-1-4503-5639-818/04. https://doi.org/10.1145/3178556.3186014 Jorge Pérez Department of Computer Science, Universidad de Chile Millenium Institute for Foundational Research on Data jperez@dcc.uchile.cl

fundamental understanding of the properties of the language is missing. The goal of this paper is to close this gap, which is a fundamental step to clarify intrinsic limitations and, more importantly, to identify optimization opportunities of possible implementations.

To illustrate some of these limitations and optimization opportunities, consider the public GraphQL interface provided by Github [6]. Figure 1(a) shows a query over this interface and Figure 1(b) illustrates the corresponding query result.1 This query retrieves the login names of the owners of the first two Github repositories that are listed for the user with login "danbri" (which happens to be "danbri" himself in both cases<sup>2</sup>). As our experiments with this public GraphQL interface show, there is an intriguing issue with the size of a query result when we begin nesting queries. Assume that we extend our example into some kind of path expressions that discover repository owners by traversing the relationships between Github repositories and their owners in increasing levels of distance. Figure 1(a) represents the level-1 version of such a traversal. The level-2 version, illustrated in Figure 1(c), retrieves the owners of the (first two) repositories that are listed for each repository owner in the result of the level-1 version, and so on. Figure 1(d) shows that there is an exponential increase of the result sizes for levels 1-7. We note that this issue is somehow acknowledged by the Github GraphQL interface and, as a safety measure to avoid queries that might turn out to be too resource-intensive, it introduces a few syntactic restrictions [7]. As one such restriction, Github imposes a maximum level of nesting for queries that it accepts for execution.

However, even with this restriction (and other syntactic restrictions imposed by the Github GraphQL interface [7]), Github fails to avoid all queries that hit some resource limits when executed. For instance, when we replace first:2 by first:5 in the queries of our experiment, we observe not only exponential behavior of result size growth and query execution times (cf. Figure 1(e)), but we also receive timeout errors for the level-6 and level-7 versions of the queries. The response messages with these timeout errors arrive from the server a bit more than 10 seconds after issuing the requests. Hence, Github's GraphQL processor clearly tries to execute these queries before their execution times exceed a threshold. Developers have already embarked trying to cope with this and similar issues [1, 20] defining ad hoc notions of "complexity" or "cost" of GraphQL queries. As we explain in this paper these approaches fall short on providing a robust solution for the problem as they can fail in both directions; discarding requests in which an efficient evaluation is possible, and allowing requests in which a complete evaluation is too resource intensive.

Instead of trying to tackle these and other issues by ad hoc solutions, we propose to study them from a formal point of view

<sup>1</sup> All the query executions on which we report have been performed on Oct. 3, 2017. <sup>2</sup>When increasing the number of repositories to be considered, by changing first: 2 to, say, first:10, we also find repositories with other owners.





1155

#### Our Contributions in a Nutshell

#### Formal definition of the language

#### Study of **computational complexity** (the language admits really efficient evaluation methods)

Solution to the problem of large results



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### How is the language defined in the spec?

#### 2.4 Selection Sets

SelectionSet : { Selection<sub>list</sub> }

Selection : Field FragmentSpread InlineFragment

An operation selects the set of information it needs, and will receive exactly that information and nothing more, avoiding over-fetching and under-fetching data.

id firstName lastName

In this query, the id, firstName, and lastName fields form a selection set. Selection sets may also contain fragment references.



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## How is the language defined in the spec?

#### 2.4 Selection Sets

Selection :

Field

An operation selects the nothing more, avoiding

In this query, the id, fi

contain fragment refere

id

firstName

lastName

SelectionSet : { Selection<sub>list</sub> }

> FragmentSpread InlineFragment

#### 6.3 Executing Selection Sets

To execute a selection set, the object value being evaluated and the object type need to be known, as well as whether it must be executed serially, or may be executed in parallel.

First, the selection set is turned into a grouped field set; then, each represented field in the grouped field set produces an entry into a response map.

ExecuteSelectionSet(selectionSet, objectType, objectValue, variableValues) :

1. Let groupedFieldSet be the result of CollectFields(objectType, selectionSet, variableValues).

- 2. Initialize *resultMap* to an empty ordered map.
- 3. For each groupedFieldSet as responseKey and fields:
  - a. Let *fieldName* be the name of the first entry in *fields*. Note: This value is unaffected if an alias is used.
  - b. Let *fieldType* be the return type defined for the field *fieldName* of *objectType*.
  - c. If *fieldType* is **null**:
    - i. Continue to the next iteration of groupedFieldSet.
  - $\label{eq:conservative} d. \ Let \ response Value \ be \ Execute Field (object Type, object Value, fields, field Type, variable Values).$
  - e. Set *responseValue* as the value for *responseKey* in *resultMap*.
- 4. Return resultMap.



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#### 6.4 Executing Fields How is the Each field requested in the grouped field set that is defined on the selected objectType will resu entry in the response map. Field execution first coerces any provided argument values, then re 2.4 Selection Sets value for the field, and finally completes that value either by recursively executing another sele or coercing a scalar value. SelectionSet : 6.3 Ex { Selection<sub>list</sub> } ExecuteField(objectType, objectValue, fieldType, fields, variableValues) : Toe Selection : Let *field* be the first entry in *fields*. wel Field 2. Let argumentValues be the result of CoerceArgumentValues(objectType, field, variableV Firs FragmentSpread 3. Let resolved Value be ResolveField Value(object Type, object Value, field Name, argument Va InlineFragment field 4. Return the result of CompleteValue(*fieldType*, *fields*, *resolvedValue*, *variableValues*). An operation selects the ExecuteSelectionSet(electionSet, object type, object value, variablevalues) : nothing more, avoiding 1. Let groupedFieldSet be the result of CollectFields(objectType, selectionSet, variableValues). 2. Initialize *resultMap* to an empty ordered map. 3. For each groupedFieldSet as responseKey and fields: id a. Let *fieldName* be the name of the first entry in *fields*. Note: This value is unaffected if an firstName alias is used. lastName b. Let *fieldType* be the return type defined for the field *fieldName* of *objectType*. c. If *fieldType* is **null**: i. Continue to the next iteration of groupedFieldSet. In this query, the id, fi d. Let *responseValue* be ExecuteField(*objectType*, *objectValue*, *fields*, *fieldType*, *variableValues*). contain fragment refere e. Set *responseValue* as the value for *responseKey* in *resultMap*. 4. Return resultMap.



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6

How is	s th	e	.4 Executing Fields
			Each field requested in the grouped field set that is defined on the selected objectType will rest
2.4 Selection Sets			entry in the response map. Field execution first coerces any provided argument values, then re value for the field, and finally completes that value either by recursively executing another sele
SelectionSet :	6.3	Ex	or coercing a scalar value.
{ Selection <sub>list</sub>	}		ExecuteField(objectTune_objectValue_fieldTune_fields_variableValues):
		To e	Executer relation for Type, object v anne, field Type, fields, eur molevanies, v
Selection :		wel	1. Let <i>field</i> be the first entry in <i>fields</i> .
Field			2. Let argument Values be the result of CoerceArgumentValues(objectType, field, variableV
FragmentSprea	ud –	Firs	3. Let resolved Value be <u>ResolveFieldValue(</u> objectType, objectValue, fieldName, argumentVa
InlineFragmen	t	fiel	4. Return the result of ComplexeValue(fieldType, fields, resolvedValue, variableValues).
An operation selects the nothing more, avoiding { id firstName lastName } In this query, the id, f contain fragment refer	6.4.2 V e F A r	Value While r exposin oroduc As an e eprese Re	<ul> <li>Resolution</li> <li>nearly all of GraphQL execution can be described generically, ultimately the internal system ng the GraphQL interface must provide values. This is exposed via <i>ResolveFieldValue</i>, which ces a value for a given field on a type for a real value.</li> <li>example, this might accept the <i>objectType</i> Person, the <i>field</i> "soulMate", and the <i>objectValue</i> enting John Lennon. It would be expected to yield the value representing Yoko Ono.</li> <li>resolveFieldValue(<i>objectType</i>, <i>objectValue</i>, <i>fieldName</i>, <i>argumentValues</i>) :</li> <li>1. Let <i>resolver</i> be the internal function provided by <i>objectType</i> for determining the resolved value of a field named <i>fieldName</i>.</li> <li>2. Return the result of calling <i>resolver</i>, providing <i>objectValue</i> and <i>argumentValues</i>.</li> </ul>
	Ν	NOTE	It is common for <i>resolver</i> to be asynchronous due to relying on reading an underlying database or networked service to produce a value. This necessitates the rest of a GraphQL executor to handle an asynchronous execution flow.

#### 6.4 Executing Fields How is the Each field requested in the grouped field set that is defined on the selected objectType will resu ces any provided argument values, then re 2.4 S 1. Let resolver be the internal function provided either by recursively executing another sele value of a field named *fieldName*. ields, variableValues) : 2. Return the result of calling resolver, providin 2. Let argument values be the result of Coerce Argument Values (object Type, field, variable) FragmentSpread Firs 3. Let resolvedValue be ResolveFieldValue(objectType, objectValue, fieldName, argumentVa InlineFragment field 4. Return the result of CompleteValue(fieldType, fields, resolvedValue, variableValues). 6.4.2 Value Resolution An operation selects th nothing more, avoiding While nearly all of GraphQL execution can be described generically, ultimately the internal system exposing the GraphQL interface must provide values. This is exposed via ResolveFieldValue, which produces a value for a given field on a type for a real value. id firstName As an example, this might accept the object Type Person, the field "soulMate", and the object Value lastName representing John Lennon. It would be expected to yield the value representing Yoko Ono. ResolveFieldValue(objectType, objectValue, fieldName, argumentValues): In this query, the id, f 1. Let resolver be the internal function provided by objectType for determining the resolved contain fragment refer value of a field named fieldName. 2. Return the result of calling resolver, providing objectValue and argumentValues. NOTE It is common for resolver to be asynchronous due to relying on reading an underlying database or networked service to produce a value. This necessitates the rest of a GraphQL executor to handle an asynchronous execution flow.

#### **Formalization of GraphQL**







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![](_page_13_Picture_2.jpeg)

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![](_page_14_Figure_1.jpeg)

![](_page_14_Picture_2.jpeg)

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![](_page_15_Figure_1.jpeg)

![](_page_15_Picture_2.jpeg)

An Introduction to GraphQL Tutorial at ISWC 2019, October 27, 2019

![](_page_16_Figure_1.jpeg)

![](_page_16_Picture_2.jpeg)

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![](_page_17_Figure_1.jpeg)

![](_page_17_Picture_2.jpeg)

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![](_page_18_Figure_1.jpeg)

![](_page_18_Picture_2.jpeg)

An Introduction to GraphQL Tutorial at ISWC 2019, October 27, 2019 4. Fundamental Properties of the GraphQL Query Language

![](_page_19_Figure_1.jpeg)

![](_page_19_Picture_2.jpeg)

An Introduction to GraphQL Tutorial at ISWC 2019, October 27, 2019 4. Fundamental Properties of the GraphQL Query Language

![](_page_20_Figure_1.jpeg)

![](_page_20_Picture_2.jpeg)

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![](_page_21_Figure_1.jpeg)

![](_page_21_Picture_2.jpeg)

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![](_page_22_Figure_1.jpeg)

[ hero[episode:EMPIRE] { friends {name} } ]]<sup>r</sup> = hero: { [ friends {name} ]]<sup>u</sup> }

![](_page_22_Picture_3.jpeg)

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![](_page_23_Figure_1.jpeg)

[ hero[episode:EMPIRE] { friends {name} } ] $^{r}$  = hero: { [ friends {name} ] $^{u}$  }

= hero: { friends: [ {name:R2-D2} {name:Han} ] }

![](_page_23_Picture_4.jpeg)

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#### **Complexity Analysis**

**Evaluation Problem** 

![](_page_24_Picture_2.jpeg)

#### Evaluation Problem of GraphQL

![](_page_25_Figure_1.jpeg)

![](_page_25_Picture_2.jpeg)

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#### **Complexity Classes**

![](_page_26_Figure_1.jpeg)

![](_page_26_Picture_2.jpeg)

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![](_page_27_Figure_0.jpeg)

![](_page_27_Picture_1.jpeg)

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![](_page_28_Figure_0.jpeg)

![](_page_28_Picture_1.jpeg)

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#### **Complexity Analysis**

**Enumeration Problem** 

![](_page_29_Picture_2.jpeg)

#### Non-Redundancy

```
Valid query
```

```
hero(episode: EMPIRE) {
    name
    friends {
        name
    }
    id
    name
    friends {
        id
        lame
    }
}
```

#### Invalid result

```
hero {
    name: Luke
    friends: [
        { name: R2-D2}
        { name: Han}
    ]
    id: 1000
    name: Luke
    friends: [
        { id: 2001}
        { id: 1002}
    ]
```

![](_page_30_Picture_5.jpeg)

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#### Non-Redundancy

```
Valid query
```

```
hero(episode: EMPIRE) {
    name
    friends {
        name
    }
    id
    name
    friends {
        id
        lame
    }
}
```

#### Correct result

```
hero {
   name: Luke
   friends: [
       { name: R2-D2
        Id: 2001 }
       { name: Han
        Id: 1002 }
   id: 1000
Fields are collected
 before answering
```

![](_page_31_Picture_5.jpeg)

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#### Non-Redundancy

```
Non-redundant query
```

```
hero(episode: EMPIRE) {
    name
    friends {
        name
        id
     }
    id
}
```

#### Correct result

```
hero {
   name: Luke
   friends: [
       { name: R2-D2
        Id: 2001 }
       { name: Han
        Id: 1002 }
   id: 1000
Fields are collected
 before answering
```

![](_page_32_Picture_5.jpeg)

#### Another Complication: Type Restrictions

```
Valid query
```

```
hero(episode: EMPIRE) {
    name
    friends {
        on Droid { name }
        on Human { id }
        name
    }
}
```

Invalid result

hero {
name: Luke
friends: [
{name: R2-D2
name: R2-D2 }
{id: 1002
name: Han }

![](_page_33_Picture_5.jpeg)

An Introduction to GraphQL Tutorial at ISWC 2019, October 27, 2019 }

#### Another Complication: Type Restrictions

```
Valid query
```

```
hero(episode: EMPIRE) {
    name
    friends {
        on Droid { name }
        on Human { id }
        name
    }
}
```

Correct result

```
hero {
name: Luke
friends: [
{ name: R2-D2 }
{ id: 1002
name: Han }
1
```

![](_page_34_Picture_5.jpeg)

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#### Another Complication: Type Restrictions

```
Valid query
```

```
hero(episode: EMPIRE) {
    name
    friends {
        on Droid { name }
        on Human { id name }
    }
}
```

Correct result

```
hero {
name: Luke
friends: [
{ name: R2-D2 }
{ id: 1002
name: Han }
}
```

![](_page_35_Picture_5.jpeg)

#### **Ground-Typed Normal Form**

```
Ground-typed query
```

```
hero(episode: EMPIRE) {
    name
    friends {
        on Droid { name }
        on Human { id name }
    }
}
```

Correct result

```
hero {
    name: Luke
    friends: [
        { name: R2-D2 }
        { id: 1002
        name: Han }
    ]
```

![](_page_36_Picture_5.jpeg)

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#### **Eliminating Redundancies**

Rewriting rules for queries

**Every** GraphQL **query** q **can be rewritten** into a query q' that is i) non-redundant and ii) in ground-typed normal form, such that  $q \equiv q'$ 

Advantage: **field collection is not needed** for non-redundant queries in ground-typed NF

![](_page_37_Picture_4.jpeg)

#### Now to the Enumeration Problem

Let *q* be i) non-redundant and ii) in ground-typed normal form

Result of *q* can be produced symbol by symbol with **only constant time between symbols** 

hero { friends: [ { name:R2-D2} ] }

# **Time** to produce the complete query result **depends linearly** on the size of this result

![](_page_38_Picture_5.jpeg)

#### **Complexity Analysis**

**Result Size** 

![](_page_39_Picture_2.jpeg)

## Results of GraphQL queries can be huge

![](_page_40_Figure_1.jpeg)

start { knows { knows { ... { knows { name } }... } } }
2N times

#### Alice appears $2^N$ times in the result

![](_page_40_Picture_4.jpeg)

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## Huge results in practice: Github's GraphQL API

Owners of *first five* repos that user "danbri" contributes to, and the owners of *first five* repos that they contribute to, and so on...

![](_page_41_Figure_2.jpeg)

![](_page_41_Picture_3.jpeg)

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#### Result sizes can be computed efficiently!!!

Let *q* be i) non-redundant and ii) in ground-typed normal form

**Time to compute the size** of the result of *q* over a graph *G* **depends linearly** on the product

(size of q) × (size of G)

We provide an **algorithm** that achieves this complexity bound

![](_page_42_Picture_5.jpeg)

#### **Proposal for GraphQL Servers**

First, compute the size of the result.

If too big, reject query.

Else, inform the size to the client, and

Send the result byte by byte.

#### (or use the size as basis of a billing model)

![](_page_43_Picture_6.jpeg)

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![](_page_44_Picture_0.jpeg)

![](_page_44_Picture_1.jpeg)

#### Our Results in a Nutshell

#### Formal definition of the language

- Property Graph-like data model
- Formal query semantics

#### Study of **computational complexity** (the language admits really efficient evaluation methods)

- Evaluation problem is NL-complete
- Enumeration of results is linear

#### Solution to the problem of large results

• Efficient algorithm to compute result size

Olaf Hartig and Jorge Pérez: Semantics and Complexity of GraphQL. In The Web Conference 2018.

![](_page_45_Picture_10.jpeg)

www.liu.se

![](_page_46_Picture_1.jpeg)

### **Backup Slides**

![](_page_47_Picture_1.jpeg)

![](_page_48_Figure_1.jpeg)

size(q, r) = 4 + size(q<sub>2</sub>, u) + size(q<sub>3</sub>, u)

![](_page_48_Picture_3.jpeg)

An Introduction to GraphQL Tutorial at ISWC 2019, October 27, 2019 4. Fundamental Properties of the GraphQL Query Language

![](_page_49_Figure_1.jpeg)

start { advisor { univ { name } } friend { univ { name } } q<sub>2</sub>

size $(q_2, u)$  = size $(q_3, u)$  = size(q, r) = 4 + size $(q_2, u)$  + size $(q_3, u)$ 

![](_page_49_Picture_4.jpeg)

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![](_page_50_Figure_1.jpeg)

![](_page_50_Picture_2.jpeg)

![](_page_51_Figure_1.jpeg)

![](_page_51_Picture_2.jpeg)

![](_page_52_Figure_1.jpeg)

![](_page_52_Picture_2.jpeg)

![](_page_53_Figure_1.jpeg)

![](_page_53_Picture_2.jpeg)

![](_page_54_Figure_1.jpeg)

![](_page_54_Picture_2.jpeg)

![](_page_55_Figure_1.jpeg)

![](_page_55_Picture_2.jpeg)

![](_page_56_Figure_1.jpeg)

![](_page_56_Picture_2.jpeg)

![](_page_57_Figure_1.jpeg)

![](_page_57_Picture_2.jpeg)